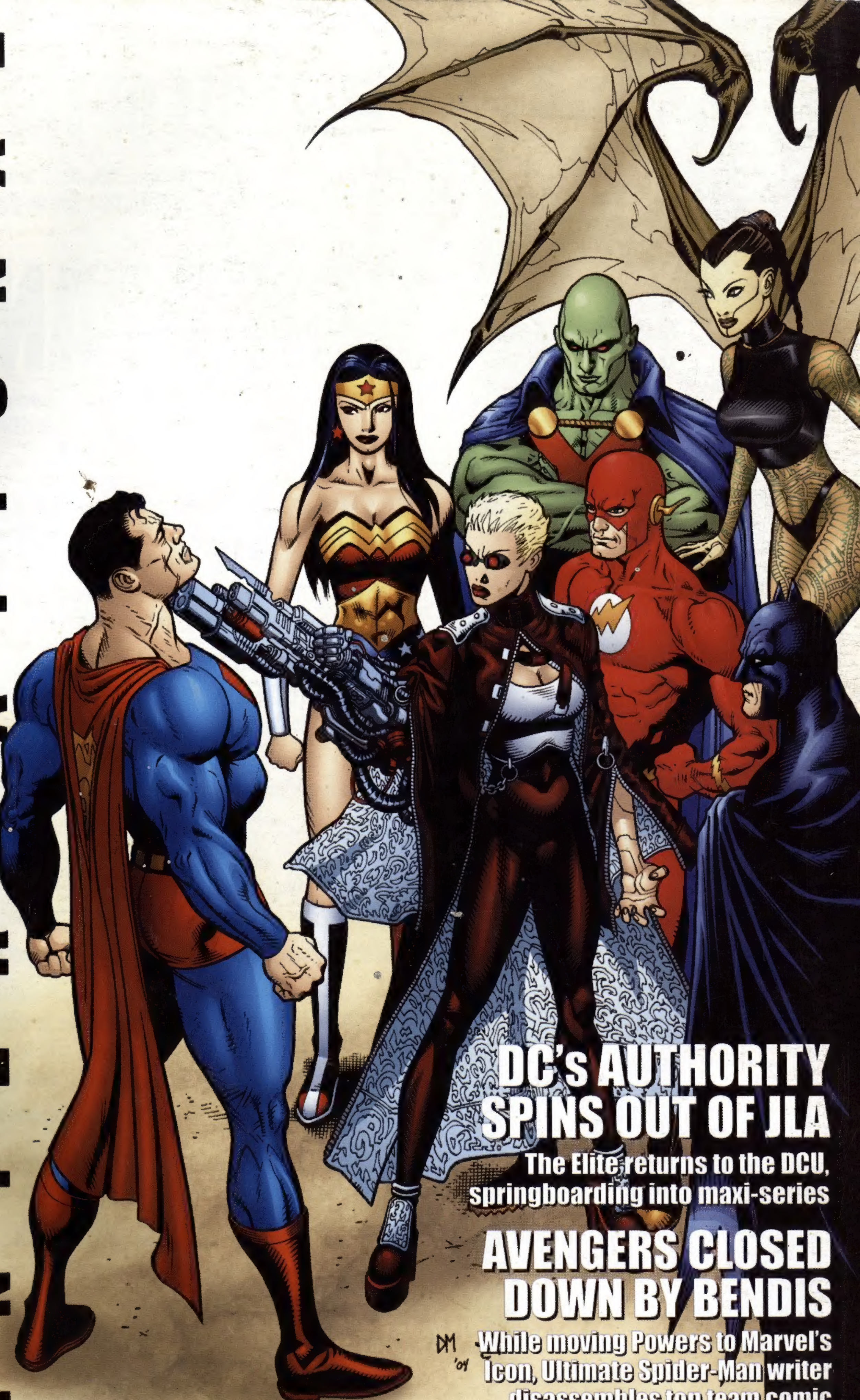
Comics INTERNATIONAL



DC's AUTHORITY SPINS OUT OF JLA

The Elite returns to the DCU, springboarding into maxi-series

AVENGERS CLOSED DOWN BY BENDIS

While moving Powers to Marvel's Icon, Ultimate Spider-Man writer disassembles top team comic

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#171 **MAY 2004**

Inside this issue

COMICS INTERNATIONAL
DC'S AUTHORITY SPINS OUT OF JLA
AVENGERS CLOSED DOWN BY BENDIS

COVER: In answer to a deluge of requests, three years ago DC created an Authority-style superteam to show how the Man of Steel would cope with such a "by any means necessary" band. Now the Elite is back, but this time Superman's got help as the Doug Mahnke cover for JLA #100 ably illustrates. For the full story of this rematch, and the Elite 12-part maxi-series set to follow, see page 18 this issue

News

NEWS INTERNATIONAL: Ultimate Spider-Man writer sets up **Avengers** for relaunch... Sex change for DC's original kid sidekick... Return of **Amazing Fantasy** ushers in Marvel's new mystery heroine... **Green Arrow** writer sets up murder mystery among DC's heroes... **Codename: Knockout** writer puts Marvel heroes' secret identities in jeopardy... Rob Liefeld leads **X-Force** revival... DC prepares tributes to Julius Schwartz... Spider-Man's future wife gets own Marvel title... Avatar unveils **Lady Death** creator's new bad girls... **American Power** adds controversy for CrossGen... **Wildcats** writer brings **Bojeffries Saga** artist back to US for Dark Horse horror... Wolverine and Witchblade wed... Dynamic Forces launches Dynamite Entertainment... plus much more 5

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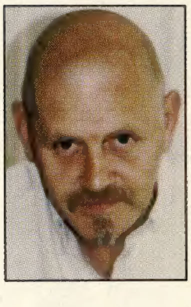
Sez Dez



Editorial

Dez Skinn

LOOKS like **JLA** #100 may have got it right. I just can't see any sense in major publishers working blind, launching titles by often unknown creators who introduce untested new characters.

Okay, it's preferable to the common alternative – adding yet another monthly companion Bat/Super/Spider/X book to already established and overstretched concepts. That only risks alienating the hard-pressed core readership and losing any focus with multiple writers going off in all directions.

But surely there's a third way to expand a line. It's hardly new and revolutionary, but instead a tried and tested approach that seems to have got lost in the mix.

Comics, both in the US and the UK, were created as anthologies. Superman, Batman, Wonder Woman and even our own Roy of the Rovers and Judge Dredd all had their try-outs in anthology titles. When they – and their creators – were considered popular enough to justify it, they were spun off into their own titles. But, and here's a key point, they remained the cover stars of their parent anthologies to keep them buoyant and provide a testing ground for new ideas, which in turn could also spin off.

Rashly, anthologies pretty much died out in the States 30 years ago, so new ideas were then given The Elite-style try-outs as guests in popular titles; Silver Surfer, Inhumans and Black Panther in **Fantastic Four** being prime examples.

It makes sense. It means you only solo fly the best of the bunch, having already had a few months to try them out.

If I ever got back into the ring, I'd try to avoid the current risky approach because if you simply launch blind, you actually damage your company's credibility and viability with the inevitable high number of failures you go through hoping to find something which clicks with readers.

My old **Hulk Comic** and **Warrior** both used the "safe" approach. Hulk was a huge TV hit, but he fronted a comic that also introduced Night-Raven and brought back Captain Britain and the Black Knight. **Warrior**, with Pressbutton and Marvelman as obvious leads, allowed for the more experimental V for Vendetta.

I couldn't predict other strips in the titles would be less popular, but I didn't have to. A year or so later, the ones which didn't work so well could all be replaced without damaging the sales of the actual comics. But if each had launched in their own titles from day one, I guarantee well over 50% would have failed, dragging down the winners which would have to pay for the failures.

You really don't need a crystal ball, just old-fashioned common sense!

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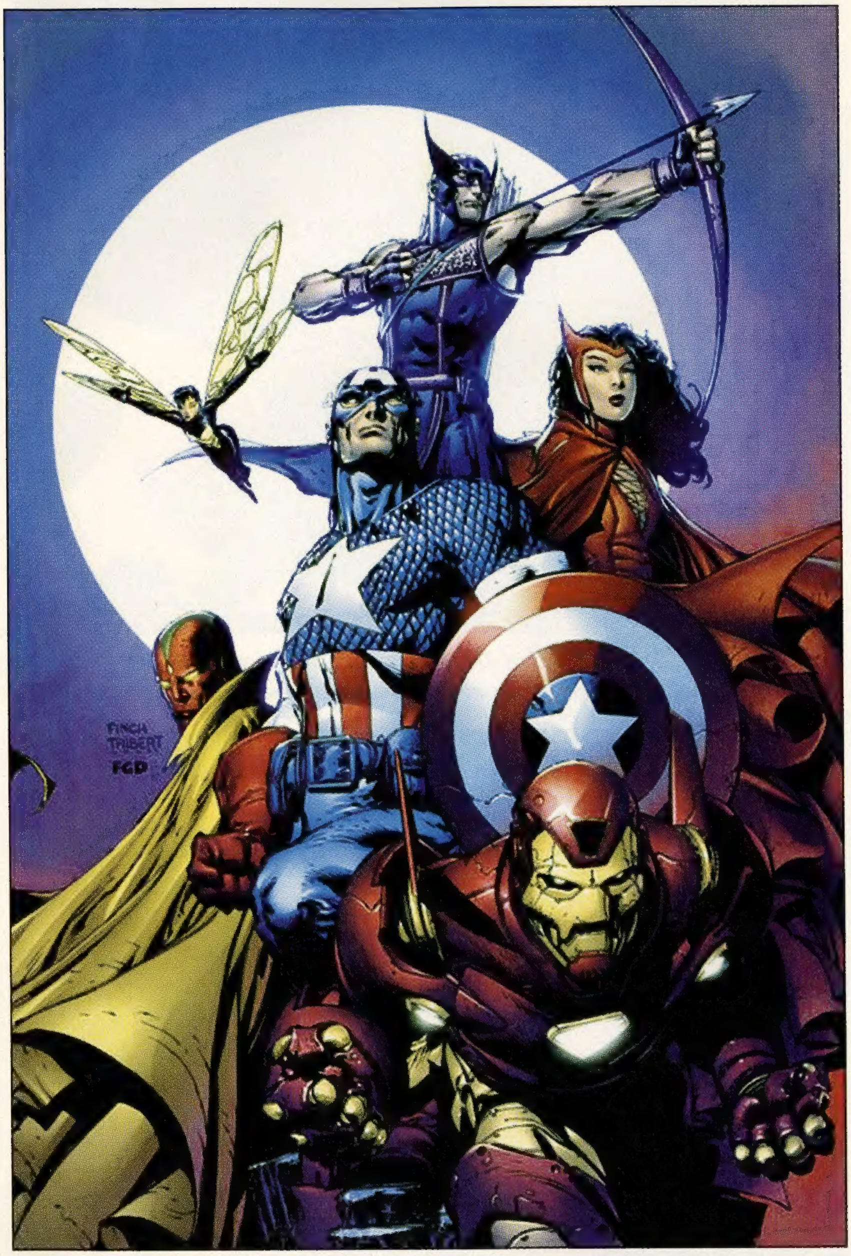
Bendis brings big changes to Earth's Mightiest Heroes



*Above: David Finch and Art Thibert's cover art for **Avengers** #500, a $3.50 48-pager shipping from Marvel in July. Below: **Thor** promo art by Andrea DiVito, the new penciller of the $2.99 Marvel series.*

*Return to unified Universe offers **Ultimate Spider-Man** writer control of **Avengers** and three core heroes*

MARVEL will mark the 500th published issue of **Avengers** not only by reverting to the series' original numbering but also, and more importantly, by reintegrating the continuity of the members' individual series with that of the team title.

An acknowledgment of the importance of a unified Marvel Universe to the popularity of its comics at a time when many seem to exist in their own pocket realities, Marvel's return to its roots is being spearheaded by **Ultimate Spider-Man**'s Brian Michael Bendis. The writer is collaborating on **Avengers** with artist David Finch while overseeing the direction of **Iron Man**, **Thor** and **Captain America**.

Darkest hour

Bendis and Finch's four-issue *Avengers Disassemble* kicks off the in the 48-page #500. It brings the current series to a conclusion, paving the way for a relaunch and a second **Avengers** titles, scripted by Allan Heinberg, a writer on Fox TV's *The O.C.*.

"This is the darkest chapter in Avengers history," proclaimed Bendis. "It'll blow up their status quo and create a new one by the end of the arc. Hopefully, it's a Shakespearean-level tragedy that uses the Avengers' history to propel them forward."

While **Captain America and the Falcon** is to keep Priest and Joe Bennett as its current writer/penciller team, Robert (**Invincible**) Robert Kirkman and **Sigil**'s Scot Eaton are to take over the core **Captain America** title. In addition, **Nowheresville**'s Mark Ricketts and **Starman**'s Tony Harris take over **Iron Man** while **Thor's** new creative team is **Bastard Samurai**'s Michael Avon Oeming *[see below]* and Andrea (**Brath**) DiVito.

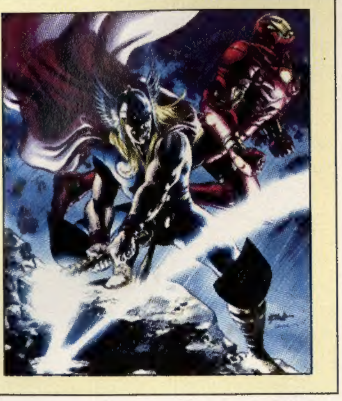
Hydra and Hyde

Kirkman, who described his four-issue run on **Captain America** as high action coolness told **CI**, "I'm trying to make Cap a fun superhero book again. What was done over at *Marvel Knights* was great, but it's just not my style... I'm bringing back the villains, we're having a good time with it.

"It takes place in New York almost exclusively. It features Cap, Diamondback, S.H.I.E.L.D., Hydra, Hyde, Batroc, the Serpent Society, and a certain villain with an extreme tan," he added. "It's going to be a hoot."

Admitting the commercial aspects of the revamp, the writer said, "If you want to enjoy Bendis's issues, you *must* read mine. That's all there is to it. Cap is integral to the Avengers story. Now, you can certainly read **Cap** and not **Avengers**... but **Avengers** sells better and I'm trying to get as much of that crowd as possible to order **Cap**."

Powers artist sends Thor back to Asgard



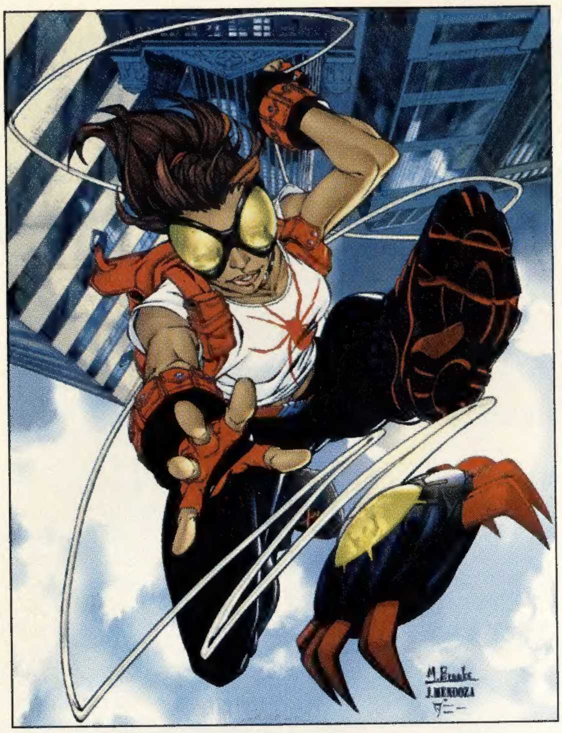
BEST-known as an artist, Michael Avon Oeming has done his share of writing. Among his credits are **Parliament of Justice** and his Norse mythology-based **Hammer of the Gods**, which he says was as much a factor in Marvel offering him a four-issue run on **Thor** as his friendship with his **Powers** co-creator, Brian Michael Bendis *[see main story]*.

Oeming, who describes his serial as a touchstone for the series overall, told **CI**, "We'll see tons of Thor characters from the past, and a few new ones. My take on Thor is to look at his family cycle – his relationships with his brothers and their families are really interesting."

Thor and Sif

As for how his storyline will fit in what has gone before, the **Powers** artist said, “"Continuity is always tough. I think you have to pick and choose, yet do so carefully. For instance, Thor and Sif used to be married and then at some point they aren't any more – yet they never split up, they just stopped writing them so."

Oeming's serial, which begins in July's **Thor** #82, takes place almost entirely in Asgard. "It is tied in with the **Avengers** storyline but not directly. Iron Man and Cap will be sight seeing in Asgard a bit, so that's been fun," he said.



Mystery teen heroine debuts

WHILE Marvel has yet to name the star of its revived **Amazing Fantasy** title, the sight of the first issue's cover image *[above, by series artist Mark Brooks]* has spurred suggestions she is a new version of Spider-Girl, the Tom DeFalco/Ron Frenz creation whose own out-of-continuity series is under constant threat of cancellation.

"I can't confirm or deny the heroine is Spider-Girl," series writer Fiona Avery told **CI**. "But I can tell you a little bit about her."

High school

"She comes from Fort Greene, which is a great district of New York that's still ethnically diverse. Her father is an investigative reporter and she has just entered high school as a freshman," she explained. "Our comic opens on the first day of school. She is as depicted in the solicitation: sassy and scrappy and it can be said that she has a few 'anger management' issues that she will learn to handle in the course of this series.

"She's also resourceful and fun," added the writer, "definitely not a brooder though she's surrounded by a few in her line of work as a vigilante. Her greatest conflict is how to separate and integrate her crimefighting, superhero lifestyle from her high school and family life.

"I made her feel different from most of the heroines I grew up adoring," explained Avery, who said she is aiming the book towards young women. "I made her like the everyday girl – like you or me – that is to say, a real girl growing up with real issues and having to deal with the warts and mistakes of life as they come along. I like a three-dimensional heroine that readers can not only idolise but totally relate to as well."

Secrecy is definitely the order of the day with this project. Avery even refused to be discuss any connection between the relaunched title and its star. "There's a good reason why our heroine was placed in this **Amazing Fantasy** revival. I'm not at liberty to say more, but older fans of **Amazing Fantasy** will understand completely when it's out."

Dark history

Avery said the newcomer, whose connection to Spider-Man is philosophical rather than biological, has been invited to partake in a special 'corporation' that handles crime-fighting and that has a long and dark history operating behind the scenes of the world at large.

***Amazing Fantasy** #1, priced $2.99, ships on June 30.*

Sex change for first sidekick

THERE is to be a major shift in the Batman and Robin dynamic beginning in issue #126 of comicbook's original kid sidekick's own title.

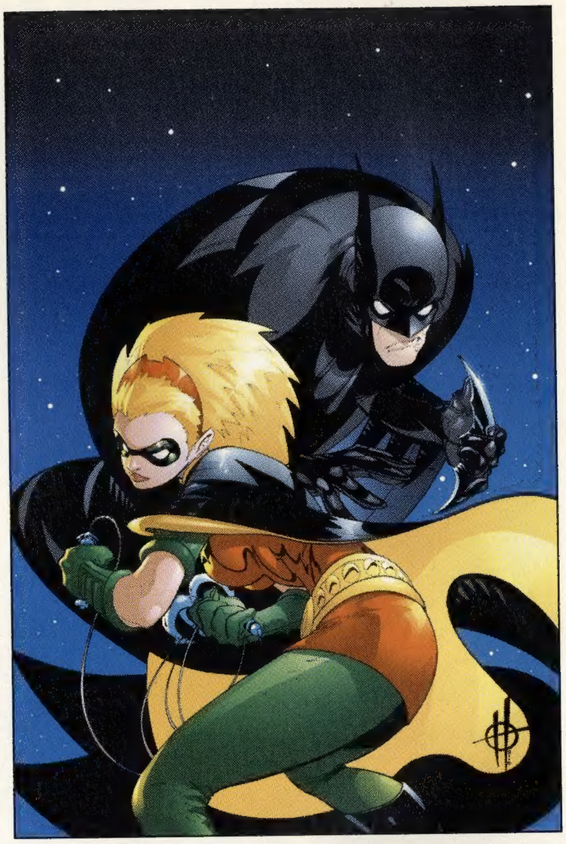
Recent years have seen the mantle passed from Dick Grayson to Jason Todd and on to Tim Drake but Bill Willingham and the series' new penciller, Damion Scott are to introduce the first female Robin into current DC Universe continuity.

Taking over the role is Stephanie Brown aka the Spoiler.

"She breaks into the Batcave with her home-made Robin suit all sewn up – which actually looks pretty bad," Willingham explained. "While Tim showed up ready for the job, Stephanie has a lot to learn."

"The whole idea of being a teenage sidekick is to look at how someone learns to be a hero. At least that's what's interesting to me," added the writer, who revealed Drake quits his costumed career after his father discovers his dual identity.

***Robin** #126, priced $2.25, ships on May 19.*

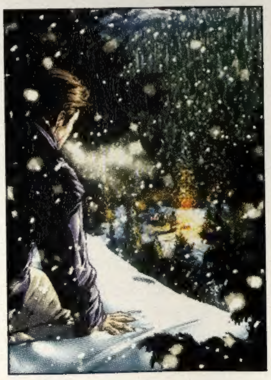


*Above: Damion Scott's art for the cover to **Robin** #127.*

Dabel adapts more fantasy

NEIL Gaiman's **Sandman** excepted, in general comicbook fantasy has a notoriously poor track record.

In a market nurtured on overly-muscled superheroes and pneumatically-enhanced heroines, the concept of cutesy faeries and pointy-eared elves has been something of an anathema. Even Wendy and Richard Pini's **Elfquest**, which has survived for over 25 years, has lasted only through the loyalty of its cult following.



Above: Rob Stotz cover art for the first of the two Devil's Due/ Dabel Brothers' issues adapting Raymond E Feist's short story, The Wood Boy.

The success of Peter Jackson's *Lord of the Rings* movie trilogy has certainly done much to dispel the misconceptions surrounding the genre and Dabel Brothers Productions is taking full advantage of the public's newly awakened interest in fantasy.

Now working through Devil's Due, the company – which published as Roaring Studios under Image – is actively courting authors well-known for their fantasy work. Having already issued an adaptation of George R R Martin's *The Hedge Knight*, DB Pro, as it is known, is lining up a number of projects based on work by other renowned writers.

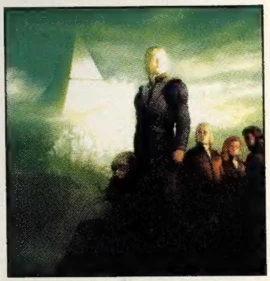
Riftwar Saga

Set to premiere in May is **The Seventh Shrine**. An adaptation of Robert Silverberg's best-selling novel painted by Swedish SF and fantasy artist Anders Finér, it runs across two 56-page issues, priced $5.95 each.

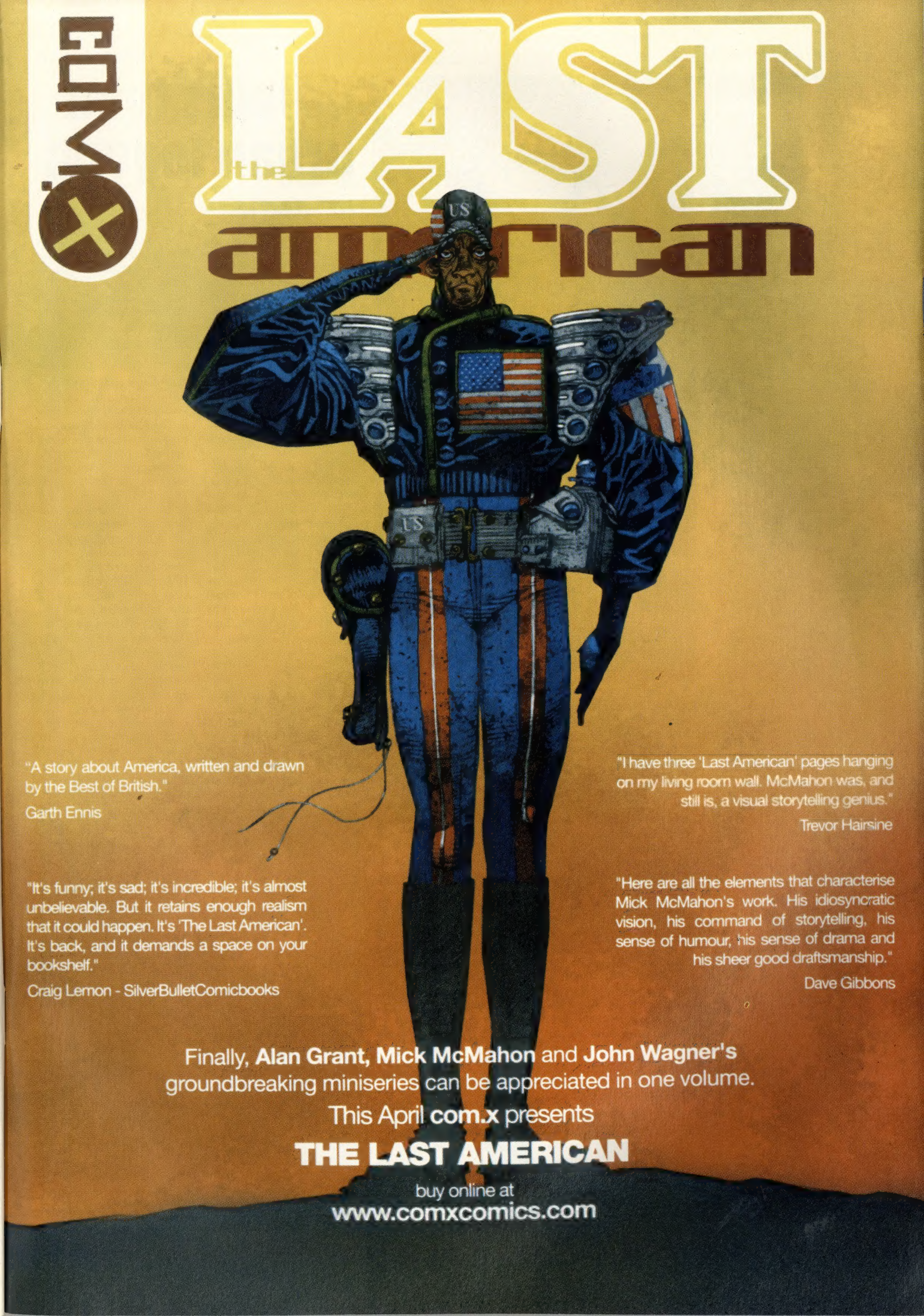
Also lined up to launch in May is another two-parter, this one based on Raymond E Feist's short story, *The Wood Boy*, which forms part of the writer's *Riftwar Saga*. The $2.95 mini is drawn by Rob Stotz, whose previous credits include DBPro's first licensed **Dragonlance** title, **The Legend of Huma**.

In the pipeline for release towards the end of the year is DB Pro's adaptation of **New Spring**, the latest of Robert Jordan's **Wheel of Time** novels.

The story is being adapted by the former **Brath** team of Chuck Dixon and Andrea Di Vito in collaboration with **The Hedge Knight** artist Mike S Miller.



*Above: Anders Finér's cover art for the first issue of the Devil's Due/Dabel Brothers' two-parter adapting Robert Silverberg's **The Seventh Shrine**.*



"A story about America, written and drawn by the Best of British."

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In Brief

CHARLIE Adlard is to replace Tony Moore on writer Robert Kirkman's **Walking Dead**.

The former **X-Files** artist, currently drawing *Savage* for **2000 AD**, takes over the $2.95 Image series with #7, which was solicited to ship on April 7.

DARK Horse's **Conan** #1 is being reprinted.

The second edition of the $2.99 comic by Kurt Busiek and Cary Nord features a new cover by J Scott Campbell. It is on sale now as is the second print of the first $2.99 issue of **Chosen**, Mark Millar's Peter Gross-drawn four-parter about the second coming of Christ.

WITH the successful launch of its comicbook version of Robert E Howard's seminal sword and sorcery hero, Dark Horse is planning to expand its **Conan** line with a series of one-shots.

Further details are awaited.

HOWEVER the beleaguered Florida-based publisher measures it, CrossGen looks to have another hit on its hands.

Abadazad #1 is going to a second printing. Written by J M DeMatteis, the $2.99 comic – which features a new cover by series artist Mike Ploog – is available now.

THE Anglo-Italian publication of **Alan Moore: Portrait of an Extraordinary Gentleman** has raised in excess of $36,000 for Alzheimer's charities.

Abiogenesis Press and Black Velvet are hoping to significantly increase that sum from sales of a Spanish edition of their 352-page tribute book, which they hope to see published later this year.

MARVEL has finally given up on **Captain Marvel**, which is cancelled as of #25.

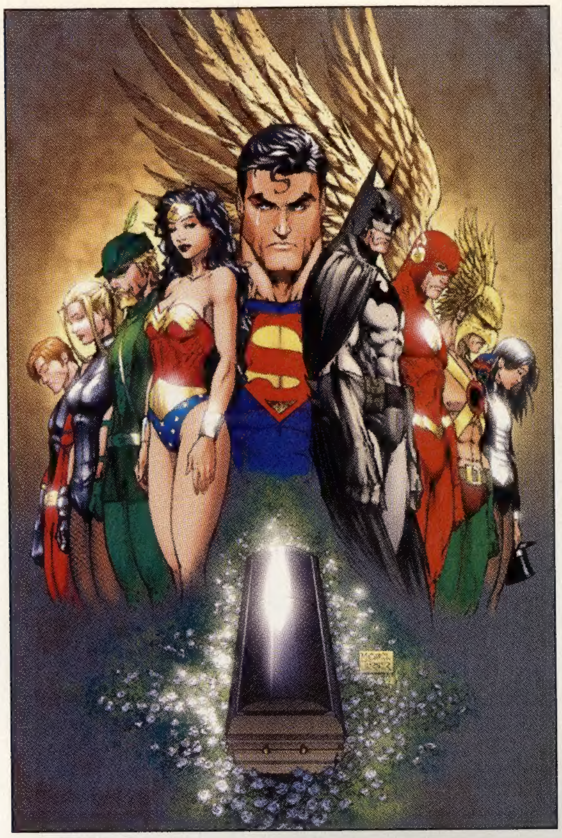
The final $2.99 issue of the latest incarnation of the Peter David-written series goes on sale in July.

IMAGE'S contribution to this year's Free Comic Book Day is an anthology containing four new eight-pagers.

As well as a *Spawn* story from Todd McFarlane Productions, the **Image Comics Summer Special** one-shot is to contain *Savage Dragon* by Erik Larsen, *Invincible* by Robert Kirkman and Ryan Ottley and *Witchblade* by David Wohl and Mike Choi.

COOK Communications is collecting over 30 years worth of strips from **Pix**, the Sunday school "take-home paper," in a $12.95 trade paperback.

Also available in a hardcover edition for $2 more, **The Picture Bible** goes on sale in May. It is drawn by *The Spirit* and *The Phantom* collaborator Andre Le Blanc.



DC heroes in Identity Crisis

BEST-selling crime novelist Brad Meltzer is bringing his expertise to bear on a seven issue series he describes as a who-done-it set in the DC Universe.

"It's a murder mystery with me using everything I know about thrillers – from **The Tenth Justice** to **The Zero Game** – and applying it to superheroes," he told **CI**. "So how do you hide from a man who can see through walls? How do you lie to a woman who has a magic lasso to make you tell the truth? You'll see."

Collaborating with the author on **Identity Crisis** is the former **JSA** and **Hawkman** art team of Rags Morales and Michael Bair. **Fathom**'s Michael Turner provides the covers *[see art for first issue, above]*.

Deadly secret

While not a crossover per se, **Identity Crisis** will, insists DC, impact on its Universe, both immediately and directly and in the future.

Discussing the project, which revolves around a secret the members of the JLA are willing to die to protect, Meltzer said that it features not only Superman, Batman and Wonder Woman "but more importantly, Green Arrow, Green Lantern, Flash, Hawkman, Zatanna, Black Canary, Atom and everyone else in the DCU that I could put in there. Seriously – everyone I wanted to say something about."

Refusing to be drawn on the storyline other than to say the situation has the heroes pissed, the author – who followed Kevin Smith on to **Green Arrow** –said he was trying to bring a sense of realism to the project and wanted readers to feel fear. "No lie. I want them to think twice about people who put on mask and risk their lives."

Marketing tool

As to the **Crisis** aspect of the series, Meltzer explained, "...the crisis part is total marketing tool. DC didn't put a title on it until I was almost done with it. I didn't object because it's so darn appropriate. It will be a crisis about identities – but not how you think."

● **Identity Crisis** #1 is a 48-pager. Subsequent issues will be 40 pages.

***Identity Crisis** #1, priced $3.95, ships on June 9.*

Villains hunt urban legend

A DEVICE that could put at risk the secret lives of every hero and villain in the Marvel Universe is the focus of a five-parter illustrated by John (**Hellblazer**) Higgins and Jimmy (**Punisher**) Palmiotti.

The mini is written by **The Crossovers**' Robert Rodi, who told **CI Identity Disc** is about "six certifiable sociopaths who try to steal an invaluable artifact from an army of terrorists."

Secret identities

According to Rodi, who also wrote **Codename: Knockout** for Vertigo, the Identity Disc is a database containing the secret identities, addresses, known relations, medical histories, even the credit reports, of every costumed operative in America. "Its existence has been rumoured for decades – it used to be known as the Identity Tape – and since it falls into the 'too-good-to-be-true' arena, most people believe it's an urban legend.

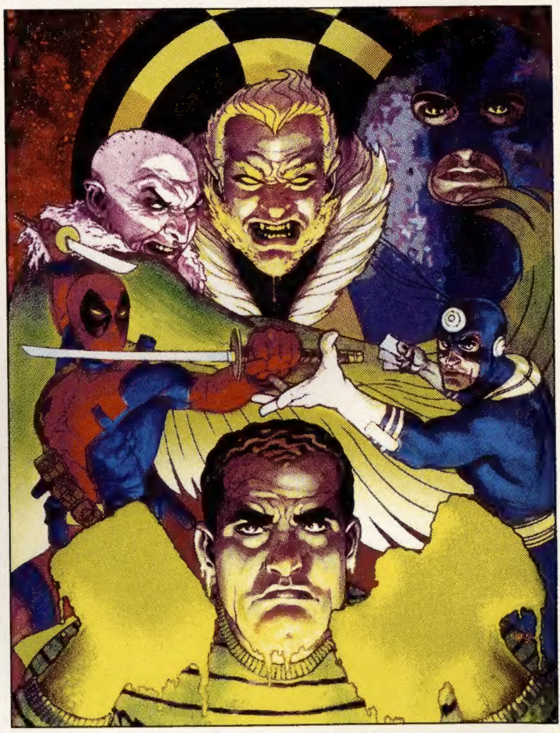
"But," he proclaimed, "someone powerful appears who's not only convinced it exists, he claims to know who has it – A.I.M. And through various means he coerces Sabretooth, Vulture, Deadpool, Bullseye, Juggernaut and Sandman to go get it for him, whether they like it or not, and they decidedly do not. One of them in fact lets his displeasure get the better of him in the first issue and is put down very, very, very hard."

Usual Suspects

"We're out to do a wild espionage caper here – a *Mission: Impossible/Usual Suspects* kind of thing," Rodi stated. "With the requisite explosions and battles royale but also with the distinguishing tinges of ambiguity: Does the disc exist or not? Does A.I.M. have it or not? Is the mastermind manipulating the villains really the one doing the manipulating? That sort of thing."

Rodi stated the Marvel Universe will not drastically alter during the course of this miniseries. "But the final revelations about the Disc do set up what could be a verrry interesting state of affairs. Undoubtedly this will be explored somewhere down the line. Ideally in a sequel. Ideally written by me."

Summarising, the writer said, "**Identity Disc** is dark, dirty, grim and gritty but in places also very funny. Sort of like Sam Peckinpah script-doctored by Woody Allen."



*Above: Tony Harris's cover art for the first $2.99 issue of Marvel's **Identity Disc** five-parter, which premieres on June 9.*

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Former Chaos! head keeps bad girls coming

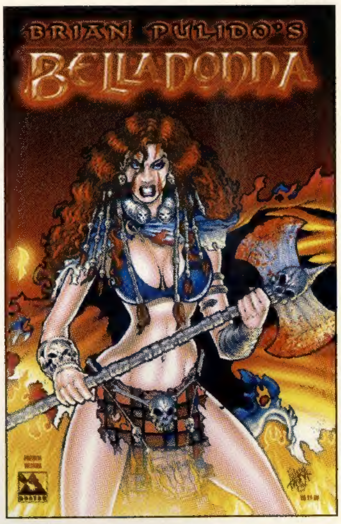
THE BAD girl craze of the mid-'90s may have gone the way of all such fads but Brian Pulido is still keeping the faith.

The mastermind behind a host of pneumatically-proportioned femme fatales including Purgatori, Jade and Chastity, the former Chaos! head – probably best-known for the now-at-CrossGen Lady Death – is planning to unleash a new generation of his deadly damsels through Avatar.

Already lined up are Belladonna, Unholy and Gypsy, all of whom are to feature in **Back in Black: Brian Pulido Unleashed**, Avatar's black and white contribution to Free Comic Book Day on July 3.

To be released around the same time is the 16-page **Brian Pulido's Belladonna Preview**. The black and white one-shot, which features a standalone story, is illustrated by newcomer Clint Hilinski.

According to Pulido, **Belladonna** is intended to appeal to fans of both the Chaos! and the CrossGen incarnations of **Lady Death**. "It takes place in Wexford, Ireland in 951 AD. On the night of Colleen MacGrath's wedding, which will unite two powerful Irish families, everyone is slaughtered by Viking hordes. Now a year later, the spirit of the Celtic goddess Morrigan possesses Colleen and she wants vengeance."

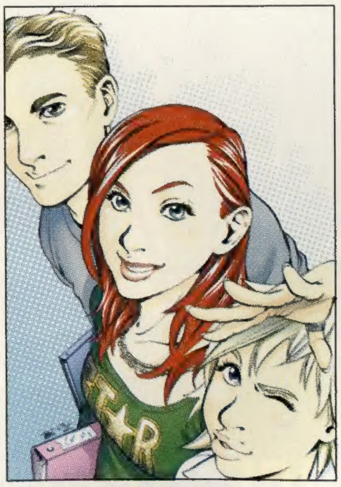


*AVATAR'S $1.99 **Belladonna Preview** features a cover* [above] *with art by Clint Hilinski. The 16-pager is also available in two $2.99 editions with covers by Paulo (**Gypsy**) Siquiera and Di (**Unholy**) Amorim.*

Mary Jane goes solo

MARVEL is to expand its fledgling all-ages line with the addition of a series that not only features all-new material but also looks to attract a much-neglected section of the potential comicbook market.

Launched with a mix of reprints and titles based on classics 1960s Silver Age stories, *Marvel Age* is bringing in its **Sentinels** writer, Sean McKeever and **Sidekicks** co-creator/artist Takeshi Miyazawa to produce **Mary Jane**. Intended to attract the same teenage female audience that is already buying shojo manga, the monthly comic stars Peter Parker's girlfriend/wife.



*Above: Takeshi Miyazawa's cover art for the first $2.25 issue of **Mary Jane**, a monthly Marvel Age title, which launches on June 16.*

Set during the redhead's schooldays, it is not intended to be another Spider-Man title in the way that DC's 1958 title **Superman's Girlfriend, Lois Lane** gave additional exposure to the Man of Steel. "When I first spoke with [editor] MacKenzie Cadenhead about Peter's role in this series, it made perfect sense to us that he should be on the periphery," explained McKeever, who already writes *Marvel Age*'s **Fantastic Four**.

"In the series," the writer continued, "he's Harry Osborn's nerdy friend and Harry hangs out with MJ along with Flash Thompson and Liz Allen. Peter's the guy she could really fall for, if only she could get to know him. Instead, she has this schoolgirl crush on Spider-Man. Destination: irony, right?

"Spidey himself will appear from time to time," McKeever added. "He has some good page time in the first issue, but again, he's just off to the side of the real action, which is the trials and tribulations in MJ's teenage life."

- Tying in with the launch of the *Marvel Age* title, on June 2 Marvel is publishing the $14.99 **Mary Jane 2**, a second 224-page hardcover novel by Judith O'Brien, and also issuing her first as an $8.99 softcover.

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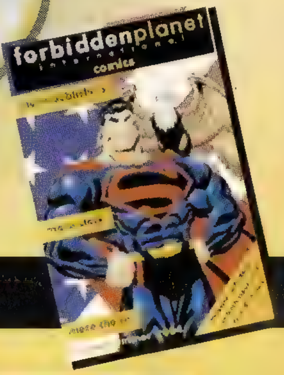


American Power sparks controversy

CROSSGEN seems to have crossed the line with its first superhero title.

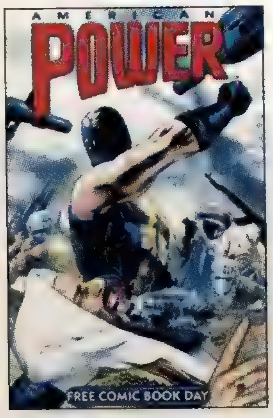
Previewed in **American Power: Prequel**, its contribution to Free Comic Book Day, the series is being widely condemned based on the one-shot's cover *[below]*, which features Osama bin Laden being punched out by a member of Spearpoint. This team of superhuman soldiers – which is directly answerable to the White House – purportedly represents the next phase in the fight for freedom.

Drawn by Greg (**Sojourn**) Land, **American Power** is written by **El Cazador**'s Chuck Dixon, who said, "No phony bad guys or made-up countries, the main villains are guys you see every day; Osama and his posse and all their buddies making life miserable around the world. Everything is tied to the real terror organisations of today."

Comparisons have been made between Land's cover and Joe Simon and Jack Kirby's classic 1941 cover to **Captain America Comics** #1 – which featured Adolf Hitler being punched on the jaw by the patriotic hero – but it appears CrossGen has misjudged the mood of the American people. This is best summed up by one Internet pundit, who stated, "What once was considered within the realm of good taste is now hopelessly dated, aesthetically embarrassing, and politically irrelevant. Some issues really are simply too big, complex and sensitive to portray simply in an escapist 22-page comic."

The series even spurred **Sojourn**'s Ian Edginton to quit CrossGen. The British writer cites it as the clincher in his decision.

- As **CI** went to press, it is rumoured that **American Power** is to be cancelled, replaced by **Monster Rally**.


AMERICAN
POWER
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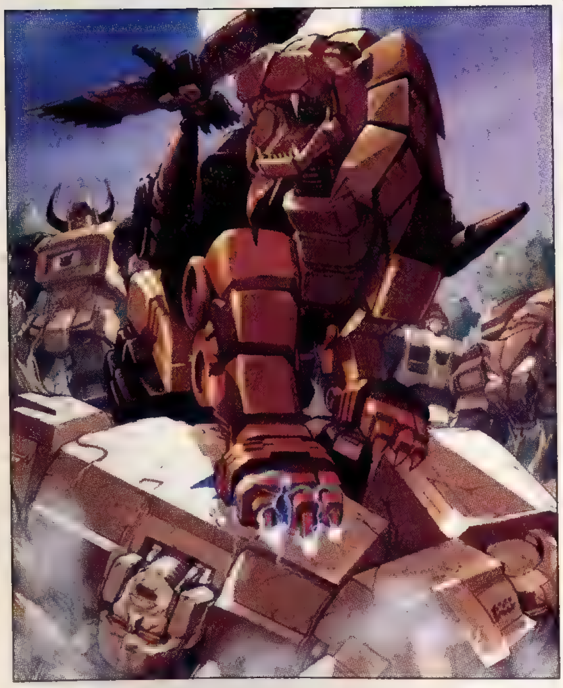
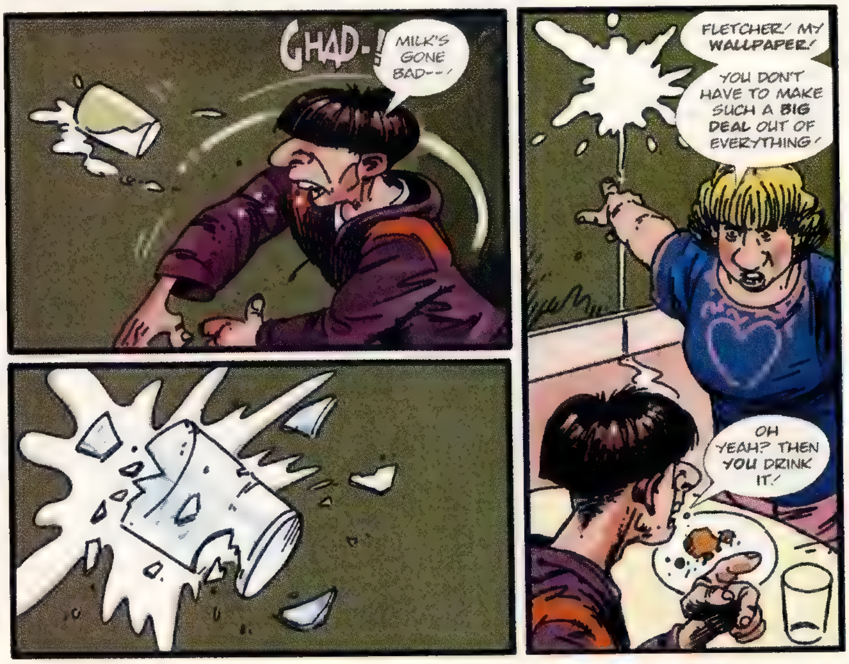


HASBRO'S Beast Wars *and* Robots in Disguise *spin-offs from its* Transformers *action figure franchise are to make their comicbook DreamWave debuts in a 48-page one-shot. Shipping in May, the Ontario-based publisher's first* ***Transformers Summer Special*** *also features stories of* Energon *and* Generation One *with Pat Lee, Don Figueroa, Brad Mick and Simon Furman among those contributing to the $4.95 comic, which features a cover* [above] *by Lee.*


GHAD-!
MILK'S GONE BAD--!
FLETCHER! MY WALLPAPER!
YOU DON'T HAVE TO MAKE SUCH A BIG DEAL OUT OF EVERYTHING!
OH YEAH? THEN YOU DRINK IT!

UK pioneer unleashes Dark Horse horror

ONE OF the first British creators to venture into the American comicbook scene is teaming up with **Wildcats Version 3.0** writer Joe Casey for a Dark Horse four-parter.

Better-known for drawing *The Bojeffries Saga* – the 1983 **Warrior** strip written by Alan Moore, Steve Parkhouse wrote 1969's **Nick Fury, Agent of S.H.I.E.L.D.** He is bringing his idiosyncratic art style to **The Milkman Murders**, which Casey described to **CI** as a domestic horror story.

Referring to the series, editor Scott Allie confessed, "I'm kind of worried about that one. Tipper Gore might come after us. It's really sick. People are definitely gonna be angry."

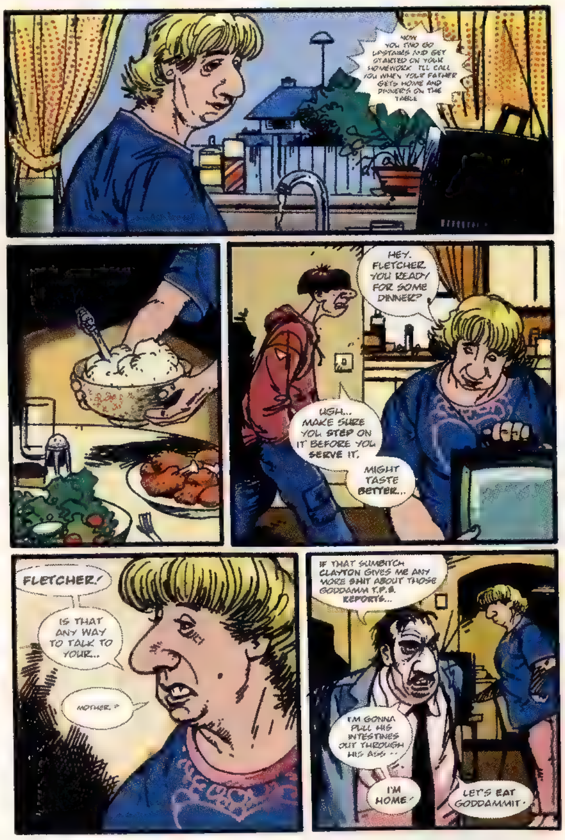
Suburban facade

"The initial setting of the book is a typical American suburb," Casey told **CI**. "All of the suburban cliches are in full effect but the real horror involves peeling back that facade to see what's underneath."

Reflecting on his writing philosophy, Casey admitted, "I don't worry so much about attracting new readers or even enhancing my 'position' in the industry. I think I've been around long enough that I do projects because I have a passion for them.

"In this case," continued the writer, who said he conceived **The Milkman Murders** – which he and the artist co-own – with Parkhouse in mind, "I had a specific story I wanted to tell. I grew up in a suburban environment so I know all the dirty little secrets that can exist behind a seemingly innocent front. This is not a book for kids at all. There's some weird, twisted shit happening behind all those closed doors in peaceful neighbourhoods all over America."

The Milkman Murders *#1, priced $2.99, ships on July ??.*


NOW YOU TWO GO UPSTAIRS AND GET STARTED ON YOUR HOMEWORK. I'LL CALL YOU WHEN YOUR FATHER GETS HOME AND DINNER'S ON THE TABLE
HEY. FLETCHER. YOU READY FOR SOME DINNER?
UGH... MAKE SURE YOU STEP ON IT BEFORE YOU SERVE IT.
MIGHT TASTE BETTER...
FLETCHER!
IS THAT ANY WAY TO TALK TO YOUR...
MOTHER?
IF THAT SUMBITCH CLAYTON GIVES ME ANY MORE SHIT ABOUT THOSE GODDAMN T.P.S. REPORTS...
I'M GONNA PULL HIS INTESTINES OUT THROUGH HIS ASS --
I'M HOME.
LET'S EAT GODDAMMIT.

MEET the Vale family: mother Barbara, father Vincent and Fletcher, one of the kids. Their daughter, Ruthie is missing from these Steve Parkhouse-drawn pages from the first issue of ***The Milkman Murders***.

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In Brief

MARVEL has pulled the second volume of **The Ultimates** from the schedules.

Lined up to relaunch on April 28, the $2.99 series is to be resolicited only when a monthly frequency can be assured by writer Mark Millar and penciller Bryan Hitch.

"Marvel did exactly what we wanted them to. Like everyone else, I've been frustrated by the long delays between issues and so I asked them to stockpile six issues to guarantee this book went out monthly again," Millar explained. "Volume two is very much a sequel and so this seems like the logical place to have the gap. I'd rather see delays between volumes than issues and it's great Marvel getting behind us like this."

DC HAS settled on a new, slightly unusual, 7½ x 10¼" format for its Humanoids titles.

It is kicking off the licence in July with three softcovers. One, the 160-page **Technopriests** by Alejandro Jodorowsky, Zoran Janjetov and Fred Beltran, is priced $14.95 while **The Horde** – a 144-pager by Branko – and Pierre Christin and Enki Bilal's 176-page **Townscapes** retail at $17.95.

Following in August are **The Metabarons**, **Deicide** and **The Hollow Grounds**.

DABEL Brothers Productions has an adaptation of the epic **Beowulf** saga in development.

No further details are available about the project, which the former Roaring Studios is to release through Devil's Due.

A COPY of the first issue of D C Thomson's **The Beano** has sold for £12,1000, a world record-breaking price for a British comic.

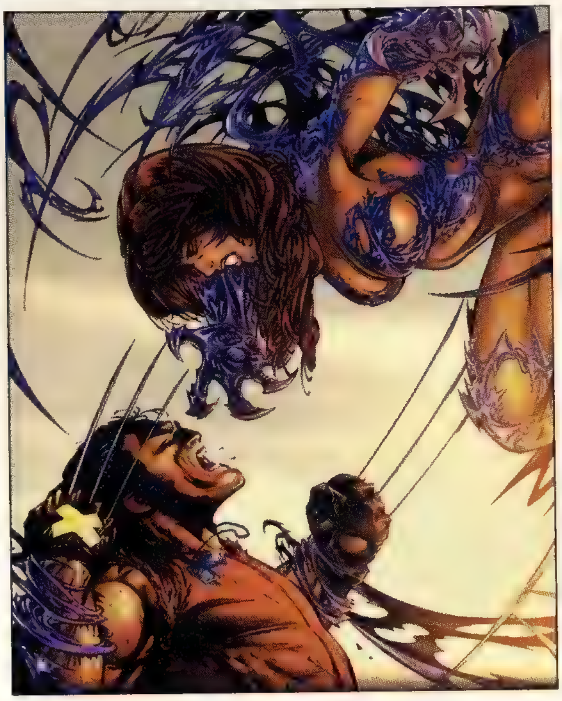
One of only a dozen or so known to exist, the copy of the 1938 issue, which originally belonged to a tea boy who worked for the Dundee-based publisher, was sold by Comic Book Postal Auctions in March. The previous high price for a British comic was the £7,500 fetched by another copy of **The Beano** #1 in December 2002.

FRANK Cho's bimonthly humour comic is to make the transition to 100% original material.

"It feels weird to write and draw a daily strip again," Cho admitted. "Before with the luxury of reprints I only needed to write and draw 15–20 new strips per issue. Now, starting with **Liberty Meadows** #37, I have to essentially produce a strip a day to fill each issue – almost 50 strips per issue.

"It's like my old syndication work schedule, but without the censorship," he observed.

The $2.95 **Liberty Meadows** #37 ships from Image on June 9.



Witchblade to wed Wolverine

X-MEISTER Chris Claremont is taking Marvel's most popular mutant across to Top Cow for an encounter with the Image imprint's best-selling heroine.

Asked by **CI** how he rationalised the **Witchblade/Wolverine** one-shot, the writer responded, "Ask, why don't you how any writer rationalises *any* story? It's either (a) one I really really really have to/want to tell; or (b) oops, the mortgage is due.

Continuing, he explained, "In this instance, Top Cow secured the opportunity to team one of their top characters with one of Marvel's. They needed someone to write the story, they invited me. I thought about it, came up with what I thought was a wicked-cool idea and that was that."

Las Vegas

According to Claremont his story respects the current continuity of both characters.

It is set in Las Vegas during what, the writer says, turns out to be a wild and wacky weekend in the lives of both Logan and Sara (Witchblade) Pezzini. "The title page pretty much establishes the premise, as both of them say their 'I do's' and the Minister – by the power vested in him by the State of Nevada and the City of Las Vegas – pronounces them husband and wife.

"In a nutshell," he continued, "the story is – how did they get here and what will they do about it – that we can reasonably get away with in an 'all ages' comic?

Mutant marriage

According to the writer, the problem for Wolverine and Pezzini is, they're relatively young, they're just married and they have other things on their mind...

Claremont is aiming for a mood of intense, steamy, all-pervasive romantic passion, he said. "Kind of a stylistic and visual cross between Jerry Bruckheimer and Richard Donner, slick and elegant Hollywood, channelling Hugh Jackman for Logan and maybe Jennifer Garner for Sara. But with a touch of noir around the edges.

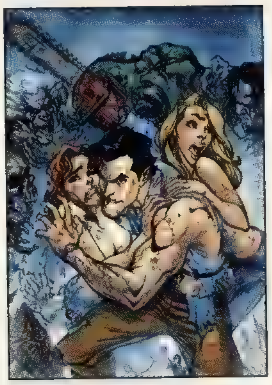
"My goal: to tell a cracking good story and leave the readers with the sense that they got value for their investment of time and cash," he stated. "My theme: that while great power walks hand in hand with great responsibility there must also be the sense that with 'Great Power' comes a commensurate price."

Witchblade/Wolverine is pencilled by Eric (**The Magdalena**) Basaldua. It ships in May, priced $2.99.

Devil's Due debuts Dynamic Dynamite

ZOMBIES are in. Imminent are adaptations of both the 1978 and 2004 *Dawn of the Dead* movies while IDW has got **Remains** and **The Walking Dead** are at Image.

As if that was not enough, after more than a decade as the leading producer of signed comics and other collectables, Dynamic Forces is making its first foray into the comicbook publishing arena with a series based on director Sam Raimi's **Evil Dead** trilogy. It is not, however, going into the venture alone.



Above: J Scott Campbell's art for one of the alternate covers to the first issue of Devil's Due/Dynamic Entertainment's ***Army of Darkness*** *series.*

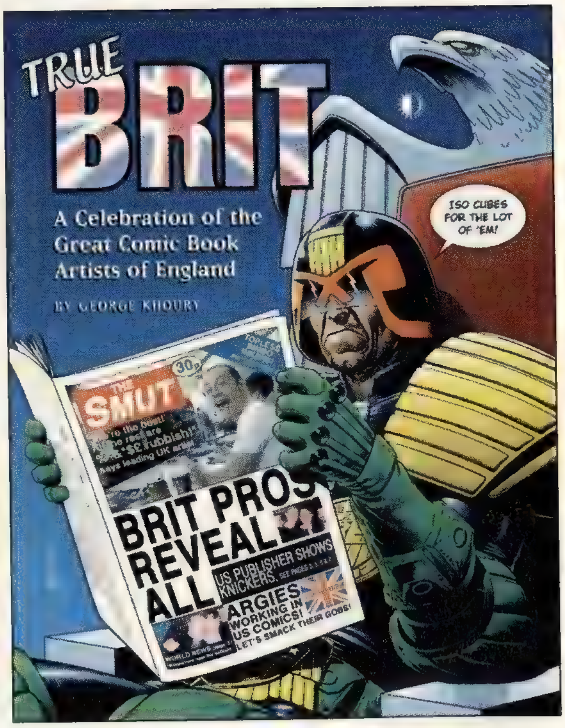
Company head Nick Barrucci has set up an offshoot, Dynamite Entertainment, as an imprint of Devil's Due, the recently independent organisation that has already established similar relationships with Udon Entertainment and Dabel Brothers.

Dynamite's first comic, **Army of Darkness** takes its title from the third of Raimi's zombie movies. Released in 1993, it spawned a three-part Dark Horse adaptation by John Bolton.

The Dynamite series is to be written by **Danger Girl**'s Andy Hartnell and illustrated by newcomer Nick Bradshaw. It begins with what is being called a 'do-over,' a chance for the central character, Ash, to go back and rectify a problem he created when he misspoke the magic words in the final movie.

- Among other projects in the pipeline from Dynamite are Jim Starlin's **Cosmic Guard** and an as-yet untitled comic by John Byrne.

Army of Darkness *#1, priced $2.99, ships in July.*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WORLD NEWS

THE IMPACT British artists have had on the US comicbook scene is the focus of a 192-page TwoMorrows softcover. The black and white ***True Brit*** *features interviews with a host of UK creators from early pioneer Barry Windsor-Smith through such* ***2000 AD*** *alumni as Brian Bolland [see cover art above] and Dave Gibbons to Bryan Hitch and Dave McKean and beyond. Heavily illustrated, the 8½ x 11" trade paperback ships on June 21, priced $21.95.*

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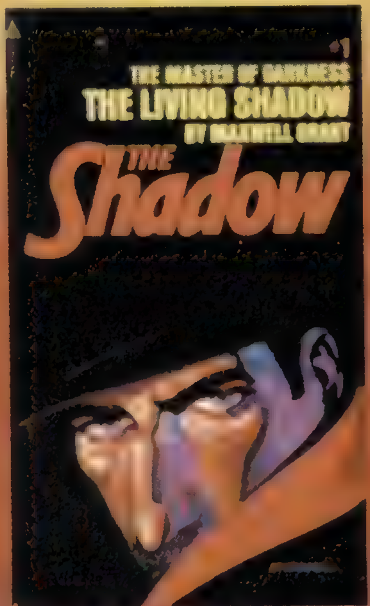
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DC prepares Schwartz tributes

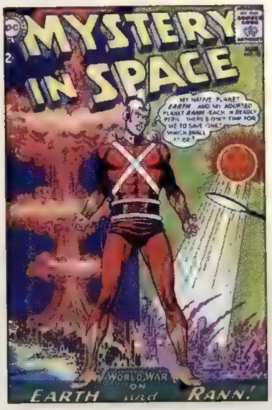
A PROJECT intended to be a celebration of Julius 'Julie' Schwartz 60 years with DC is going ahead as a tribute to the acclaimed editor, who died on February 8.

In the pipeline are eight **DC Comics Presents...** one-shots, which spotlight his best-known editorial trademark – the cover-driven story.

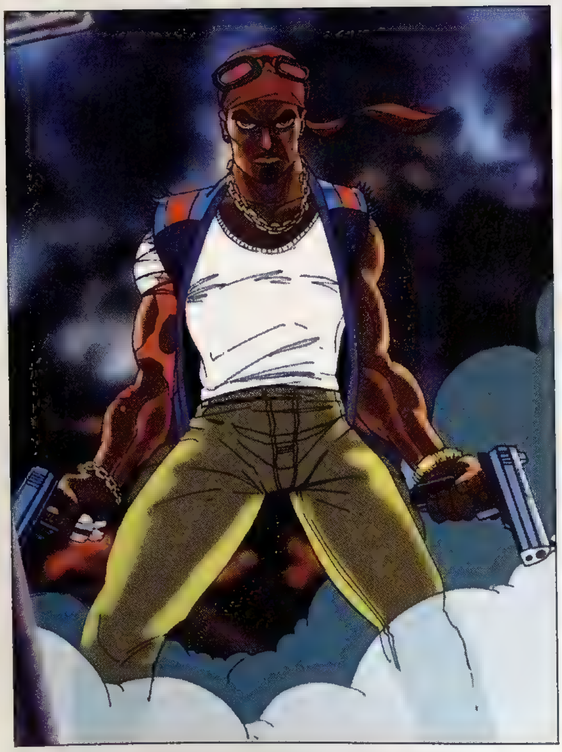
To be released one a week starting in July, each special is to feature a recreation of a cover to one of Schwartz Silver Age comics and contain two new 11-page strips based on that cover, each by a different creative crew. The idea is for each team to use the cover as a springboard for whatever story they want to tell, not to retell the original story.

"Now that Julie can no longer keep us from embarrassing him, it seems appropriate to celebrate his extraordinary career by challenging a core of writers and artists with one of his favourite tricks," stated Paul Levitz, DC Comics president and publisher, and writer of one of new the stories. "I'm daunted by the company that I'm being placed in but we're all even more frightened that he'll show back up and fix what we've done."

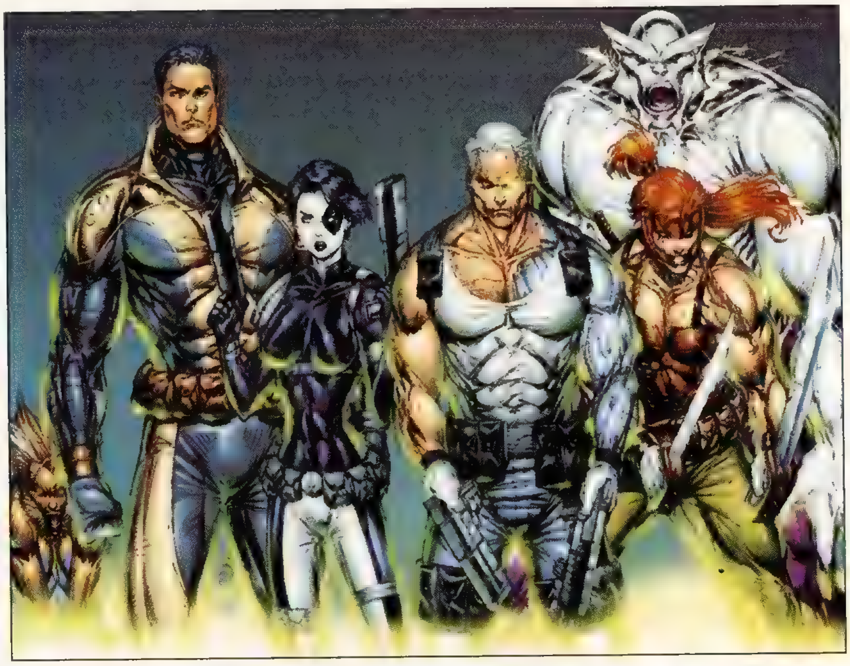
The comics lined up for July release are to be based on the covers to **Batman** #183, **Mystery in Space** #82, **Green Lantern** #31 and **Hawkman** #6 with Adam Hughes, Alex Ross, Brian Bolland and José Luis García-López recreating the cover art.


DC
MYSTERY IN SPACE
MY NATIVE PLANET EARTH AND MY ADOPTED PLANET RANN BACK IN DEADLY PERIL. THERE'S ONLY TIME FOR ME TO SAVE ONE! WHICH SHALL IT BE?
WORLD WAR ON
EARTH and RANN!

Above: The cover to ***Mystery in Space*** *#82 [1963]; art by Carmine Infantino and Murphy Anderson.*



TWO VERSIONS of director George A Romero's cult movie classic, Dawn of the Dead *are to hit the comicbook market in April. Not only is IDW launching a $3.99 three-part adaptation of the 1979 horror flick by* ***30 Days of Nights'*** *Steve Niles and* ***Wake the Dead*** *artist Chee but also a newcomer, MIG.Biz is publishing a 56-page magazine-sized version of Universal's just-released remake of the zombie pic. Written and pencilled by Miguel A Insignares* [see art above], *the rush-released $6.95 one-shot is inked by Dick Giordano.*



Liefeld revives X-Force

THE 1991 first issue of **X-Force** sold almost four million copies and Marvel is obviously hoping to recapture at least some of the magic by hiring the original creators to relaunch the title, which was cancelled in 2002 after 129 issues.

Reuniting for the new series are Fabian Nicieza and Rob Liefeld, the artist who created the comic as a spin-off from **New Mutants**.

Obviously well aware of Liefeld's less than stellar performance in recent years, Marvel is proceeding with caution; this time round **X-Force** is to be a six-issue miniseries.

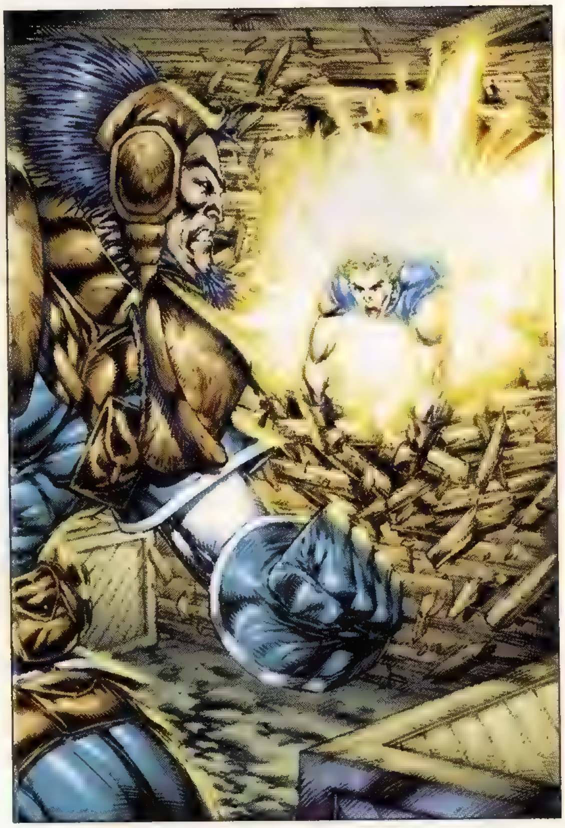
Mutant activists

"I'm not certain it will be so different from other **X-Force** incarnations as it will return to its original credo, which set it apart from the other X-titles," Liefeld explained. "**X-Force** was a group of mutant activists assembled by Cable to follow his extremist view point that the mutant populace needs to be pro-active rather than reactive to the forces that threaten to oppress them.

"Cable comes from the future and has seen first hand how events will unfold and this relaunch directly concerns his coming to terms with the reality that he must act now in order to thwart a great danger to mutants and humans alike," the artist added. "There are 'directive protocols' that are awakened within him that really set out a clear course of action for him, revealing his true purpose for being here at this time and place. He moves forward in reuniting the old team in the face of considerable resistance."

Liefeld and Nicieza have chosen to go with the team's original line-up for the relaunch, which is lined up to begin in September.

"I needed the old roster restored in order to shape the conflict that is created among Cable and his former charges," Liefeld explained. "Y'know things aren't real chummy between all of them and in fact several of them will directly oppose him and his directive. The drama between Cable and Sam is the driving force behind the arc. **X-Force** was always about Cable and Sam, it's no different now."



Pictured: Rob Liefeld art – Top: Together again – Feral, Proudstar, Domino, Cable, Shatterstar and Caliban. Above: Interior page from the first issue of Marvel's six-part ***X-Force*** *relaunch.*

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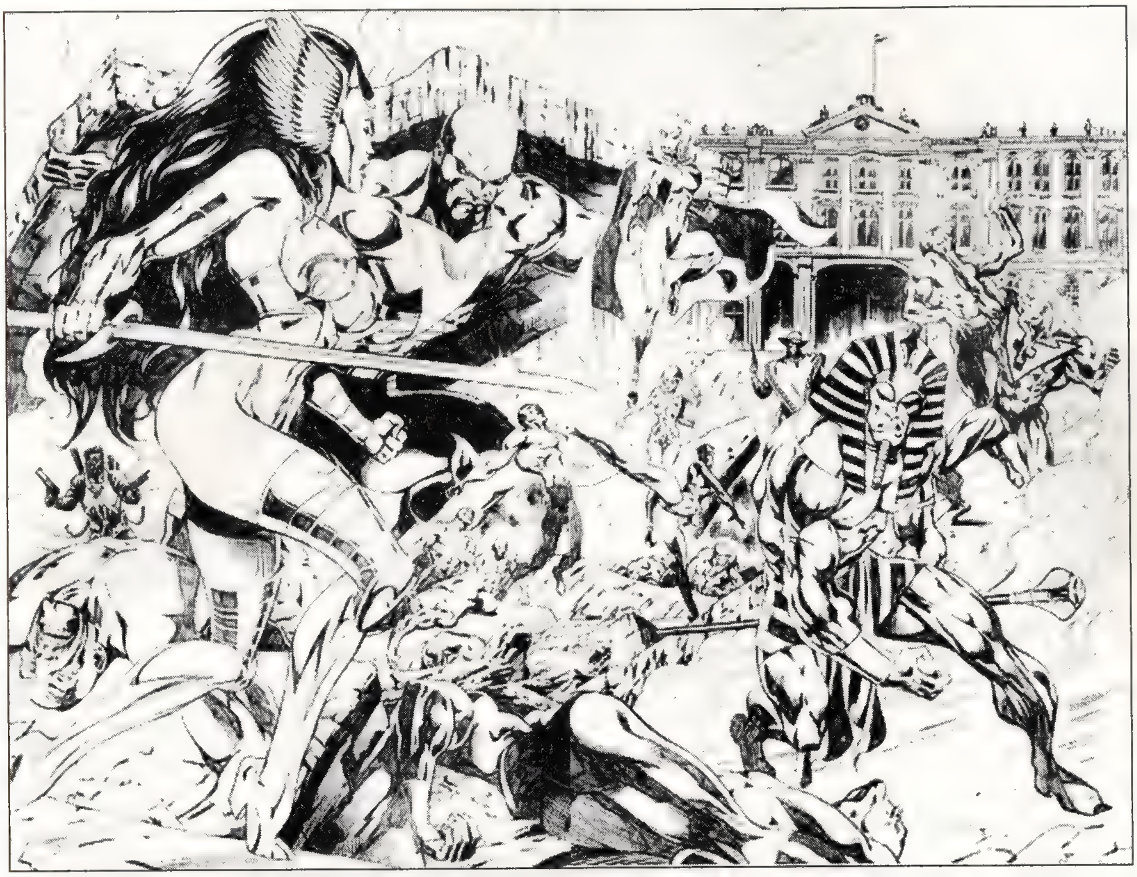


Austen to follow X-Men and Avengers with WorldWatch

HAVING chronicled the adventures of Marvel's top-selling super-teams, Chuck Austen is about to launch a new group composed of his own heroes.

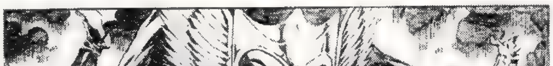
In collaboration with **Nightside** penciller Tom Derenick, the **Uncanny X-Men** and **Avengers** writer is to premiere **WorldWatch** via Wild and Wooly Press, an imprint of his own Austen Graphics.

Soap opera

Referring to Austen's plans for the series, Derenick said, "He had an itch to do superheroes in a big soap opera kind of way. I know technically superhero comics are a soap opera but trust me, Chuck's taking it to a new level here as far as clashing egos and back-stabbing."

As for the team itself, the artist, whose most recent work was the **Wolverine/ Captain America** four-parter, said, "Over the years, they become more organised and are sanctioned by the UN and given money and equipment needed to operate much like a world level police force.

"Thing is, superpowered beings tend to be very visible people and corporate America realises that there's money to be made here in endorsement deals, movies, toys, etc," Derenick added. "Well like anyone else, some of the members get greedy and allow their egos to get in the way. They begin to lose sight of why it was they first joined WorldWatch.



Pictured: Tom Derenick interior art from Wild and Wooly Press's ***WorldWatch****. The first issue (of seven) will ship in July*

"The nastiness in **WorldWatch** is more internalised than in **The Authority**."

Warrior Princess

"There are those on the team who aren't willing to give up on the group. Warrior Princess, the current leader, and Doc Gulliver have hopes of bringing WorldWatch back to its former glory but they need help," continued the artist, "Back-stabbing and power plays are making it too difficult for them to do it alone and there's a fear they may eventually lose control of the group.

"That help comes in the form of a newcomer named Monarch, who hasn't lost sight of what it is to be a hero," Derenick explained. "He wants to help people because it's the right thing to do and WorldWatch needs someone like him to be a beacon and lead them where they need to go before the organisation crumbles at their feet."

In Brief

FOLLOWING up on his intentions to return Image to its superhero roots, new publisher Erik Larsen has announced his plans for a team book.

While no details have been finalised, the as-yet untitled series is to feature a core line-up of Todd McFarlane's Spawn and Top Cow's Witchblade as well as Larsen's own Savage Dragon and his predecessor, Jim Valentino's ShadowHawk.

WILDSTORM is cutting its *Eye of the Storm* line in half with the cancellation of **StormWatch: Team Achilles** and **WildCATS Version 3.0**.

While **The Authority** and **Sleeper** are to continue, the two cancelled $2.95 titles both end with #24, but in July and August respectively.

AN ACCIDENT that resulted in southpaw Billy Tucci receiving 13 stitches in his left hand has delayed Dark Horse's April 14 launch of **Shi Ju-Nen**.

Although the first issue has been pushed back to May, it is still hoped the conclusion of the $2.99 bimonthly four-parter will ship in October.

ALMOST three years after it was first solicited, Bronwyn Carlton and Mike Deodato's **Witches** is finally to see the light of day.

With Carlton's writing credit now handed to Brian Walsh, a newcomer whose sole previous credit is **Spider-Man's Tangled Web** #22, the first of the three $2.99 issues in the series – which the penciller describes as "like *Charlie's Angels*, with Doc Strange as Charlie and the three lesser-known female mages of the Marvel Universe: Satana, Jennifer Kale and Topaz as the Angels" – ships on June 2.

NUMISMATIC specialist Whitman Publishing is moving into comics with a 120-page hard-cover that spotlights the 100 most significant issues as suggested by US dealers and collectors.

Written by Jerry Weist, Sotheby's comicbook specialist and author of **The Original Comic Art Price Guide**, the large format **100 Greatest Comic Books** is available now, priced $29.95.

DREAMWAVE has become the latest publisher to adopt the manga – or digest – format for its trade paperback collections.

The Ontario-based company is launching its line of 5 x 7¼" pocket editions in June with the first 112-page volumes of **Transformers Energon** and **Duel Masters**. These retail at $10.95 each.

POWERS and **Kabuki** are leaving Image for Icon, a creator-owned Marvel imprint that premieres in July with a relaunch of both highly-acclaimed titles.

Elvis in rock 'n' roll murder mystery

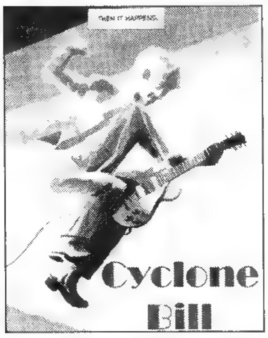
CYCLONE Bill and the Tall Tales is a story of a rock and roll band that abandons the road following the on-stage murder of the lead guitarist.

Written and illustrated in grey-tone ink-wash by newcomer Dan Dougherty, the Moonstone six-parter tracks the surviving Tall Tales to Graceland where, apparently, they have been invited by Elvis.

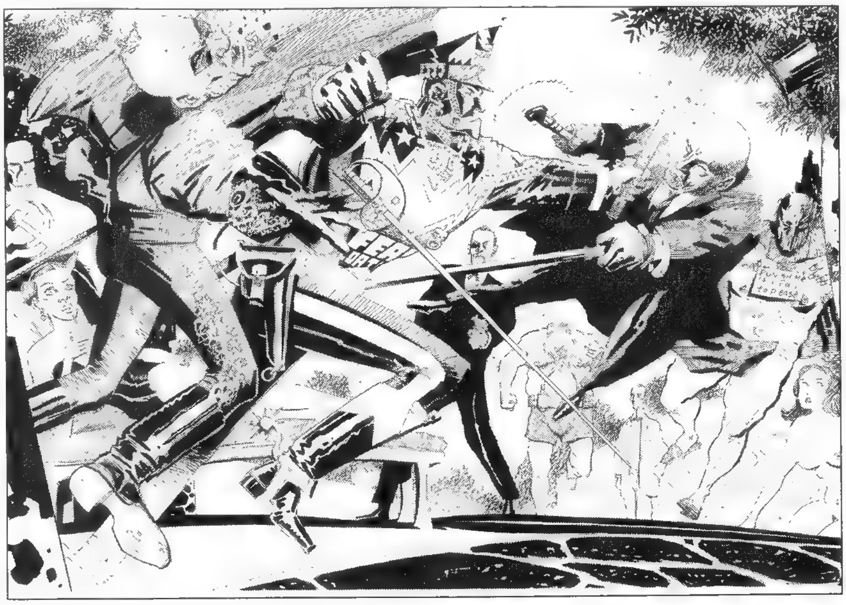
"Elvis is in there because ...he's Elvis," explained the writer/artist. "His legend or legacy or whatever, is the bar that every musician in his or her own way would hurdle if they could.

"Bill actually does hurdle it in his own right," added Dougherty, whose comic Moonstone pretentiously describes as a metafictional wonderland of mystery, bitter romance, and Faustian deceit. "I suppose my book comes in and asks, 'Now that you've hurdled over your legend, what's on the other side?"

Cyclone Bill and the Tall Tales #1, priced $2.95, ships in August.



*Above: Dan Dougherty art from the first issue of his Moonstone six-parter, **Cyclone Bill and the Tall Tales**.*

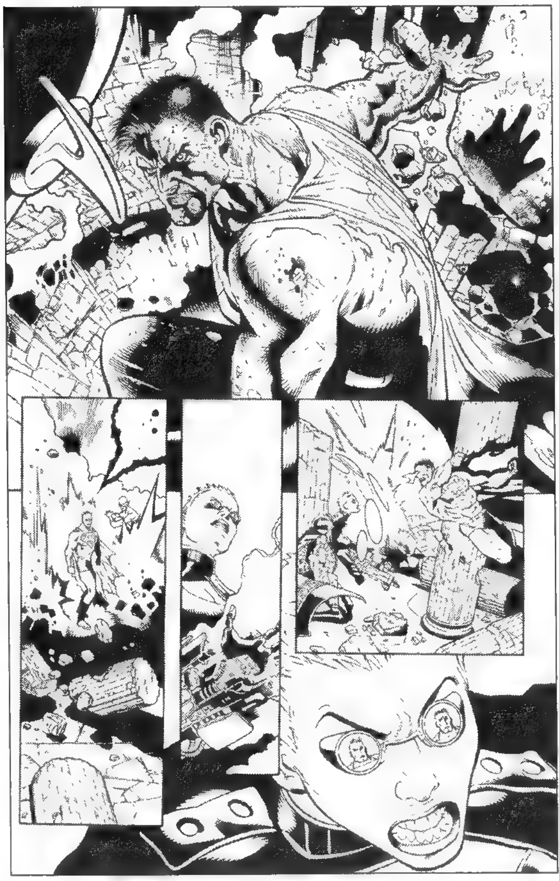


*LONDON-based Titan Books is resurrecting Pat Mills and Kevin O'Neill's barbed wire and black leather-wearing superhero-killing vigilante Marshal Law. Unseen in print – apart from a 10-page strip in **2000 AD** Prog 1280 – since a 1998 Dark Horse two-parter in which he shared top billing with the Mask, the superhero-hating lawman is to star in a line of 9x5¾" graphic albums. Shown above is one of O'Neill's illustrations from **Cloak of Evil**, the second title in the series. This softcover tells of the futuristic hero hunter's investigation into the death of one of San Futuro's leading sex queen hostesses. It seems there may be more to her bizarre 'suicide' than meets the eye. Shipping in June, **Cloak of Evil** follows the already available **Marshal Law: Day of the Dead**. The 96-pagers are priced $14.95/£10.99 each.*

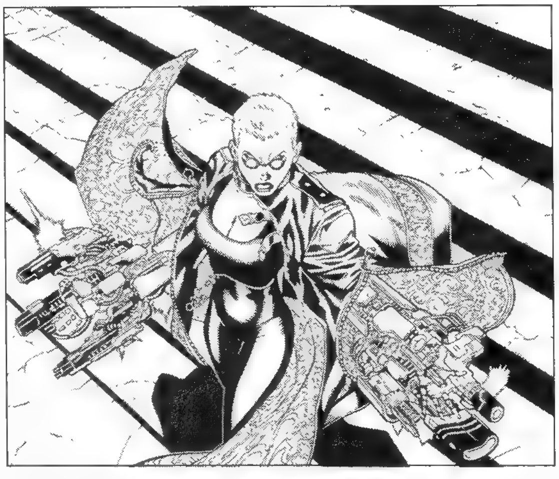
JLA spinoff spotlights DC's Authority

THE controversial superteam introduced in **Action Comics** #775 by Joe Kelly, with artists Doug Mahnke and Tom Nguyen, is being brought back to the DC Universe by the same creative crew.

Lacking in morals and with a willingness – if not an eagerness – to kill, the Elite is returning in **JLA** #100. This 48-pager segues into **Justice League Elite**, a 12-parter that features, as Kelly described it to **CI**, "the world's most powerful superheroes... undercover."



Asked how the project got started, Kelly said that DC had begun requesting an **Elite** series within weeks of **Action** #775 hitting the stands. "Specifically, they wanted to see a series with that team continuing on under Manchester, etc, but I wasn't comfortable with the idea primarily because of the statement we were making in #775. We didn't need yet *another* dark superhero team that killed the baddies and made snappy comments, so I politely said no and they politely didn't give it to someone else to do."



*Pictured: Doug Mahnke and Dustin Nguyen interior art from the 48-page **JLA #100**, which sets up **Justice League Elite** – a 12-parter featuring the DC Universe analogue to WildStorm's Authority.*

The Shield

"Fast forward a few months, and I'm in the middle of **JLA**," he continued. "The mandate is to come up with new product, so [editor, Dan] Raspler and I start talking about possible spin-offs. I wanted to do a more 'mature' version of the JLA with characters I was allowed to change and mess about with.

"Undercover, most likely, to explore the conflicts of undercover cops or CIA agents in a superhero context," Kelly explained. "Again, they would have certain responsibilities, not kill, etc, but the tone would be more like *The Shield*. That idea sort of hung there until Mike Carlin and I were discussing **JLA** #100, and he suggested Justice League and the Elite. I thought that he meant the JLA versus the Elite, but he added, 'No, I mean a single team with characters from both'."

With everything falling into place, Kelly set about lining up the series' cast. "Without giving too much away, characters from the original Elite have been busy working behind the scenes rebuilding the team – both the Hat and Menagerie were brain-fried by Manchester during *Ending Battle* so we need some replacements.

"They show up in **JLA** #100 and create serious trouble for the League, which spins us into **JLE**. I can't say who's in the book, though I think the roster will surprise readers," said Kelly, who mischievously concluded, "They'll be even *more* surprised to see what happens to them... heh."

- DC is releasing a new edition of its 48-page **Action Comics** #775 on July 8, priced $3.75.

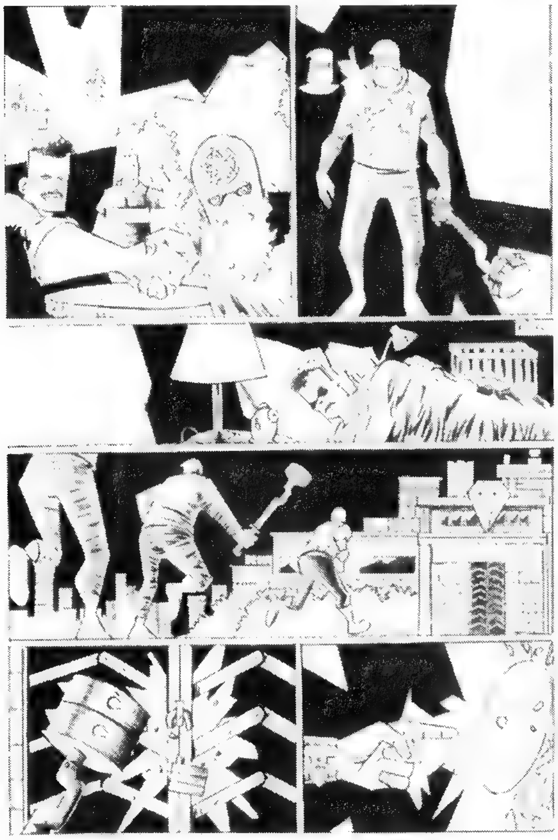
*JLA #100, priced $3.50, ships June 30. **Justice League Elite** #1, priced $2.50, ships July 21.*

Henchmen get spotlight

RANK and file comicbook villains are to get their moment in the spotlight via a black and white AiT/Planet Lar graphic novel.

A June-shipping 64-pager, **Hench** is by two newcomers artist Manny Bello and Adam Beechen, the writer, who says the $12.95 comic is an exploration of the very fine line between hero and villain. "It's the story of how Mike Fulton, average guy, fell into a career of serving as a freelance henchman to a variety of super-villains. A former star college athlete, Mike's not a bad person in the least but, spurred by a lack of legitimate opportunities, the need to provide for his family and the lure of adrenaline, Mike takes 'henching' jobs here and there and, before he knows it, discovers he's made a career. And it's a career that comes with high, high costs.

"The story of his professional life is told largely through flashbacks, brought on when Mike finds himself at a very serious crossroads as he faces an incredibly vicious superhero, during a job gone bad," added Beechen.



CI #169 competition winners

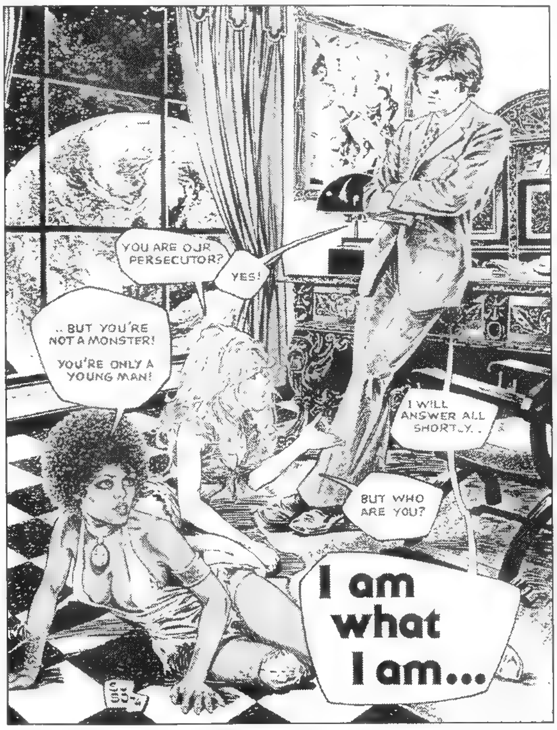
IN CI #169, 10 readers were offered the opportunity to each win a signed copy of Quality's first hardback book, **Comix: The Underground Revolution**. The lucky winners were:

Colin Andrews, Newport
Andrew Brown, Glasgow
Jane Buckley, Wolvs
C. D. Hansen, Edinburgh
Andy Harrison, Cardiff
Rick Hayes, Leeds
Howard Moore, Bromley
Tony Plimpton, Southend
Rich Salter, London SE13
Damien Smith, Sheffield

Reader votes scored the 10 most popular sections of the issue as:

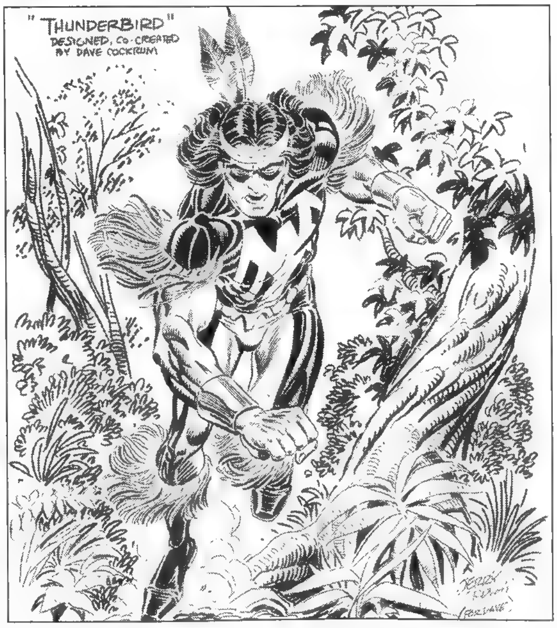
1 News International (22.1%)
2 Reviews (11.9%)
3 Q&A (8.8%)
4 Advance Listings (6.7%)
5 Superman feature (6.2%)
6= NetWorks (4.5%)
6= Novel Graphics (4.5%)
8 Sez Dez (4.3%)
9 Letters (4.0%)
10 Comic Cuts (3.4%)

The highest scoring section as the least popular feature was again "None, they're all fine" with a whopping 26.2%. In the Gutter came second with 9.5% and Panel Beaters third at 8.7%. Bye-bye, Panel Beaters!


YOU ARE OUR PERSECUTOR?
YES!
.. BUT YOU'RE NOT A MONSTER!
YOU'RE ONLY A YOUNG MAN!
I WILL ANSWER ALL SHORTLY. .
BUT WHO ARE YOU?
I am what I am...

A LITTLE-known British comics publisher is issuing a 120-page trade paperback that not only collects a 1970s series of stories from Skywald's black and white **Scream** *magazine but also includes the previously unpublished sixth and final chapter* [see art above]. *Written by the recently-deceased Alan Hewetson and drawn by Suso Rego, Chimera Arts' 10¾ x 8¼"* **Complete Saga of the Victims**, *which ships through Diamond in July, priced £9.99, is available now post free through www.freewebs.com/chimeraarts/.*

Dave Cockrum tribute planned


"THUNDERBIRD"
DESIGNED, CO-CREATED BY DAVE COCKRUM

RECENTLY hospitalised by a serious illness, Dave Cockrum, the co-creator of such Marvel characters as Storm, Nightcrawler and Phoenix, is struggling financially.

Although he recently negotiated a royalty deal with Marvel on the artist's behalf, Clifford Meth is looking to raise further funds with the **Uncanny Dave Cockrum Tribute** and a spin-off auction. Published by Aardwolf at $29.95, the unscheduled black and white one-shot includes previously unpublished contributions from a host of writers and artists including Alan Moore, Neal Adams, Alan Davis and Jerry Ordway *[see art above]*.

In Brief

DC IS delving into the Charlton vaults for the latest addition to its hardcover reprints series.

Shipping in August, the 228-page **Action Hero Archives** volume 1 features Steve Ditko's Captain Atom stories from **Space Adventures** #33-42 and the first five issues [#78-82] of his own 1965 title. The $49.95 volume also features work by writers Joe Gill and David Kaler and artists Rocke Mastroserio and Frank McLaughlin.

ABOUT Comics is to publish a 496-page compilation of the highlights from this year's 24 Hours Comics Day.

Shipping in July, the $24.95 **24 Hour Comics Day Highlights 2004** is to contain 20 stories selected from the results of the event, which is being held on April 23.

"One of the rules for making 24 hour comics has always been than you have to send inventor Scott McCloud a copy of the comic you draw," explained Nat Gertler, publisher of About Comics and founder of 24 Hour Comics Day. "Since we're collecting the comics on his behalf, we'll also have a chance to read them all and find the most interesting ones."

FORMER Marvel editor-in-chief Tom DeFalco is offering a behind-the-scenes look at how various writers and artists approach working on Marvel's flagship character in Titan's 6x9" **Comics Creators on Spider-Man**.

Illustrated with original script pages and all stages of artwork from sketchbook to finished page, the black and white 256-pager features interviews with Stan Lee, Brian Michael Bendis, Mark Buckingham, Howard Mackie, Todd McFarlane, Paul Jenkins and John Romita to name but a few. The $16.95 softcover ships in July.

STAR Trek is going manga. TokyoPop, which has acquired the rights to the long-running TV franchise, is developing a black and white anthology featuring stories based around *The Next Generation* series but with new characters.

Details are still being worked out but the softcover is likely to run to at least 250 pages: Slated for release late this year or early in 2005, it is to feature strips by US writers and Japanese artists.

CROSSGEN'S troubles just don't seem to want to go away.

Just as the situation seems to be improving as a result of such well-received titles as **El Cazador**, **Kiss Kiss Bang Bang** and **Abadazad**, senior vice president of publishing Bill Rosemann and vice president of marketing and sales Chris Oarr have both joined the exodus from the beleaguered Florida-based publisher.

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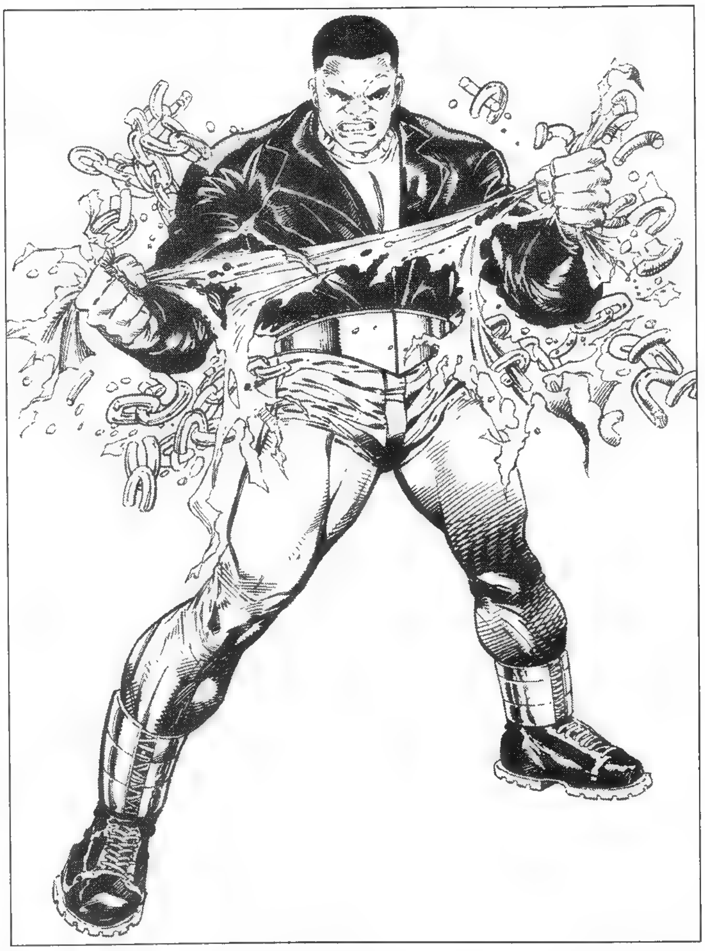
"Sweet Christmas!" Luke Cage lined up to do his Power Man thing on screen

Mike Conroy's Frame to Frame

Charting the latest news between films and comics



ATTEMPTS to bring Marvel's solo African-American heroes to the screen have met with mixed success. While Wesley Snipes has fared extremely well with Blade, the star of the vampire-slayer's film trilogy is still struggling to get off the ground the *Black Panther* movie he's been attached to for over seven years.

On top of that Dimension Films put its planned movie featuring Cloak [and Dagger] into turnaround two years ago and UPN is still trying to develop a *Night Thrasher* TV series although Brother Voodoo is slowly shuffling closer to his own television show.

But casting is about to begin to bring another black hero to the screen although it's taken the director involved almost a decade to the film off the ground.

Asked who was looking at to star in his *Luke Cage* movie, *2 Fast 2 Furious*'s John Singleton said, "I've got a couple of people in mind, but it's premature to say. It's going to be announced in probably a week or so who's going to be Cage."

The film is set up at Sony, where Singleton and Marvel Studios' Avi Arad first worked to develop the character nine years ago. Referring to the script – by *Love and a Bullet* director/writer Ben Ramsey – the director said, "It's dope. It's dope."

Singleton added the main villain is to be Diamondback, who, in the 1972 first issue of Marvel's **Luke Cage, Hero for Hire**, was shown to be responsible for setting up Cage and getting him sent to prison.

Judging from the plot synopsis, it seems the plan is to stick closely to the comicbook origin. "*Cage* is about a former gang member who is framed for a crime he didn't commit. In prison, he volunteers for a medical experiment that goes awry, giving him super-strength and bullet-proof skin. Using his new-found powers, Luke Cage escapes and becomes a hero for hire."

Sounds pretty good so far.

"And I'm trying to get in some of the other characters, like Chemistro and maybe the Wrecking Crew or some of the obscure Marvel villains," added Singleton, who confirmed that Cage will be using his trademark 'Sweet Christmas!' line in the film. "When I read the script, I burst out laughing when he said that."

Super-50 cent

"But he can't wear the yellow shirt, and he can't have the chains. I'm not having that," stated the director. "And it's not like the [Brian Azzarello and] Richard Corben one, either. I'm doing the movie for one reason, to have him break out of Seagate Prison with his bare hands."

If the 'costume' is going, could well be Singleton's looking to dump all the '70s blaxploitation aspects of the original series. He could be the man to bring it up to date without losing the aspects that made the comicbook an original. After all, he's the filmmaker that brought *Shaft* into the 21st century and he didn't do a bad job of that.

Singleton said he hopes to get production started by late summer for a 2005 release. "It's a fun movie. It's hip. It's so cool. Imagine if 50 Cent got super powers."

Elektra lives

Alias star Jennifer Garner is to reprise her *Daredevil* role as the lead in the *Elektra* movie, which begins shooting in May.

Probably to no one's surprise, it's a sequel rather than a prequel to the Ben Affleck vehicle although the villain is someone you would have expected to see taking on the blind superhero rather than his one-time girlfriend.

"Typhoid Mary is a psychotic," said *Elektra* producer Gary Foster, who with co-producer Arad helped choose the supervillain. "By day she's this normal woman and at night she loses her mind and drives you into this disease, where you literally get typhoid."

Hmmm, not really. And Mary showing up doesn't quite gel with Garner's somewhat confused views on the script. "I think she has such a rich storyline of her own and we're really mining that storyline in this movie. A lot of the Frank Miller stuff for Elektra, really using it. It's quite dark. I mean, her story is quite dark. She's an assassin. She's an assassin for hire, she's a woman for hire although we don't go there in this movie. But as far as what would be different, I don't know. I think it will be its own thing naturally."

Terence Stamp

Reports that the script draws heavily from both **Elektra Assassin** and **The Elektra Saga** just serve to add further confusion. Mind you, the casting of Terence Stamp as Stick tends to lend more credibility to those suggestions, but where does Typhoid fit in?

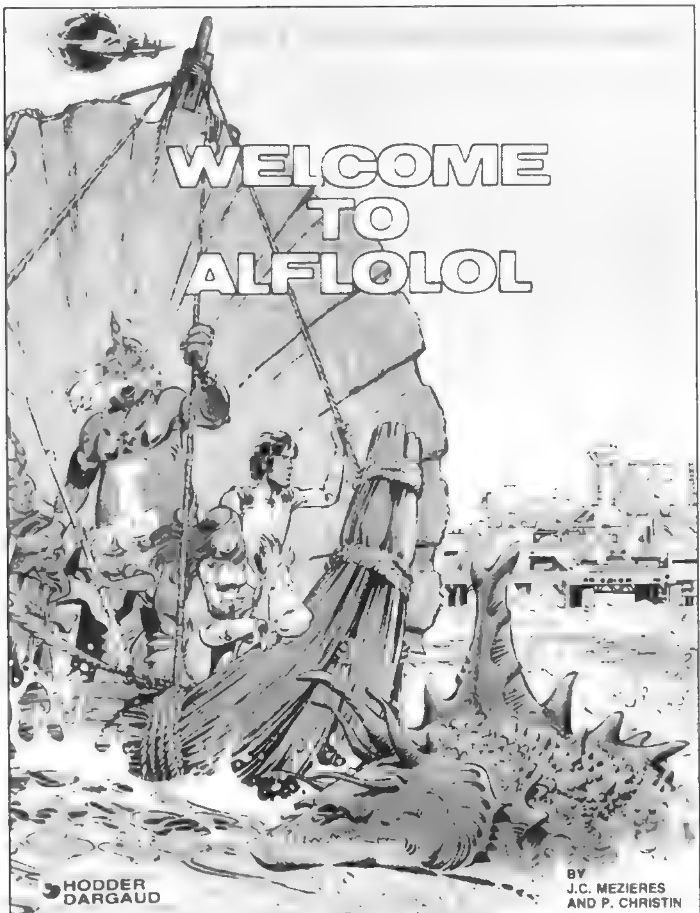
Maybe it'll be the best of both worlds with a Miller-esque story featuring the manipulative schizophrenic created by Ann Nocenti and John Romita Jr but they'll have to do better than *Daredevil*. It didn't rise much above the level of okay and Garner... to be fair, she didn't exactly have a lot to do but...

Reign of Fire

Elektra is being helmed by Rob Bowman, who directed *Reign of Fire*, another film with a great concept let down by the actual production.

Above: Jennifer Garner gets ready to reprise her role, as Elektra spins off from Daredevil *movie.*

The Lion's Gate Films' production is scripted by Raven Metzner, Zak Penn and Stu Zicherman, which is a bad sign in itself – the Hollywood rule of thumb is: the more names on the script, the worse the movie. Metzner and Zicherman co-scripted the still-unproduced *Deathlok* while Penn was among those involved with *Last Action Hero*, *Inspector Gadget*, *Behind Enemy Lines* and *X2*.



PIERRE Christin and artist Jean-Claude Mézières time-travelling special agent is lined up to debut this autumn on French television in a 40-episode anime series directed by Satou Eiichi. A Franco-Japanese co-production involving Satelight, **Valerian** *publisher Dargaud and* The Fifth Element *director Luc Besson's Europacorp,* Valerian & Laureline *is based on the galaxies-spanning series that premiered in* **Pilote**, *the French comic anthology magazine, in 1967. Although many believe George Lucas was heavily influenced by Christin and Mézières' comic when creating* Star Wars, *only a handful of the graphic novels have ever been published in English. With these now out of print, i Books is planning to release a 176-page* **Valerian** *collection this September.*

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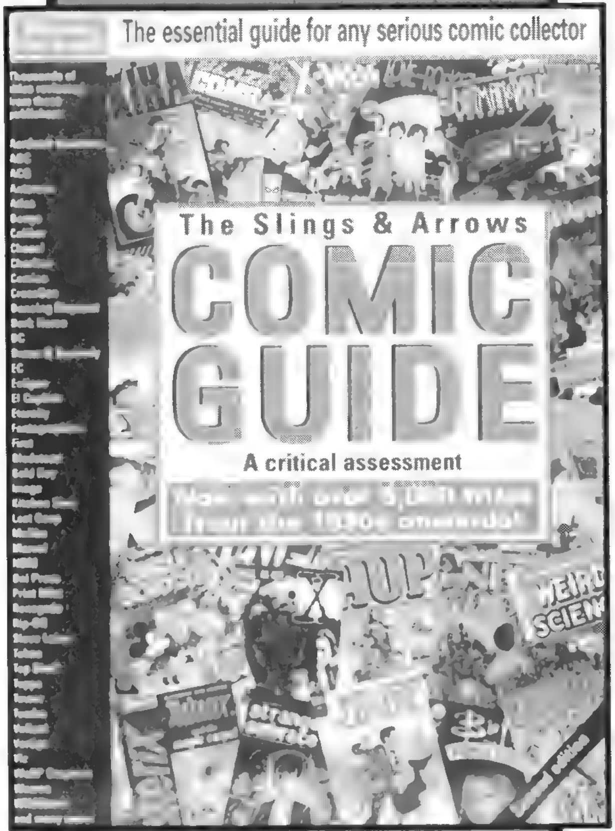

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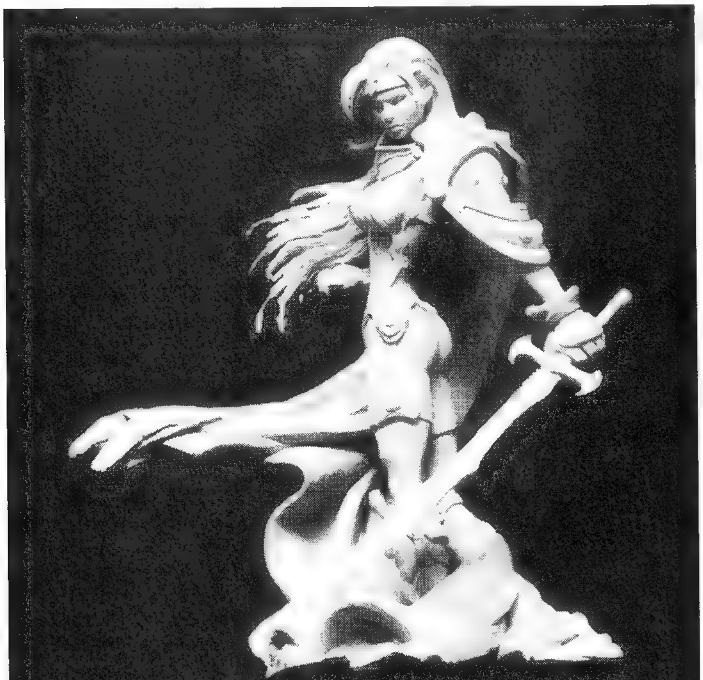

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Comic's Registered Genius

Novel Graphics by Paul Gravett

Highlighting the latest and best in graphic novels

SOMEWHERE in a dusty archive in a Washington, DC basement are filed three or four pencil drawings by a twenty-something Londoner named Barry Smith.

In 1970, the United States Immigration Service under 'Tricky' Nixon drastically reduced their quota of British citizens allowed to emigrate.

The only way you might qualify was if you were judged to be exceptional in science or art. Based on the sketches he submitted to them, Barry was classified a "registered genius" and so America, and American comics, finally became his new life.

On the coat-tails of Gibbons, Moore, Bolland and the 1980s full-scale transatlantic Brit invasion, these days British creators take it for granted that they can work in Britain for publishers across the pond.

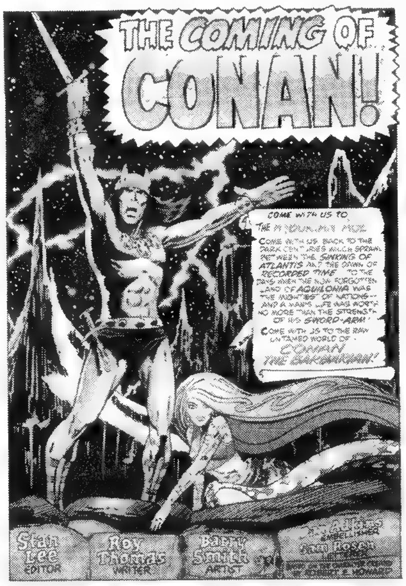
Those opportunities never existed before Smith paved the way in the early Seventies. Back then how far would you go to break into Marvel Comics?

Would you drop everything aged 19 and fly out to New York alongside your mate Steve Parkhouse, with hardly any money between you and only an encouraging response from Stan Lee to your Kirby-copyist art samples? Stan never expected this long-haired cockney to show up on Marvel's Manhattan doorstep, hungry for the chance to draw a real Marvel comic.

Such was his determination, illegal alien Smith somehow scraped by in the Big Apple through the summer of '68, even sleeping rough, so he could make his debuts on **X-Men**, **Daredevil**, **Nick Fury** and **Avengers**. Being given 24 hours by Immigration to leave the country only convinced him to try for a Green Card and get back.

Stranded back in London, it all went worryingly quiet until miraculously, Barry got the dream opportunity in 1970 to draw his first regular book, **Conan the Barbarian**.

It helped that he was cheap, cheaper than John Buscema who was writer Roy Thomas's first choice.



THE COMING OF
CONAN!
COME WITH US TO
COME WITH US BACK TO THE DARK CENTURIES WHICH SPRAWL BETWEEN THE SINKING OF ATLANTIS AND THE DAWN OF RECORDED TIME ... TO THE DAYS WHEN THE NOW-FORGOTTEN LAND OF AQUILONIA WAS THE MIGHTIEST OF NATIONS -- AND A MAN'S LIFE WAS WORTH NO MORE THAN THE STRENGTH OF HIS SWORD-ARM!
COME WITH US TO THE RAW UNTAMED WORLD OF CONAN THE BARBARIAN!
Stan Lee EDITOR
Roy Thomas WRITER
Barry Smith ARTIST
Adkins EMBELLISHER
Sam Rosen
BASED ON THE CHARACTER CREATED BY ROBERT E. HOWARD

Above: Plain old Barry Smith's very first published ***Conan*** *artwork, before he added the more flamboyant 'Windsor' to his name.*

Currently **Conan** is enjoying a strong comeback from Dark Horse, so to coincide with this, they are re-issuing the Marvel series from the start in paperbacks for the first time. Probably for copyright reasons, the original comicbook covers are not reprinted, and Digital Chameleon's colouring adds the computerised sheen punters expect, but the stories are what count.

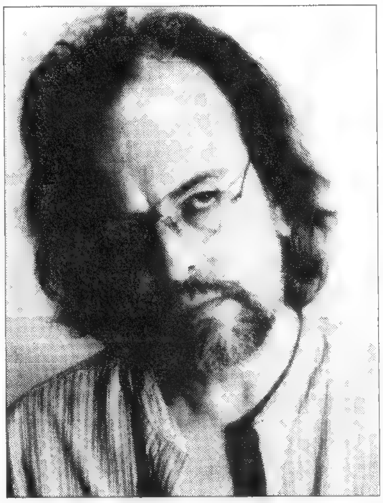
The magic is to see how Smith's skills contribute more issue by issue, not just his developing style inspired by Art Nouveau and Pre-Raphaelite ideals, but taking on title-lettering, colouring and eventual co-plotting. He recalls, "It was a very intense period for me as a practical novice trying to grasp drawing, staging and storytelling, and I was learning my craft inch by inch right in the public eye."

In these reprint editions, Thomas's commentaries credit Smith for introducing atypical sequences, from the shock of Conan's nose sliced by a spear to the lyricism of the barbarian watching a seagull's flight as he contemplates his destiny. Call me old-fashioned, but I find these stories, notably the later ones, stand up well re-reading them over 30 years later, perhaps because for both writer and artist the sword-and-sorcery genre was virgin territory, ripe for discovery.

Smith admits to being his own harshest critic and the more confident and demanding he became of himself, the more un-satisfying he found working in the Marvel method and under the Comics Code.

From 1974 he quit comics to helm his own publishing company, Gorblimey Press. Much as I admired his prints, they were out of my price range and I longed to see more of what he did best – comics. 10 years later, Smith eased himself back into comics by finishing **Machine Man** for Herb Trimpe, before trying various Marvel projects, as artist and increasingly as writer too.

Like Alan Moore, Smith has a knack for untapping characters' potential. Of these, the collected **Weapon X** stands out to me, not so much as a revelatory 'origin' of Wolverine but as a damning portrayal of inhumane scientific experimentation and the strength of will any of us need to survive.



Above: Barry Windsor-Smith, artist, writer, publisher and registered moody geezer.

At the time, Smith was in recovery himself from an accident and his own battle seems to have informed the visceral physicality on every page, the texts of thoughts and speech sliced and fractured across the panels.

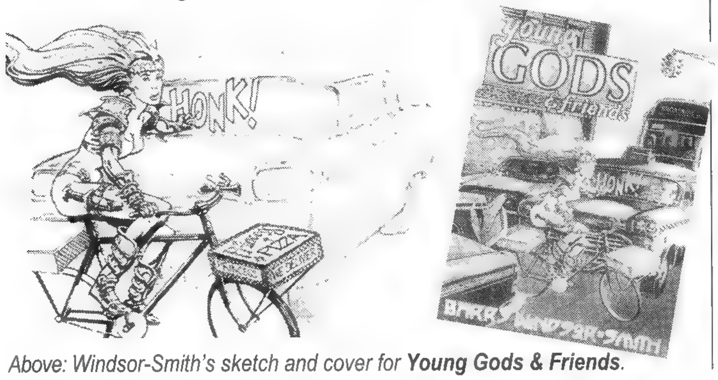
Smith also revealed a brilliance at comedy writing on a trio of tales starring The Thing, but only one saw print. "I was drawing Kirby characters as written by a British playwright like Tom Stoppard. The series was surreal, adult, and darkly humorous in a way that commercial American comics just can't be." Eager to push the envelope, he had other proposals vetoed. Concepts for the Hulk's childhood traumas – uncannily reminiscent of Ang Lee's movie – may surface instead as a Vertigo graphic novel, **The Monster**, while a rejected Storm scenario became **Adastra in Africa** for Fantagraphics.

Away from Marvel, at Valiant and Malibu from 1991-95, Smith shone brightly, but briefly, on a revisionist **Solar: Man of the Atom**. Yet none of his other serials – notably mismatched double-act **Archer & Armstrong** and toothy alien **Rune** – look likely to be compiled into graphic novels (see *www.barrywindsor-smith.com*).

His renewed optimism surrounding the monthly creator-owned, triple-feature showcase **Storyteller** for Dark Horse in 1995, soon came up against the harsh realities of market forces resistant to its oversized format and adult sophistication. Having seen it axed after nine issues, Smith was broken and ready to quit comics for good.

Luckily, Fantagraphics have now released **Young Gods & Friends**, his sexy and hilarious space opera, as the first of three glorious hardbacks which continue with **The Freebooters** and **Paradoxman** As well as all the **Storyteller** material there is an outrageous new 25-pager starring a Princess Adastra story, who is now running a New York pizza business, plus tantalising unseen chapters and further pages from 2001 when he tried to resume the story. Struggling at this. Smith opted instead to wrap up all three serials by inviting his colourful casts to meet at a surreal 'going away' party.

Even here, in his deepest disappointment, Barry can find the wit and artistry that confirm him as a 'genius' which this medium should never lose again.



*Above: Windsor-Smith's sketch and cover for **Young Gods & Friends**.*

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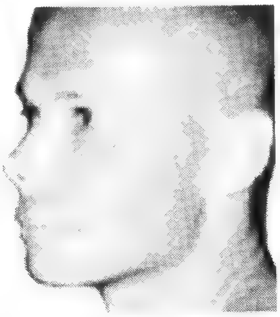
Dave Sim: Comics' most generous man



Talking Shop with Stephen Holland

Reminding people there's a real mainstream out there

SEPTEMBER 26th 1993 in a comic shop basement:
"Stephen?"
"Yeah?"
"Don't gush!"

And up to that point it had all been going so well.

Some of you may not have a clue who Dave Sim is (let's be frank: some of you may not care). Dave Sim is the most talented creator this medium has seen so far.

What has he done? With some considerable help from his virtuoso landscape artist, Gerhard, Dave has written and drawn all 300 consecutive issues of a single comicbook called **Cerebus**. Beginning, middle and record-breaking end. It came, it went, he conquered. And it took him 28 years.

It is a work of singular genius, and were I afforded the word count, I'd gladly show you why (although I did have my say on The Panel at *silverbullet comicbooks.com)*. But since we were talking about creator signings and generosity last issue, now seems like the perfect moment to set some broken records straight.

If all you've read is the Internet gibberings by people who've never read a word he's written, hold your horses. It's time to reign in the histrionics and – something I never wanted to do – talk behind the big man's back.

Because Dave Sim has made two other major contributions to this industry: his business sense and generosity.

You can't argue with $100,000 being donated to the Comic Book Legal Defence Fund. Yes, you read me right: $100,000. As a small self-publisher, that represents as much as the Biblical widow's mite.

Sim earned it as the writer of **Spawn** #9, and he gave it all away. I don't know what your individual salaries are, but if you were unexpectedly given $100,000 would you give it away to a charity that defended your local comic shop's ability to sell you what you wanted to buy? I know I wouldn't – I'm simply not that generous – and I might be the retailer in question.

Dave Sim believes in this medium and its industry. He has been its most tireless campaigner for creator rights, retailer rights and fiscal prudence. Ask fellow CBLDF contributor Neil Gaiman; ask fellow rights activist Frank Miller.

Before them Sim lectured retailers at conventions wherever he was afforded an opportunity, he printed other creators' comics in the back of his book for free (giving, for example, **Bone** the best initial publicity boost it could never have paid for), and he reached out to retailers in ways unprecedented and yet to be repeated. Thinking ahead, Sim was the first – even before DC with **Sandman** – to begin reprinting his chapters as each was concluded, in volumes so large they were nicknamed 'phonebooks'.

It is directly from Dave Sim's lectures that Mark and I acquired our business sense, and it is directly because of Dave Sim that we stopped being compromised by working for a grotty, self-destructing retail chain, financially hamstrung by its insistence on buying in as many comics for back issues as it did for the shelves, and put our money where our mouths were by creating Page 45.

> You can't argue with $100,000 being donated to the Comic Book Legal Defence Fund.

We were very drunk.

It was during the Cerebus UK Tour '93, an unprecedented 10-stop, 15-day tour which took Dave and Gerhard from London to Aberdeen, then back down to Salisbury. Mark and I coordinated the campaign, through which Sim supplied designs to make T-shirts that each retailer could sell (all royalties waived) and to build their coffers for promotion using flyer designs he'd also sent over. We printed posters everyone could sell or advertise with and forked out for a four-month advertising spree in **Comics International**, where Dez Skinn supplied an unprecedented front cover as the lead story.

Through each retailer's cooperative effort, it paid off: the tour saw queues snaking around corners – the longest, in Nottingham, lasting for a full five hours, throughout which Dave, Ger, Nabiel Kanan and Paul Grist signed and sketched for free (part of Dave's generous plan was to have lesser-known creators at each stop so that they could benefit from his profile). It doubled **Cerebus**'s UK readership.

It hadn't hurt that Sim had just released **Cerebus Zero,** a £1.25 compilation of previous unreprinted short stories (still available), of which we alone shifted 600 copies in a few short months.

Dave Sim and Gerhard were the first creators I ever met, and I wasn't sure what to expect. As it transpired, they were the finest people to learn from. Affability, professional courtesy, individuality without ego, and a key lesson for this young novice: "Don't gush!"

As I said, I'd been doing so well. The tour had been a success, everything had run smoothly, and we were celebrating the Nottingham triumph when Dave, preparing to craft an original sketch in one of my own phonebooks, asked me which of his I liked most. Oh dear. After all our hard work, I fucked up mightily with a fanboy over-exhuberance more fervent than anything you could possibly match.

In answer to which Dave told me a story wherein he'd met one of his own idols (Frank Frazetta perhaps?) and done something similar, to which the artist responded with a piece of advice he was going to hand down to me now: "Don't Gush!"

It was sound advice, generously put and kindly meant: if you're in a queue to meet your favourite creator, don't demean yourself, just be yourself, treat the creator as an equal, and enjoy each others' company.

Five pints later Dave and Gerhard told us to stop working for an idiot (the same idiot who, incidentally, went out of business owing tens of thousands of pounds to Diamond, a substantial amount to **CI**, then organised the Greek plane-spotting expedition that left them all in jail) and do it for ourselves.

It was a huge financial risk, which almost everyone said would fail. But then, as I said, we were drunk. Just look at the results.

Stephen Holland and Mark Simpson, co-own Nottingham's Page 45. They organised the entire ***Cerebus*** *UK Tour '93, from which Page 45 was born.*

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Rich Johnston's LYING IN THE GUTTER

The mild-mannered creator/writer of the Internet's original comics industry rumour and news column has outraged many a publisher and survived more than one change of website. But, despite several attempts to stop it, the Squiddy Award-winning gutterpress site continues to thrive, with over 20,000 hits a week at its new home of www.comicbookresources.com

From his unique vantage point, Rich often scoops the industry newshounds with his stories. Here are the highlights from this month's Gutter...

Suggested For Incensed Readers

The FCC (the Federal Communications Commission) is a US governmental agency that regulates broadcast transmissions. Recently it's had a burst of puritanism brought on by Janet Jackson's Borg-nipple flash, and has been cracking down on both current and past infractions of standards (crude language, nudity, sexual content or discussion) across the board.

Recently, I understand that FCC representatives have been in discussion with a number of media bodies, including Warner Bros. As a result, certain thoughts, ideas and tones have been trickling down through the company and have recently reached DC Comics.

Now, as I understand it, no one should expect a government-sponsored smackdown on Vertigo titles. But it's possible their SUGGESTED FOR MATURE READERS label may be reworded to remove the ambiguity of 'suggestion,' and the font moved up a couple of sizes.

Start measuring your covers of **Losers** now!

Land Locked

Greg Land on a sabbatical from **Soujourn**? Don't you believe it.

I hear Land wanted to work on a new startup project at CG, intrigued by the attention being given to the likes of **El Cazador** and **Kiss Kiss Bang Bang**, and wanted a higher profile. So, although **Soujourn** was CrossGen's best selling title (at 84, it's the only book in Diamond's Top 100) he was placed on **American Power**. See later for more on that title.

Soujourn was then announced internally as being cancelled at issue 41. Writer Ian Edginton then immediately quit the book, so it may come to an even earlier conclusion.

When asked for comment, Ian Edginton declined, but agreed to be interviewed at length about his departure from CrossGen in the future.

Corrupts, Absolutely

American Power, by Chuck Dixon and Greg Land, looks like the kind of book that may raise a few eyebrows. From the Free Comic Book Day solicitation for **American Power: Prequel**... "America's new living weapons in the war against terror! They bomb civilians, hurt innocents, and spread fear. But those that have chosen to inflict pain will reap what they've sown! Now, the world's modern monsters will face a new, devastating and living arsenal! Supported by the technology, muscle and brainpower of the US Armed Forces, the next stage in human evolution will scour the globe and deliver justice! Lock and load for high-stakes, high-explosive military action as the enhanced soldiers code-named Ivictus and Scapel."

I've heard comparisons made to that monstrosity of bad taste and bad thinking, **Civilian Justice** and there are some internally at CrossGen who aren't best pleased. Even artist Greg Land has been heard to voice displeasure at the work he's now been given to draw. CrossGen is going for controversy on this one, this isn't intended as an ironic piece of comment. The

continued on next page...

Networks

Comics news and gossip on the Internet

Compiled by Chris Rice and his team of Netmites

Net sightings

Week of Warren

Two regulars on Networks, *Warren Ellis and the (Mark)* Millarworld *website collided in spectacular fashion in the middle of March, as Ellis conducted a week-long residency on* Millarworld, *answering questions from all and sundry with remarkably good humour belying his reputed curmudgeness online.*

We've borrowed some of the choicer posts from various questioners, and WE as the man in the chair:

Q: Are we going to get another round of **Global Frequency** after #12 finishes up?

WE: Sometime in the next couple of years there'll be a **GF** sequel, yeah. However, it'll be in a totally different format: a 96pp original graphic novel… One huge long complete story, one artist. Total reversal of the previous format, you see.

Q: Why Avatar?

WE: The publisher sends me women in nun costumes.

Q: Did you have fun writing an episode of the *Justice League* and did you watch the show before you got to write for it?

WE: Writing for TV is a pain. Dwayne McDuffie was a prince about it, but anything to do with TV is always like detangling pubes with a spade. I'd caught a couple of episodes with my daughter, yes.

Q: I remember a few years back Darick Robertson posted something about **Transcontinental**, or something to that extent – a miniseries or original graphic novel about Spider's early days in Europe, including the terrible night of the phone in Prague.

Any chance of this actually happening? Or of you working with Darick Robertson again?

WE: **Transcontinental** and **Transoceanic** were never more than one-line musings. Overenthusiastic editorial staff seem to have convinced the world they were coming, when they never actually made it any further than the idea-on-the-back-of-a-cigarette-packet stage.

Darick's exclusive at Marvel and I'm all set for the next couple of years, so if we do work together again, it won't be for a long, long while...

Q: What did you think of the **Lord of the Rings** trilogy?

WE: I haven't seen it. You're going to come after me with pitchforks and torches now, right? Nobody tell Colleen Doran.

Q: You mentioned a new **Hellblazer** trade paperback of your work on another thread. Is there any chance it will include *Shoot*?

WE: I'm told there's no chance in Hell, no.

Q: Mr. Ellis, who are the century babes? Jenny Sparks, Elijah Snow, Doc Brass, Lord Blackstock, what is their real purpose? Will we know who the remaining ones are before **Planetary** ends? Is William Leather one?

WE: Is William Leather a Century Baby? Oh, that is a very good, very astute question. Thereby hangs a tale, and it's called **Planetary** #22: *The Torture Of William Leather*. You're going to find out all about the Century Babies.

*Also included in this scattergun epic are, in no particular order, the plot for the aborted **JLA/Authority** book, an enormous post on what he'd do if he were Marvel's editor-in-chief, plus discussions on fine whisky, mobile phones, James Bond, sci-fi novels, and pants.*

*Also included: an incredibly long and detailed layout of what he'd do if he was writing **Blue Beetle** and guest appearances from Stephen Grant, Tom Raney, Rich Johnston and Sean McKeever, plus many oblique quips and comments about his possibly upcoming **Iron Man** series with Adi Granov, which could just be an enormous gag.*

It's well worth ploughing through all 43 pages of it online, so go and have a look at Millarworld. *Just expect to be there for a while.*

Crisis at CrossGen

*CrossGen is currently in a lot of trouble, and, more than ever before, the details of its collapse are playing out across the Internet. For that 50% of the **CI** readership not online (shame on you!) and those with short memories or better things to do with their lives,* Networks *herewith offers up an encapsulation of the events so far, culminating in inker Andy Smith taking CGE to the small claims court.*

CrossGen burst onto the scene in 1998, with a wave of new shared-universe comics encompassing a wide array of genres. CrossGen owner Mark Alessi claimed that the company would overtake Marvel & DC within five years and promised ideas such as giving his creative staff exclusive, salaried contracts that included a steady paycheque every two weeks, medical and dental benefits, profit sharing, and even a moving expenses package, to entice creators to move to Florida to work in a bullpen studio environment.

He succeeded in attracting creators like Chuck Dixon, Brandon Peterson, Mark Waid, Jim Cheung and many more. But although the comics started strongly, they never quite took off, and few grazed the Top 100. Still, the company produced graphic novels and pursued an aggressive bookstore campaign to widen its audience. There were a few public bust-ups with creators, starting very early on *with Josh Middleton and the Lai brothers departing after comments made online about the company, and – most famously – Mark Waid's very public disagreement with CrossGen.*

Aside from that, all seemed generally okay at the company although it seemed forced to relax its exclusivity rules and started using more creators on a freelance basis. Then, in early 2003, inker Robin Riggs posted online that he was well overdue for payment from the company, sparking off many other freelancers revealing online that they too had non-payment issues with the company.

Shortly after these freelancers came forward, CrossGen's Communications director Bill Rosemann aimed criticism back at them, referring to "unsatisfactory work and blown delivery dates", in what appeared to be an attempt to shift focus away from CGE's apparent illegal use of contracted art. A few days later (possibly in a further attempt to shift focus away from any wrongdoing on the publisher's part), Alessi made allegations of attempted blackmail in an online interview for Comicbook Resources.

Meanwhile, artwork produced by these unpaid freelancers was being used to solicit issues for CGE, allegedly breaking contracts and even copyright laws in place at that time. After this incident, Alessi has been silent online and a manning level restructuring apparently took place in September 2003, with creative staff on salary taking pay cuts or being laid off. Even more resigned in the following months. Then, in October 2003, CGE announced the cancellation of nine titles with more cancellations to shortly follow.

To date, there are said to be over 50 comics creators still owed money by CGE (according to inside information the dollar amount owed is said to have topped $300,000),

Now, it appears that CGE has streamlined its operations further and, while cancelling many titles, is experiencing moderate success with non-linked new titles including ***El Cazador, Kiss Kiss, Bang Bang, Lady Death*** *and* ***Abadazad****.*

How long they can hold together with the apparent amount of ill will around is another question entirely.

There's much more on the story on the excellent Broken Frontier *website, which talks to several of the creators involved, and details Andy Smith's upcoming court battle with the company.*

Chris Bunting's COMICS WEBWORLD

Comic creators part three: Rising Stars. Over the past two months I've focused on professional comic book writer and artist websites, stating how the Internet allows fans direct access to these celebrities. The Net has other uses of course, one of which is self-promotion, and so to give them an extra boost along the way, this month I look at up-and-coming creative talent:

GAREN EWING *www.garenewing.co.uk*
A jack of all illustration-trades, Garen Ewing's long and successful involvement in web design shines through here. With everything from logos to digital photo editing to his impressive resume, it's still Ewing's excellent work on the mystery adventure comic strip, **The Rainbow Orchid**, for which we know him best. A true up-and-coming talent, shown by his drawings on display here, it can only be a matter of time before Ewing finds himself working for a big comic publisher. 8

JOHN FREEMAN *www.downthetubes.net/index.html*
Judge Karyn, **Dick Turtle** and Marvel UK's **Shadow Riders**: all have been written by John Freeman. He also puts his former editing experience – including **Doctor Who Magazine**, **Death's Head II**, **Motormouth**, **Star Wars** and **The Simpsons** – to good use here, by offering all manner of resources to his fellow jobbing comic creators. There's his own terrific Writing Comics Guide too. Here's hoping this writer lands a much-deserved high-profile gig in the near future! 8

GEZ FRY *www.gezfry.com*
Coming to the fore in the comic world via AP Comics' **Digital Graffiti**, it seems only fitting that London-based artist Fry is now moving more into the digital arena. This nicely designed site really helps to show off Fry's stunning work, and after seeing it, it'll come as little surprise when he's eventually snapped up by a Marvel or a DC. 7

SONNY LIEW *www.sonnyliew.com*
Besides being a huge Judge Dredd fan, Singapore-based Sonny Liew is an immensely skilful artist and his website truly helps to demonstrate this. Often writing his own work too, it's Liew's wonderful self-published **Malinky Robot** comics that put him on the map and have already seen him do spots of work for Marvel and DC. Watch this space, because this artist will be huge. 7

KIT WALLIS *www.kitwallis.com*
Like Gez Fry, Kit Wallis broke onto the comic scene via AP Comics, co-creating and illustrating **Monster Club**. His talent was soon noticed across the pond, and so Wonderland – an upcoming Image Comics project – beckons, pictures of which can be found here. The rest of this attractive-looking site is light on the ground, but this busy artist has promised additions shortly. 6

SIMON WILLIAMS *http://soulmaninc.freewebspace.com*
As soon as you're greeted by the Hulk versus Thing background graphics, you know that Simon Williams is an artist oozing talent. Could this Panini UK **Spectacular Spider-Man** penciler be a future Alan Davis or Gary Frank? Judging by the artwork seen here, on everything from Death's Head to Optimus Prime to his own **DiscoTronic Funk Commandos**, he may very well be. 8

Honourable mentions:
BULLETPROOF'S CREATOR SHOWCASE *[www.bulletproofcomics.co.uk/creatorshowcase/creator.html]*, **PAUL J. HOLDEN** *[www.pauljholden.com]* and **LEW STRINGER** *[www.geocities.com/lewstringer]*.

Rich Johnston's LYING IN THE GUTTER

continued from previous page...

content of this book is intended to be read as-is, and more in line with Chuck Dixon's political thinking.

The first issue of the ongoing series was to have been given a publicity push by coming out very close to the Free Comic Book Day prequel, but its schedule has slipped.

Hawk Down

I hear that Lysa Hawkins, editor of – amongst other things – **Birds Of Prey**, has been suspended by DC Comics, as of last Friday. And that it relates to the Compgate 'scandals' of a few months ago.

One version has DC accusing Lysa's partner of selling her comp copies of DC product on eBay. This she denies, saying he acquired them elsewhere from others at DC, but he won't name names. But another individual in production has already been dropped and Lysa's books have already been passed to other editors.

DC seems to have a habit of firing/suspending with people on Fridays.

It seems to give them a little bit of a breather.

Marvel Legends

Look forward to a bunch of old-school and very-old-school creators coming to Marvel.

Apparently the company is currently burrowing through contractual problems and conjectural problems – remember that comment Joe Quesada once made about Dave Cockrum's art being the kind that the company weren't currently interested in? Consider a 180-degree reversion of that, and a bunch of very familiar comics names (if you're over 30) making a comeback...

Giant-Sized Comics

I understand *Iron Giant* screenwriter Tim McCanlies is working on a Dark Horse comic, but would also be quite interested in talking to DC Comics too.

His Dark Horse graphic novel was created with Mike Richardson out of a concept originally planned for a movie, with an aim to adapting it to the screen at a later date.

Currently given the working title **Young Dracula**, it's set in Shanghai around the 1900s and stars the son of Van Helsing.

With DC, he is planning to work on a Bruce Wayne comic, looking at the young life of a playboy, thrown out of every private school in Europe with Alfred having to bail him out of a London jail after a bar fight. It looks at Bruce's reluctance to return to Gotham City in order to inherit Wayne Industries.

Bat Behaviour

The decision by movie director Christopher Nolan to shoot scenes from the new Batman movie at the National Institute for Medical Research (NIMR) in Mill Hill have caused some ructions.

Apparently the Mill Hill Anti-Vivisection Alliance is planning to disrupt filming at the location, which is known for using animals for research.

Flying pickets are thought to be brought in to bump up the demonstration. But whether they will be dressed in red, blue and yellow is not known.

Buzz on Buzz

I understand that Ian Carney and Woodrow Phoenix of **Sugar Buzz** fame have just finished work on a *Pants Ant* pilot cartoon, for Cartoon Network. It's currently in research. The *Pants Ant* pilot features a '60s Hanna Barbera style musical number.

Impressed CN execs asked who the band was. Turns out it was Mr Carney himself. So those of you missing your **Sugar Buzz**, you now know why you've been on cold turkey so long.

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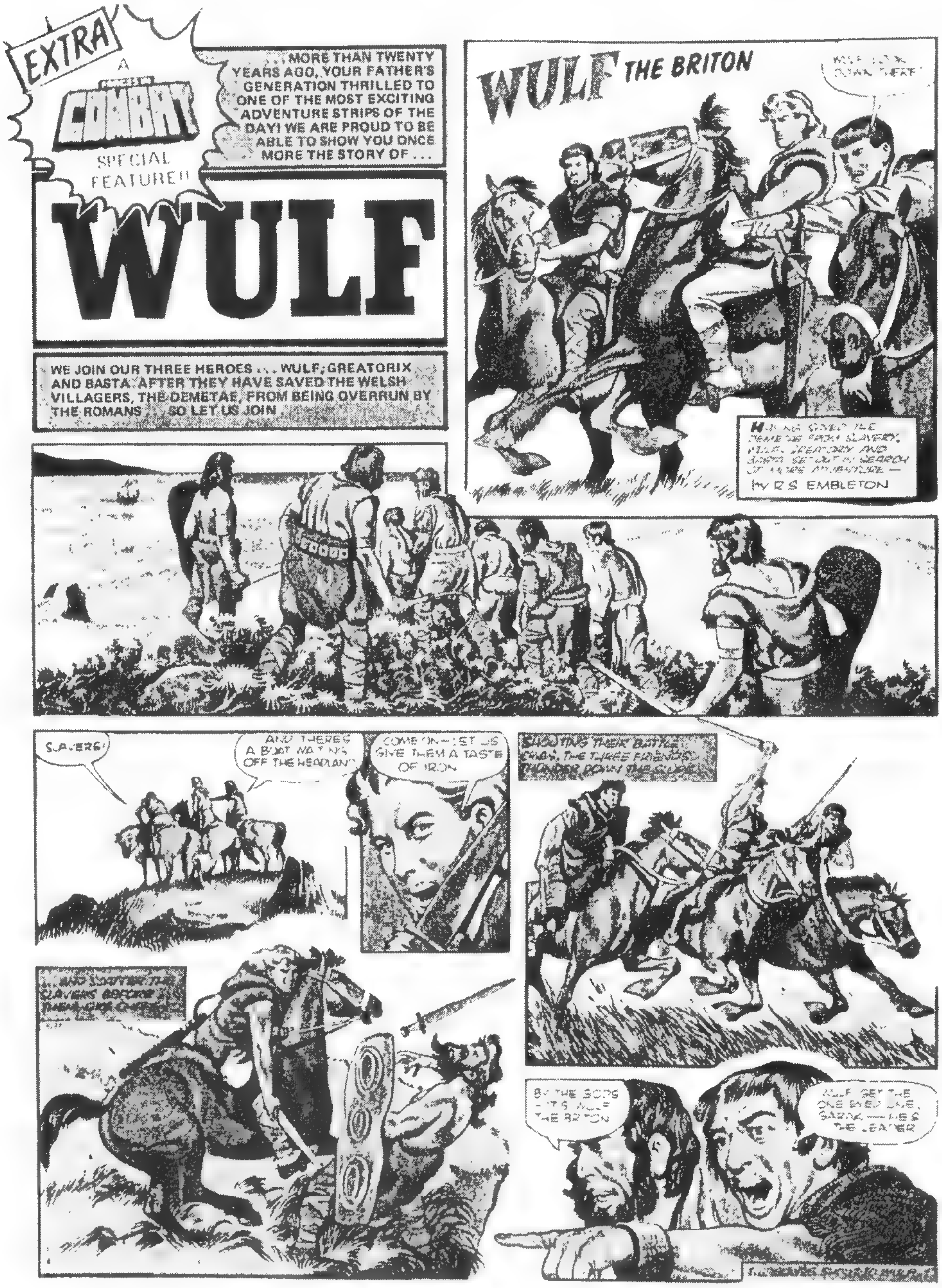
So, if you're a fan of **TV Express** (original home of Ron Embleton's *Wulf the Briton)*, 1950s Atlas war titles or 1960s Marvel romance/fantasy/humour/sci-fi comics, and think you can help Rob track down the first printings of the pages shown here or the 18+ others on our files, we're ready to mail you.

Drop us a line and we'll all be eternally grateful!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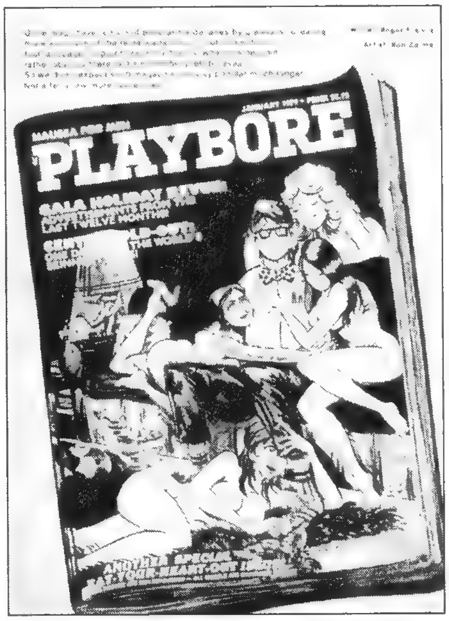
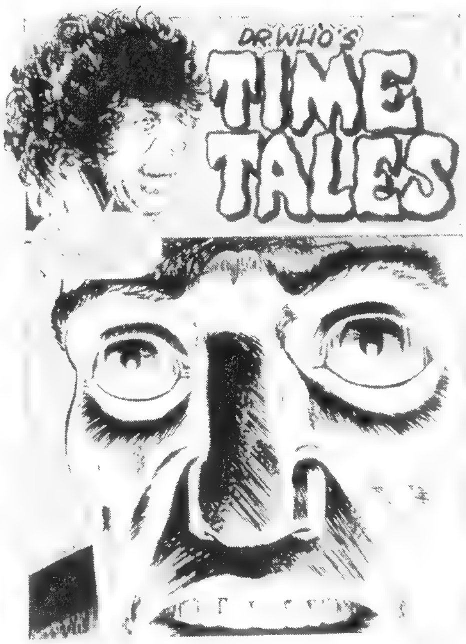
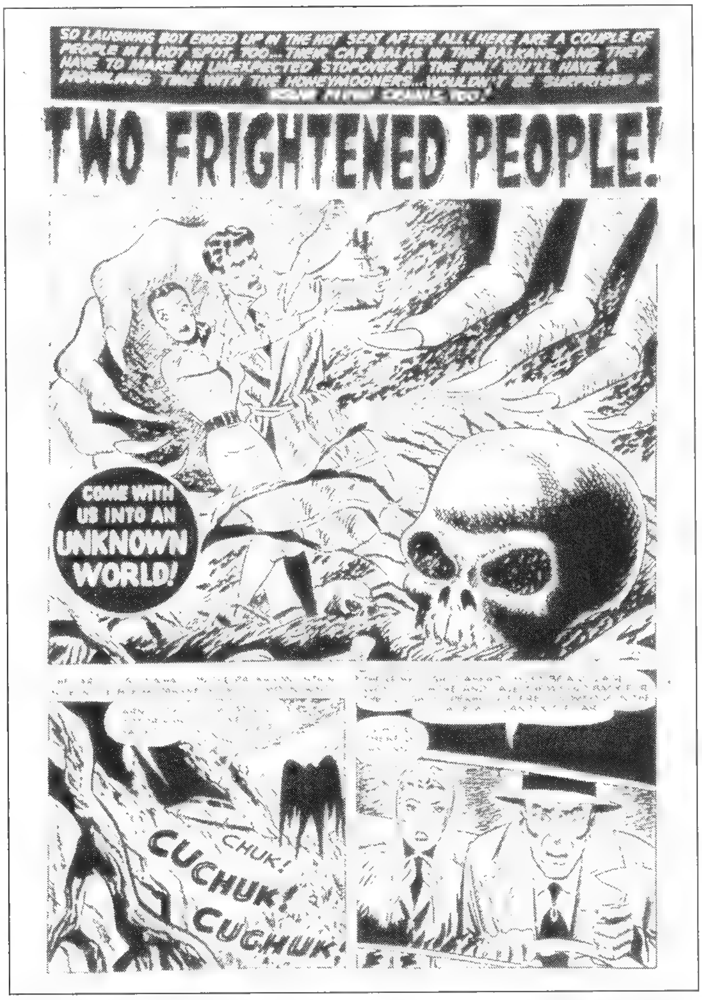
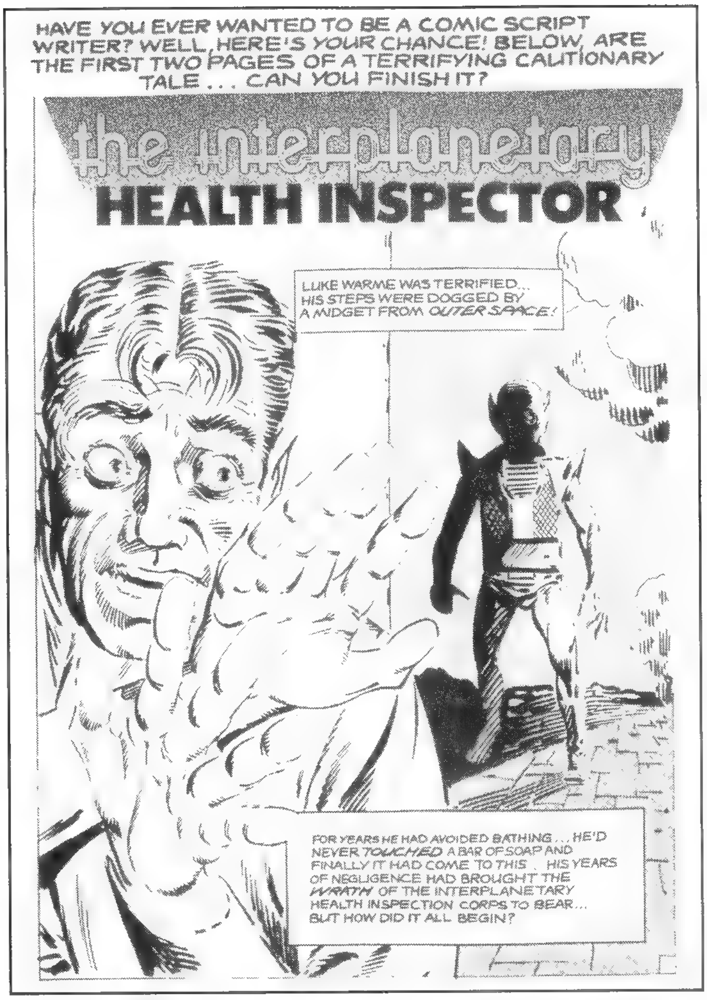
WULF THE BRITON
by R S EMBLETON
SLAVERS!
AND THERE'S A BOAT WAITING OFF THE HEADLAND
COME ON — LET US GIVE THEM A TASTE OF IRON
BY THE GODS — IT'S WULF THE BRITON
WULF, GET THE ONE EYED ONE, SARAK — HE'S THE LEADER




DR WHO'S
TIME TALES


SO LAUGHING BOY ENDED UP IN THE HOT SEAT AFTER ALL! HERE ARE A COUPLE OF PEOPLE IN A HOT SPOT, TOO... THEIR CAR BALKS IN THE BALKANS, AND THEY HAVE TO MAKE AN UNEXPECTED STOPOVER AT THE INN! YOU'LL HAVE A HOWLING TIME WITH THE HONEYMOONERS... WOULDN'T BE SURPRISED IF
TWO FRIGHTENED PEOPLE!
COME WITH US INTO AN UNKNOWN WORLD!
CHUK! CUCHUK! CUCHUK!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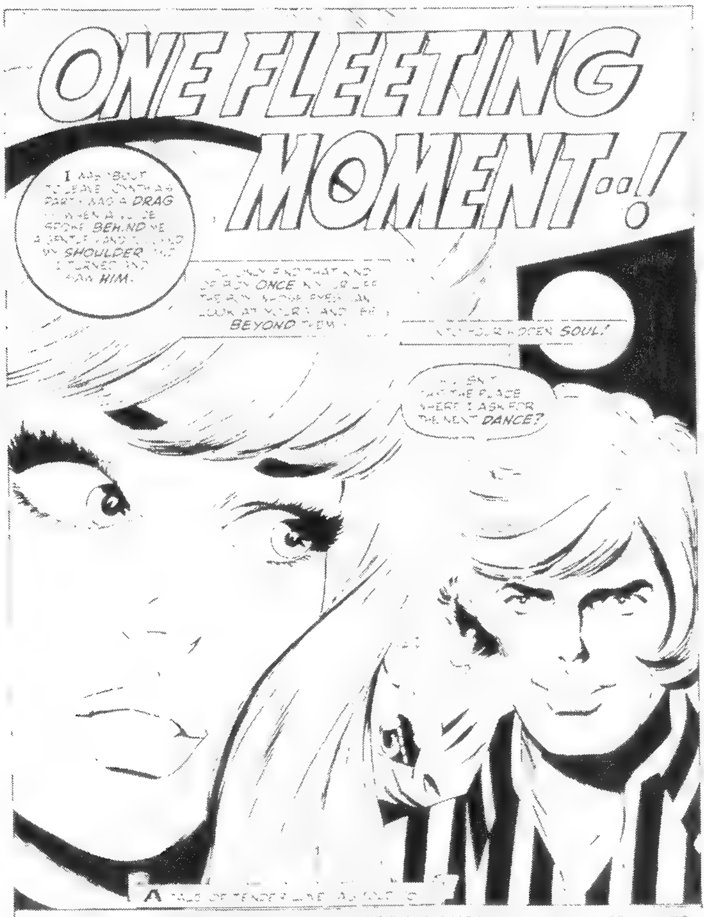
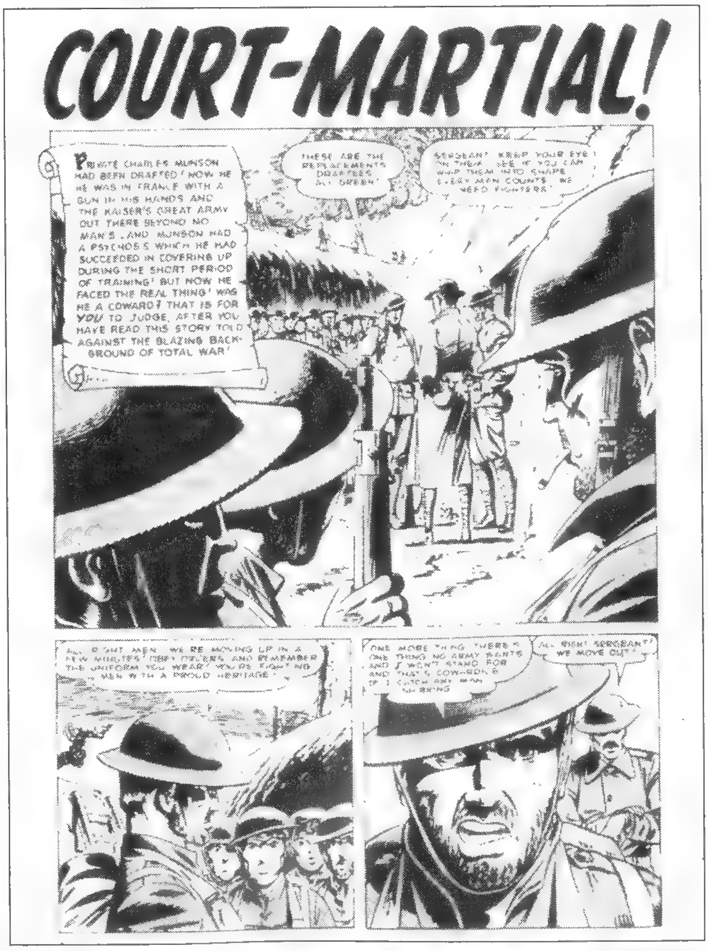
the interplanetary HEALTH INSPECTOR
LUKE WARME WAS TERRIFIED... HIS STEPS WERE DOGGED BY A MIDGET FROM OUTER SPACE!
FOR YEARS HE HAD AVOIDED BATHING... HE'D NEVER TOUCHED A BAR OF SOAP AND FINALLY IT HAD COME TO THIS. HIS YEARS OF NEGLIGENCE HAD BROUGHT THE WRATH OF THE INTERPLANETARY HEALTH INSPECTION CORPS TO BEAR... BUT HOW DID IT ALL BEGIN?


ONE FLEETING MOMENT..!
BEYOND
SOUL!
DANCE?
STAN LEE EDITOR • GERRY CONWAY SCRIPTER • STEVE ENGLEHART ARTIST • JACK ABEL INKER


COURT-MARTIAL!
PRIVATE CHARLES MUNSON HAD BEEN DRAFTED! NOW HE WAS IN FRANCE WITH A GUN IN HIS HANDS AND THE KAISER'S GREAT ARMY OUT THERE BEYOND NO MAN'S LAND. MUNSON HAD A PSYCHOSIS WHICH HE HAD SUCCEEDED IN COVERING UP DURING THE SHORT PERIOD OF TRAINING! BUT NOW HE FACED THE REAL THING! WAS HE A COWARD? THAT IS FOR YOU TO JUDGE, AFTER YOU HAVE READ THIS STORY TOLD AGAINST THE BLAZING BACKGROUND OF TOTAL WAR!
THESE ARE THE REPLACEMENTS DRAFTEES ALL GREEN!
SERGEANT, KEEP YOUR EYE ON THEM. SEE IF YOU CAN WHIP THEM INTO SHAPE. EVERY MAN COUNTS. WE NEED FIGHTERS!
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COMICS COLLECTION FOUND

A collection of stolen comics has been recently recovered by the police. It comprises of approximately 1,000 issues, mainly DC, Vertigo and assorted US titles plus a small collection of UK comics.

The owner had stored these comics in Collectorline boxes, with very few individually bagged or boarded.

If this sounds like a close description of a collection you have lost, contact **DC Paul Turner on 01622 608045** (Maidstone, Kent).

To help him identify if these are your missing comics, please be ready to name the title of the UK TV sci-fi comic series included in the recovered collection.

Comment

CI, 345 Ditchling Rd, Brighton BN1 6JJ (comicsinternational@yahoo.co.uk)

Comment is a forum to enable fans and professionals alike to express their personal points of view on aspects of the comics industry. As such, the following opinions do not necessarily reflect those of this publication, but space will be given in subsequent issues to well-reasoned opposing views. Submissions are edited only for grammar, clarity and brevity.

Reload confusion for Marvel

Comment by Richard Domar, Wolverhampton

THE most stupid thing I've heard recently is the promise of more characters getting 'The End' treatment but still continuing with the old Marvel universe and continuity.

We saw the Last Avengers and the Last Hulk stories some years ago but they weren't what you'd call earth-shattering. More like an attempt to screw readers out of their pocket money for an extra issue or two. We had all the **Earth X**, **Paradise X** stuff which for the most part I didn't understand except that it contained the deaths of various heroes. Was it set in the future, a 'What If..?' scenario or was it the Watcher with a new slant on things. We have seen 2099 and their versions of how the originals passed away. Sort of. Trying to follow all that in the Marvel continuity scheme of things is, well, it's impossible.

To me it would have been the perfect opportunity to close the book on the 'old' and herald in the 'new'. Closure would have been achieved. Instead you really have to feel sorry for Marvel, especially those who use the balance sheet for brains. These people have no vision and the departure of Jemas was a sad day for the future. I'm guessing Jemas wanted to go the Ultimate route but nobody else did so instead we are once again being dumped on with revivals of tired old characters like Alpha Flight, etc. Purely to keep the trademark names, I suppose, although why any other publisher would want to pick up on any old defunct titles is beyond me. (Correct me if I'm wrong but a title in limbo has to be resurrected within some time period otherwise it can be bought by some other company. No?)

The X-Men has become a major comicbook franchise now. But all the different titles and all the members in each book plus various members popping in and out of each makes it difficult to follow who exactly belongs to what. No doubt X-fans will be creaming with anticipation of the new *Reload* gimmick, but wouldn't it have made more sense to go *Ultimate* with the whole thing? Looking at some back stories we have had heroes going to the future and to the past so often it's a wonder anybody can keep track of any accurate timelines.

My one biggest memory of the X-Men which I still can't get my head around is that one minute Xavier is able to walk, the next he's Onslaught. Cyclops loves Jean and a few minutes later is half murdered by Wolverine. Oops! Wasn't that an Ultimate scenario? See, I'm confused already. The *Reload* line of titles promises a new direction and new slant on things and while that may read well and be a big moneyspinner, the history still exists and in my mind anything new in there will add to the continuity garbage of the past.

Joss Whedon, Chris Claremont and Chuck Austen may be brilliant writers but they still have unwanted baggage to contend with.

Personally, I think these guys would do a brilliant job on *Ultimate* titles if they were given the chance.

The value of trade paperbacks

Comment by Tom McSween, Todmordon, Yorkshire

I SEE from your news section (**CI** #170) we're about to get a new wave of failed titles being repackaged into trade paperbacks by new companies wanting to boost their lines easily.

What amazes me is how they pick the titles they want to collect. Can't say I've ever heard of About Comics, but I see from your magazine that they're starting to reprint the old Eclipse colour series **DNAgents** in black and white for $9.95.

What I'd like to know is: who do they think will want to buy it? You can get the six issues they're offering in glorious colour from any comics shop's 50p bin, and I reckon you'd get a mug's bulk discount if you asked.

So you could have the real thing for about £3 or a black and white collection for around twice as much.

But the reason they're in 50p

bins is NOBODY WANTS THEM.

The series writer, Mark Evanier, is a clever guy – almost America's Peter Ustinov with his anecdotal tales of comics and Hollywood. In fact I used to buy his **Crossfire** Eclipse comic more for his essays at the back than the actual strips. But with **DNAgents** he's coupled up with an artist who's dropped off the map, Will (Who?) Meugniot. He's so obscure I had to look up how to spell his name. God only knows how to pronounce it!

I guess black and white softcover books are pretty cheap to print and you need only a few hundred copies to cover the costs at $9.95. But is smells of desperation to me.

If anyone wanted to take me up on it, I'd bet that About Comics (about as inspired a name as the choice of material) don't get far in their intended "biannual series" of this old tat. In fact, I'll be amazed if – when they get their Diamond orders in – retailers have ordered enough copies to justify printing even a first book.

To me, titles like this just clog up the system. I'd really hate to be a retailer, faced with things like this. I imagine I'd play safe every time and just ignore these fast buck non-events. Your article didn't even say that Evanier would be making it worthwhile with any essay at the back, so it sounds like it will just be six issues cobbled together with the colour taken out.

I see our very own com.x has jumped on this bandwagon again. They promised the earth with a high profile ad campaign and a slick looking **Issue #0**, but pretty soon resorted to reprinting **World Without End** (another 50p binner) and I see they're now offering the 4-issue **Last American** Epic mini as a collection. But at $19.95?! Again, there's no information been given about "additional material" either.

On the upside, Dark Horse seems to be doing it right though. Their **Conan** trade paperbacks, reprinting the old Marvel Barry Smith stuff, are fantastic value. $15.95 for over 150 pages in full colour reprinting five full (hard to find bloody expensive) comics, plus Roy Thomas's in-depth coverage of what it was like doing them at the time.

The trouble could be with the general bookshops. They're all supposed to be getting hot about stocking trades, but they're not experts and are not going to know the difference between things like **DNAgents** and **Conan**.

So, with so much pap being collected and so few gems, they could easily end up with a load of dead stock and giving up on the whole thing in favour of manga.

Joe Ahern obituary

Comment by Rob Kirby via e-mail: rob_ak_38@yahoo.co.uk

IN THE seven years that the fanzine **Amalgam** was actively in existence I had the good fortune to work with a whole host of talented creative folk. True, not all of them went on to pursue a career in the crazy world of comics, but of those who did Joe Ahern was certainly someone who more than deserved his chance to forge out a place within the industry. So, to say I was stunned when I received word from former **Amalgam**-eer Paul Birch that Joe had died without warning so suddenly probably underplays my reaction to the news.

While I know that Paul and others will have something they wish to say about the man and his professional work, a stampede of wild horses couldn't keep me from putting a few thoughts about Joe into some semblance of order too.

Sadly, I never met Joe, and while we had corresponded hugely throughout the 1980s – and having just glanced through some of it (sorry to scare anyone from **Amalgam**'s past but I kept almost all of the mail) I'd forgotten just how long our letters used to last, This trail of mail inevitably diminished as he turned to developing a freelance art career and I began developing my dreaded book. However, we still kept in touch, and almost always sent Christmas cards/letters, as well as having the occasional phone chat along the way.

But, truthfully, I simply felt that Joe's work was not reaching the right eyes within the industry. Now, maybe it was desire for perfection that prevented him from reaching the right people at times, but I always felt that if only they could recognise what we all saw within his work and give that vital chance to shine in the spotlight – after all, everyone needs a leg-up at some stage in their career, from someone with the time and experience to give that assistance – then he'd attain the prize he deserved. Somehow that never quite happened. That really is a loss to all of us.

Joe first contacted me back in August 1983 through the plug that the Marvel UK gave us in their recently reborn *Bullpen Bulletins* section. Along with such other fine folks as Jason Cobley, Warren Ellis and Mike McKone, he was soon adding his creative talents to our fledging magazine.

Always courteous, friendly and approachable, with a quick wit when the situation arose, Joe was a joy to work with and after he began to contribute a regular solo strip at the front of house, *The Sindrome*, less than two years later became the regular penciller

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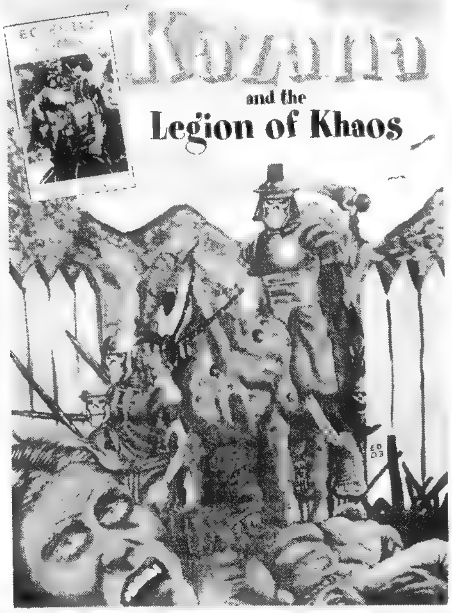

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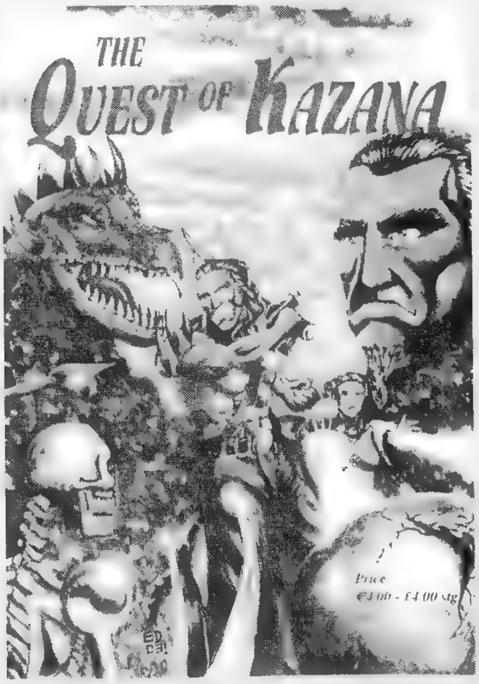

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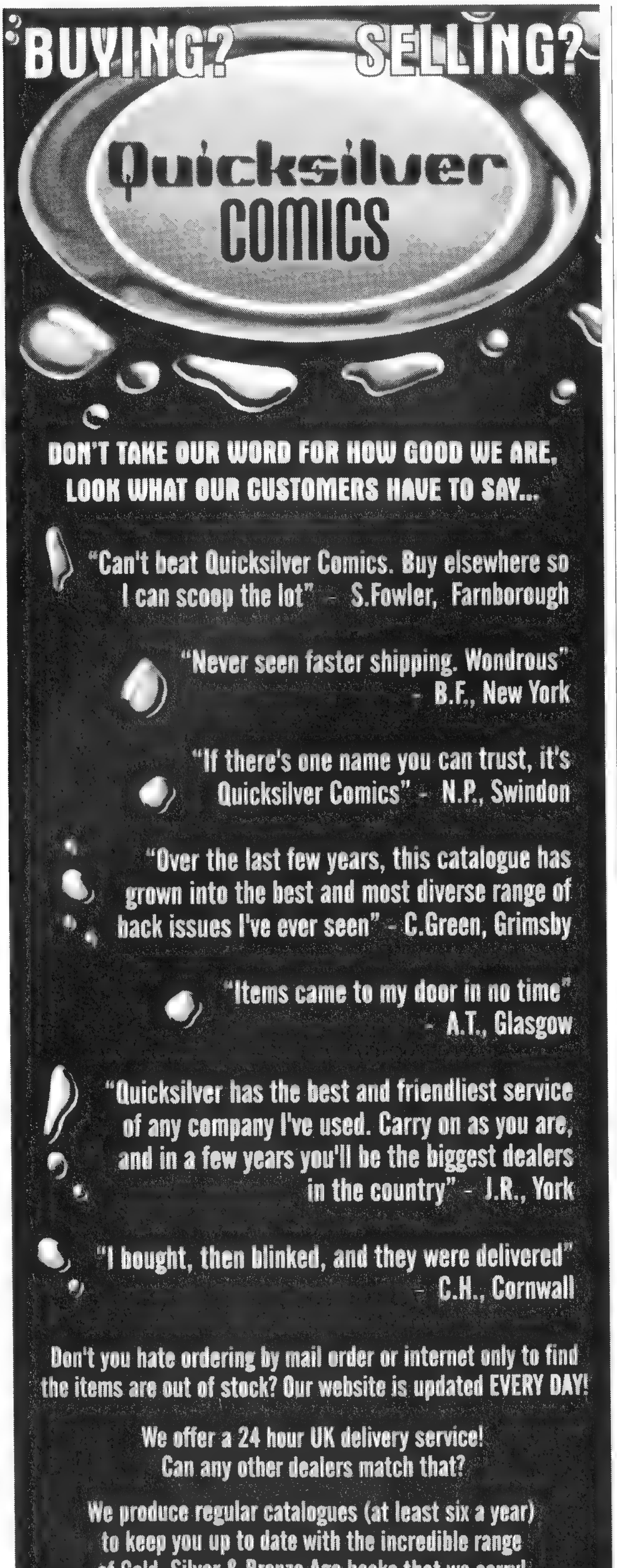

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on my own *Deathshade* comic strip (following a succession of artists who had given a markedly contrasting visual feel to earlier episodes). Dissatisfaction with some of our earlier efforts, and particularly with my own writing and inking efforts, led us to begin redeveloping the series from scratch, and many of the episodes were at least partially redrawn by Joe in later years, although with **Amalgam**'s eventual fade-out they remained unpublished.

I always hoped that I might have more time after my current endeavours to get back into the creative groove with Joe and bring *Deathshade* back to life, but should this ever come to pass I'm now faced with trying to find another artist who can live up to the energy and detail that Joe brought to his work. I'm only sorry that it was as long ago as 1997 that I last worked over Joe's pencils on the Bulldog story *Mars*, but I remember it being one of the most enjoyable ink jobs I've ever had the pleasure of working on.

I'm going to miss not hearing about what Joe's up to, and I know I'm not the only one. Darn it, that's the second young talent – along with Art Wetherall – we've lost this year. That can't be right. I hope Joe knew how much I appreciated all his efforts, and I hope everyone else who brought their own unique vision to **Amalgam** in the past, and who is still out there, realises just how much both myself and co-editor Andrew Pearson appreciated their contributions over the years.

I know it's becoming a cliché in our community, but do take some time today to make contact with your family and friends, and don't forget to let your favourite artists or writers know now just how much their work means to you.

Like Joe, they might suddenly not be there tomorrow.

Bringing back double billing

Comment by Rob Baldwin, Bispham, Cheshire

JUST finished reading Rich Johnston's *Lying in the Gutter* in **CI** #170. If there is any foundation in the rumour that Marvel may be considering axing such titles as **Avengers**, **Iron Man**, **Thor** and **Captain Marvel** may I suggest that the people in charge consider rolling the clock back 40 or so years to the '60s, when Marvel would publish two main characters in the one comicbook?

Two examples of this are **Tales of Suspense**, featuring Captain America and Iron Man and **Tales to Astonish**, featuring Giant Man and the Hulk. Although at the time these double features were born out of the fact that Marvel could not produce these characters in their own individual titles due to distribution restrictions – National, now DC, controlled Marvel's distribution and so restricted Marvel, who had a contract with them to a limited number of titles they would distribute for them. The contract was an exclusive one, so Marvel could not use any other company (one way to keep the competition in check).

OK, so now if Marvel was to do this with established titles it might otherwise consider cancelling, I suspect the sales figures the aforementioned characters would bring in from combined titles would be healthy and respectable.

On top of this, Marvel's printing costs would be reduced considerably.

Although I'm sure fans of the current titles would be less than overjoyed at the prospect of their favourite characters having to share a comicbook, it would surely be better for them than not seeing these characters in print on a regular monthly basis.

Traditionally, core characters need to be in regular print if comics as we know them are to continue, or there's the danger they will just become commercial vehicles and idea-finders for the major motion picture companies.

Projecting the right Image

Comment by Andy Lowe, Heath, Cardiff, South Wales

IN THE immediate wake of Bill Jemas being toppled from Marvel, I was amazed to read (**CI** #170) that Image has also undergone a change of top man.

Given Jim Valentino's obvious love of the inde market, I can imagine the rest of the team wanting somebody more traditional at the top. If only to attempt to get a few more top sellers under their imprint.

Of the core founders, there's not a lot of replacement choice for the top spot. Todd McFarlane is probably too busy with toys and court cases, Jim Lee's living in Italy, Marc Silvestri's not having an easy ride with Top Cow, Rob Liefeld is... Rob Liefeld, so that only really leaves Erik Larsen.

Given that Todd's dropped the ball, Larsen's got the best track record for publishing. His **Savage Dragon** seems as reliable as clockwork. But it's also as modern as clockwork, with Larsen's love of old Kirby comics seeming his main inspiration.

But then, if Image wants to get back to its superhero roots, he's probably the right man for the job.

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339 G 5.20
340 FN- 13.25
340 VG 8.40
341 G- 4.50
341 VG- 9.00
342 FN- 12.50
343-345 VG+ 10.00
346 VG 6.10
347 VG+ 10.00
348 VG 8.70
348 G 5.00
349 VG- 7.50
349 VFN 18.75
349 VG+ 10.00
350 FN 10.00
350 VFN 14.00
351-352 FN+ 16.25
352-353 VG 8.70
355 VG+ 10.00
356 FN 12.00
357 FN- 12.50
357 VG+ 10.00
358 FN- 12.50
358 VG 8.70
358 VG+ 10.00
359 FN 12.50
359 VG 8.70
360 FN+ 16.25
360 VFN+ 20.00
360 FN 15.00
361-362 VG+ 8.00
363 FN 12.00
363-364 VFN- 14.00
365 FN 2.00
365 FN+ 13.00
366 FN+ 14.50
366 FN 11.25
366 VG+ 9.00
367 VG+ 8.00
367 FN 12.00
367 FN- 10.00
368 VG+ 8.00
368 FN 12.00
369 FN+ 13.00
369 VG+ 8.00
370 FN+ 13.00
370 VG 7.00
370 VG+ 8.00
371 FN 0.00
371 VG+ 8.00
372 VFN 14.00
372 VG+ 8.00
372 FN- 10.00
373 FN- 10.00
373 VG+ 8.00
374 FN- 10.00
375 VG- 6.00
375 VG 7.20
375 FN 10.75
376 FN 8.60
376 FN- 7.60
376 VG+ 6.60
377 FN+ 12.00
377 FN- 8.70
377 G+ 4.35
377 VG 6.60
378 VFN 14.25
378 VG+ 7.50
380 VG 6.60
380 VG+ 7.50
380 FN 9.75
380 FN+ 12.00
381 G- 2.50
381 VG+ 7.50
382 VFN- 14.25
382 VG+ 7.50
383 VG 6.60
384 FN- 8.70
384 VG 6.60
385 VG+ 7.50
386 VG- 5.50
387 FN 10.75
387 FN- 9.00
388 VG+ 7.20
389 FN- 9.00
390 VG+ 9.00
391 G 3.60
392-393 FN- 9.00
393-394 VFN 13.50
397 VG+ 7.20
398 VFN 12.50
399 FN+ 11.50
400 FN 10.75
407 VG+ 6.00
411 FN+ 9.75
412 G 3.20
418 G+ 4.35
426 NM 9.00
427 VFN 6.90
428 VFN 27.50
429 VFN 13.00
430 FN+ 9.75
433 VFN 18.00
434 VFN 12.25
435-436 G 3.00
439 VG+ 6.60
440 FN 12.75
455-456 FN 3.30
483 NM 3.00
486 NM 3.00
487-488 VFN 0.80
489 NM 1.00
489 VFN+ 0.90

Adventure Comics One Shot
(1999 One Shot)
1 NM 1.50

Adventures in the DC Universe
(1997-present)
4 NM .25
7-8 NM 1.25

Adventures of Superman
(1987-present, previously Superman)
427 FN+ 0.70
427 NM 1.00
439 VFN 0.75
443 VFN- 0.70
462 NM 1.00
467 NM 1.00
469 NM 1.00
470 VFN- 0.70
471 NM 1.00
471 VFN+ 0.80
483 NM 1.00
486 NM 1.00
486 VFN- 0.70
487 VFN 0.75
492 NM 1.00
496 NM 1.00
497 FN 2.95
497 NM
(2nd Printing) 2.50
497 NM 4.95
498 FN 1.50
498 NM 2.25
499 NM 1.00
500 NM 2.50
506-516 NM 1.00
517 NM 1.25
518-528 NM 1.00
530 NM 1.00
532-539 NM 1.00
541 NM 1.00
544 NM 1.00
548-549 NM 1.25
550 NM 2.00
552-553 NM 1.25
597-599 NM 2.00
600 NM 3.50
600 VFN 2.60
601 NM 3.50
602-610 NM 2.00
612 NM 2.00
618-622 NM 2.00

Adventures of Superman Annual
(1987-present)
1 NM 2.50
5 NM 1.75
7 NM 2.75
9 NM 2.75

All American Comics One Shot
(1999 One Shot)
1 NM 1.50

All Star Comics
(1999 2 Issue Ltd Series)
1 NM 2.25

All Star Comics #3 Millennium Edition
(2000 One Shot)
1 NM 4.50

All-American Men of War
(1952-1966)
111 VG- 4.20

All-Star Comics
(1940-1951,1976-1978)
59 VG+ 4.00

All-Star Squadron
(1981-1987)
59 NM 1.00

All-Star Western
(1970-1972)
6 FN 5.90
7 FN- 6.70
11 G+
(2nd Jonah Hex) 16.25

America vs The Justice Society
(1985 4 Issue Ltd Series)
1 FN+ 3.25
2 NM 4.00
4 FN- 2.00

Angel & The Ape
(1968-1969)
2 FN 6.00
7 FN- 4.00

Anima
(1994-1995)
0-1 NM 1.25
2-15 NM 1.00

Animaniacs
(1995-1999)
13, 24-25 NM 1.00
27, 30-31 NM 1.00
31 NM 1.25
32, 35-36, 38 NM 1.00
40, 45, 47-50 NM 1.00

Anthro
(1968-1969)
1 FN+ 16.25
1 VFN- 17.50
2 VG+ 5.00
3 VFN- 7.00
4 FN 6.00
6 VFN- 7.00

Aquaman
(1989 5 Issue Ltd Series)
1-5 NM 1.00

Aquaman (Vol 1)
(1st Series 1962-1971, 1977-1978)
62 VFN 2.25
62 NM 3.00
63 NM 3.00

Aquaman (Vol 2)
(2nd Series 1991-1992)
1 NM 1.00
2-3, 5-6, 8 NM 0.75
10-12 NM 0.75

Aquaman (Vol 3)
(1994-2000 3rd Series)
0 NM 2.50
1 NM 4.50
2 NM 3.50
3 NM 3.00
4 NM 2.50
5 15 NM 1.50
17 NM 1.50
27, 29-35 NM 1.25
55-57, 61-62 NM 1.50
68 NM 1.50
70, 72, 74 NM 2.00

Aquaman (Vol 4)
(2002-present)
1 NM 4.50
2, 4-9 NM 3.00
10-12 NM 2.50

Aquaman Annual
(1995-present)
4 NM 2.50

Arion: Lord of Atlantis
(1982-1985)
2 3, 9, 11 13 NM 1.25
15, 17, 25 26 NM 1.25
28 NM 1.25

Armageddon 2001
(1991 2 Issue Ltd Series)
1 NM 1.75
2 NM 1.50

Atom Special
(1993,1995)
1 NM 1.75
2 NM 2.00

Atom, Power of
(1988-1989)
1 NM 0.75
2-8 NM 0.60
10-17 NM 0.60

Atom, Sword of
(1983 4 Issue Ltd Series)
2-4 NM 1.00

Atom, The
(1962-1969)
6 VG 15.25
7 G+ 30.50
9 G- 6.30
13 VG- 7.20
13 VG+ 9.75
18 VG 10.00
18 VG- 5.00
19 VG 10.00
24 G+ 6.80
31 FN+ 8.10
39-40 FN+ 16.75
42 G- 3.15
45 FN 13.25

Authority (Vol 2)
(2003-present)
3-5 NM 3.00

Azrael
(1995-present)
1 NM 4.50
8-12 NM 1.75
14 NM 1.75
17 VFN 1.30
17 NM 1.75
18 23 NM 1.75
25 NM 1.75
30-31 NM 1.75
34 NM 1.75
54 NM 3.00
56-60 NM 3.00
68 72 NM 2.00
77-82 NM 2.25
84 NM 2.25
86 NM 2.25
88 NM 2.25
93 NM 2.25

Azrael Annual
(1995-present)
3 VFN- 1.75

Azrael One Million
(1998 One Shot)
1 NM 2.50

Aztek The Ultimate Man
(1996-1997)
4-6, 8-9 NM 1.25

Babylon 5
(1995)
3 NM 5.00
4-5 NM 4.00
6 NM 3.00

Babylon 5 in Valens Name
(1998 3 issue Ltd Series)
2 NM 4.00

Batgirl
(2000-present)
1 NM 4.50
2 NM 3.50
3 7 NM 3.00
9 NM 2.00
9-10 NM 3.00
11 NM 2.50
12 NM 3.50
13-14 NM 2.50
15-22 NM 2.25
22 VFN 1.55
23-24 NM 2.25
25 NM 3.50
26-38, 40-45 NM 2.25

Batgirl Secret Files
(2002 One Shot)
1 NM 4.00

Batgirl Special
(1988 One Shot)
1 NM 6.50
1 VG+ 2.60

Batgirl Year One
(2002-2003 9 Issue Ltd Series)
4, 6, 8 NM 2.50

Batman
(1940-present)
0 NM 2.50
1 G 4999.00
119 VG- 39.75
120 G+ 30.50
148 G+ 4.25
152 VG 12.75
159 VG 17.25
161 G+ 9.00
168 VG+ 21.75
170 VG- 12.75
171 G
(1st Silver Age Riddler)
26.00
171 G
(1st Silver Age Riddler)
30.00
173 G+ 9.75
177 VG- 13.75
184 VG 7.90
187 FN+
(80 pages) 34.25
188 VG+ 11.50
188 VFN 25.00
188 VG 10.00
193 G+ 9.50
195 FN- 8.50
195-196 VG 9.50
197 VG 4.50
199 VG- 9.50
201 FN 11.00
201 VG 10.00
203 VFN 27.75
204-205 VG 8.70
206 G+ 5.70
206 VG- 7.20
207 FN+ 15.75
207 VG 8.70
210 VG+ 9.75
211 VFN 21.50
212 VG+ 9.75
213 VFN- 40.25
216 FN+ 13.25
218 G 6.00
225 VG- 5.10
230 FN- 8.10
233 VFN 27.00
233 VFN- 23.25
236 FN 9.50
238 G+ 10.25
242 VG 7.20
243 FN+ 18.00
247 FN+ 13.00
247 VFN 14.00
248 FN+ 13.00
249 VFN 14.00
250 FN+ 13.00
250 VFN- 14.00
250 VG+ 8.00
252 VFN- 14.00
254 VFN- 20.50
255 VFN 29.25
258 VFN 25.00
260 VFN 28.75
260 VFN+ 32.25
261 FN+ 18.50
261 VFN+ 28.25
262 VFN+ 17.25
263 FN+ 8.10
264 FN 7.50
265 VFN 10.50
266 VFN 11.25
267-268 FN+ 8.10
269 NM 1.25
269 VFN 9.30
270 VFN- 8.70
271-272 VFN 9.30
272 VFN- 10.00
273 FN 6.20
273 VFN+ 10.00
273 VG+ 5.00
274 FN- 6.20
274 VFN 8.70
275 VFN 9.30
276 VFN+ 0.00
280 NM- 11.25
280 FN+ 8.10
281 FN 7.50
281 VFN+ 10.00
282 FN+ 8.10
283 VFN 9.30
283 VFN+ 10.00
284 VFN 9.30
284 VFN 8.70
285 VFN 9.30
286 VFN- 9.75
288 FN+ 9.10
289 NM 14.00
290 VFN+ 11.00
291-292 FN 8.40
292 VFN 10.50
293 VFN- 8.70
294 VFN 10.50
294 VFN+ 11.00
295 FN+ 8.10
295 NM- 11.25
296 FN- 6.20
296 VFN+ 0.00
297 FN- 6.20
297 VFN 9.30
298 VFN+ 10.00
299 FN+ 8.10
299 VFN 8.70
302 VG 2.60
306 FN- 3.75
306 VFN 5.60
306 G+ 1.85
307 VFN 5.20
308 NM 7.00
308 VFN- 4.90
309 FN+ 4.50
309 VG 2.45
310 FN+ 4.50
310 VFN- 4.90
311 VFN+ 5.60
312 FN+ 4.50
312 NM 7.00
313 VFN 5.20
313 VG+ 2.80
314 VFN+ 5.60
314 VG+ 2.80
315 VFN- 4.90
315 VFN 5.20
316 FN+ 4.50
318 FN 4.20
319 VFN- 4.90
320 FN+ 4.50
320 NM 7.00
321 VFN+ 8.80
321 VG+ 4.40
322 FN+ 5.20
322 VFN- 5.60
323 FN+ 5.20
323 NM 8.00
324 FN+ 5.20
324 VFN 5.60
324 NM 8.00
325 FN+ 4.50
325 VFN 5.20
326 FN+ 4.50
326 NM 7.00
326 VFN- 4.90
327 NM 7.00
327 VFN+ 5.60
328 NM 7.00
328 VFN 5.20
328 VFN+ 5.60
329 FN 4.20
329 VG+ 2.80
330 FN+ 4.50
330 FN- 3.50
330 VFN 5.20
331 VFN+ 5.60
331 VFN- 4.90
332 VFN 5.20
332 VFN+ 3.60
332 VFN- 4.90
333 FN+ 4.50
333 VFN 5.20
333 VFN+ 5.60
334 VFN 3.35
334 VFN- 4.90
334 VG 2.10
335 VFN 5.20
335 VFN+ 3.60
335 VG- 2.10
335 FN+ 4.50
336 FN+ 4.50
336 VFN+ 5.60
336 VFN- 4.90
337 FN+ 4.50
337 NM 7.00
337 VFN- 4.90
337 VG- 2.10
338-339 VFN 5.20
340 NM 4.00
340 NM 7.00
340 VFN+ 5.60
341 VFN 5.20
341 VFN- 4.90
341 NM 7.00
342 NM 7.00
342 FN- 4.50
343 FN 4.20
343 NM 7.00
343 VFN- 4.90
344 NM 7.00
344 VFN 5.20
345 NM 7.00
345 VFN+ 5.60
345 VFN- 4.90
346 FN 4.20
346 NM 7.00
346 VFN+ 5.60
347 NM 7.00
347 VFN+ 5.60
348 NM 7.00
348 VFN 5.20
348 VG- 2.10
349 NM 7.00
349 VFN+ 5.60
349 VFN- 4.90
350 NM 7.00
350 VFN- 4.90
351 FN- 3.50
351 NM 7.00
351 VFN- 4.90
351 VG+ 2.80
352 VFN+ 5.60
352 NM 7.00
353 NM 8.00
353 VFN- 5.60
354 G+ 1.75
354 NM 7.00
354 VFN 4.90
355 FN+ 5.20
355 NM 8.00
355 VFN 6.00
356 FN+ 4.50
356 NM 7.00
356 VG 2.10
357 VFN
(1st Jason Todd) 8.70
357 FN+
(1st Jason Todd) 8.10
357 NM
(1st Jason Todd) 12.50
358 VFN- 4.90
358 NM 7.00
358 FN+ 4.50
359 FN+ 4.50
359 NM 7.00
360 FN+ 4.50
360-362 NM 7.00
362 VFN 5.20
363 NM 3.25
363 NM 7.00
363 NM- 6.30
364 NM 3.25
364 NM 7.00
364 VFN- 4.90
365 NM 7.00
367 VFN- 4.90
368 VFN- 8.40
368 NM 12.00
369 FN 3.00
369-372 NM 6.00
374 NM 6.00
376-377 NM 6.00
377 VFN 4.50
378-379 NM 6.00
382 VFN+ 4.80
383 NM 6.00
384 NM 5.00
388 NM 5.00
389 VFN 3.75
392 NM 5.00
394 VFN 3.75
401 NM 2.75
401 NM 5.00
404 NM 11.00
404 VFN- 7.70
405 NM 8.00
405 NM- 7.20
406-407 NM 8.00
407 VFN 2.40
407 VFN+ 2.60
407 VFN 5.60
407 VG+ 1.30
408 NM 5.00
408 VFN 3.75
409 NM 2.50
409-410 NM 5.00
409 FN+ 3.25
410 VFN- 3.50
411 VFN+ 2.80
412-414 NM 3.50
415 NM 1.75
415 NM 3.50
415 VFN 1.20
416 NM 3.50
417 VFN- 4.50
418 NM 4.50
419 VFN- 2.80
419 VFN 3.00
419 NM 4.00
419 FN+ 2.60
419 NM- 3.60
420 NM 3.75
420 VFN+ 3.00
423 NM 3.50
424 NM 1.75
425 VFN 2.60
426 FN+ 2.90
427 VFN+ 3.60
428 VFN+ 2.80
428 NM 3.50
429 NM 2.50
429 VFN+ 2.00
430-433 NM 1.50
433 VFN+ 1.35
434 VFN 1.10

434-435 NM 1.50
436 NM 2.25
437-441 NM 1.50
442 NM 2.25
443-447 NM 1.25
448 NM 2.50
449-456 NM 1.25
457 NM 2.75
458-476 NM 1.25
481-485 NM 1.00
491-496 NM 2.50
497 NM 3.50
498-499 NM 2.50
500 NM 3.50
502-503 NM 2.50
505-506, 508 NM 1.75
509 NM 2.50
510 NM 1.75
511 NM 2.50
512-514 NM 1.25
516-520 NM 25
522-523 NM 2.50
527-528 NM 1.25
530 NM 2.50
534 NM 1.50
535 NM 2.00
548 NM 1.25
569 NM 3.00
620 NM 3.50

Batman & Robin adventures
(1995 1997)
1 NM 2.50
2, 4-7, 11-15 NM 2.00
18-20, 22-23 NM 2.00

Batman & Superman Worlds Finest
(1999 10 Issue Ltd)
2-3, 5-8 NM 2.50

Batman Adventures (Vol 1)
(1992-1995)
8-11, 13 NM 2.00
30, 32 NM 1.25

Batman Adventures (Vol 2)
(2003-present)
1 NM 3.50
4-6 NM 2.50

Batman Annual
(1961-1964, 1982-present)
1 FN+ 240.00
5 FN+ 42.00
9 FN+ 3.90
11 VFN 2.80
12 NM 4.00
13 NM 3.00
14-17, 19 NM 2.50

Batman Batgirl
(1998 One Shot)
1 NM 1.75

Batman Beyond
(1999-present)
5, 17, 19, 23 NM 2.00

Batman Bullocks Law
(1999 One Shot)
1 NM 3.50

Batman Chronicles
(1995-present)
1 VFN 3.35
3 NM 3.50
4 NM 3.00
7, 15, 18 NM 2.50
17 NM 3.50

Batman Family
(1975-1978)
2 VFN+ 8.00
3-4 VG+ 4.00

Batman Family (2002 Ltd)
(2002 8 Issue Ltd Series)
1 NM 3.00
2-8 NM 2.50

Batman Jokers Apprentice
(1999 One Shot)
1 NM 4.00

Batman Mr Freeze
(1997 One Shot)
1 NM 4.50

Batman Special
(1984 One Shot)
1 NM 5.00

Batman vs Predator
(1992 3 Issue Ltd Series)
2-3 NM 2.00

Batman vs Predator Bloodties III
(1997 4 Issue Ltd Series)
3 NM 2.00

Batman, Shadow of the (1985)
(1985 1986)
2, 4-5 VFN+ 3.60

Batman/Grendel: Devils Riddle & Devils Masque
(1993 2 Issue Squarebound Ltd Series)
1 NM 4.50

Batman/Judge Dredd: The Ultimate Riddle
(1995 One Shot)
1 NM 3.50

Batman/Spawn: War Devil
(1994 One Shot)
1 NM 4.50

Batman/Wildcat
(1997 3 Issue Ltd Series)
1-2 NM 1.75

Batman: Bane
(1997 One Shot)
1 NM 3.50

Batman: Batgirl (One Shot)
(1997 One Shot)
1 NM 4.50

Batman: Black & White
(1996 4 Issue Ltd)
3-4 NM 2.50

Batman: City of Light
(2003 8 Issue Ltd Series)
1 NM 3.00

Batman: Dark Victory
(1999-2000 13 Issue Ltd)
1 NM 5.50
3 NM 2.00
7-9 NM 3.00
10-11 NM 3.00

Batman: Death & the Maidens
(2003-2004 9 Issue Ltd)
2, 4 NM 3.50

Batman: Full Circle
(1991 One Shot)
1 NM 4.50

Batman: GCPD
(1996 4 issue Ltd Series)
3 NM 1.75

Batman: Gordon of Gotham
(1998 4 Issue Ltd Series)
1-3 NM 1.50

Batman: Gotham Knights
(2000-present)
8, 16, 18 NM 2.50
2, 25 NM 2.50
27-31 NM 2.50
32 NM 2.25
45 NM 2.50

Batman: Gotham Nights
(1992 4 Issue Ltd Series)
1 NM 1.25
2-4 NM 0.75

Batman: Gotham Nights II
(1995 4 Issue Ltd Series)
1-2 NM 1.25

Batman: Harley Quinn
(1999 One Shot)
1 NM 6.50

Batman: Hollywood Knight
(2001 3 Issue Ltd Series)
1, 3 NM 2.50

Batman: Its Joker Time
(2000 3 Issue Ltd Series)
2 NM 4.50

Batman: Legends of the Dark Knight
(1989-present)
0 NM 2.50
1 NM 3.50
2 NM 2.00
3-5 NM 1.50
6 NM 2.00
7-10 NM 1.50
11 NM 2.50
12 NM 1.50
13-20 NM 2.00
21-29, 31-38 NM 1.50
41-43, 45, 47 NM 1.50
51-53, 55-57 NM 1.50
62 NM 2.50
63 NM 2.25
64, 66-67 NM 1.50
69-71, 76-77 NM 1.50
79-81, 84, 89 NM 1.50
102-104 NM 2.00
116, 118-119 NM 3.00
121-122, 147 NM 3.00
123-124 NM 2.50
148-158 NM 2.25
161, 163 NM 2.75
167-168, 172 NM 2.50

Batman: Manbat
(1995 3 Issue Ltd Series)
1-3 NM 4.95

Batman: Nevermore
(2003 5 Issue Elseworlds)
1 NM 2.50

Batman: No Mans Land Zero
(1999 One Shot)
0 NM 4.00

Batman: Orpheus Rising
(2001 5 Issue Ltd Series)
2-3, 5 NM 2.50

Batman: Our Worlds at War
(2001 One Shot)
1 NM 3.00

Batman: Penguin Triumphant
(1992 One Shot)
1 NM 3.50

Batman: Reign of Terror
(1998 Elseworlds One)
1 NM 3.50

Batman: Run Riddler Run
(1992 3 Issue Ltd Series)
2 NM 3.50

Batman: Shadow of the Bat
(1992-present)
0 NM 2.25
1 NM 2.50
2-5 NM 1.75
7-15 NM 1.50
16-18, 21 NM 2.50
25 VFN+ 2.00
29-30 NM 2.50
31-34 NM 1.50
35 NM 2.50
36-40, 42-47 NM 1.50
48 NM 2.00
49 VFN 1.50
50-51 FN+ 0.95
51, 53, 56 NM 1.50
57 VFN 1.10
65 NM 1.50
85-86, 88 NM 3.00
89, 90, 92, 94 NM 2.50

Batman: Shadow of the Bat Annual
(1993-present)
1-3 NM 2.50

Batman: Shadow of the Bat One Million
(1998 One Shot)
1 NM 2.50

Batman: Sword of Azrael
(1992-1993 4 Issue Ltd)
1 NM 5.00
2 NM 4.50
2 VFN+ 4.05
3-4 NM 4.00

Batman: The Cult
(1988 4 Issue Ltd Series)
1 NM 6.00
2-4 NM 4.50

Batman: The Dark Knight Returns
(1986 4 Issue Ltd Series)
2 NM- (3rd Printing) 17.00
4 NM 10.00

Batman: The Gotham Adventures
(1998-present)
12 NM- 1.80
15, 28, 35 NM 2.00
38-41, 45, 49 NM 2.00
53-60 NM 2.00

Batman: The Killing Joke
(1988 One Shot)
1 NM 12.50

Batman: The Long Halloween
(1996-1997 13 Issue Ltd)
1 NM 5.50
4-11 NM 3.00
12 NM 3.50

Batman: The Ultimate Evil
(1995-1996 2 Issue Ltd)
1 NM 4.00

Batman: The Untold Legend
(1980 3 Issue Ltd Series)
1 VFN+ 4.00
1 VFN 3.75
1 NM- 4.50
2-3 VFN- 2.80

Batman: Toyman
(1998 4 Issue Ltd Series)
1-3 NM 1.75

Batman: Two-Face Strikes Twice
(1993-1994 2 Issue Ltd)
1-2 NM 3.50

Beast Boy
(1999-2000 4 Issue Ltd)
2-4 NM 2.00

Beowulf: Dragon Slayer
(1975-1976)
3-4 VFN 3.00
5 FN+ 2.60
5 NM 4.00
5 VG- 1.20

Big Daddy Danger
(2002-03 9 Issue Ltd)
1-9 NM 2.50

Birds of Prey
(1998-present)
22 NM 2.00
30, 32, 45 NM 2.25
51, 53-54 NM 2.50

Black Condor
(1992-1993)
1 NM 1.50
2, 4 NM 0.75

Black Lightning (Vol 1)
(1977-1978)
4 VFN 3.00

Blackhawk (Vol 1)
(1957-1968, 1976-1977, 1982-1984)
134 VG+ 22.50
143 VG+ 10.50
147 G+ 7.50
147 VG+ 15.00
148 G 6.00
148 VG- 9.00
165 VG- 6.70
186-187 VG 2.95
196 G 1.25
199 FN 5.10
205 VG+ 8.00
223 FN 3.60
224 FN- 3.00
244 NM 3.50
248 VFN- 1.10
249 VFN- 1.05
252 NM 2.50
253 VFN- 1.25
254-256 NM 2.50
257 VFN 1.25
258 VFN 1.50
259 VFN- .25
262 NM 2.50
264 VFN 1.50

Bloodbath
(1993 2 Issue Ltd Series)
1 NM 2.50

Blue Beetle
(1986-1988)
1 NM 2.50
2-24 NM 2.00

Bob the Galactic Bum
(1995 4 Issue Ltd Series)
1-4 NM 1.50

Bodydoubles
(1999 4 Issue Ltd Series)
1-3 NM 2.00

Bomba, The Jungle Boy
(1967-1968)
1 G 2.80
2 VG+ 3.00
3 G 1.10
4 FN+ 4.80
5 VG+ 3.00
6 FN- 3.75
7 VG 2.60

Book of Fate
(1996-1998)
1 NM 2.50
7-8 NM 1.75
10, 12 NM 1.50

Books of Magic
(1990 4 Issue Ltd Series)
1, 3-4 NM 3.50

Booster Gold
(1986-1988)
1 NM 2.50
2 NM 2.00

Brave & The Bold (1992 Ltd)
(1992 6 Issue Ltd Series)
6 NM 1.50

Brave & The Bold, The
(1955-1983)
30 VG+ 220.00
35 G 29.75
54 VG+ (1st Teen Titans) 52.50
56 G 4.50
57 VG- (1st Metamorpho) 19.00
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59 G+ 9.75
59 VG 18.00
60 FN 30.00
61 VG 11.50
61 VG+ 23.00
62 G+ 11.00
64 VG 8.40
65 G- 3.85
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67 VG+ 9.00
68 VG- 9.00
68 FN 24.50
69-70 FN 13.25
71 FN+ 16.75
72 VFN- 22.00
73 FN+ 6.75
74 G 4.50
76 VFN- 20.50
81 VG 9.40
87 VG+ 4.80
90 VG- 5.10
93 VG 7.50
96 FN+ 3.00
97-98 VG+ 8.00
105 G+ 3.00
110 VG 4.80
111 VFN- 17.50
114 FN+ 6.25
115 VFN+ 20.00
118 VFN- 5.60
119 FN+ 5.20
119 VG- 2.40
122 FN 3.60
122 VG 2.10
123 FN+ 3.90
127 FN+ 3.90
128 VG 2.40
130 VFN 4.50
131 FN 3.60
131-132 VFN 4.20
133 FN+ 3.90
133 VFN 4.50
135 VG 2.10
136 VFN 4.50
136 VG+ 2.40
137 FN+ 3.90
138 VFN 4.50
139 VG+ 2.40
139 FN+ 3.90
139 VFN 4.50
140 VFN 4.20
141 FN 4.00
141 VFN 5.60
142 NM 5.00
142-143 VFN 3.75
144 VFN- 3.50
145-146 VFN+ 4.00
147 VFN- 3.50
147 VG 1.75
148 NM 5.00
148 VFN 3.75
148 VG- 1.50
149 VFN+ 4.00
149 VG 1.75
150 VFN+ 6.00
150 NM 7.50
151 FN+ 3.25
152 FN 3.00
152 NM 5.00
152 VFN- 3.50
153 NM 2.00
153-154 VFN 3.50
155 VFN+ 4.00
155 VFN- 3.50
156-157 VFN- 3.50
156 VFN 3.75
156 VFN- 1.40
158 VFN 4.00
158 VFN 3.75
159 VFN 3.75
159 VFN+ 4.00
160 FN+ 3.25
160 VFN 3.75
161 NM 3.50
162 VFN+ 2.80
162 VFN- 2.45
163-164 NM 3.50
165 FN+ 2.25
165 NM 3.50
165 VFN+ 2.80
166 NM 3.50
166 VFN 2.60
166 VFN- 2.45
167 VFN+ 2.80
168 FN- 0.80
168 NM 3.50
168 VFN+ 2.80
169 FN 2.10
169 VFN 2.60
169 VFN 2.45
170 VG+ 1.40
171 VFN+ 2.80
172 FN+ 2.25
172-173 NM 3.50
173-174 VFN- 2.45
175-176 FN+ 2.25
176 VFN- 2.45
177 FN+ 2.25
177 FN- 1.75
177 VFN- 2.45
178 NM 3.50
178 VFN 2.45
179 FN+ 0.85
179 NM 3.50
179 VFN- 2.45
180 NM 3.50
180 VFN 2.60
181 VFN+ 2.80
181 NM 3.50
182 VFN- 2.45
182 G 0.70
182 NM 3.50
183 NM 3.50
183 VFN 2.60
183 VFN+ 2.80
184 NM 3.50
184 VFN+ 2.80
185 FN 2.10
185-186 NM 3.50
186 VFN- 2.45
187 VFN- 2.45
187 NM 3.50
188 VG+ 1.40
188 NM 3.50
188 FN+ 2.25
189-190 NM 3.50
190 VFN 2.60
191 NM 5.00
191 VFN 3.75
191 VFN 3.50
192 NM 3.50
193 VFN 2.45
194 VFN+ 2.80
194 VFN- 2.45
195 VFN- 2.45
195 VFN 2.60
199 FN+ 2.25
199 NM 3.50

Bugs Bunny (Ltd)
(1990 3 Issue Ltd Series)
1 NM 3.00

Camelot 3000
(1982-1985 12 Issue Ltd)
1 NM 3.50
2 NM .75
3 NM 2.50
4 NM 1.50
5-6 NM 2.50
7-9 NM 1.50
10-11 NM 2.50
12 NM 3.50

Captain Action
(1968-1969)
3 G 4.50

Captain Atom (Vol 2)
(1987-1991 2nd Series)
2 NM 1.00
3-32 NM 0.50
33 NM 2.00
34-35 NM 0.50
36 NM 1.50
37-40 NM 0.50
41-45 NM .50
46 NM 0.50
47-50 NM 1.50
51-54 NM 0.50
55-57 NM 1.50

Captain Atom Annual
(1987-1988)
1-2 NM 1.00

Captain Carrot & The Zoo Crew!
(1982-1983)
1 NM 4.50
1 VG+ 1.80
7-9 NM 3.00
11-13 NM 3.00

Captain Storm
(1964-1967)
16 FN- 3.50

Cartoon Network presents:
(1997-present)
2-3, 5-9, 11-23 NM 1.25

Catwoman (Ltd)
(1989 4 Issue Ltd Series)
4 NM 2.50

Catwoman (Vol 1)
(1993-2001)
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3 NM 4.00
5 NM 3.50
7 NM 4.50
8-9 NM 3.00
10-11 NM 2.50
13-14 NM 2.00
16 NM 2.00
17-21, 23, 29-30 NM 1.50
31 NM 2.50
33, 37, 43 NM 1.50
84 NM 1.75
86 NM 2.00

Catwoman (Vol 2)
(2001-present)
1 NM 5.50
2 NM 3.50
5, 7-10, 12-13 NM 2.50
15, 17-20, 24 NM 2.50

Catwoman Annual
(1993-present)
1 NM 3.00
3 NM 2.00

Catwoman One Million
(1998 One Shot)
1 NM 2.50

Chain Gang War
(1993-1994)
3, 6, 8, 11 NM 1.25
5 NM 1.75

Challengers of the Unknown (Vol 1),
(1958-1973, 1977-1978)
21 VG+ 28.00
30 G+ 14.25
31 VG 13.75
34 FN 10.75
34 VG- 6.00
36 VFN 15.50
36 VG 7.20
49 VG+ 5.60
50 VG- 3.75
51 VG+ 5.00
62 VG 4.35
78 VFN- 7.00
79 FN- 2.75
79 VFN+ 8.00
80 VFN- 3.85
80 VFN- 7.00
81 VFN 1.85
83 NM 4.00
85 FN+ 1.40
85 VFN 1.60
85 VFN- 1.50
86 NM 4.00

Challengers of the Unknown (Vol 2)
(1996-1998
2-4 NM 1.50
6 NM 1.50
8-9 NM 1.50
13-14 NM 1.25
16-18 NM 1.25

Champion Sports
(1973-1974)
1 VG+ 4.00

Cinnamon: El Ciclo
(2003 5 Issue Ltd Series)
1 NM 3.00
2-3 NM 2.50

Clash
(1991-1992 3 Issue Ltd)
2 NM 3.50

Claw The Unconquered
(1975-1978)
5 NM 3.50
6 FN- 1.75

Cosmic Odyssey
(1988-1989 4 Issue Ltd)
1-2, 4 NM 2.50

Creature Commandos
(2000 8 Issue Ltd Series)
2 NM 2.00

Creeper
(1997-1998)
2 NM 1.75
4-10 NM 1.75
10 VFN- 1.20
11 NM 1.75

Creeper, Beware The
(1968-1969)
1 FN 24.00
1 VFN 40.00
2 FN+ 10.50
2 VG 10.00
3 FN 15.00
3 FN- 13.00
4 FN 15.00
4 FN 13.00
5-6 VFN- 23.50

Crisis on Infinite Earths
(1985-86 12 Issue Ltd)
1 NM 11.00
2 NM 8.00
3-6 NM 6.50
7 NM 12.50
8 NM 12.50
9-11 NM 6.50
12 NM 9.00

Dark Mansion of Forbidden Love, The
(1971-1972)
1 VG+ 31.00

Darkstars
(1992-1996)
0 NM 2.25
1 NM 1.50
2-23, 25 NM 1.25
24 NM 1.50
27-29, 31-33 NM 1.25
35-37 NM 1.25

Day of Judgement
(1999 5 Issue Ltd Series)
1 NM 3.00
2-3 NM 2.50

DC 100 Page Super Spectacular
(1971-1973)
14 VFN- 22.50
17 FN- 8.10
17 VFN- 15.00
18 FN+ 12.00
18 FN 8.10
18 VFN 15.00
21 G+ 3.90
22 VFN 18.00
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DC Comics Presents
(1978-1986)
4 VFN- 3.50
5 NM 5.00
7 VFN- 3.50
8-10 NM 5.00
11 VFN+ 4.00
12 NM 5.00
13 NM 4.00
15 NM 4.00
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44, 45 NM 1.00
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52 NM 3.50
57-58 NM 1.00
59 NM 3.50
61-62 NM 1.00
62 VFN 0.60
64, 70 NM 1.00
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DC First: Superman/Lobo
2002 One Shot)
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(1998 4 Issue Ltd Series)
1 NM 2.50
2-4 NM 2.00

DC One Million 80 Page Giant
(1999 One Shot)
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DC Special
(1968-1971, 1975-1977)
4-5 VG 7.20
7 VG+ 8.20
1. VG 7.20
12 VG+ 8.20
13 FN 10.75
14 VFN+ 20.25
15 VFN 18.00
16 NM 14.00
17 VFN 10.00
18 NM 12.50
19 VFN 10.00
29 VFN- 10.50

DC Special Series
(1977-1981)
2 VG+ 3.60
6 FN+ 7.80
15 VFN+ 9.50
16 VFN+ 29.50

DC Super-Stars
(1976-78)
7 VG- 1.40
8 VFN- 4.60
10 G+ 1.40
12 VG 2.15
16 VFN+ 6.00

DC Two Thousand
(2000 2 Issue Ltd Series)
1-2 NM 5.95

DC Versus Marvel Comics
(1996 4 Issue Ltd Series)
1 NM 4.50
2-3 NM 3.50

Deadman
(2001-present)
1 NM 3.00
2, 4, 6, 9 NM 2.50

Deadman: Dead Again
(2001 5 Issue Ltd Series)
2-5 NM 2.25

Deadman: Love After Death
(1989-90 2 Issue Ltd)
1 NM 2.50

Deathstroke The Terminator
(1991-1996)
0 NM 2.25
1 NM 2.00
2-3 NM 1.50
4-5, 7, 9-26 NM 1.25
28-29, 31 NM 1.25
33-36, 48, 49 NM 1.25
52 NM 1.50

Deathstroke The Terminator Annual
(1992-1995)
1 NM 2.00

Demon Annual
(1992-1993)
1 NM 2.00
2 NM 15.00

Demon (Vol 1)
(1972-1974 1st Series)
2 FN- 6.00
9-10 FN- 5.00
13 FN+ 6.50
14 FN 6.00
15 FN- 5.00
15 VG+ 2.20

Demon (Vol 2)
(1990-1995 2nd Series)
1 NM 3.50
3 NM 2.00
4-10 NM 1.25
14 NM 1.50
15 NM 2.00
16-18 NM 1.25
19 NM 1.50
20-37, 39 NM 1.25
43-44 NM 1.25
45 NM 2.00

Demon: Driven Out
(2003 6 Issue Ltd Series)
1 NM 2.50

Desperadoes: Quiet of the Grave
(2001 5 Issue Ltd Series)
1-5 NM 2.50

Detective Comics
(1937-present)
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257-259 VG- 43.00
262 VG- 33.50
272 POOR 4.05
290-291 VG 23.00
293 G- 10.25
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306-307 VG+ 10.50
308 VG- 7.80
309 VG+ 10.50
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314 VG- 7.20
315 VG 8.70
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322 VG+ 13.75
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379 FN+ 9.75
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385 VG 10.00
386 FN 13.25
387 G+ 6.60
388 VG 10.00
388 VG+ 11.50
391 FN 12.75
392-393 VG+ 9.75
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402 FN- 13.25
403 VG+ 9.75
407 VG- 7.20
409 VFN- 18.50
410 FN- 13.25
411 FN 9.20
411 VG 6.20
412 FN 9.20
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448-449 VFN- 8.40
450 VFN 9.00
450 VG+ 4.80
450 VFN- 8.40
451 VFN 9.00
452 FN+ 7.80
452 VFN- 8.40
453 FN- 6.00
454 FN+ 7.80
455 FN- 6.00
455 VFN- 8.40
456 FN 7.20
456 VFN+ 9.50
457 FN 7.20
457 FN+ 7.80
458 VFN 9.00
459 FN+ 7.80
460 VFN 9.00
460 VFN- 8.40
460 NM 12.00
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469 FN+ 13.00
469-470 VFN 15.00
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474 VFN+ 16.00
474 VFN- 14.00
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476 VFN- 23.50
476 VFN+ 31.50
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477 FN- 9.20
477 FN 11.00
478 FN 10.00
478 NM 20.00
478 VFN 6.40
478 VFN+ 7.20
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481 FN 7.00
483 FN 8.40
485 FN 4.80
486 FN+ 5.20
487 VFN+ 6.40
492 FN+ 5.20
493-494 VG+ 3.20
496 VG 1.05
496 FN+ 3.25
497 VFN 3.75
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514. FN+ 3.25
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515 VFN+ 4.00
515 FN+ 3.25
516 FN 3.00
516 VFN- 1.90
517 FN- 2.50
517..NM 2.75
520 VFN- 3.50
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523. VG+ 2.00
524..VG+ 1.20
524..NM 3.00
524 .VFN 2.25
524..VFN- 3.50
525 VFN- 3.50
526 NM 10.00
528. FN- 1.35
531..NM 4.00
532..NM 3.50
533 .VFN+ 3.20
542 FN+ 2.60
544 NM 4.00
548 VFN- 2.80
555 VFN 3.00
562. NM 4.00
568. VFN+ 3.20
568 NM 2.25
568..VFN 1.65
569 .VFN 3.75
571 .NM 5.00
571..VFN+ 4.00
571..VFN- 3.50
572..NM 8.00
572..VFN+ 6.40
573..NM 4.00
574..FN+ 2.45
574 .NM 4.00
575 VFN- 7.00
575 .FN- 5.00
575..NM 10.00
575 VFN 7.50
576 .VFN 7.00
576. VFN+ 8.00
576 .NM 4.00
576 NM 10.00
577 NM 10.00
577 VFN 3.00
577..VFN+ 3.60
577. VFN+ 8.00
577 VFN- 7.00
578. FN+ 6.50
578..NM 10.00
579..VFN- 1.75
579..NM 1.75
579..VFN 1.30
580..VFN+ 2.00
580..NM 2.50
581..FN+ 1.10
581..NM 1.75
581..VFN 1.85
582..NM 1.75
582..VFN+ 2.00
583..NM 1.75
583..VFN- 1.75
584-585..NM 2.50
586..VFN+ 2.00
586..NM 1.75
586..VFN+ 1.55
587-588..NM 2.50
589..VFN+ 2.00
590..NM 2.50
591..NM 1.50
591..VFN- 1.75
592 .FN+ 1.60
592. NM 1.50
592..NM- 1.35
593..FN 1.50
593 NM 1.50
593 VFN 1.10
594-595..NM 1.50
595 VFN- 1.05
596 .NM 1.50
597..VFN 1.10
598 FN 3.00
598..NM 5.00
599..NM 2.50
600. NM 3.50
600 VFN 2.60
601..NM 1.25
602. FN 0.75
602 FN+ 0.80
602..NM 1.25
603 VFN 1.00
603 FN+ 0.80
603 NM 1.25
604 VFN 1.00
604 NM 1.25
604 NM- 1.10
605..VFN+ 1.00
605..VFN- 0.85
606..NM 1.25
606..VFN 1.00
607-612. NM 1.25
612..VFN- 0.85
613-621 .NM 1.25
621..VFN- 0.85
622-623..NM 1.25
624. FN+ 0.80
624-626..NM 1.25
627 .NM 4.50
628-630 NM 1.25
631-634..NM 1.00
635..NM 2.00
636..NM 1.00
637-648..NM 1.00
649 NM 2.00
650 .NM 2.50
651-653..NM 2.00
654. NM 3.00
656 658 NM 3.00
659 FN+ 1.75
659..NM 2.75
660-664. NM 2.50
664..VFN 1.85
665 NM 2.50
666 FN+ 1.60
666 .NM 2.50
666..VFN 1.85
666..VFN+ 2.00
669. NM 2.50
671..NM 2.50
671..VFN- 1.75
673 NM 2.50
675. NM 4.00
676. NM 2.50
676. VFN- .75
677..NM 1.75
678-681..NM 2.00
682 .NM 2.50
683. NM 1.25
685 NM 1.25
687 NM 2.00
691..NM 3.00
695. NM 1.25
696. NM 2.50
700 NM 5.00
712-713 .NM 1.25
732-733 NM 2.50
737..NM 2.50
748..NM 2.25
749..NM 2.50
752..NM 3.00
758..NM 3.00
762..NM 2.50
764 VFN- 1.75
765. NM 2.25
765-767..NM 2.50
768 .NM 2.25
768..VFN- 1.55
769-770..NM 3.50
771..NM 2.25
772 NM 3.50
773 .NM 2.25
773. NM 2.50
774..NM 2.25
774..NM 2.50
775, 777..NM 3.00
779, 781..NM 2.25
786-788..NM 2.50

Detective Comics Annual
(1988-present)
1 .NM 3.50
2..VFN+ 2.25
2. NM 2.50
3. NM 1.75
3..NM- 1.55
4..NM 1.75
4..VFN 1.40
5..NM 2.25
6. NM 1.75
7..NM 2.25
8..NM 3.00
10 .NM 3.00

Detective Comics One Million
(1998 One Shot)
1 .NM 2.50

Disavowed
(2000-present)
1. NM 2.00
3, 6..NM 2.25

Doc Savage
(1987-88 4 Issue Ltd)
2-3..NM 1.50

Doctor Fate
(1988-1992)
1..NM 1.00
2-14..NM 0.75
16, 18-21..NM 0.75
24-31, 33-39..NM 0.75
40-41..NM 1.00

Doctor Fate
(1987 4 Issue Ltd Series)
1, 3-4..NM 2.50

Doctor Fate
(2003 5 Issue Ltd Series)
1-4..NM 2.50

Doctor Fate Annual
(1989)
1..NM 1.25

Doctor Midnite
(1999 3 Issue Ltd Series)
1-3..NM 5.50

Doom Patrol (Vol 1)
(Vol 1 1964-68, 73)
96 .VG- 10.50
100..FN 25.50
107 .FN+ 13.00
108 .VG+ 8.00
114..VFN 11.25
115..FN- 7.50
117-118..FN 9.00
119 .VFN- 10.50
120..FN 9.00
122 VFN+ 6.40
123 NM 8.00
124 VFN+ 6.40

Doom Patrol (Vol 3)
(2001-present 3rd Series)
8, 11, 14-20. NM 2.25

Doomsday Annual
(1995 One Shot)
1..NM. 3.50

Eclipso
(1992-1994)
1-6, 8-17..NM 1.00
18. NM 1.50

Eclipso Annual
(1993)
1 NM 1.50

Eclipso The Darkness Within
(1992)
1-2..NM 1.50

Eighty Page Giant
(1964-1971)
1 VG- 59.50
4..VFN- 73.50
4..FN- 33.75
5 VFN- 59.00
6..G- 9.00
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9 .VG 26.00
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13..G+ 11.50
13..VG 18.00
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Elongated Man
(1991-1992 4 Issue Ltd)
1-4. NM 0.75

Elseworlds Finest
(1997 1-2)
1-2..NM 3.95

Enemy Ace: War in Heaven
(2001 2 Issue Ltd Series)
1-2..NM 5.50

Eradicator
(1996 3 issue Ltd Series)
1..NM 1.50
2-3..NM 1.25

Extreme Justice
(1995-1996)
0..NM 1.75
1-9 NM 1.25

Fallen Angel
(2003-present)
2-5..NM 2.50

Fanboy
(1999 4 Issue Ltd Series)
1..NM. 3.00
2-3. NM 2.50

Fate
(1994-1996)
0. NM 1.75
2-18 .NM 1.50

Fighting American
(1994 6 Issue Ltd Series)
4-5..NM 0.75

Final Night
(1996 4 issue Ltd Series)
1-4 .NM 1.50

Firebrand
(1996)
1-2 NM 1.25

Firestorm (Vol 1)
(1978 1st Series)
1..FN- 2.75
3..VFN+ 2.00

Firestorm, The Fury of
(1982-1990)
7-12..NM 1.00
13-23 .NM 0.80
24 .NM. 1.50
25-33, 35-40..NM 0.80
55, 61-62..NM 0.80
64-69 80..NM 0.80

Firestorm, The Fury of Annual
(1983-1987)
1..NM 1.25

First Issue Special
(1975-1976)
1..VG+ 1.00
3 FN+ 3.25
4 VFN 3.75
7 .NM 6.00
7 VFN 4.50
8 .VFN 9.40
8 VG 1.90
10..VFN 3.75
13..VFN- 9.40

Flash & Green Lantern: The Brave & the Bold
(1999-2000 6 Issue Ltd)
1 .NM 3.00
2-6 NM 2.50

Flash (Vol 1)
(1959-1985 1st Series)
114 .VG 50.00
126 FN+ 46.00
127..FN- 26.50
129..VFN-
(JSA App.) 125.00
130 FN+ 46.00
131. VFN- 50.00
132..FN+ 34.25
132. FN- 24.50
132-133 .VFN 60.00
134 FN+ 34.25
134-136 .VFN- 50.00
137 FAIR 19.25
137 G+ 26.50
137..VFN- 190.00
138..VFN 69.00
139..VG+
(1st Prof Zoom) 26.25
139..VFN- 40.00
140 .VG 23.00
140 VG-
(1st Heatwave) 15.50
141-142..VG+ 24.50
142..VG- 9.50
143..VG+ 24.50
144 VG 21.25
145-147 VG+ 24.50
148. G+ 7.60
148..VG+ 24.50
148..VG- 9.50
149..FN+ 40.75
149-150. VG+ 13.00
151. FN+ 52.50
152 FN+ 33.50
152 VG 7.90
153. FN 26.50
154 .FN+ 33.50
155..VG+ 20.25
157 .VG+ 8.50
163 .G+ 5.60
165 .FN+ 14.50
167..FN- 7.90
167..VG+ 9.00
168..VG+ 17.25
168. VG+ 10.00
170 VG 5.80
172. G+ 5.70
176. FN+ 26.50
176. FN- 8.20
176..VG 14.50
180..VFN- 18.50
181..FN- 10.25
198 VFN- 9.30
198 VG+ 9.75
199 .FN+ 15.75
199..G+ 5.70
201-202 FN- 8.90
203 .FN 10.00
204 FN+ 12.25
206..FN+ 12.25
206..VFN- 14.50
207..FN+. 12.25
208..FN+ 13.25
208 .VG 7.20
209 FN- 9.50
210..VG 7.20
212..VFN- 15.50
213..NM- 22.50
214..VFN 21.50
215..VFN 25.00
215..VFN- 21.50
216..FN 9.00
218..VFN- 18.50
220..FN 10.75
221..NM 12.00
221..VFN- 8.40
222 FN+ 7.80
223 .VFN 9.00
224..FN+ 7.80
225..NM 12.00
225..VFN 9.00
227..VFN- 8.40
229..VFN 23.25
230..VFN- 8.40
230..FN+ 2.25
230..VFN 9.00
231..VFN+ 2.80
235..VFN 6.70
241..VFN- 1.75
255 NM 2.00
291 .NM 1.50
293..NM 1.50
296. NM 1.25
301..NM 1.25
317-318..NM 3.00
333..NM 3.00

Flash (Vol 2)
(1987-present 2nd Series)
1..NM 6.50
1..VFN- 4.50
2..NM 2.00
3-4. NM 1.50
5-7. NM 1.25
7..VFN 0.90
7..VFN+ 1.00
8-26. NM 1.25
28 29 NM 1.25
30. FN+ 0.80
30 VG+ 0.60
31 NM 1.25
36-38 NM 1.25
40..NM 1.25
43-45..NM 1.25
45..VFN 1.00
52. NM 1.25
54-56..NM 1.25
56 .VFN 1.00
57 .NM 1.25
58..FN+ 0.85
58-59..NM 1.25
62 NM 1.25
63. NM 2.00
68. NM 2.00
81..NM 2.00
83. NM 2.00
94. NM 2.50
96..NM 2.00
99. NM 1.75
99 NM 2.00
101 NM 1.25
101. NM 2.00
102 FN 0.75
102 NM 1.25
102-103 NM 2.00
104..NM 1.25
104 NM 2.00
105 NM 1.25
105 NM 2.00
106..NM 1.25
106..NM 2.00
106..NM- 1.10
107 .NM 2.00
107 .NM 1.25
108 .NM 1.25
108-111 .NM 2.00
112..NM 1.25
112-117. NM 2.00
118-119..NM 1.25
119 .NM 2.00
120..NM 1.25
120-121 .NM 2.00
122..NM 1.25
122. NM 2.00
123. NM 1.25
123 NM 2.00
124 NM 2.00
124 NM 1.25
125. NM 2.00
127-128 .NM 1.25
131..NM 1.25
140-145..NM 2.00
149. NM 2.00
150..NM 2.50
151..NM 2.00
153..NM 2.00
155..NM 2.00
157..NM 2.00
160 .NM 2.00
178 .NM 2.00
184. NM 3.00
186-189..NM 3.00
194-196. NM 3.00
198..NM 6.00
202-203..NM 3.00

Flash 80 Page Giant
(1998-present)
1-2..NM 3.50

Flash Annual (Vol 2)
(1987-present)
1..NM 3.50
5..VFN- 1.10
6, 8, 11..NM 2.50

Flash Plus Nightwing
(1997)
1..NM 3.00

Flash Secret Files
(1997-present)
1. NM 3.50

Flash Special
(1990 One Shot)
1..NM 3.00

Flintstones & the Jetsons
(1997-present)
2, 5-19..NM 1.25

Forever Maelstrom
(2002-2003 6 Issue Ltd)
1..NM 3.00
2-6..NM 2.50

Forever People (Ltd)
(1988 6 Issue Ltd Series)
1-3 NM 2.00

Forever People, The
(1971-1972)
1 VG+ 13.00
3..FN 8.40
3..FN+ 12.25
3. FN- 8.90
4-5..FN+ 12.25
5..FN- 8.90
6..FN 10.00
7..VFN- 14.50
8 .VFN+ 19.00
9..NM- 21.00
11 .FN- 7.20
11..VG+ 5.80
11..FN+ 9.40

Four Star Spectacular
(1976-1977)
1 VG+ 3.95
2 VFN- 4.90
3..VFN+ 6.40

Freedom Fighters
(1976-1978)
6 VFN+. 4.80
9..VFN- 4.20
10. VFN+ 5.60
11 VFN 5.20

From Beyond the Unknown
(1969-73)
4. VG 3.30

Gen 13 (Vol 3)
(2002-present)
1-2..NM 3.00
3-13..NM 2.50
15 NM 2.50

Global Frequency
(2002-2003 12 Issue Ltd)
5. NM 5.00
8. NM 4.00

Golden Age, The
(1993 4 Issue Ltd Series)
1..NM 5.00
2-3 .NM 4.50

Gotham Central
(2002-present)
6-12..NM 2.50

Gotham Girls
(2002 5 Issue Ltd Series)
3-4..NM 2.50

Green Arrow (Ltd 1983)
(1983 4 Issue Ltd Series)
2-4..NM 3.00

Green Arrow (Vol 1)
(1988-1998)
0..NM 2.25
1. NM 3.50
2 .NM 2.50
3 .NM 2.50
4-5 NM 1.50
6. NM 1.25
15-16 NM .25
29..NM 1.00
31 .NM 1.00
35-36..NM 1.25
40 .NM 1.25
43..NM 1.00
49..NM 1.00
50. NM 1.50
51-53. NM 1.00
56. NM 1.00
59..NM 1.25
62-63 .NM 1.25
82-83..NM 2.00
85..NM 2.00
87..NM 2.00
89. NM 2.00
91-92..NM 2.50
93-94..NM 2.00
98 .NM 2.00
104. NM 2.00
125..NM 2.50
130 .NM 2.00
134. NM 3.00
136. NM 2.00

Green Arrow (Vol 2)
(2001-present)
1..NM 15.00
2 .NM 8.00
3-4..NM 4.50
5-6..NM 3.50
8..NM 3.00
18-19..NM 2.50
24..NM 2.50
26-28..NM 2.50
30-31. NM 2.50

Green Arrow Annual (Vol 1)
(1988-1996)
2-3..NM 2.00

Green Arrow: The Longbow Hunters
(1987 3 Issue Ltd Series)
1..NM 4.50
2..NM 3.50
2..VFN- 2.45
3..NM 3.50

Green Lantern (Vol 2)
(1960-1972, 1976-1988 2nd Series)
1..G+ 260.00
9..VG+ 44.50
11..FN+ 53.00
12 VFN- 62.00
13. VFN 82.50
14..G 13.50
14 .VFN 64.50
15..G- 9.75
15..VFN- 55.50
16..FN+
(1st Star Sapphire) 53.00
17..VG 20.25
18..FN- 26.50
18..G 10.50
21-22..VG 18.00
23 FN+ 33.00
23 .G+ 11.50
23 VG- 15.25
25 VG 18.00
26 VG+ 20.50
28 G+ 11.50
29..G 9.00
30..FN+ 36.00
31..FN- 15.00
31..VG- 15.75
32. VG 16.00
32..VG+ 13.00
32..VG+ 21.75
33..G- 6.70
33..VG- 9.50
35. FN 28.50
35 VFN- 44.25
35 VG+ 13.00
37..FN 28.50
38..G- 6.00
41 G- 5.80
42 .VG+ 18.75
45 .VG 27.50
48..VG+ 18.75
53 .VG 14.50
55..VG 14.50
55..VG+ 16.50
56 VG 14.50
58..VG+ 16.50
59..VG-
(1st Guy Gardner) 34.50
60 VG 10.00
61 VG 6.30
69..FN- 13.25
70..FN- 11.25
71..FN- 9.50
72..VG+ 8.20
74..VG+ 9.75
77..FN 19.00
78..FN+ 21.00
78-79 .VG+ 13.00
80 FN- 15.00
81 FN+ 19.75
82..VG+ 12.25
83..FN- 14.25
84..FN+ 19.75
86..VG+ 16.50
86 G+ 9.50
88 FN+ 15.75
88 VFN 21.50
89 FN+ 15.75
89. VFN+ 24.25
91-94 .VFN 4.50
94 95 .VFN+ 4.80
96 VFN 4.50
97..NM 2.00
97..NM 6.00
98..VFN 4.50
99..VFN+ 4.80
101..NM 4.50
101. FN 2.70
102 VFN- 3.15
102 VFN+ 3.60
102..VFN 3.35
102..NM 1.50
103..NM 4.50
104 VFN 3.35
104 VFN+ 3.60
105 FN 2.70
105. NM 4.50
106..NM 1.50
106..VFN 3.35
107..VFN 4.10
111-112..NM 2.50
114..VFN 1.85
121..FN 1.50
122..VG+ 1.00
123..VFN+ 2.00
123..VFN 1.85
124-125..NM 2.50
126..NM 1.25
126..NM 2.50
127..NM 3.50
128..VFN 1.85
129..NM 2.50
130..VG 0.85
131..VFN- 1.75
133..NM 1.25
134-136. NM 2.50
136..VFN- 0.90
137..VFN 1.00
137..VFN+ 1.10
137..VG+ 1.00
138..NM 2.50
138..VFN 1.00
140..NM 1.25
140..NM 2.50
141 .NM 1.50
145-146..NM 2.50
147..NM 1.25
147..NM 2.50
148. VFN 1.85
149 NM 2.50
152, 154, 156-159..NM 2.00
161..NM 1.00
162-163..NM 2.00
165-171..NM 2.00
176-177. NM 2.00
187 NM 2.00
190. NM 2.00
193 NM 2.00
198-199..NM 2.50
200..NM 5.00
201..NM 3.50
202..NM 2.00
203..NM 1.00
203-204..NM 2.00
205-207..NM 1.00
208-209..NM 2.00
211-222..NM 2.00
224..NM 4.00

Green Lantern (Vol 3)
(1990-present, 3rd Series)
0 NM 2.25
1 NM 5.00
2 NM 3.50
3-10 .NM 2.50
11-12..NM 2.00
13 .NM 2.50
14-18. NM 2.00
19. NM 2.50
20 .NM 2.00
21 .VFN- 1.40
22-45..NM 2.00
46..NM 2.25
47. VG+ 0.80
51 NM 3.00
52 55. NM 2.50
56-57 .NM 2.00
58..NM 1.50
59-60. NM 1.50
62..NM 1.50
65..NM 2.00
66-68..NM 2.00
72. NM 2.00
74..NM 1.00
75 NM 2.00
76 .NM 2.50
78-79 .NM 2.00
80. NM 2.50
82 NM 2.00
83 NM. 2.50
89..NM 2.00
91..NM 2.50
94..NM 1.50
97. NM 1.50
102-106..NM 1.50
113..NM 1.50
114..NM 2.50
115-117 .NM 1.50
120..NM 1.50
124. NM 2.00
125 NM 2.50
126-131 NM. 2.00
133..NM 2.00
135-136..NM 2.00
139..NM 2.00
141 .NM 2.00
152..NM 2.50
153..NM 2.25
159-160..NM 2.25
166-170..NM 2.25

Green Lantern Annual
(1992-present)
1, 3, 7..NM 1.75
9..NM 2.50

Green Lantern Circle of Fire
(2000 2 Issue Ltd Series)
1 NM. 3.50

Green Lantern Corps Annual, Tales of the
(1985-1987)
1 VFN- 2.10
2 .NM 2.50

Green Lantern Corps Quarterly
(1992-1994)
1-3, 7..NM 1.75

Green Lantern One Million
(1998 One Shot)
1 .NM 2.50

Green Lantern Plus The Ray
(1996 One Shot)
1..NM 3.00

Green Lantern Secet Files
(1998-present)
3..NM 4.00

Green Lantern Special, The
(1988-1989)
1..NM 2.50

Green Lantern/ Flash: Faster Friends
(1997 2 Issue Ltd Series)
1-2..NM 4.50

Green Lantern: 1001 Emerald Nights
(2001 One Shot)
1..NM 5.95

Green Lantern: Dragon Lord
(2001 3 Issue Ltd Series)
1-3..NM 4.50

Green Lantern: Emerald Dawn
(1989-1990 6 Issue Ltd Series)
2-6 .NM 1.50

Green Lantern: Emerald Dawn II
(1991 6 Issue Ltd Series)
1-6..NM 1.25

Green Lantern: Mosaic
(1992-1993)
1..NM 1.50
2..NM 1.00
3-17..NM 0.75

Grendel: Red White & Black
(2002 4 Issue Ltd Series)
2-4. NM 2.50

Greyshirt: Indigo Sunset
(2001-2002 6 Issue Ltd)
1-4..NM 3.50
6 .NM. 3.00

Gross Point
(1997)
1-3..NM 1.25

Guardians of Metropolis, The
(1994-1995 4 Issue Ltd Series)
1. NM 0.75
1 VFN 0.50
2-4..NM 0.75

Guy Gardner
(1994-1996)
0 NM. 2.25
1 NM 1.50
2-16 .NM 1.00
22-24 .NM 1.00
25-26 .NM 1.50
29-34 .NM 1.50
35 NM 1.25
36-41. NM 1.50

Guy Gardner Annual
(1995-1996)
1..NM. 3.00
2..NM. 2.50

Guy Gardner Reborn
(1992 3 Issue Ltd Series)
1-3. NM 3.50

Hardcore Station
(1998 6 Issue Ltd Series)
1-6..NM 2.00

Harley Quinn
(2000-present)
2..NM 3.50
7-10, 16, 21-22. NM 2.00
23-24, 26-27, 30-38..NM 2.25

Harley Quinn: Our Worlds at War
(2001 One Shot)
1..NM 3.00

Haven: The Broken City
(2001-2001 9 Issue Ltd)
2-6, 8-9 NM 2.25

Hawk and the Dove, The
(1968-1969)
1 VG 11.00
2..FN 11.00
3 FN 9.40
3 .VG 7.70
3 VG+ 8.80
4 VG 6.30
4 VG+ 7.20
5..FN 7.70
5..VG+ 7.20
6..VG+ 7.20
6..G 3.60

Hawkman (Vol 2)
(1986-1987 2nd Series)
2-17..NM 0.75

Hawkman (Vol 3)
(1993-1996 3rd Series)
0..NM 1.75
1..NM 2.00
2-12, 16-18 NM 1.25
20 .NM 1.25
21, 23-26..NM 1.50
28, 31..NM 1.50

Hawkman (Vol 4)
(2002-present)
2-3. NM 4.50
4-6 .NM 3.50
11-15..NM 3.00
17 NM 3.00
18 .NM. 2.50
21..NM 2.50

Hawkman Special
(1986 One Shot)
1 .NM 1.00

Hawkworld
(1990-1993)
1..NM 1.75
2, 4..NM 1.25
5-10, 12-14..NM 1.00
17-31..NM 1.00

Hawkworld (Ltd)
(1989 3 Issue Ltd Series)
1-2..NM 3.00

Hawkworld Annual
(1990-1992)
1-3 .NM 1.75

Hercules Unbound
(1975-1977)
2..VFN- 3.50
3. VFN- 3.15
5 VFN+ 3.60
6-7 .FN+ 2.90
8. VFN- 3.15
9..VFN 3.35

Hero
(2003-present)
6-7..NM 3.00
8 10 .NM 2.50

Hex
(1985 1987)
1 NM 5.00
1 NM- 4.50
2 NM . 3.50
3-18..NM 3.00

History of the DC Universe
(1986 2 Issue Squarebound Series)
1-2..NM 6.50

Hitchhikers Guide to the Galaxy
(1993 3 Issue Ltd Series)
1-3. NM 4.50

Hitman
(1996-2001)
2..NM 4.50
3. NM 3.50
4-5. NM 3.00
6. NM 1.75
7-18 NM 1.50
19 NM 1.75
50 NM 2.50

Hitman Annual
(1996-present)
1..NM 2.50

Hitman One Million
(1998 One Shot)
1..NM. 2.50

Hourman
(1999-present)
6-7. NM 3.00
8 .NM 2.50
10. NM 2.50
14-15. NM 2.00

House of Mystery
(1951-1983)
132. FN- 11.25
138..VG+ 8.00
140..VG. 7.80
143..G+
(Martian Manhunter begins) 30.50
144 .VG 23.75
144 .VG+ 27.50
150. G+ 11.25
152..G+ 8.50
153 FN- 22.50
154 VG+ 22.50
158 FN+ 15.75
160. G+ 13.25
161 G 4.50
162..FN+ 14.50
163 .FN 11.75
163 .FN 16.50
167..VG 7.90
168 VFN- 17.00
169 FN. 11.75
170 VG- 8.20
173 FN+ 17.75
173 .VG- 8.20
185..FN 15.00
224..VFN- 18.50
317. VFN- 1.05
319 NM 1.50
320. NM 2.00

House of Secrets (Vol 1)
(1956-1978)
92 FN+
(1st Swamp Thing) 150.00
123..G 2.50

Impulse
(1995-2002
2 .NM 2.50
9 .NM.. 2.00
14, 20, 33..NM 1.25
37-38, 45, 51..NM 1.50
57. NM. 1.50
66. NM 1.75
80-89..NM 2.00

Impulse Annual
(1996-present)
2 NM 2.95

Inferior Five
(1967-1968, 1972)
1..VG 7.80

Infinity Inc
(1984-1988)
19. NM 3.50
20 VFN+ 2.80
22 VFN+ 2.80
23. NM 3.50
24 VFN+ 2.80
25-27 NM 3.50
28 .FN- 1.75
29. FN+ 2.25
31-32 NM 3.50
34-36 NM 3.50
38 .VFN 1.85
39-41. NM 2.50

Jack Kirbys Fourth World
(1997-1998)
2. NM 2.50
3. VFN 1.85
4-6 .VFN- 1.75
7 VFN 1.85
8 FN+ 1.60
9..VFN- 1.40
10 .FN+ 1.30
11-12 VFN- 1.40
13 FN+ 1.30
14 VFN 1.40
15 .FN+ 1.30
16-18 NM 2.00
20..NM 2.50

Jack Kirbys Fourth World Gallery
(1996 One Shot)
1. NM 2.25

Jimmy Olsen, Supermans Pal
(1954-1974)
47..VFN 45.00
48 .VG 15.00
49-50 VFN 45.00
51-52 VFN- 30.00
53 FN+ 24.00
54-55 .VFN- 30.00
56 VFN 36.00
57 FN+ 19.00
58..VFN 23.50
60-61 .VFN 27.50
63 VFN- 25.00
65 VG 10.00
66-70 VFN . 27.50
70. VG+ 11.50
71 .FN+ 15.50
71-72 VFN 22.25
72-73 VG 8.10
73 .VG+ 9.40
75 VG. 8.10
76 VG+ 9.40
78 VG 8.10
79..FN+ 15.50
80 VG+ 9.40
81 FN- 10.50
82 VG+ 9.40
83..VG 8.10
83 .VG- 6.80
84 VG 8.10
84 VG+ 9.40
87 VG 8.10
88 FN- 10.50
89 FN+ 15.50
89 VG. 8.10
91 .VG- 6.00
93. VFN- 15.50
96 VG- 6.00
96. G+ 4.70
97 FN 10.75
98 .VG+ 8.20
99..FN- 9.50
113..VG- 7.20
118. VG 7.00
124 G 3.00
129 .G+ 3.75
131 VFN- 10.50
133. VFN- 29.50
133 VG+. 14.50
134 FN- 19.75
134 VFN 35.25
135 VFN- 20.50
135 FN+ 16.75
136 VG+ 10.00
137-139. VFN 18.75
141 VFN+ 16.00
141. VG+. 8.00
142..FN 12.00
142..VFN 15.00
143. VFN- 14.00
143. VG+ 8.00
144 FN+ 13.00
144. NM- 18.00
145 .FN+ 13.00
145. VFN+ 16.00
146 .FN+ 13.00
146..VFN. 15.00
147 VFN- 14.00
147 .NM 20.00
148 .FN+ 13.00
148 VFN 14.00
155 .FN 7.20

JLA
(1996-present)
8. NM 6.00
9-10 NM 5.00
11-12 .NM 4.00
14. NM 4.00
15 NM 5.00
16-17 NM 4.00
19 NM 4.00
20 NM 3.00
25-26 NM 3.00
32-34 NM 2.50
41 NM 3.50
42 .NM .75
42. NM 2.00
43-46 NM. 2.50
47 .NM 2.00
47-49 NM 2.50
50 NM 3.50
53-55 NM 2.00
59 60 .NM 2.00
62-68 NM 2.00
72 NM 2.50
76-83 NM 2.50
86..NM 2.50

JLA 80 Page Giant
(1998-present)
2-3. NM 4.50
2..NM 3.95

JLA Annual
(1996-present)
1-3. NM 2.95

JLA One Million
(1998 One Shot)
1. NM. 2.50

JLA Pardise Lost
(1997 3 issue Ltd series)
1..NM 2.50
2 NM 1.50

JLA Secret Files
(1997)
2. NM 3.50

JLA Superpower
(1999)
1..NM 6.50

JLA vs Predator
(2000 One Shot)
1..NM 4.95

JLA Year One
(1997 12 issue Ltd Series
1. NM 3.00
2-8..NM 2.25
8. VFN- 1.55
9-11..NM 2.25
12..NM 3.00

JLA/Haven: Anathema
(2002 One Shot)
1..NM. 4.50

JLA/Titans
(1998 3 Issue Ltd Series)
1 .NM 3.00
3 .NM 3.00

JLA/Witchblade
(2000 One Shot)
1..NM 5.00

JLA: Black Baptism
(2001 4 Issue Ltd Series)
1-4..NM 2.25

JLA: Destiny
(2002 4 Issue Elseworlds Series)
1..NM 5.50

JLA: Gatekeeper
(2001 3 Issue Ltd Series)
3..NM 4.50

JLA: The Island of Dr Moreau
(2002 One Shot)
1. NM 6.50

JLA: The Nail
(1998 3 Issue Ltd Series)
1-3 NM 5.50

Joker, The
(1975-1976)
1 .FN+ 15.75
1 VFN- 18.50
2 FN+ 9.75
2 VFN 10.50
3. FN- 7.50
3..FN 9.00
4 VFN- 7.00
5. FN+ 6.50
6 VG+ 4.00
7 .G 1.70
7 .VFN. 7.50
8..G 1.70
8. VFN 7.50

Joker: The Last Laugh
(2001 6 Issue Ltd Series)
2-5..NM 3.00

Jonah Hex
(1977-1985)
1 VFN- 44.25
2 VFN 23.25
3..FN- 9.50
4. VFN- 15.50
5..FN 8.60
7. VG+ 9.20
8. VG. 8.10
9. FN. 10.75
10 FN 8.60
11 .FN+ 7.80
12 .NM 12.00
13 .VFN 9.00
14 VFN- 8.40
15 VFN+ 9.50
16 NM 10.75
17 FN+ 7.80
18..NM- 10.75
19..VFN+ 9.50
20 .NM 12.00
22. VFN- 5.20
23 VFN+ 6.00
24. VFN 5.60
26. VFN+ 6.00
27 VG 2.60
28 VG+ 3.00
29 VFN- 5.20
30 VFN 5.60
31 FN 4.50
33 FN+ 3.25
34 .VG+ 2.00
35 VFN 3.75
36 FN+ 3.25
37. FN. 3.00
38 FN+ 3.25
38 .VFN 3.75
39 FN- 2.50
40 VFN. 3.75
41 VFN+ 4.00
41 VG+ 2.00
42 NM 5.00
42 VG+ 2.00
43 FN+ 3.25
43 NM 5.00
44-45. VFN 3.50
46 NM 5.00
46..VG+ 2.00
47 .VFN 3.75
48. VFN- 3.50
49 VFN+ 4.00
49 .VG+ 2.00
50 NM 5.00
51. FN+ 2.25
51 NM 3.50
52. VFN- 2.45
53. FN+ 2.25
53. NM 3.50
54 FN+ 2.25
55 VFN+ 2.80
56 VFN- 2.45
57-58 VFN 2.60
59-60..NM 3.50
61-62 VFN+ 2.80
63. VFN+. 2.00
63 VFN+. 2.80
64. FN+ 2.25
65. VFN- 2.45
66 NM 3.50
67 VFN 2.60
68 VFN+ 2.80
69. VFN 2.60
70 NM 3.50
71 VFN+ 2.80
72-73..NM 3.50
74-75 .VFN+ 2.80
76-79 NM 3.50
80..VFN- 2.45
81..NM 4.00
82..VFN 3.00
83 .NM 4.00
84 VFN 3.00
85 VFN- 2.80
86 .VFN. 3.00
87 VFN+ 3.20
87-88 VFN 2.80
89 FN+ 2.60
90 NM. 4.00
91 VFN+. 3.20
92. NM- 11.25

Jonny Double
(1998 4 Issue Ltd Series)
1-2. NM 1.75
4 NM. 1.75

JSA
(1999-present)
1. NM. 6.50
2 NM 4.50
42 .NM. 2.25
52-53..NM 2.25

JSA: All-Stars
(2003 8 Issue Ltd Series)
5-7..NM 2.50

Judge Dredd
(1994-1996)
8 NM.. 1.50
16..NM 1.50

Judge Dredd: Legends of the Law
(1994-1995)
4. NM. 1.50
6-7 NM 1.50
9-10 NM 1.50

Justice Inc.
(1975)
2-4 NM 7.50

Justice League
(1987-1996)
0 .NM. 1.75
1 NM 4.00
2. NM 2.50
3-5..NM 2.00
6..NM. 1.50
7 .NM 2.00
8-10..NM 1.50
11-16..NM 1.25
16..VFN 1.00
17-20..NM 1.25
21-23..NM 1.00
24..NM 3.00
25-49. NM 1.00
50 .NM 2.25
51-53. NM 1.00
54-55. NM 1.50
56-57..NM. 1.00
58 .NM 1.50
59-67 .NM 1.00
68 NM. 2.50
69 NM 6.50
70 NM 2.50
71 NM 1.50
72 NM 1.00
73..NM 1.50
74 NM 1.00
75 .NM 1.50
76-91 NM .00
92 NM 2.50
93-99 NM 1.00
100 .NM 2.00
100 .NM
(Holographics cover) 2.75
101..NM 1.00
103..NM 1.00
104-107..NM 2.00
108 NM 3.00
109-111..NM 2.50

Justice League Adventures
(2001-present)
2-3, 5, 8..NM 2.00
13-15, 18-19..NM 2.00
21, 23, 25..NM 2.00

Justice League Annual
(1987-1996)
1..NM. 1.25
3-5..NM 1.25
2, 6-7..NM 1.50

Justice League Europe
(1989-1994)
1 NM 1.25
2-21 NM 1.00
22-28, 31-49 NM 0.80
50 .NM 1.50
51-62. NM 0.80
63-64 NM 2.00
65-66 NM 3.00
67 NM. 2.00

Justice League of America (Vol 1)
(1960-1987 1st Series)
1 FN 825.00
4 FN 110.00
6. VFN- 125.00
8. VG+ 57.50
10 VFN- 125.00
11 VG 27.50
12 VFN 105.00
13 FN+ 70.00
14 VFN 87.50
15. VFN 105.00
15..VG 27.50
16..FN+ 60.00
19 VFN 75.00
20 G+ 14.25
21 G 30.00
22 FN+ 100.00
22 VG
(2d Silver Age JSA) 37.50
22 G 25.00
22 FN 67.50
23. VG 18.50
24. VG+ 15.00
24. VG+ 25.25
24 .VG- 18.50
26..VG+ 25.25
27..VG 22.00
28..FN 33.00
28..VG- 18.50
29 .VG+
(1st Silver Age Starman) 29.75
29 .VG+
(1st Silver Age Starman) 32.00
30 VG- 9.50
31 VG+ 20.50
32. G 4.90
32 VG+ 7.50
32 FN- 18.75
33..G- 4.50
33..VG+ 14.75
34 VG 14.00
35 .FN+ 11.00
37 FN- 27.00
37 G 7.00
39 .G+ 13.00
40 .VG+ 6.90
40 FN+ 11.00
40 VG 6.00
41 FN- 17.50
41 FN+ 26.00
42 .VG 11.00
42 .VG+ 12.50
43 FN- 14.75
43 VG 11.00
44. VG+ 12.50
45. FN 16.50
45 FN+ 22.00
45 .VFN- 27.50
45..VG+ 12.50
46 VG+ 23.00
47..FN 8.40
47..FN 19.50
47. G- 4.50
48..G 6.50
48..VG 13.00
49 .FN 13.50
49-50..FN+ 11.50
50 .G- 3.15
50..VG 4.90
50..VG 9.00
50 VG+ 10.25
51 FN+ 18.00
51 VG 9.00
51 VG+ 10.25
52..FN+ 18.00
52 VG+ 10.25
52 G 4.50
53 G+ 5.80
53-54 VG+ 10.25
55 VG 13.00
56 .FN 16.00
56..VFN- 30.00
57..VG+ 10.25
58 VG 13.00
59..VG+ 10.25
60 VG- 7.60
60 .FN+ 18.00
60 .G+ 5.80
60 VG+ 10.25
62 VG+ 10.00
63 64. VG 8.70
63 FN 13.25
65 FN 13.25
65 VG- 10.00
66 FN- 11.50
67 .VG 11.25
68 G 4.50
68 VG+ 10.00
68 VG- 7.30
69..VG+ 10.00
70 FN+ 16.75
72 VG+ 10.00
73 .FN- 13.00
77 .VFN- 14.50
78-79 FN- 8.90
80 FN+ 12.25
84 FN 8.60
85. VFN 21.50
87 VG+ 6.60
88 FN+ 10.50
94. FN+ 28.00
94. VG+ 16.00
95 .VFN+ 22.50
102 FN 8.60
102 FN+ 10.50
106 VG+ 4.60
106 VG- 3.35
108 VFN 10.00
108 FN- 5.30
109. G 2.10
109 VG+ 4.60
110 .FN- 11.25
110 VFN+ 24.25
111 .FN 12.75
111-.12. VG 8.70
113 FN- 1.25
113 NM- 27.00
113..VG+ 9.75
114..VG+ 9.75
114..VFN+ 24.25
117..VG+ 3.60
118 FN 5.40
119 VG- 2.70
120 VG 3.15
120 VG+ 3.60
121. VFN- 6.30
125 FN 5.40
126 FN+ 5.80
127 FN- 4.50
128-129. FN 5.40
130-131. VFN 6.70
131 VFN+ 7.20
132 VFN. 6.70
132..NM- 8.10
134..VFN 6.70
139 .FN+ 7.80
140 VFN- 3.15
142. VFN+ 3.60
142. VG+ 3.20
144. FN- 2.25
149. VFN 2.60
149..VG. 2.80
149..VG+. 3.20
152. FN+ 1.75
152 FN- 4.00
152 .NM 8.00
153 NM- 7.20
154 VFN. 6.00
154 VFN+ 6.40
155 VG+ 3.20
156 VFN+ 6.40
159..VG+ 2.40
161 NM. 3.00
163-164 NM 3.00
164. VFN 2.25
165. FN+ 1.95
165 172 .NM 3.00
172..VFN+ 2.40
173..FN. 1.50
173..VFN+ 2.40
174..NM 3.00
175 .NM 1.75
175 .NM 3.00
176..VG- 0.90
177-180 NM 3.00
182 VFN 1.10
182 VFN- 1.05
183 FN+ 1.60
183 NM 3.00
184 .FN 1.80
185..NM 3.00
186. VFN- 1.10
186. VFN+ 2.00
188. NM 1.50
191..FN+ 1.60
191..VFN+ 2.00
195 NM 2.50
199 NM 1.50
200 NM 5.00
201..NM 1.25
202. VFN 1.85
206..NM 1.25
206..NM 2.50
206 .VFN 1.00
206 .VFN- 0.85
207..NM 2.50
212 .NM 1.25
212 .NM 2.50
212. VFN- 0.85
213. NM 1.25
213 NM 2.50
214 NM 1.25
214 NM 2.50
215 .NM 1.25
2.5 .NM 2.50
215 VFN- 0.90
215. VFN- 1.75
216 NM 1.25
216 NM 2.50
216. VFN 1.85
217 NM 2.50
218 220. NM. 2.50
218 NM 1.25
221 NM 1.00
221-222 .NM 2.50
222 VFN 1.85
223 NM 2.50
224 FN 1.50
224 NM 2.50
224 VFN 1.85
225 FN 1.50
225 NM 1.00
225-228 NM. 2.50
228 VFN- 1.75
229. NM 2.50
229 VFN 1.85
230 NM 2.50
231..VFN 1.85
232..NM 2.50
233 FN 0.65
233 .NM 1.00
233 VFN 1.75
233 VG+ 1.00
234 FN 1.50
235 NM 1.00
237 FN. 1.50
239-240 NM 2.50
241 VFN 1.85
242-244 FN+ 1.60
246 NM 2.50
247..FN- 1.60
247 .VFN. 1.85
248 NM 2.50
250 NM 5.00
251-255 NM 2.50
256-258. NM 2.50

Justice League Quarterly
(1990-1994)
1-11, 15-17..NM 2.00

Justice Society of America
(1992-1993)
1 NM 1.25
2 3..NM 1.00
7 .NM 1.00

Kamandi The Last Boy on Earth
(1972-1978)
5 VFN 10.75
6. VFN . 7.50
6-7 VFN+ 8.00
8. VFN 7.50
9-10 VFN+ 8.00
11..VFN+ 6.40
12 VFN- 5.60
13-14 VFN+ 6.40
21 NM 6.00
21 VFN- 1.75
22 NM 6.00
22 VFN 1.85
23. FN+ 3.90
23 FN 1.25
23..NM 6.00
23 VFN 1.75
24 VFN+ 4.80
24..FN 3.60
25-26 NM 6.00
25 FN+ 3.90
27. FN 3.60
27 NM 2.50
27 NM 6.00
28 VFN+ 4.80
29 .NM- 9.00
30 NM.. 6.00
31 .FN+ 3.90
31. NM 6.00
35 NM- 5.40
36 .VFN 4.50
38 .VFN 4.50
4 . VG+ 2.40
42 NM 4.50
46 VFN+ 3.60
47 NM 4.50
49 NM 4.50
50 VG. 0.70
51 NM 1.50
51 NM 4.50
55 VFN- 3.15
56 NM 1.50
56 VFN 3.15
57 NM 1.50
57 .VFN+ 3.60
57..VG+ 1.80
58..VFN. 6.00

Kamandi: At Earths End
(1993 6 Issue Ltd Series)
1-4..NM 1.50

Kid Eternity
(1991 3 Issue Ltd Series)
1. NM 3.50

Kingdom Come
(1996 4 Issue Ltd Series)
1 NM 5.00
2. NM 4.00

Lab Rats
(2002-present)
1-2, 5, 8..NM 2.50

Legend of the Hawkman
(2000 3 Issue Ltd Series)
2. NM 4.50

Legends of the DC Universe
(1997-present)
3, 9, 12..NM 1.75
15-16, 19, 21..NM 1.50

Legends of the Legion
(1997)
1-2 .NM 1.75
4 NM 1.75

Legends of the Worlds Finest
(1994 3 Issue Ltd Series)
1-3 NM 4.50

LEGION 89 (-94)
(1989-1994)
1..NM 1.50
2-22, 25-27..NM 1.25
29, 31-46, 49. NM 1.25
50..NM 1.75
51-57, 59-65 NM 1.25
68-69..NM. 1.25

Legion of Super-Heroes (Vol 2)
(1984-1989 2nd Series)
4. NM 1.25
6-10. NM 1.25

Legion of Super-Heroes (Vol 3)
(1989-present, 3rd Series)
0 NM 2.25
1 NM 1.50
7-12, .4 37 NM 1.25
39-49 .NM 1.25
50. NM 1.75
51-53 NM 1.25
55-66 NM 1.25
87 NM 1.50
89 90 NM 1.50
93-94, 96. NM 1.50
101..NM 1.50
102, 106..NM 1.75
108 .NM 1.75
112-114 .NM. 1.75

Legion of Super-Heroes Annual (Vol 1)
(1982-1987 1st Series)
2 NM 1.50
3-4 .NM 1.25

Legion of Super-Heroes Annual (Vol 2)
(2nd Series 1985-1988)
1 NM .50
3. NM 1.50

Legion of Super-Heroes Annual (Vol 3)
(1989-present, 3rd Series)
1 NM 2.50
3 NM 2.50

Legion Science Police
(1998 4 Issue Ltd Series)
3..NM 2.00

Legion Worlds
(2001 6 Issue Ltd Series)
1 NM 3.50

Legion, The
(2001-present)
13 NM. 2.50
15 NM.. 2.50
17 NM 2.50
22-24 .NM 2.50

Legionnaires
(1993-present)
0. NM 2.25
1 .NM 1.50
2-7 NM 1.25
7 VFN 1.00
8-11 NM 1.25
12-17. NM 1.00
18 NM 1.50
18..VFN 1.05
19-25 .NM 1.00
31 NM 1.50
43 NM 1.50
45 NM 1.50
55 NM .25
57 NM 1.25
58 NM 1.50
62 .NM 1.50
68-70 .NM 1.75
74 NM. 1.75
77. NM 1.75

Lois Lane Annual
(1962-1963)
1..FN+ 70.00

Lois Lane, Supermans Girl Friend
(1958-1974)
14 FN- 40.50
16-18 .VFN- 70.00
18 VG 28.00
19 VFN- 70.00
20 .VFN 84.00
21 VFN 66.00
22 VFN- 55.00
23. VG+ 25.25
24 VFN- 55.00
25. FN- 29.50
26..VFN 66.00
28..FN+ 44.00
29..VFN 72.00
30-31..VFN 41.25
32. FN+. 28.75
34-36 VFN 41.25
37 VFN+ 47.25
38-39..VFN 41.25
40..VFN- 35.25
41-42. VFN 41.25
43..VFN+ 47.25
44..G 7.80
44. VFN- 35.25
45 VG 15.00
45 VFN+ 47.25
58 G+ 8.50
62 VG+ 14.75
70 G 20.00
79 FN+ 6.50
79 .G- 3.85
79..VFN- 7.00
83..VG+ 10.00
106..FN 18.00
108 FN+ 13.00
110 FN+ 13.00
112 VFN- 15.75
118. VFN- 15.75
121. VFN+ 17.75

Man of Steel, The
(1986 6 Issue Ltd Series)
1 VFN- 0.85
2 4 NM 1.25

Man-Bat
(1975-76)
1 NM 12.50

Man-Bat (Ltd 1996)
(1996 3 Issue Ltd Series)
1-3..NM 1.50

Manhunter (Vol 3)
(1994-1995 3rd Series)
0. NM 2.25
1-6 NM 1.25
6. VFN. 1.00
7-10 NM 1.25

Martian Manhunter
(1998-present)
0, 4, 30-31..NM 2.00
34-35..NM 2.00

Metal Men
(1963-1970, 1976-1978)
1 FN- 125.00
2 VG+ 24.75
4 FN- 17.00
4 VG+ 14.75
5. G+ 8.50
5. VFN- 27.75
6..FN+ 17.75
8. VG- 6.00
9. G+ 4.70
10 .FN- 13.75
10 .VG+ 11.00
20 VG+ 6.60
23 VG+ 5.00
34..FN+ 6.50
38..FN- 4.00
44..VG- 1.20
45 FN+ 2.60
45. FN 2.40
48 FN+ 2.25
49..VFN- 2.45
51..VFN+ 2.40
52 FN- 1.50
53 VG- 0.90
55..NM 3.00

Metamorpho
(1965-1968)
2 FN+ 24.50
3 VG 7.20
3. VG- 7.50
3. FN+ 23.75
4..G 3.70
4 VG+ 6.00
4 FN+ 18.00
5. VFN- 21.50
6 FN 15.00
6. FN- 13.25
6 VG+ 4.90
6 .VG+ 6.00
6 .VG+ 7.50
6 .VG- 4.50
7. VG+ 4.10
7. VG+ 5.00
7 VFN- 18.50
7 FN+ 15.75
7 VG. 3.60
8 FN 4.70
8 FN 11.25
8 .VG 8.70
8 VG+ 5.00
8 VG+ 9.75
9. FN+ 6.60
9 FN+ 15.75
10. FN 15.00
10..VFN+
(1st Element Girl) 13.50
11 FN 6.00
11-12 FN+ 11.25
13 VG+ 7.10
14 FN- 8.10
15 FN+ 11.25
17 .FN+ 7.00
17 .FN+ 10.25
17 VFN 7.50

Metamorpho (Ltd)
(1993 4 Issue Ltd Series)
2 .NM 1.00

Mister Miracle (Vol 1)
(1971-1974, 1977-1978 1st Series)
1..VG+ 14.75
4 .VFN 18.00
10. FN- 4.70
20..VFN- 3.85
21. FN+ 3.55
22. VFN. 4.10
23. VFN+ 4.40
24. FN+ 1.75
24 .VFN 3.85
24..VG+ 1.25

Mister Miracle (Vol 2)
(1989-1991 2nd series)
1 .NM 2.00
2-4, 6-24 NM 0.80

Mostly Wanted
(2000 4 Issue Ltd Series)
1-2 NM 2.00

My Greatest Adventure
(1955-1964)
61 .VG- 12.00
71 VG 9.50
79 VG- 5.70
80 VG+ 92.00
82..VG 23.00

Mystery in Space
(1951-1981)
84 VG- 9.00
85 VFN- 23.25
87 .VG
(Early Hawkman App) 32.50
88. VG+ 29.50
89. FN+ 42.25
89. G+ 15.00
90. VG-
(Early Hawkman App) 23.00
92. VG- 4.80
94..FN+ 14.50
98..FN- 8.20
98..VG+ 6.60

Nathaniel Dusk
(1984 4 Issue Ltd Series)
1 NM. 2 50
2 NM 2.00

New Gods (Vol 1)
(1971-72, 77-78)
1 FN- 21.25
3-4 VFN- 14 50
5 .FN+ 12.25
6 VFN 16 75
8..VFN+ 19 00
8..VFN- 14.50
9 FN+ 12.25
11 FN+ 9 75
11 NM- 13 50
11. VG+ 6.00
13 NM. 4.50
13 .NM- 4.05
14 15 NM 4.50
16 .VFN+. 3.60
17 .VFN 3.35
19. NM- 4.05
19 VFN- 3.15

New Gods (Vol 2)
(1989-1991 2nd Series)
1 .NM 1.50
2-5, 8-11..NM 1.00
13-14..NM 1.00
15-16, 22-23..NM 0.80

New Gods (Vol 3)
(1995-1997 3rd Series)
1..NM 1.50
12-14 NM 1.25
15..NM 1.50

New Guardians
(1988-1989)
1..NM 1.50
2-11..NM 1 00
12..NM 1 50

New Talent Showcase
(1984-1985)
1-3..NM 2.00

New Teen Titans (Vol 1)
(1st Series 1980-1988 Tales of from #41)
1 .VFN- 3.50
3 .FN 2 10
20 NM.. 1 50
21, 27, 33..NM 1 25
41, 45-46 NM 1.25
51-55..NM 1.25
58-59, 68. NM. 1.00

New Teen Titans (Vol 2)
(2nd Series 1984-1996 becomes New Titans from #50)
0. NM 2 50
5, 8..NM 1.50
13-14..NM 2 25
15, 28, 35, 41..NM 1 25
43-44, 46, 49 .NM 1.25
54 NM 2.00
56 NM 1.50
57 VFN. 1 00
58 NM 1 25
59. NM 1 50
60 NM. 3.00
61 NM. 2.50
62, 66, 68-70 .NM 1.50
71. NM 2.00
72-85. NM 1.25
86..NM.. 2 50
87-99. NM 1.25
100..NM 3.00
101-108..NM 1.25
110-112..NM 1 25
114-116..NM 2.00
117..NM 2.00
117 .NM 1.25
118-124..NM 2.50
125..NM 3.00
126, 129..NM 2.50

New Teen Titans Annual (Vol 2)
(2nd Series 1985-1996 becomes New Titans Annual)
1 NM 2.50
2 NM 1.75
4-6, 8..NM 2.00
7..NM 3.00

Nightforce (Vol 2)
(1996-1997)
2-3, 7, 9..NM 1.75
10 .VFN+ 1.55
12..NM 1.75

Nightwing
(1996-present)
2 NM 3.50
3 .NM. 3.00
4-11..NM 2 00
17-18 .NM 2.50
19-20 NM 3 50
21-22, 24-26 .NM 2.50
31-32, 34, NM 1.50
35-37 NM 2 50
39 NM 2.50
42, 44, 46 NM 1 50
48, 49 .NM 2 00
50 NM 3 00
51 NM 2 50

54-58, 60-63. NM 2.00
64 VFN- 1.40
65 VFN- 1.75
66 NM 2 50
67-68..NM 2 50
69, 72-73. NM 2 00
84-85 .NM 2.00

Nightwing (Ltd)
(1995 4 Issue Ltd Series)
1 NM 3 00
2-3..NM 2 00

Nightwing One Million
(1998 One Shot)
1 .NM 2,50

Omac
(1991-92 4 Issue Ltd)
1-4..NM 2 50

Omac, One Man Army Corps
(1974-1975)
4..VFN+ 2.80

Omega Men
(1982-1986)
1..NM. 1.50
2 .NM 1.25
3..NM
(1st Lobo) 3.50
4-9..NM 1.25
10..NM 4.00
11-18..NM 1.00
19. NM 2 00
20-23, 25..NM 1.00
28-30, 36, 38..NM 1.00

Omega Men Annual
(1984-1985)
1..NM. 1.25

Orion
(2000-2002)
1 .NM 3.50
2..NM 2.50
3-7 .NM 2 25
11..NM.. 2.25
14-16..NM 2.25
19-22..NM 2.25
24 .NM 2 25
25 .NM 3 00

Our Army at War
(1952-1977)
151..FAIR
(Intro Enemy Ace)16.75

Our Fighting Forces
(1954-1978)
97..VG+ 3.00

Outcasts
(1987-1988 12 Issue Ltd Series)
1 NM 2.00
2-12 .NM 1 50

Outsiders (Vol 1)
(1985-1988 1st Series)
7. NM 1.00

Outsiders (Vol 2)
(1993-1995 2nd Series)
0 NM 75
1-7 .NM 1.25
11-12 .NM 1 25
14-18 .NM 1 25
22 .NM 1.25

Parallax: Emerald Night
(1996 One Shot)
1..NM 2.50

Phantom Stranger
(1969-1976)
1..FN- 30.25
1..VG 23.00
3..FN- 13.25
4..VG+ 12.25
11..FN 7.10
13..VG+ 5 40
14. VG 4.70
14..VG+ 5 70
17..FN+ 11.00
18..VG 6 00
19..VG+ 6.90
20..VFN 9.00
33..VG+ 3.30
36 .G 1.25

Phantom Stranger (Ltd)
(1987-1988 4 Issue Ltd Series)
1..NM 2.50
2-3..NM 2.00

Planetary
(1999-present)
1..NM.. 8 50
2..NM. 6.00
3 .NM 4.00
4-6 .NM 3 50
7..NM 3.00
9-12. NM 3.00

Plastic Man (Vol 1)
(1966-1986, 1976-1977)
12..FN+ 1.95
12-13..NM 3.00
14-16..VFN+ 2.40
17..NM 3 00
18. VFN+ 2 40
19..NM- 2 70
19 VG+ 1.20
20..VFN+. 2 40

Plastic Man Special
(1999 One Shot)
1..NM.. 2.00

Power of Shazam
(1994-1999)
1 .NM 1 50
2-3..NM 1 25
5-6 NM 1.25
8-10..NM 1.25
11-19..NM 1.00
21-22, 24..NM 1.00
32..NM 1.25

Power of Shazam Annual
(1994-1999)
1..NM 2.00

Prez
(1973-1974)
1..FN 6.60
1 NM- 15 75
2 .NM 10.00

Promethea
(1999-present)
1..NM 6.50
2..NM 4.50
3-4..NM 3.50
5-6..NM 3.00
9-11. NM 3 00
13. NM 2.50
15-18. NM 2.50
25-26 NM 2.50

Psyba Rats
(1995 3 Issue Ltd Series)
1-3..NM 1.25

Psycho
(1991 3 Issue Squarebound Ltd Series)
1-2..NM 2 50

Question Annual, The
(1988-1989)
1-2..NM 1.50

Question Quarterly, The
(1990-1992)
1 NM 1 50
5 .NM 1.50

Question, The
(1987-1990)
2-3..NM 2 50
4-6. NM 2.00
7-20 .NM 1.25
21-22, 24-30 NM 1.00
32-35..NM 1 00

Ragman (Ltd)
(2nd Series 1991-1992)
1 8 NM 1.50

Ragman (Vol 1)
(1976-1977 1st Series)
1 .VFN 6.70
1..VG+ 3 60
2..FN+ 2.60
3..FN 1.50
5 .VFN+ 3.20

Ragman: Cry of the Dead
(1993-1994 6 Issue Ltd)
1, 4-5..NM 1.00

Real Worlds Wonder Woman
(2000 One Shot)
1 .NM 4.75

Realworlds JLA
(2000 One Shot)
1 .NM 4.75

Reign of the Zodiac
(2003-present)
1..NM. 2.50
2 .NM 2.25
3..NM 2.50

Resurrection Man
(1997-1999)
4..NM 3.50
5-8..NM 1.75
12..NM 1.75
20..NM 1.75
23..NM 1.75

Richard Dragon, Kung-Fu Fighter
(1975-1977)
1..VG+ 4.00

Rip Hunter Time Master
(1961-1965)
21..VG- 8.40
28 .FN+ 18 50

Robin
(1993-present)
0 .NM 2.50
9-10. NM 2 00
15 .NM 1 25
15..VFN 0.90
16 .NM 1 25
18..NM 1.25
20-22. NM 1.25
26. NM 1.25
27 .NM 2 50
31 .NM 1.25
35-39..NM 1.25
44. NM 1.50
49 .NM 1 50
66 .NM.. 1 50
68..VFN 1.85

69 NM 2 50
72 NM 2 50
95..NM 2.50
96-97 .NM 2 00
98-99..NM 3 00
100..NM 3.50
101-105 .NM 2.00
107-113..NM 2.00
115-116..NM 2 00

Robin Annual
(1992-present)
1 2..NM 1.75
5..NM 2.25

Ronin
(1983-1984 6 Issue Ltd)
1 NM 4.50
2-3..NM 2.50

Scooby-Doo
(1997-present)
67-71, 74. NM 2.00

Sea Devils
(1961 1967)
7 .VG- 10.75
26..VG- 8.20
32 .VG- 6.60
33..VG+ 9 00

Secret Origins (Vol 2)
(1973-1974 2nd Series)
1 .G 3.00
3 .FN 9.00
7..VFN- 9 30

Secret Origins (Vol 3)
(1986-1990 3rd Series)
3 5..NM 1.25
7. NM 1.25
10-12..NM 1.25
14 NM. 1 25
16-17 NM.. 1 00
19-20..NM 1 00
21 .NM 2.50
21 .VFN- 1.75
22-24..NM 1.00
24 .VFN 0.80
25 .NM 1.50
26-27 NM 1 00
31 32 NM 3 50
33 VFN 1,05
37 NM 1 00
40..NM 1.00
40..VFN 0.80
40..VFN- 0 75
41-43..NM 1.00
44..VFN 1.10
44..NM 1.50
45. VFN 0 80
45 NM 1 00
47-49..NM 1.00
50..NM 2.50

Secret Origins Annual
(1987-1989)
1-3..NM. 2.00

Secret Origins Special
(1989 One Shot)
1 .NM 2.50

Secret Six
(1968-1969)
1 VG+ 10 00
2 3 FN+ 9 75
4 .FN 9 00
4 G+ 3 75
5-6..VFN- 10.50
7 FN- 7.50

Secret Society of Super Villains
(1976-1978)
1 FN- 6.20
1 .VG 4.35
1..FN 7.50
3..VG+ 2.80
4 .FN- 3.50
5 .VFN- 4 90
10 VG+ 2 00
11 FN- 2 50
12 VFN- 3 50
13 FN+ 3 25
14-15 VFN 3 75

Secrets of the Legion of Super-Heroes
(1981 3 Issue Ltd Series)
1..VFN- 0.85
3..VFN- 0.85

Sgt. Rock
(1977-1988)
369..NM 4 50
373..NM 4 50
377. NM 4 50

Sgt. Rock Special
(1988-1992)
5. NM 2 50

Shade: The Changing Man (Vol 1)
(1977-1978 1st Series)
2 VFN+ 3 60
3-4..VFN 2 80
5-8 NM 4 00

Shado: Song of the Dragon
(1991-1992 4 Issue Square Bound Series)
2 NM. 2.50

Shadow, The (Vol 1)
(1973-1975 1st Series)
1. VFN 15.50
3 .FN 9.00
4..VFN+ 8.00
5 VFN+ 4.40
6. NM 10.00
7 .VFN+ 4.40
8..VFN- 3.85
9. NM 5 50
10 .NM- 4.90
11..VFN 4.10

Shadow, The (Vol 2)
(1987 1989 2nd Series)
1..NM 2.50
2-3..NM 2.00
4-14, 18..NM 1.00

Shazam!
(1973-1978)
1 .FN+ 9.50
2 .VG+ 1.25
4..FN- 3.75
4. VFN 1.50
4 FN 4.50
6 VFN+ 1.80
6..VG 1.90
8..G 4.80
8. VFN 23.25
9 VG 1.90
11..VG 1.90
12..VFN 18.75
13 .G 5.00
15 .VG+ 10.00
16. VFN 18 75
17. VFN 18 75
17..FN 15 00
22..VG 1.90
23 VG+ 2 20
25 FN+ 4.80
25 .NM 2 00
26 .FN+ 3 25
26..VFN- 1 60
27..NM 3.00
28. VFN 3.75
29. NM 2 00
29 VFN 3 75
30 FN 3 25
31 VG 0 70
33 VG 0 70
35 .NM 2.00
35..VFN+ 6.00

Shazam! The new beginning
(1987 4 Issue Ltd Series)
1 VFN- 0.70
2 3. NM 1.00

Showcase
(1956-1970, 1977-1978)
34..FN+
(1st Atom) 370.00
35..G 60.00
35..POOR 18.00
39..G+
(3rd Metal Men) 30.50
40. G+
(4th Metal Men) 28 75
41..FN+. 45.00
42..FN- 30.25
42 VG- 19 00
43 VFN- 175 00
49 VG 10 75
50 .VFN- 26 25
50 VFN- 37 00
51..FN- 15 00
55..FN- 100.00
56..FN- 29.50
59..VG 20.25
60..VG- 40.75
61 VFN- 60.00
62 .VG 15 00
63..FN. 13.75
64..VFN 66.00
73..VG 22.00
74 .FN+ 26 00
75 VG+ 20 50
75 FN 25 75
75 FN+ 36 00
75 VG 17 25
79 .VG+ 8 00
82 FN 15 00
82 VG 9 00
83-84 .VG+ 14 50
90-91 VFN 3 60
94 VFN- 7 00
95 .NM 3 50
95 .VFN+ 4 80
96. NM.. 3.00
96. VFN 4.50
97 NM- 5 40
97 VFN- 4 20
98 FN+ 3 90
100 FN+ 6 50
100 NM 4 00
.00 NM 10 00
100 NM- 4 50
100 VFN 7 50
10. NM 6 00
.01 VFN 1 85
102 .NM 2 50
102 .VG 0 85
103 VG 0 85
103 VFN+ 4 80
103 FN- 3 00
103..FN 1.50

Showcase 93
(1993)
7 NM- 80
7 .NM 2 00

Showcase 94
(1994)
1-4..NM 1.50
10-12..NM 1.50

Showcase 95
(1995)
2-11 NM 1.75

Showcase 96
(1996)
2-3, 6-7, 9 .NM 2.25

Smash Comics One Shot
(1999 One Shot)
1. NM 1.50

Spectre (Vol 1)
(1967-1969 1st Series)
2..FN+ 28.75
2..VFN- 35.25
2..VG+.. 17.25
3 .FN+ 28.75
4 .VG+ 17.25
4. VG 9.40
4 VFN- 35.25
5 VFN- 35 25
6..FN 17.00
6..FN+. 21.00
8. VFN- 24.75
8 VG- 9.50
9..FN+ 23 75
10..VFN 28.75

Spectre (Vol 2)
(1987-1989 2nd Series)
4 6, 11, 13, 15 .NM0 80

Spectre (Vol 3)
(1992-1997 3rd Series)
0 NM 2.25
1-2..NM 3 50
3-4..NM 3.00
5 7 NM 2 50
8 NM 3.50
9-12..NM 2.50
13. NM 3 50
14-15, 17, 19-21, 26-28, 31 32, 40, 46, 48 49, 53-56 NM 1.75

Spectre (Vol 4)
(2001-present)
6-7, 10, 12-16..NM 2 50
19. 21, 24-27..NM 2 50

Spectre Annual
(1995)
1 NM 3.00

Spectre, Wrath of the
(1988 4 Issue Ltd Series)
2 3. NM 2.00

Stalker
(1975)
1 .NM 4 50
2..NM 3.50
4. NM 3.00

Star Spangled Comics One Shot
(1999 One Shot)
1 .NM 1.50

Star Spangled War Stories
(1952-1977)
110..G- 11.25
111..VG 12 00
113 G- 5 50
127 G 7 50
132 VG 14 50
161 FN+ 9 10
187 FN+ 3.90
193 .FN 3.60
202 .VFN- 4 50

Star Trek (Vol 1)
(1984-1988 1st Series)
1..NM 7.00
1..VG- 2.10
3-5..NM 3.50
8 NM 3.00
9-10..NM 2.50
10 VG+ 1 00
11 NM 2 00
34 NM 1 50
38 NM 2 00
39 NM 1 50
40 FN 1 05
45 NM 1.50
46 FN+ 1 30
48 NM 1 50
49 VFN 1 10
51 52 NM 1 50
54..VFN+ 1.20

Star Trek (Vol 2)
(1989-1996 2nd Series)
1 NM 5 00
2 NM 3 00
3 NM 2 50
4 NM 2 00
5 VFN 1 50
6 8 NM 2 00
8 VFN+ 1.60
9-10 .NM 2 00
10 VFN+ 1 60
1. 14 NM 2 00
15 NM 75
17 20 NM 1 75
21 NM 1 50
22 FN 0.90
22 VFN 1.10
23 NM 1.50
24 NM 2 50
25 36 .NM 1 503
8 NM 1 50
38 NM- 1 35
39 48, 51-54 NM 1 50

56, 67 70 NM 50
73 .VFN- 1 05
76, 78 NM 1 50

Star Trek Annual (Vol 2)
(1990-1995 2nd Series)
1-2..VFN- 1 75
3-5. NM 2 50

Star Trek: The Next Gen (Vol 2)
(1989-1996 2nd Series)
1. NM. 6.50
2. NM 4.00
3 5..NM 3.00
6-10 NM 2 50
12-15, 17-20..NM 2 00
21-23 NM 1.50
24..NM 2.50
25-46, 48 NM 1.50
51-55, 57, 60 NM 1.50
62-65, 69, 73 .NM 1.50

Star Trek: The Next Gen Annual
(1990-1995 2nd Series)
1-4, 6..NM 2.50

Star Trek: The Next Generation Shadowheart
(1994-1995 4 Issue Ltd)
2, 4. NM 1.50

Star Wars: Empire
(2002-present)
9 NM 3.00

Starman (Vol 2)
(1994-2001 2nd Series)
0..NM 3.00
1..NM. 8.00
2 NM 6 00
3 NM 4 50
4 NM 3 50
6-7 NM 2.50
8 NM 2 00
9-10. NM 1.75
11-16..NM 1.75
18-32, 34-35 NM 1 75
37 NM 75
41 42, 44-49 NM 2 00
50 NM 3 00
51 NM 2 00
52-56, 38..NM. 1.50
57-60, 62-63 .NM 2.00
65, 68, 70..NM 2 00
72-73, 76, 80 NM 2.00

Stars & Stripe
(1999-present)
8, 12-13..NM 2.00
14 NM. 2 25

Steampunk
(2000-present)
1 NM 4 50
2..NM 3 50
3. NM 3.00
4-5..NM 2.50
6, 10. NM 2.25

Steel
(1994-1998)
0..NM 1.75
1-4 NM 1 50
5-24 27 NM 1 25
30-35, 41, NM 1 25
41, 46-49, 51 NM 25

Steel Annual
(1994-present)
1-2 NM 2 00

Strange Adventures
(1950-1973)
144..G+ 11 25
180..G
(1st Animal Man) 15.50
200 .G.. 4 00
205..VG+
(1st Deadman) 23 00
206 FN- 16 00
209 FN 3 50
210 .FN 5 00
21, VG+ 10 00
211 VG+ 1 50
212 FN+ 14 00
212 FN+. 6 75
212 VG 8 70
213 FN+ 16 75
221 VFN+ 7 90
222 VG+ 5 80
223 VFN 5 90
225 FN 3 30
226 VFN 6 40
227 FN 3 60
228 VG 3 75
230 VG+ 3 15
233 VFN+ 5 60
233 234 VFN- 6 40
236 VFN 7 50
236 VFN+ 8 60
237 FN+ 4 20
238 VFN+ 5 20
241 VFN- 4 50
242 VFN 4.80
244 VFN+ 5.20

Suicide Squad (Vol 1)
(1987-1992)
1 .NM 2 00
2 5 .NM 1 50
7, 13-14..NM 1.25
15-18..VFN 0.85
19-22, 24-25 NM 25

26, 28 29 NM 0 80
31-33 NM 0 80
38-39 NM 1 00
40 41 NM 50
42 44 .NM 0 80
45 NM 1 00
46-47. NM. 0 80
48-49 NM. 2 50
50..NM 2 00
51..NM 1 50
52-58. NM 1 00
60..NM 1 50
61..NM 1 00

Suicide Squad (Vol 2)
(2001-present)
3-5, 7-9, 11-12..NM2 25

Super DC Giant
(1970-71 & 1976)
20..FN+. 18.00
25..VFN 18.75

Super Friends
(1975-1981)
4 VFN 1 85
11 NM 1 50
15 FN+ 0.95
19-23 NM 1 50
24 FN+ 0 95
25-28 NM 1 50
31 .NM 1 50

Super-Team Family
(1975-1978)
1 VG 3 50
2. VFN+ 6 80

Superboy & the Ravers
(1996-1998)
1..NM 1.50
2-3, 5 8, 11 NM 1 25
13, 15 17 NM 1.25
19 NM. 1 50

Superboy (Vol 1)
(1949-1979 1st Series)
77. VG 20 25
77..VG+ 17 25
78 FN 37 50
79. FN 20 25
82. VG+ 18 25
84 FN 22 50
86 FN
(4th Legion) 56.00
86..VG+
(4th Legion) 32.00
88 VG- 12.75
88..FN+ 30 00
89..VG+
(1st app Mon-El) 50.50
92 VFN 45 00
94 VFN 33 00
95 VFN+ 38 50
96..VFN 33 00
99..VFN- 27.50
99..VG 11.00
102..NM- 40 50
103 G- 4 05
106..G- 4 05
112 FN 17.00
114-115. FN. 17 00
115..G 5.80
116 FN 17 00
116 VG 11 25
117-119 FN 7 00
121 FN 15 00
121 VG 10 00
122-124 FN 15 00
125 VG 0 00
128 VG+ 7 20
134 FN 12 00
135 VG+. 10 50
137 FN- 12 00
140 VG 9 20
141 FN 9 40
143 VG 5 20
144 FN+ 5 80
144 VG+ 7 20
150 VG 6 30
151 VG+ 7 20
153 FN+ 11 50
53 VFN- 13 50
157 VG- 6 00
158 VG+ 5 60
159 VG 4 90
160 FN 8 40
160 VFN- 9 5
161 NM- 12 50
161 FN- 7 00
.63 FN- 7 00
163 FN+ 9 10
169 VFN- 9 75
171 FN-. 7 00
.72 FN 9 00
172 VG+ 6 00
175 FN- 7.00
176 VG- 4 20
178..VFN- 3 15
179 FN+ 9 75
179 VG 5.20
180 VG+ 6.00
184 VFN 10 50
185 VFN 15 00
186 VFN+ 12.00
187 .VFN- 0.50
190. VG 2 25
.90 VG+ 3 60
192 VFN- 6 30
192 VG+ 3 60
193 VFN 6 30
193 VG 2 95
194. FN+ 5 50

194 FN- 4 25
196 VG+ 3 40
196. VFN-. 5 90
196 G+ 2 10
197 VG+ 8 00
198 VFN- 8 70
199 FN+ 8 10
199 VG+ 5 00
200 FN+ 9 75
202 G 6 00
204. VFN-. 9 75
206 FN+ 9 10
207 FN+ 5 80
209 FN+ 5 80
210 FN 5 40
213 VFN 5 20
214 FN 3 90
214 VFN- 4 20
216 VFN 4 20
217 FN 3 60
217 VG 1 80
222 VFN 3 15
222 VG 1 55
226 VG+ 1 80
229 FN 2 70
236 VFN+ 4 00
236 VFN- 3 50
237 FN+ 3 25
238 VG 75
239 VFN+ 4 00
240. VFN+ 2 80
240 VFN 2.45
241 FN 2 .6
242 FN- 75
247 251 NM 2 50
252 VFN+ 2 00
253-258 NM. 2 50

Superboy (Vol 3)
(1994-present 3rd Series)
0 .NM. 2 25
1 NM 2 50
2-3 NM 1 50
4 24 NM 1 25
25 NM 2 50
26, 28 32 NM 1 25
33 .NM 1 50
34-35, 37 38 NM. 1 25
41, 43, 46 NM 1 25
44-45, 49, 66 NM 50
79 80, 83-96, 98, 100 NM 2 00

Superboy Annual
(1994-present 3rd Series)
1-2, 4..NM 2.50

Supergirl (Vol 1)
(1st Series 1973-74)
10..VFN+ 12.00

Supergirl (Vol 2)
(2nd Series 1996-present)
2 VFN 2 60
3 VFN 75
62 FN+ 1 30
63-68, 70-73 NM. 2.00

Superman & Batman: Generations III
(2003 12 Issue Ltd)
8 9, 11 .NM 3.00

Superman (Vol 1)
(1939-1986 1st Series, becomes Adventures of)
134 FN- 43 50
135-136 FN 49 25
.37 FN+ 60 50
138 .FN 49 25
139-140 VG+ 37 75
141 FN 47 25
142 FN+ 58 00
143 FN- 41 75
144 FN 38 50
145 .VFN 64 50
146 FN 64 50
147 VFN- 85 00
148 VFN- 55 50
149 FN 38 50
150 VFN- 46 50
152 153 VFN- 34 00
154 FN+ 29 00
154 VFN 39 50
156 G 5 50
156 FN 9 00
157 VG+ 6 50
158- 59 FN+ 26.50
160 FN 19.00
161-163 FN 16 00
163 G 5 60
164 VFN- 23 25
165 FN 16 00
165 VG 10 75
166 .FN 16 00
166. FN- 14.25
167..FN+ 29 00
168. FN+ 19 75
169-170 FN 16 00
171 .FN 13 75
172. G 4 80
172. VG+ 10 50
172 VG 7 80
173 FN 13 75
174 VG 9 40
174 VG+ 10 50
174 VG 7 80
175 VG+ 10 50
175 FN 13 75
175 FN 7 00
76 FN 2 25
176 VG 9 40
177 FN 13 75
177 G 3 55

177 VG+ 10.50
178 FN 13.75
178 FN+ 5.75
179. FN+ 17.00
179. VG 9.40
179 VG- 7.80
179 .VG- 9.00
180 G+ 5.70
180 FN+ 15.75
181 .82 VG 7.60
181 G+ 5.00
182 VG- 8.70
182 VG 6.30
184 VG+ 8.70
185 FN- 14.00
185 FN- 10.00
186 G+ 5.00
186 .VG+ 8.70
187 G 4.40
187..VG- 9.50
.88 G 3.75
188 VG+ 8.20
188 VFN- 15.50
188 FN- 9.50
188 VG 7.20
189 G+ 5.00
189 VFN- 16.25
.90 FN+ 13.25
190. VG 7.20
190 VG- 6.00
190 VG- 7.50
191 .VG 6.80
194 VG 6.80
194 VG+ 7.70
195-196 VG+ 7.70
195 FN 10.00
197 VG+ 10.50
198 VG+ 7.70
198 VFN- 14.50
200. FN- 19.00
200. VG 14.50
201. FN- 7.00
201 FN- 2.25
204 VG+ 10.50
206 FN+ 9.20
206 FN 10.00
206 VG 9.40
208 FN+ 12.00
208 FN+ 9.75
209 VG 9.40
210 VG- 7.80
210. FN+ 17.00
211 FN 13.75
2.3 VG- 7.80
216. FN- 7.00
218 VG+ 5.60
219 FN+ 13.25
219 VG- 5.00
219 VG- 3.75
221 VG- 6.00
223 .FN+ 6.50
223 G 3.75
225 FN+ 13.25
225 VG 7.20
226 VG+ 8.20
228 FN 10.75
229 FN+ 13.25
229 VG 7.20
230-231 FN+ 13.25
231 .VG+ 8.20
233 FN+ 26.50
233 FN 19.00
234 NM- 19.25
234 .VG 6.20
235 FN+ 11.25
235 NM- 19.25
235. FN 9.20
236. FN 8.10
236 VFN+ 17.25
236 FN 9.20
238..VFN- 13.25
239. G+ 6.10
240-242 G+ 3.80
243 FN 8.60
243 FN 7.60
243-244 VFN+ 16.00
244 .VG+ 6.60
246..NM- 18.00
246. FN 8.60
247 VG+ 6.60
247 VG 5.80
247 VFN+ 16.00
248 FN 8.60
248 VFN+ 16.00
249..VFN 21.50
250 VFN- 12.25
251 FN 8.60
251 FN+ 4.80
251. NM- 18.00
252. VFN 18.50
253. NM- 18.00
255 VFN+ 7.20
255. FN+ 5.80
256 VFN- 6.30
256 FN+ 2.90
256 FN+ 5.80
257 FN 4.50
257 NM 9.00
257 .VFN+ 3.60
258 G 1.80
258 NM 4.50
258 VFN- 6.30
258 VG 3.15
258 VG- 2.70
259. FN 5.40
260. FN+ 1.95
260. NM 9.00
260 FN+ 5.80
261 VFN+ 7.20
261 VG 3.15
262 FN+ 1.95
262-263 VFN+ 7.20
263 VG+ 3.60
264 FN 5.40
264 VFN 3.35
264 VFN- 6.30
265. VFN 6.70
265. VG+ 3.60
266 VFN 6.70
266..VFN- 3.15
267. VG+ 3.60
267 VFN 6.30
268 VFN 6.30
269 FN+ 5.80
269 VFN 3.35
270. VG 3.15
271 G 1.80
271 VFN- 7.20
271 VFN 6.30
272. G+ 5.70
273 VFN 6.70
273 NM 9.00
274 VFN- 6.30
274..NM 9.00
274..VFN- 3.15
275. FN- 4.50
276 FN 5.40
276-277 FN+ 5.80
277 .FN- 4.50
278 FN+ 15.75
279 FN+ 5.80
279 NM 9.00
279..VFN 3.15
280. VG 3.15
280 .NM 8.10
280 VFN 3.35
281 .VFN+ 7.20
282 FN- 4.50
282 VFN 6.70
282 VFN+ 3.60
282..FN+ 2.90
283..FN+ 2.60
283..VFN 6.70
283. VG+ 3.60
285 FN+ 3.25
285 NM 5.00
285 VFN 3.75
286. NM- 4.05
286. FN+ 3.25
286 .FN 3.00
287..NM 5.00
287 VFN+ 4.00
287 FN+ 3.25
288 FN+ 3.25
288..FN- 2.50
288-289 .NM 5.00
290. NM 3.50
290. NM 5.00
291 .VFN 3.50
294-295 NM 5.00
295 .VFN+ 4.00
296. NM 5.00
297 VG+ 2.00
297 VG 1.20
297 FN+ 3.25
297 VFN+ 4.00
298. NM 5.00
298. VG+ 2.00
299. FN- 2.50
299 .VFN- 3.50
300 .FN 9.00
300 VFN+ 12.00
303 NM 3.50
305. VFN 2.60
305 NM 3.50
308..VG+ 1.40
308..FN- 1.75
308 NM 3.50
310..NM 3.50
310 .VFN+ 2.80
311 FN+ 2.25
311 NM 3.50
311. VFN 2.60
313. VFN+ 2.80
313 VG 1.20
315. FN 1.75
315 NM 3.50
316 NM 3.50
316 FN+ 2.25
317..FN+ 2.25
317. VFN- 2.45
318 NM 3.50
322 NM 3.50
322 NM 3.15
322 VFN+ 2.80
323 NM 3.50
323 VFN- 2.45
324 326 NM 3.50
326 VFN 2.60
330 NM 3.50
330 .VFN- 2.45
331-332 NM 3.50
333 VG 1.20
333 VFN 2.45
333. FN 2.10
334 .VFN 2.60
335. NM 3.50
336 VFN 2.60
336. VFN- 2.45
337..FN 2.10
337 NM 2.50
338 NM 3.50
339 FN+ 2.25
339-340. NM 3.50
340 VFN+ 2.80
341-342 NM 3.50
343. FN 2.10
343 .FN+ 2.25
344. FN 2.10
344-345. NM 3.50
346 FN+ 2.25
346 NM 3.50
346 VFN+ 2.00
347-350 NM 3.50
350 .VFN 1.20
350 VFN 1.10
351 NM 2.50
352. NM 2.50
353 .NM 1.25
353-354..NM 2.50
354 VFN .85
355 NM 2.50
357-358 NM 2.50
359 VFN+ 2.00
360. NM 1.25
360-361. NM 2.50
361. VG+ 1.00
362. NM 2.50
363 .VFN- 1.75
363..NM 1.25
363..VFN+ 2.00
364 FN .50
364 NM 2.50
365 NM 1.25
365. NM 2.50
365. VG+ 1.00
366..FN+ 1.60
366..NM 2.50
367..VFN- 1.75
368..NM 2.50
369 NM 1.25
369. VFN 1.85
369 NM 2.50
370 FN+ 1.60
370 NM 1.25
370 VFN- 1.75
371 NM 1.25
371 NM 2.50
372 VFN+ 2.00
373 NM 2.50
373 VFN- 1.75
375 FN- 1.25
375..VFN- 1.75
376-377. NM 2.50
377..VFN+ 2.00
378 NM 2.50
380 VFN .75
381 NM 2.00
384 NM 1.25
384. NM 2.00
386..NM 1.25
387-391, 393 NM 2.00
392 .NM 1.25
400 FN+ 3.90
401, 404-406 NM 2.00
409, 412 NM 2.00
416 NM 1.25
417 NM 2.00
418. NM 1.25
419-420. NM 2.00
421 .NM 1.25
421 VFN- 1.40
422. VFN- 1.60

Superman (Vol 2)
(1986-present)
2 .NM 3.00
10 NM 2.50
13-18..NM 1.25
20 21. NM 2.00
24, 26-30 NM .25
32-35 NM 1.25
36 VFN 1.00
37-40, 42 43 NM 1.25
45-48 NM 1.25
50 FN+ 1.30
53 NM 1.75
54-55 NM 1.25
57 NM 1.75
58. NM 1.25
59, 60 NM 1.75
61 65, 67, 68 NM 1.25
69 .NM 2.00
71 .NM 1.25
76. NM 1.00
77 NM 1.25
84 99, 101-106, 109-112
114, 118 NM 1.25
127 .NM 1.50
129 NM 1.25
141, 146 NM 1.50
164 NM 2.00
175 .NM 3.00
183, 185, 188. NM 2.00
195-197 .NM 2.00

Superman 80 Page Giant
(1998 One Shot)
1, 3..NM 3.50

Superman Adventures
(1996-2002)
3. NM 1.50
11, 13 NM 1.25
50-51, 55. NM 2.00
57-61, 63. NM 2.00

Superman Annual (Vol 1)
(1960-1986 1st Series)
1..FAIR 35.00
2 .FN+ 140.00
3-4 .FN+ 96.00
5 FAIR 10.00
5 FN+ 80.00
7 VFN 60.00
9 NM 3.00
10 NM 3.00
11 .NM 4.50
12 NM 3.00

Superman Annual (Vol 2)
(1987-present 2nd Series)
1 .NM 1.50
2-4. NM 2.50
5 NM 1.50
6 NM 2.00
9, 11-12..NM 2.50

Superman Family
(1974-1982 previously Jimmy Olsen)
164. VFN+ 23.50
164 .VG 7.50
167 VFN 20.50
167 VG+ 12.00
168 .VFN- 11.75
172 NM- 12.50
173..VFN+ 11.00
174..VFN 10.50
177. FN 8.40
178. FN+ 9.10
192..VG+ 2.20
195 .NM 5.50
196. FN+ 2.60

Superman: Man of Steel
(1993-present)
5-6 NM 1.25
15 NM 2.00
19 NM 3.50
20 NM 1.00
22 NM 1.50
22..NM
(Deluxe Edition) 2.50
27-29, 31-36 .NM 1.00
38, 40-43. NM 1.00
47-49..NM 1.00
50 .NM 2.50
51, 56-57 .NM 1.00
71-74 NM 1.50
71. NM. 1.25
113, 119, 124..NM 2.00

Superman: Man of Steel Annual
(1993-present)
1. NM 2.50
2 .NM 1.75
4, 6 NM 2.00

Superman: Man of Tomorrow
(1995-1999)
1. NM 1.75
3, 6..NM 1.50

Superman: Mann & Superman
(2000 One Shot)
1..NM 4.95

Superman: Metropolis(Ltd)
(2003-2004 12 Issue Ltd)
2-3..NM 2.50
5-8..NM 2.50

Superman: Secret Files & Origins
(1997, 1999)
2. NM 3.50

Supermans Nemesis Lex Luthor
(1999 4 Issue Ltd Series)
1-4..NM 2.00

Supermen of America
(2000 6 Issue Ltd Series)
1-4 .NM 2.25

Swamp Thing (Vol 1)
(1st Series 1972-1976)
2 .FN+ 16.00
3..VFN 20.50
5 .VFN+ 20.25
5-6. VFN 15.50
6 VG 7.20
7 VFN 21.50
7 VG 8.70
8 .VFN 18.00
8. VFN+ 20.25
8. VFN 15.50
9 G 2.75
9 VFN+ 20.25
9..VFN- 15.50
10 FN 10.75
10 VFN+ 20.25
10. VFN 15.50
12 .VFN 7.00
13 VFN 7.50
13 VG 3.50
14 15. VG 3.50
.4. VFN- 7.00
14..FN- 5.00
17 VFN- 7.00
17 VFN 7.50
18 VFN 5.20
19 VFN- 7.00
20. FN+ 6.50
21 VFN 7.50
21. VG+ 4.00
23 .VFN 7.50

Sweatshop
(2003)
2-3 NM 2.50

Sword of Sorcery
(1973)
1 FN 8.40
2 VFN 5.60
3 VFN+ 6.40
5 VFN+ 4.80

Takion
(1996-present)
1..NM. 1.50
2-5..NM 1.25

Tales of the New Teen Titans
(1982 4 Issue Ltd Series)
2..VFN+ 2.00

Tales of the Unexpected
(1956-1968)
61 .G+ 13.00
72..VG 10.00
81 VG+ 12.50
84..VG 10.75
86 VG- 7.50

Tarzan
(1972-1977)
207 FN- 8.10
207 NM 30.00
209 VFN 6.00
210..VFN 4.80

Teen Titans (Vol 1)
(1966-1973, 1976-1978 1st Series)
2 VG 15.75
3 VG 10.50
5 .VG 10.50
6 VG+ 9.00
10 FN+ 14.50
12 VG 5.60
13 FN- 10.25
15 VFN- 11.00
15 VG 5.60
19 FN- 8.00
24 FN 9.00
27 VFN- 10.50
28..FN+ 9.75
29 VG+ 6.00
30 VFN- 10.50
31 .FN+ 9.75
39 VFN 11.25

Teen Titans (Vol 2)
(1996-1997)
1..NM 2.00
2-5, 7, 11. NM 1.50

Teen Titans Annual 1967
(1999 Reprint One Shot)
1..NM 3.95

Teen Titans Spotlight
(1986 1988)
1-3, 5-11, 15. NM 1.00
5-11 NM 1.00
15. NM 1.00
15, 18-19, 21..NM 1.00

Thunderbolt, Peter Canon
(1992-1993)
1, 3, 7-9..NM 1.00

Titans, The (Vol 1)
(1999-2003)
4. NM 3.00
5-6, 8, 11, 14 NM 2.00
21-22 NM 2.00
29-31, 33-34 NM 2.25
36, 39-41 NM 2.25
47-48 NM 2.50
49 .NM 3.00

Titans/Legion of Super-Heroes: Universe Ablaze
(2000 4 Issue Ltd Series)
3 .NM 4.50

Tom Strong
(1999-present)
1 .NM 4.50
2 NM 4.00
9 NM 2.25
23..NM 2.25

Tom Strongs Terrific Tales
(2001-present)
2..NM 3.00

Tomahawk
(1952-1972?)
115..G 2.70
127..G 2.70

Tomorrow Stories
(1999)
1..NM 4.00
2..NM 3.00
4-9 NM 2.50
11 NM 2.50

Top Ten
(1999-2001)
1 NM 6.50
2 NM 4.50
3-4 NM 3.50

Tor
(1975 1976)
2 VFN 1.85
5 FN 1.50
6..VFN 1.85

Trinity
(1993 2 Issue Ltd Series)
1-2..NM 2.50

Triumph
(1995 4 Issue Ltd Series)
1-4. NM 1.25

Trouble Magnet
(1999 4 Issue Ltd Series)
2-4 NM 2.00

Uncle Sam
(1997 2 Issue Squarebound Series)
1 NM 5.00
2 NM 4.00

Underworld
(1987 4 Issue Ltd Series)
1 VFN- 1.05
2 VFN 1.10
3 VFN 1.05
4 NM 1.50

Underworld Unleashed
(1995 3 Issue Ltd Series)
1 NM 3.50

Unexpected
(1968-1982)
94 VG 7.80
106 .FN 8.10
106. FN+ 8.70
206 FN+ 3.25
207 VG 1.75
208 VFN- 3.50
209 FN 3.00
209. FN- 2.50
210 VFN+ 4.00
211 FN 3.00
212 VFN 3.75
213. VFN- 3.50
214 VG+ 2.00
2.5 .VFN 3.75
2 5 VFN+ 4.00
216-217 FN+ 3.25
218 FN 3.00
218 FN+ 3.25
219 VFN+ 4.00
220 VFN- 3.50
221 VFN+ 4.00
222. VFN- 3.50

Unknown Soldier
(1977-1982)
206. FN+ 6.50
206 FN- 5.00
208 VFN+ 8.00
210 .VFN- 7.00
228 NM 6.50
229 VFN 4.50
230 .NM 6.50
231 VFN+ 5.20
232-234 NM 6.50
237-238. NM 6.50
239-240..VFN- 4.50
241..NM 6.50
243 .VFN- 4.50
249. VFN- 4.50
256 VG+ 2.60
257 VFN 4.50
258 FN+ 4.20
262 VFN+ 5.20
263. FN+ 4.20
267 .NM 6.50
268 VFN+ 1.00

V for Vendetta
(1988-1989 10 Issue Ltd)
1..NM 3.50
4-8. NM 2.50
9 NM 1.50
9 NM 2.50
10 .FN 1.50

Valor
(1992-1994)
1 .NM 1.50
2-11 .NM 0.80

Vext
(1999 6 Issue Ltd Series)
2-6 .NM 2.00

Vigilante
(1983-1988)
1. NM 2.50
2-6 NM 1.25
8. NM 1.25
10. NM 1.25

Vigilante Annual
(1985-1986)
2..NM. 2.00

Wanted: The Worlds Most Dangerous Villains
(1972-1973)
9..FN 2.10
9..FN+ 2.25

War of the Gods
(1991 4 Issue Ltd Series)
1-4..NM 1.00

Warlord, The
(1976-1988)
1..FN+ 6.50
2 FN- 2.25
2 VG 1.55
5 FN 2.25
6 .VG 1.05
7 NM 3.00
13 FN- 1.25
17 VFN- 1.05
19-20 NM 1.50
41 NM 1.50
48 NM 1.50
50-51 NM 1.50
53 NM 1.50
56 58 NM 1.50
59. VFN- .05
64 VFN- 1.05
66-70. NM 1.50
71..VFN 1.10
72-78 .NM 1.50
86 NM 1.50
90-91..NM 1.50
96 NM 1.50
100..VFN- .75

Wasteland
(1987-1989)
1 NM 2.50
2-6, 7-12, 15 17 NM 1.50

Watchmen
(1986-1987 12 Issue Ltd)
1 NM. 6.50
2 NM 4.50
11 NM 3.00
12 NM 4.50

Weird Mystery Tales
(1972-1975)
2 FN 13.50
3 VG 7.00
8 VG 4.35
8 VG+ 5.00
16 FN+ 6.50
20 FN+ 6.50

Weird War Tales
(1971-1983)
9 FN+ 16.75
14 FN 9.00
15 FN- 7.50
16 FN+ 9.75
17. G 3.00
19 FN 9.00
22 VFN- 8.70
23 FN+ 8.10
23 VG+ 5.00
24 FN- 6.20
25 FN+ 8.10
26 FN 6.20
26 VG 4.35
27 VFN 8.70
28 VG- 3.75
29 VFN 9.30
29 FN+ 8.10
30 FN+ 8.10
33 NM 12.50
35 FN+ 8.10
39 FN+ 3.90
45. FN+ 3.90
46 VFN 4.50
48-49 VFN- 4.20
50 .NM- 5.40
51 .NM 6.00
52..VFN 4.20
53 .VFN+ 4.80
54 FN 3.00
59 VFN- 4.20
70 VFN- 2.80
71 .NM 4.00
73-74 NM 4.00
75 VFN 3.00
76 .NM 4.00
77 VFN+ 3.20
77 VFN 2.80
78. NM 4.00
80 VFN+ 3.20
81 82 .NM 4.00
86 FN+ 2.60
87 VFN- 2.80
89 NM 4.00
93 VFN 3.00
94 .VFN- 2.80
95. VFN 3.00
96 VFN- 2.80
97 VFN+ 3.20
98 FN+ 2.60
99 .NM 4.00
100. VFN- 2.80
101 .NM 4.00
102-104 VFN 3.00
106..VFN 2.80
107-108 NM 4.00
110 .NM 4.00

Weird Western Tales (Vol 1)
(1972-1980)
12 .FN 34.00
12 .VFN- 53.00
14 FN 16.00
15 .FN- 8.50
18 .FN 10.50
20 VG+ 6.60
23 VG+ 5.00
25. VG+ 5.00
27 FN 7.50
29 FN+ 4.75
30 .FN+ 8.10
3, .VFN- 8.70
32 34 FN+ 8.10
36 .VFN- 8.70
37-38 FN+ 8.10
39 VFN 9.30
40 VFN- 3.50
42-43 .VFN 3.75
44. NM. 5.00
45..FN+ 3.25
46-47. NM 5.00
48 FN 3.60
48-49 .NM 6.00
50 VFN+ 4.00
51 NM 5.00
53-56 NM 5.00
57-58 VFN- 3.50
59 65 NM 5.00
66. VFN- 3.50
67 VFN+ 4.00
68 NM 5.00
69 NM 4.50
70 FN 3.75

Weird Worlds
(1972-1974)
8..FN+ 3.55
8 .VFN+ 4.40
9-10 NM 5.50
10. VG 0.85

Witching Hour, The
(1969-1978)
10..FN- 5.40
39..VG+ 4.00

Wonder Woman (Vol 1)
(1942-1986 1st Series)
178 VG 9.00
181 FN 7.60
182 VG 5.80
189 FN 7.60
190 VFN 12.25
267 FN+ 5.20

Wonder Woman (Vol 2)
(.987 present 2nd Series)
0 NM 3.50
2 NM. 5.00
4-5 NM 4.00
8 NM 3.50
10 NM 3.50
11 NM 2.50
12..NM 1.00
13-16 .NM 2.50
22 23 NM 2.50
26 NM 3.50
27-30 NM 2.50
32 .NM 1.00
41 VFN- 1.40
91-95 NM 4.00
97 99 NM 4.00
102 NM 2.50
104. NM 2.00
105. NM 1.50
105 106 NM 2.00
107 NM 1.50
107 108 .NM 2.00
111 NM 2.00
113 NM .25
113. NM 2.00
115-116 NM 2.00
164..NM 2.00
167-169 .NM 2.00
171. NM 2.00
173..NM 2.00
176-180 NM 2.00
185 NM 2.00
187-189. NM 2.25

Wonder Woman Annual
(1987-present 2nd Series)
1..NM 2.50

Wonder Woman: Blue Amazon
(2003 One Shot)
1 NM 5.50

World of Krypton, The
(1987-1988 2nd Series)
3 .NM. 1.00

World of Metropolis, The
(1988 4 Issue Ltd Series)
1. NM 1.00

World of Smallville, The
(1988 4 Issue Ltd Series)
2..VFN- 0.70
4 .VFN 0.75

Worlds Finest
(1941-1986)
90. VG- 39.75
92 .VG- 29.75
115 FN- 40.00
115 VG 17.00
117 FN+ 40.00
117. G 10.00
119..VFN- 50.00
120. FN+ 40.00
121 VFN 50.00
122 VFN 35.00
122 VG 14.00
123 G+ 9.10
123. G 7.00
124 FN 21.00
124. VG 14.00
125. G+ 9.10
125. VG+ 16.00
126..VFN- 35.00
126..VG+ 16.00
127..G 7.00
127 .VFN 42.00
128 .G+ 9.10
128 G- 4.90
128 .VFN 42.00
129..FN+ 32.00
129 .VG 16.00
130 VFN- 35.00
130..VG+ 16.00
131 .FN 20.75
131..VFN- 32.25
132 .FN+ 26.25
132 G 7.10
132 G+ 9.30
133..G 7.10
133 VFN- 32.25
133 VG 11.25
134 G 7.10
134..VFN- 32.25
135 .VFN 37.75
135 VG+ 15.75
136 VG+ 13.00
136 .VG+ 15.75
137 .VG 13.75
137 .FN- 16.25
138 .VG+ 15.75
139-140 VG 13.75
.42..VG 13.75
143 .G+ 6.80
145 G+ 6.80
146 .VG 8.40
148 .FN 9.40
150 .VG 6.30
151 G+ 5.90
153 VG- 4.90
153 FN- 8.20
153 FN+ 8.70
.53 FAIR 2.10
156. VFN- 47.00
156 VG+ 16.75
158 VG+ 6.60
159 G 4.50
160 FN- 8.20
162 FN+ 7.80
162 G+ 4.70
162 VG 7.20
162 VG+ 4.80
163 G 3.75
164 VG 4.20
171 .VG+ 8.20
171 G+ 4.70
172 FN+ 5.20
172 G+ 4.70
173 G+ 2.50
174. FN+ 5.20
174 VG 3.50
174 VG+ 4.00
178 FN+ 5.80
182 VG+ 3.20
183 VG 6.30
185 .FN 9.00
188 G 5.20
189 .VFN+ 12.00
190 VFN 11.25
198 VFN- 32.50
198..VG+ 14.75
199 VG 13.00
201 VFN+ 11.00
202. VFN- 9.75
204 G+ 4.50
207 VFN- 12.25
208 NM- 18.00
208 VFN- 14.00
212 FN+ 11.25
212 .VFN- 3.15
214 .VFN 2.60
214..FN- 5.00
218 .VFN 7.50
218 VFN+ 2.80
221 FN- 5.00
221 VFN+ 8.00
222 .NM 2.50
222 VFN- 7.00
223 VFN+ 24.25
224 G+ 5.70
225 VFN+ 24.25
231 VG+ 3.00
231 .NM 2.50
231 FN- 3.75
231..FN+ 1.60
232 FN+ 4.80
233 FN+ 1.60
234. FN+ 4.80
234 VFN- 1.75
236. VG+ 3.00
237 .VFN 3.35
237. VFN- 1.75
237 VG 2.60
240 VFN 5.20
245 VG+ 5.00
253 FN 4.50
257 .NM 7.50
259..VFN 5.60
273 NM 1.75
276 .VFN 1.85
285 NM 2.00
290 VFN- 2.10
296 .FN+ 1.95
298..NM 2.00

Worlds Finest: Worlds Apart
(1990 3 Issue Square Bound Series)
1..NM 4.00
2-3. NM 3.00

Xenobrood
(1994-1995 7 Issue Ltd)
0..NM 1.75
1-6..NM 1.25

Xero
(1997)
3, 5, 11 NM 1.25

Young All Stars, The
(1987-1989)
1, 4-5, 30 .NM 0.80

Young Justice
(1998-2003)
1 .NM 3.50
25, 31..NM 2.00
38-49 NM 2.25
53 .NM 3.00

Zero Girl: Full Circle
(2002 5 Issue Ltd Series)
1-2 .NM 3.00
4-5..NM 3.00

Zero Hour
(1994 5 Issue Ltd)
4..NM 1.50

DC-Helix

Black Lamb
(1997 6 Issue Ltd Series)
1-6 NM 1.50

Bloody Mary
(1996 4 issue Ltd Series)
1-4..NM 1.75

Brainbanx
(1997 6 issue Ltd Series)
1..NM 2.00
2-6..NM 1.75

Cyberella
(1996)
1-12..NM 1.50

Dead Corpse
(1998 4 Issue Ltd Series)
3-4..NM 1.75

Gemini Blood
(1996-1997)
1-9..NM 1.50

Star Crossed
(1997 3 Issue Ltd Series)
1 NM. 1.75
3..NM 1.75

Trans-metropolitan
(1997-2002)
2 NM 10.00
3-4..NM 7.50
5-6 .NM 6.50
7 8 .NM 5.00
9-10..NM 4.50
13-19..NM 3.00
20-22 NM 2.50
24-31 NM 2.50

32-35 NM 2.00
36-42 NM 2.25
44-48 NM 2.25
50-58 NM 2.25
60 VFN- 1.55

DC-Milestone

Blood Syndicate
(1993-1995)
1 NM 2.00
2 NM 1.00
8 NM 1.00
16-17 NM 1.00
24 NM 1.00
28 NM 1.00

Hardware
(1993-1997)
1 NM 1.50
2, 6-7, 9-12 NM 1.00
15-24 NM 1.00
25 NM 1.50
26-27, 29-30 NM 1.00
32-34 NM 1.50

Icon
(1993-1997)
1-24, 26-28, 30-31 NM 1.00
25 NM 1.75

Kobalt
(1994-1995)
1 NM 1.25
2-13 NM 1.00

Long Hot Summer
(1995 3 Issue Ltd Series)
1-3 NM 2.00

Shadow Cabinet
(1994-1995)
0-2 NM 1.50
3-11 NM 1.25

Static
(1993-1997)
14 NM 2.00
16-17, 19 NM 1.00
27 NM 1.25

Xombi
(1994-1996)
0 NM 1.50
1-3, 5-9, 12 NM 1.25

DC-Vertigo

100 Bullets
(1999-present)
21 NM 2.50
23-30, 34 NM 2.25
40-41, 43 NM 2.25

2020 Visions
(1997-1998)
1 NM 2.00
2-12 NM 1.75

Accelerate
(2000 4 Issue Ltd Series)
1-4 NM 2.00

American Century
(2001-present)
1 VFN- 2.45
4, 6-7 NM 2.50
10-11, 13-25 NM 2.50

Animal Man
(1988 - 1995)
26-49 NM 1.25
50 NM 2.00
55 NM 1.25
57-73, 81-84 NM 1.50

Black Orchid (Vol 2)
(2nd Series 1993-1995)
1-22 NM 1.50

Black Orchid Annual
(1993)
1 NM 3.50

Blood & Shadows
(1996 4 Issue Ltd Series)
1-4 NM 4.00

Books of Faerie
(1997 3 Issue Ltd Series)
2-3 NM 2.00

Books of Faerie: Mollys Story
(1999 4 Issue Ltd Series)
1-3 NM 2.00

Books of Magic
(1994-2000)
1 NM 5.00
2 NM 3.50
3-9 NM 3.00
10-14 NM 2.50
15-28 NM 2.00
29-39, 47-48 NM 1.50
50-51, 53 NM 1.50
59-63, 65-67 NM 1.50

Brave Old World
(1999-2000 4 Issues Ltd)
1-4 NM 2.00

Codename: Knockout
(2001)
3, 5-7, 9 NM 2.25
14-15, 19-23 NM 2.25

Congo Bill
(1999 4 Issue Ltd Series)
4 NM 2.25

Cruel & Unusual
(1999 4 Issue Ltd Series)
1-4 NM 2.00

Crusades, The
(200 present)
..NM 3.50
2-8, 10-14, 16 NM 2.50
18-20 NM 2.50

Deadenders
(2000-present
1 NM 3.50
2, 7, 13, 15 NM 2.00

Death: Talks About Life
(1994)
1 NM 1.25

Death: The High Cost of Living
(1993 3 Issue Limted)
1 NM 2.50
3 NM 2.25

Death: The Time Of Your Life
(1996 3 Issue Ltd Series)
1 NM 2.50

Destiny a chronicle of deaths foretold
(1997 1-3)
1-3 NM 4.95

Doctor Occult
(1994 One Shot)
1 NM 4.50

Doom Patrol (Vol 2)
(2nd Series 1987-1995)
2, 3, 4-9 NM 1.00
11-14 NM 1.00
64-77, 79, 83 NM 1.50
84-86 NM 1.50

Dreaming, the
(1996-present)
1 NM 3.50
2 NM 2.50
3-4 NM 2.00
5-22 NM 1.75
23 VFN- 1.20
24 NM 1.75
26 VFN 1.20
27, 30 NM 1.75
31 NM 3.00
32-44, 48 NM 1.75
49 NM 2.00
50 NM 1.75
50-56, 59-60 NM 2.00

Enigma
(1993 8 Issue Ltd Series)
1 NM 2.50
2-5, 7 NM 2.00

Essential Vertigo: SwampThing
(1996-1998 reprints vertigo Swamp Thing)
1 NM 2.00
2-11 NM 1.50
12 NM 2.50
13 NM 1.50
14 NM 1.25
15-23 NM 1.50
24 VFN 1.05

Essential Vertigo: The Sandman
(1996-99)
2-3, 6, 9-17 NM 1.50
9-20, 25, 26 NM 50
28-31 NM 1.50
32 NM 3.50

Fables
(2002)
6 NM 3.00
12-13, 15-16 NM 2.50
19 NM 2.50

Faith
(1999-2000 4 Issue Ltd)
1-5 NM 2.00

Fault Lines
(1997 6 Issue Ltd Series)
1-5 NM 1.50

Fight for Tomorrow
(2002 6 Issue Ltd Series)
1-5 NM 2.50

Filth, The
(2002-2003 13 Issue Ltd)
6, 12 NM 3.00

Finals
(1999 4 Issue Ltd Series)
1-3 NM 2.00

Flinch
(1999-present)
2-16 NM 2.00

Ghostdancing
(1995 Six Issue Ltd)
1-6 NM 2.00

Gifts of the Night
(1998-1999 4 Issue Ltd)
1-3 NM 2.00

Goddess
(1995-1996 8 Issue Ltd)
1 NM 2.50
3-8 NM 2.25

Heartland
(1997 One Shot)
1 NM 3.95

Heartthrobs
(1998-1999 4 Issue Ltd)
1 NM 2.00
2 NM .75
3-4 NM 2.25

Heavy Liquid
(1999-2000 5 Issue Ltd)
1-2 NM 4.00

Hellblazer
(1988-present)
1 VFN 8.70
2 NM 10.00
3 NM 8.00
4 VFN- 4.50
5 NM 5.00
6 VG+ 1.60
7 VFN 3.00
9 NM 4.50
10 NM 4.00
11-13 NM 3.50
14 NM 3.00
15-16 NM 3.50
17-20 NM 3.00
22 NM 3.00
23-33 NM 2.50
35 VFN- 1.75
38 NM 2.50
41 NM 2.50
56 NM 2.00
63, 68-70, 73 NM 1.75
75 NM 2.50
85, 87-88 NM 1.75
89-92 NM 1.75
89 NM 1.50
100 NM 3.00
103, 105 NM 1.75
116 NM 1.50
156 NM 2.00
159, 163, 174 NM 2.25
184 NM 2.25

Hellblazer Annual
(1989)
1 NM 3.50

Horrorist, The
(1995 2 Issue Ltd Series)
1 NM 6.00

House of Mystery
(1998 One Shot)
1 NM 5.50

House of Secrets (Vol 2)
(1996-present)
2-13 NM 1.50
14-16 NM 1.75
18-19, 23 NM 1.75

House of Secrets: Façade
(2001 2 Issue Ltd Series)
1-2 NM 5.50

Human Target (Ltd)
(1999 4 Issue Ltd Series)
2-4 NM 2.25

Hunter: The Age of Magic
(2001-present)
1 NM 3.00
2-3 NM 2.50
4 NM 2.00
7-11, 13-15 NM 2.25
17-22 NM 2.25

Invisibles (Vol 1)
(1994-1996 1st Series)
1 NM 10.00
2 NM 6.50
3 NM 5.00
4 NM 3.50
5-12 NM 2.50
16 NM 2.50

Jonah Hex Two Gun Mojo
(1993 5 Issue Ltd Series)
1 NM 3.00
2 NM 2.50
3-5 NM 2.00

Junk Culture
(1997 2 issue Ltd Series)
1-2 NM 2.00

Kid Eternity
(2nd Series 1993-1994)
1-14, 16 NM 1.50

Last One, The
(1993 Six Issue Ltd)
1, 3-6 NM 2.00

Lucifer
(2000 present)
14 NM 2.25
19 NM 2.25
23-24 NM 2.25
33 NM 2.25
40 NM 2.25

Mercy
(1993 One Shot)
1 NM 4.95

Midnight Mass
(2002 8 Issue Ltd Series)
1 NM 3.50
4 NM 3.00
5-8 NM 2.50

Mythos: The Final Tour
(1996-1997 3 Issue Ltd)
1-3 NM 4.00

Names of Magic
(2000-2001 5 Issue Lt)
2 NM 2.50
3 NM 2.25
3-5 NM 2.50

Nevada
(1998 6 Issue Ltd Series)
2 NM 2.25

Outlaw Nation
(2000-2002)
1 NM 3.50
2-17 NM 2.50
19 NM 2.50

Preacher
(1995-2000)
5 NM 6.00
12 NM 3.00
13-15 NM 2.50
16-30 NM 2.25
31-33, 35-39 NM 2.00
41-42, 44-49 NM 2.00
50 NM 3.50
51-54, 56, 58 NM 2.00
63-64 NM 2.00
65 NM 3.50
66 NM 5.00

Pride & Joy
(1997 4 Issue Ltd Series)
1-4 NM 2.00

Proposition Player
(1999-2000 6 Issue Ltd)
1, 3-6 NM 2.50

Sandman Mystery Theatre
(1993-1998)
1 NM 2.50
2-3 NM 2.00
4-15, 17, 19 NM 1.50
21-22, 24-26 NM 1.50
39, 41-43 NM 1.50
51-52 NM 1.75

Sandman Presents: Bast
(2003 3 Issue Ltd Series)
1-3 NM 3.00

Sandman presents: Petrefax
(2000 4 Issue Ltd Series)
1 NM 2.50

Sandman Presents: The Corinthian
(2001 3 Issue Ltd Series)
3 NM 2.50

Sandman Presents: The Thessaliad
(2002 4 Issue Ltd Series)
1-4 NM 2.50

Sandman, The
(2nd Series 1989-1996)
5 VFN 4.80
31-40 NM 2.50
41-45 NM 2.25
47-49 NM 2.25
50 NM 2.50
50 VFN+ 2.25
51-68 NM 1.75
69 NM 2.50
70-74 NM 1.75
75 NM 2.50

Scarab
(1993-94 8 Issue Ltd)
1, 5, 7 NM 1.50

Scene of the Crime
(1999 4 Issue Ltd Series)
1-3 NM 2.00

Seekers: Into The Mystery
(1996-1997)
1 NM 2.50
2-11, 13 NM 1.50
15 NM 1.75

Shade: The Changing Man (Vol 2)
(1990-1996 2nd Series)
3, 5 NM 2.00
33, 36, 39, 41 NM 1.50
50 NM 2.50
52, 56, 58 NM 1.50

Shadows Fall
(1994-1995 6 Issue Ltd)
4-5 NM 2.50

Skin Graft
(1993 Four Issue Ltd)
1-4 NM 2.25

Strange Adventures (Ltd)
(1999 4 Issue Ltd Series)
1-4 NM 2.50

Swamp Thing (Vol 2)
(2nd Series 1982-1996)
1 VFN- 7.00
2 VFN 5.20
4 VFN- 2.80
6 NM 4.00
7 NM 3.00
10 NM 3.00
17 VFN 2.25
25 FN- 4.25
26 FN- 3.00
27-28 NM 6.00
29 VFN- 4.20
30 NM 6.00
31 VFN 3.75
32 FN- 2.50
33 VFN- 3.50
34-36 NM 5.00
36 VFN- 3.50
37 NM
(1st John Constantine) 12.50
38-39 VFN 3.75
40 VFN+ 4.00
41 NM 3.00
42-43 NM 3.00
43 VFN+ 2.40
44 NM 3.00
45 NM 3.00
45 VFN 2.25
46-48 NM 3.00
48 VFN 1.40
48 VFN+ 2.40
49 NM 3.00
50 VFN- 3.50
51 VFN+ 2.40
51 VFN 2.25
52 NM 3.00
53 VFN 3.00
54-59 NM 2.25
59 VFN- 1.10
60 NM 3.50
60 VFN 2.60
60 VFN- 2.45
61-65 NM 1.50
66 NM 2.50
68-69 VFN 1.05
72 NM 1.50
74 NM 1.00
78 VFN- 0.70
80 NM 1.25
81-83 NM 1.00
81 FN 0.60
83 VFN 0.75
84 NM 1.00
86-87 NM 1.00
88-96 NM 1.50
99 NM 1.50
100 NM 2.00
103-104 NM 1.00
107 VFN- 0.70
108 NM 1.00
112-122 NM 1.00
122 VFN- 0.70
123 FN+ 0.65
124 NM 1.50
125 NM 2.50
126 NM 1.50
127-129 NM 1.00
130-140 NM 1.50
147 NM 1.50
150 NM 2.00
158-159 NM 1.50
161 NM 1.50
164 NM 1.50
166 NM 1.50

Swamp Thing (Vol 3)
(2000-2001)
1-4 NM 2.50
5-8, 10-19 NM 2.25

Swamp Thing Annual
(1982-1993 2nd Series)
1 VFN 2.10
3 NM 1.75
4 NM 3.00
5-6 NM 2.25

Terminal City
(1996-1997 9 Issue Ltd)
1 NM 1.75
2-4, 6, 9 NM 1.50

Terminal City Aerial Graffiti
(1997 1-5)
1 NM 2.00
2-3, 5 NM 1.75

Vamps
(1994-1995 6 Issue Ltd Series)
1 NM 2.50
2-6 NM 2.00

Vamps Pumpkin Time
(1998 3 Issue Ltd Series)
1 NM 2.00

Vamps: Hollywood & Vein
(1996 6 Issue Ltd Series)
3-6 NM 1.50

Vertigo Pop: London
(2003 4 Issue Ltd Series)
3 NM 3.00

Vertigo Visions: Tomahawk
(1998 One Shot)
1 NM 3.50

Weird War Tales (Ltd)
(1997 4 issue Ltd Series)
2 NM 1.75

Weird Western Tales
(2001-present)
4 NM 2.50

Witchcraft
(1994 3 Issue Ltd Series)
1 NM 2.50
2-3 NM 2.00

Witchcraft La Terreur
(1998 3 Issue Ltd Series)
1-2 NM 2.00

Witching Hour, The (Ltd)
(1999-2000 3 Issue Ltd)
1-3 NM 6.50

Y-The Last Man
(2002-present)
12 NM 2.50

Zero Girl
(2000-2001 5 Issue Ltd)
5 NM 2.50

DC-Wildstorm

21 Down
(2002-present)
1 NM 5.00
3-4, 6-7 NM 2.50

Arrowsmith (2003 Ltd)
(2003 6 Issue Ltd Series)
2-3 NM 3.00
4 NM 2.50

Authority (Vol 1)
(1999-2002)
3 NM 13.50
4 NM 9.00
9 VFN+ 8.00
15 NM 5.00
16 NM 4.50
24-25, 28-29 NM 2.25

Authority Annual
(2000)
1 NM 3.50

Automatic Kafka
(2002)
5-9 NM 3.00

Black Sun
(2002 6 Issue Ltd Series)
1-5 NM 2.50

Countdown
(2000-01 12 Issue Ltd)
1-4, 6 NM 2.25

Crimson
(1999-present)
9 NM 3.00
19, 21-24 NM 2.50

Danger Girl
(1998-present)
1 NM 10.00

Establishment,
(2001-present)
1 NM 4.50
2 NM 3.50
3-4, 6-7, 9, 13 NM 2.50

Extinction Event (2003 Ltd)
(2003 5 Issue Ltd Series)
1-5 NM 2.50

Farscape: War Torn
(2001 2 Issue Ltd Series)
1 NM 4.50

Gen 13 (Vol 2)
(1999-2002)
37-38, 41, 44 NM 1.75
55 NM 1.75
63-64, 66, 68 NM 2.25

Gen-Active
(2000-present)
1, 5-6 NM 2.50

High Roads
(2002 6 Issue Ltd Series)
1-3, 5-6 NM 3.00

Jezebelle
(2001 6 Issue Ltd Series)
1-6 NM 2.25

Monarchy
(2001-present)
3-5, 8-10, 12 NM 2.25

Ninja Boy
(2001 present)
1 NM 4.00
2 NM 3.00
3-6 NM 2.50

Out There
(2001-present)
2, 5-10, 14-15 NM 2.25

Patriots, The
(1999-present)
5, 7-9 NM 2.00

Point Blank
(2002 5 Issue Ltd Series)
1 NM 3.50
3-5 NM 2.50

Possessed, The (2003 Ltd)
(2003 6 Issue Ltd Series)
3-4 NM 2.50

Resistance, The
(2002 present)
1, 3-8 NM 3.00

Robo Dojo
(2002-present)
2-4 NM 2.50

Robotech
(2002-2003 6 Issue Ltd)
0-6 NM 2.50

Robotech: Love & War
(2003 6 Issue Ltd Series
1 NM 2.50
3-6 NM 2.50

Sleeper
(2003 present)
2-3, 6-8 NM 2.50

Steampunk: Catechism
(1999 One Shot)
1 NM 2.25

Stormwatch: Team Achilles
(2002-present)
2, 5-17 NM 2.50

Taleweaver
(2001 6 Issue Ltd Series)
1 NM 3.00
2-5 NM 2.50

WildCATS (Vol 2)
(1999-2001)
1-2 NM 2.50
3, 6, 13-16, 21 NM 2.00
22-23, 25 NM 2.25

WildCATS Version 3.0
(2002-present)
4 NM 2.50
5-7 NM 2.50
10 FN+ 1.60
11-15 NM 2.50

Dell Comics

Kona, Monarch of Monster Isle
(1963-1967)
13 VG 10.00
15 FN+ 14.00
17 VFN+ 18.00
18 FN+ 14.00
19 FN 13.00
20 VG+ 10.00
21 VFN+ 18.00

Looney Tunes
(1945-1965?)
97-104 NM 2.00

Dreamwave

Transformers: Armada
(2002)
1 NM 4.50
2-3, 5-12 NM 3.50
14, 15-17 NM 3.00

Transformers: Generation One (Vol 1)
(2002)
1 NM 8.00
2 NM 6.50
4-6 NM 4.00

Transformers: Generation One (Vol 2 Holofoil)
(2003)
1 NM 8.50

Transformers: Generation One Preview
(2002)
1 NM 4.50

Transformers: The War Within (Vol 2)
(2003)
2 NM 3.00

Warlands: Age of Ice
(2001)
1 NM 3.50
5, 7 NM 2.50

Eclipse

Miracleman
(1985-1992)
1 NM 4.50
9 NM (Winter Birth Issue) 12.50
17 NM 6.50
18 VFN 4.80
20 VFN- 4.50

First Comics

American Flagg! (Vol 1)
(1983-1988 1st Series)
2 FN+ 2.25
3 VFN- 2.45
12 NM 1.75
16 VFN 1.40

Dreadstar (Vol 2)
(1986-1989)
27-29 NM 2.00

E-Man (Vol 2)
(1983-1985)
1 NM 2.50
3 NM 3.50
6, 8-9, 11 NM 2.00
14-16, 20-23 NM 2.00

Jon Sable: Freelance
(1983-1988)
1 NM 2.50
3-4, 3-10 NM 1.50

Lone Wolf and Cub
(1987-1991)
6-7 NM 2.75

Gold Key

Atom Ant
(1966 One Shot)
1 VG 46.25

Doctor Solar, Man of the Atom
(1962-1969, 1981-1982)
4 G+ 9.50
10 FN- 10.25
11 VG+ 7.40
11 FN 9.50
11 FN- 8.50
23 VG+ 7.00

Magnus Robot Fighter (Vol 1)
(1963-1977)
6 FN- 19.00
14 VFN+ 28.25
16 VG+ 9.75

Ripleys Believe it or not
(1967-1980)
7 FN 6.00

Space Family Robinson
(1962-1969)
21 VFN- 10.50
26 FN 9.00

Star Trek
(1967-1979)
2 FN 76.00
7 FN- 43.50
7 G 17.25
20 VG 13.00
24 VFN 29.75
25 VFN+ 32.25
27 VFN- 26.25
28 VG 11.50

Turok Son of Stone
(1954-1982)
60 VG 7.00

Harris Comics

Creepy (Ltd)
(1992 4 Issue Ltd Series)
1 NM 6.50

Vampirella
(1992-1993 3rd Series)
16, 20 NM 3.00

Vampirella (Vol 4)
(2001-present)
14-15 NM 2.50

Vampirella Strikes
(1995-present)
1 NM 2.00

Vampirella, Vengeance of
(1994-1996)
19, 21, 25 NM 2.00

Harvey Comics

Dick Tracy
(1945-1960?)
140 FN+ 13.00

Double-Dare Adventures
(1966-1967)
2 G+ 5.20

Spyman
(1966-1967)
3 VFN 18.50

Unearthly Spectaculars
(1965-1967)
3 FN- 8.10

Image Comics

Angela
(1995 3 Issue Ltd)
1 NM 5.00
2 NM 6.00
2 VFN 4.50
3 NM 5.00

Astro City (Vol 1)
(1995-1996)
1 NM 10.00

Astro City (Vol 2)
(1996-present 2nd Series)
1 NM 5.00
12-20, 22 NM 2.50

Backlash
(1994-1997
2-7 NM 1.50
9-11 NM 1.50
12 NM 2.00
13-18, 21-24 NM 1.50

Big Bang Comics
(1996 present)
1 VFN 2.60
2-4 NM 2.50
6 VFN+ 2.00
7 VFN 1.85
8 VFN- 1.75
9 NM 2.50
10 VFN 1.85
11-12 NM 2.50
13 NM 2.25
14 NM 1.75
20 NM 1.75
23 NM 1.75
24-25 NM 2.95
27 NM 3.50
28-29 NM 3.00
32 NM 3.25

Darkness (Vol 1)
(1996-2001)
2 NM 12.00
3-5 NM 10.00
6 NM 6.00
7 NM 5.00
10 FN+ 1.60
11 NM 2.50
12, 34, 38 NM 2.25

Darkness (Vol 2)
(2002-present)
1 NM 4.50

Fathom
(1998-present)
2 NM 4.50
4-5 NM 3.00
7, 9 NM 2.00

Fathom: Killian
(2001)
1-2 NM 3.00

Gen 13 (Vol 1)
(1995-1999)
13, 27, 29, 31 NM 1.75

GI Joe
(2001-present)
3-6, 9-11, 23 NM 3.00

GI Joe Frontline
(2002)
3 NM 3.50
11, 14 NM 2.50

Hellspawn
(2000-present)
1, 3, 10, 14-15 NM 2.50

Medieval Spawn Witchblade
(1996 3 Issue Ltd Series)
1-2 NM 3.50
3 NM 2.50

Micronauts
(2002 present)
2-8 NM 3.00
9-10 NM 2.50

Midnight Nation
(2000-present)
1 NM 7.50
2 NM 5.00
3-4 NM 4.00
5 NM 3.50
6-9 NM 2.50

Ministry of Space
(2001-2004 3 Issue Ltd)
1-2 NM 3.00

Rising Stars
(1999-present)
1 NM 7.50
2 NM 5.00
3-4 NM 4.00
5-11 NM 3.50
12-13 NM 3.00
14-18 NM 2.50

Rising Stars: Bright
(2003 3 Issue Ltd Series)
2-3 NM 3.50

Savage Dragon
(1993-present)
1 NM 2.50
2 NM 2.00
3-13 NM 1.50
13 NM- 1.35
14-16 NM 1.50
16 VFN 1.10
17-20 NM 1.50
23 NM 1.50
25 VFN 1.75
28 NM 1.50
80-81 NM 2.00
85-87 NM 2.50
89-98 NM 2.50
100 NM 7.50
101-103 NM 2.50
105 NM 2.50
107 NM 3.00
108-112 NM 2.50

Spawn
(1992-present)
2 NM 25.00
3 NM 12.00
4 NM 15.00
6 NM 7.00
7-8 NM 3.50
9 NM
(1st Angela) 8.50
10-12 NM 3.50
12 VFN- 2.45
13-15 NM 3.50
17 NM 3.50
18 NM 3.50
20 NM 3.50
21-22 NM 2.50
25 NM 8.50
26-30 NM 2.50
32-35 NM 2.50
40-41 NM 2.50
47 FN- 1.10
48-49 NM 2.25
65 NM 2.50
66-68 NM 1.75

King Comics

Flash Gordon

(1966)
7 FN+ 12.25
7 VFN 16.75
8 FN 8.90
9 FN 7.60
10 VG+ 6.60

Mandrake

(1966-1967)
6-7 .VFN 14.25
8 FN+ 11.75
10. FN+ 14.50

Phantom

(1966-1967)
24..VFN+ 22.25
26..FN 10.75

Kitchen Sink

Spirit

(1983-1992)
2 VFN 2.60
3 .NM 3.00
4 .FN+ 1.95
5-8 NM 3.00
13 .NM 2.50
21 23 NM 2.50
26. NM. 2.00
35, 38-41 NM 1.50
53 59, 61-62 NM 1.50

Spirit: The New Adventures

(1997-1998)
1 .NM 3.00
2 5, 7 NM 2.50

Krypton Komics

Grab Bag Assortments

(Grab Bag Assortments)
25 assorted comics 17.50
50..assorted comics 29.95
100 assortedcomics 49.95

M F Enterprises

Captain Marvel Presents The Terrible 5

(1967)
1 FN+ 14.75
2 FN+ 10.50
5 VFN- 14.00
5 VG+ 6.60

Marvel Comics

2001: A Space Odyssey

(1976-1977)
1. NM 4.00
1 VG+ 1.60
3-6 .NM 3.00

2099 AD Genesis

(1996 One Shot)
1..NM 3.50

2099 UnLtd

(1993-1995)
1-6. NM 2.50
8 .NM 2.50

2099 World of Doom Special

(1995 One Shot)
1..NM 2.50

2099 World of Tomorrow

(1996-1997)
8 NM 1.75

A-Next

(1998-1999)
2..NM 3.00
3 NM 2.50
8-9..NM 1.75

Abominations

(1996-1997 3 Issue Ltd Series)
1-3..NM 1.00

Adventures of Captain America

(1991 4 Issue Squarebound Ltd Series)
1-4. NM 3.50

Alien Legion (Vol 1)

(1984-1985)
2-4. NM 3.00
7..FN+ 1.95

Alien Legion (Vol 2)

(1987)
1 NM.. 3.00
2 NM. 2.50
7 .NM. 2.50

Alpha Flight (Vol 1)

(1983-1994 1st Series)
1 NM. 7.50
2 NM 2.50
3 .NM 2.25
3 VFN- 1.55
8-9 NM 2.25
14. NM 2.75
14 VFN+ 2.20
15 FN 1.80
15 NM 3.00
16 .NM 2.50
18-20 NM 1.75
20..VFN+ 1.40
21. FN+ 1.10
21-22..NM 1.75
24..NM 2.50
24 .VG 0.85
25 NM 1.75
25 VG+ 0.70
26-27 NM 1.75
28 NM 2.50
29 .NM 1.75
29 .VFN- 1.20
30 NM 1.25
31..NM 1.00
32. NM 1.25
33 NM 3.25
33 VFN 2.40
34..FN+ 2.10
34 NM 3.25
35 VFN 0.90
35 NM. 1.25
36-38 NM 1.00
38 NM- 0.90
39. NM 1.25
40-41..NM 1.00
41 VFN- 0.70
42-44 .NM 1.00
45 FN- 0.50
45 NM. 1.00
45 NM 0.90
46-47 .NM 1.00
47 VFN- 0.70
47 VG+ 0.40
48-49 NM .00
49..VFN- 0.70
50 NM 1.50
51 NM 3.50
51 FN 2.10
52 .FN+ 1.95
52 NM 3.00
52 VFN 2.25
53..NM 3.50
54..NM 1.00
55-56..NM 1.25
57 FN+ 0.80
57. NM 1.25
58. NM 1.00
59 VFN 1.30
59..NM 1.75
59..FN- 0.85
60..NM 1.00
61. NM 2.25
61 VFN- 1.55
62 NM 2.25
63-66 .NM 1.25
68-69 .NM 1.25
70-74..NM 1.00
75..NM. 2.50
77-80..NM 1.00
81 NM 1.50
82 86 .NM 1.00
87-91..NM 2.00
92-97. NM 1.00
97..NM 2.00
98 NM 1.00
99..NM 2.00
100..NM 3.00
101..NM 1.00
102-105..NM 1.25
106..NM 7.95
107-110..NM 1.25
110 VFN+ 1.00
110. VFN- 0.85
111..NM 1.25
112-113..NM 2.00
114-120. NM 1.25
121-122..NM 2.00
123-127..NM 1.25
128-129..NM 2.50
130 NM 4.50

Alpha Flight (Vol 2)

(1997-1999)
1..NM.. 7.50
2 .NM.. 3.50
3 NM 3.00
4 NM 1.75
5-11..NM 1.50
12. NM 2.50
13-19..NM 1.75
20. NM. 2.50

Alpha Flight Annual

(1986-1987)
1 NM 1.50
1 VFN+ 1.20
2 FN+ 0.80
2..NM 1.25

Alpha Flight Special (Ltd)

(1991 4 Issue Ltd Series)
2..NM 1.00

Alpha Flight Special (One Shot)

(1992 One Shot)
1 NM 1.50

Alpha Flight/ Inhumans 98

(1998)
1998..NM 3.00

Amazing Adventures (Vol 2)

(1970-1976 2nd Series)
5..VFN 12.00
6-7. VG+ 4.60
12. VG+ 6.90
18 VFN 9.30
18 .VG+ 5.00
19 .FN- 2.50
19 VFN+ 4.00
26 VG 0.70
26 VG+ 2.00
27..VFN- 3.50
29..VG+ 2.00
29..VG 0.70
29..VFN+ 4.00
30 NM 5.00
30 VFN- 3.50
31 FN+ 3.25
31 VFN+ 4.00
31 VG 1.75
32..VFN 3.75
32. VG 1.75
33 VFN 3.75
33 .VG+ 2.00
34 .NM 5.00
34. VG+ 2.00
35 FN 0.90
35 NM 5.00
35..VG+ 2.00
36 FN- 0.80
36. NM 5.00
36 VFN+ 4.00
36 VG+ 2.00
37 .FN 3.00
37..NM 5.00
37..VFN+ 4.00
38..FN- 2.50
38 VFN 3.75
39 VFN+ 4.00
39 NM 5.00
39..VFN 1.10

Amazing Fantasy

(1962/1995-1996)
17-18. NM 2.50

Amazing Scarlet Spider

(1995 2 Issue Ltd Series)
1..NM 2.50
2..NM 1.75

Amazing Spider-Man (Vol 1)

(1963-1998 1st Series)
1. NM 3.50
1 NM app 3700.00
10..FN+ 285.00
10..FN 150.00
11. FN+
(2nd Dr Octopus)200.00
11 .VG
(2nd Dr Octopus)100.00
34. VG
(3rd Kraven) 21.75
47..VG+
(Kraven app) 25.25
50..VG+ 92.00
51. VG
(2nd app Kingpin)32.00
51..VG-
(2nd app Kingpin)25.50
57..FN- 28.50
57..VFN- 46.50
59. VG+ 24.75
62 VG 14.50
67 VFN 36.00
67..VG 14.50
96..VG+ 28.00
97..VFN- 52.50
100..FN+ 64.00
102. VFN
(2nd Morbius) 58.50
102..VG+
(2nd Morbius) 24.50
109..VFN 21.50
234..NM 3.50
236..FN- 2.50
265..NM
(1st Silver Sable) 6.00
292. NM- 2.00
292..NM 2.25
294..NM 4.25
295..NM 2.75
295. VFN- 1.90
296 .NM 2.25
302..NM 7.50
302 VFN+ 6.00
302. VFN- 5.20
303..FN+ 4.50
305..VFN- 4.20
305..VFN- 4.50
305 NM 6.00
305 FN+ 3.90
306 .NM 6.00
308 .VFN 4.50
310..NM 5.00
310 VFN+ 4.00
313 .NM 5.00
314 .NM 4.00
315. NM 6.00
318..NM 6.00
318..NM- 5.40
318..VFN 4.50
318..VFN+ 4.80
319..VFN+ 4.80
319. VFN- 4.50
319 .NM 6.00
319 .NM- 5.40
320..FN+ 3.50
320..NM 5.00
320..VFN 3.75
321..NM 4.00
321..VFN 3.00
322-323..NM 4.00
324 NM 6.00
325 .NM 4.00
325..VFN 3.00
325. VFN+ 3.60
326 NM- 2.00
326..NM 2.25
330..NM 2.75
330. VFN 2.20
331 NM 2.75
331 VFN 2.20
331 VFN- 1.90
332 FN 1.65
333..VFN 2.60
333..VG 1.20
334..NM 2.25
334. VFN- 1.55
335-337. NM 2.25
337 VFN- 1.55
338 .NM 2.25
338 VFN+ 1.80
339. NM 2.25
339..VFN 1.40
340..NM 1.25
340 NM 2.25
341..FN+ 2.25
344. NM 2.75
345 NM 5.50
345 VFN+ 4.40
346 .VFN- 3.15
347..VG 1.75
348 FN- 1.75
349 FN+ 2.25
350 NM 3.50
350 VFN 3.75
351..VFN- 1.75
352. NM 3.50
353. VFN- 2.10
353 NM 3.00
356 .NM 2.50
359 NM 4.00
360..NM 5.00
360..VFN- 3.50
363..NM 6.00
364..VFN 2.25
365. NM 4.95
365..NM- 4.45
365 VFN+ 3.95
366-368. NM 3.00
368..VFN 2.25
369..NM 3.00
370..VFN 2.25
371-372..NM 3.00
374 .NM 6.50
376-377..NM 2.25
377..NM 3.00
377 VFN 2.25
378 NM 4.50
379 VFN- 3.15
381-382 NM 3.00
383-384..NM 2.25
390 NM 2.50
391 NM 2.25
392 NM 3.00
393..NM 2.25
407..NM 3.50
408..NM 4.50

Amazing Spider-Man (Vol 2)

(1998-present 2nd Series)
1..NM 22.50
7..NM 8.50
36..NM 55.50
36. VFN 41.50
37-41..NM 5.00
42-44 NM 4.00
46. NM 4.00
54. NM 4.00
55-58. NM 3.50
500 NM 5.50

Amazing Spider-Man Annual

(1964-present)
2..FN+ 100.00
2..VG- 36.00
2..VG+ 57.50
4..FN 25.50
4 VG- 14.25
6..FN+ 14.25
6..VFN 20.50
6..VFN+ 23.50
11..NM 5.00
12. NM 8.00
14. NM 10.00
15 .FN+ 4.50
15. NM 7.00
15..NM- 9.00
16..FN- 2.50
16..VFN- 3.50
17-19..NM 3.00
20 NM 3.50
21..NM 7.50
22-23..NM 2.25
23. NM- 2.00
23..VFN 1.80
23..VFN+ 1.80
24. NM 2.25
24 VFN- 1.55
25 28 .NM 2.25
1997..NM 3.00
1999-2000..NM 3.00

Annex

(1994 4 Issue Ltd Series)
2-4..NM 1.50

Askani son

(1996 4 Issue Ltd Series)
1-4..NM 2.50

Astonishing Tales

(1970-1976)
1..VG+ 11.50
2..FN 6.80
3 .FN 9.00
3 .NM- 18.75
3 .VG+ 6.90
4..FN+ 11.00
5..FN 9.00
6..VFN 15.00
6..VFN- 13.00
7..FN+ 8.10
9..VFN 8.20
10. FN+ 7.10
11 VFN 7.20
13 FN 6.20
15..VFN 4.50
16..VG+ 2.40
17..NM 6.00
17..VG+ 2.40
18 FN+ 3.90
18 VG 2.10
19 NM 6.00
20 VFN+ 4.80
21 NM 16.50
22..VFN- 7.00
25..VFN 26.25
25 VFN- 24.50
26 .NM 7.00
26 .VFN- 4.90
27 .FN+ 3.25
27 FN+ 3.50
27 NM- 4.50
27..VG+ 2.50
27 .VG- 1.50
28 NM- 4.50
28 VFN 3.75
28 FN 3.00
28..VG+ 2.00
29..FN+ 3.25
29..G+ 1.25
30 FN 2.50
30 NM. 5.00
31..FN+ 3.25
31..VFN+ 4.00
31. NM 5.00
31. NM- 4.50
32 FN 2.40
32 NM. 4.00
32..VFN+ 3.20
33..NM 4.00
33..VFN 3.00
33..VFN- 2.80
34..FN 2.40
34..FN 2.60
34..NM 4.00
34. VFN+ 3.20
35..VFN+ 3.20
35..VG 1.40
35. VFN 3.00
35 .FN+ 2.60
35 FN- 2.00
35 VFN 3.00
36 .NM 4.00
36 .VFN 3.00
36. VFN 3.20
36 .VFN+ 3.20

Avataars: Covenant of the Shield

(2000 3 Issue Ltd Series)
1-3..NM 2.50

Avengers (Vol 1)

(1963-1996 1st Series)
3 VG- 59.50
4..FAIR 75.00
6..VFN- 87.50
6 FN+ 70.00
7..FN 52.50
7 VFN 87.50
8..FN+ 66.00
8..VFN- 82.50
13..VG+ 25.25
15..VG+ 19.50
15..VG- 14.25
16..FN+ 44.00
17..FAIR 4.50
18..FN 28.50
18..VG+ 21.75
19..FN+ 40.75
20..FN- 19.00
21-22..FN+ 26.50
23..VFN- 24.75
23..VG 11.50
24. FN+ 21.00
24..VFN- 24.75
24..VG+ 13.00
26..VG 11.50
26..VG+ 13.00
27 .FN+ 21.00
27 VG 11.50
28..FN+ 21.00
29-30 .VFN- 24.75
29..FN 17.00
29..FN+ 21.00
35..VFN- 18.50
37 .VG 10.50
37..FN 18.00
38..VFN- 21.00
39. VG- 9.00
40..FN+ 19.50
40..VG+ 12.00
42 .FN- 12.50
42 VG+ 10.00
47 FN 18.00
55 .VG 8.70
57. VG+ 21.25
59 VG 7.00
61 VG+ 8.00
62-63 VG+ 8.00
62 .FN- 10.00
64 FN 12.00
64 FN+ 13.00
64 VG 7.00
65 FN 12.00
65 .FN- 10.00
66..VFN- 15.75
66 VG+ 9.00
67 .FN 13.50
67 .VG 8.70
68 VG+ 7.40
68..FN 11.00
68 .VG 6.40
70 .FN 12.00
70..FN+ 13.00
77..VG+ 7.00
79..FN 10.50
85 VG- 5.20
89 .FN+ 11.25
91 FN- 8.70
93..FN+ 29.00
96..G+ 5.70
98..G+ 5.00
115..FN+ 6.50
119 FN+ 6.50
120 VFN- 7.00
133 VFN 7.50
146 VG+ 2.60
153 VFN 3.75
153..NM 5.00
155-156..NM 5.00
160..NM 5.00
161..NM 4.50
161..VFN 3.35
162..NM 4.50
162 VFN- 3.15
164..NM 4.50
164..VFN- 3.15
167..NM 6.00
168. VG+ 2.40
168..VFN 2.60
169. NM 4.05
169..NM 4.50
169..FN 1.50
169..FN+ 2.90
170..NM 2.50
170 NM 4.00
170..VFN- 2.80
171..NM 2.75
172. NM 4.00
173-176..NM 5.00
177..NM 4.00
178 .FN 2.40
178..NM 4.00
179..NM 2.50
179-180..NM 4.00
180..VFN 1.85
180..VFN 3.00
182..NM 2.00
182..NM 4.00
182 .VFN+ 3.20
184..VFN- 3.15
185. NM 3.50
188 NM 2.50
188 189..NM 3.50
192..NM 1.50
192..VFN+ 1.20
193-195..NM 1.50
197-199 NM 1.50
199 VFN 1.05
200..NM 10.00
201 FN+ 1.05
201. FN+ 1.05
201 NM 1.50
201 .VFN 1.10
201..VFN+ 1.20
202..NM 1.50
202. VFN+ 1.20
203 NM 1.50
203 .VFN+ 1.20
204-205. NM 4.50
206..VFN- 1.05
206. NM 1.50
206..FN+ 1.05
206 FN+ 0.95
207-208..NM. 1.50
208. VFN+ 1.20
209 NM 1.50
210 .FN+ 0.95
210-211..NM. 1.50
212..NM 2.00
213..FN+ 0.95
213..NM 1.50
213..VFN 1.20
214..NM 1.50
215..NM 2.00
215..VG- 0.60
216..NM 2.00
217..NM 1.50
217..VFN 1.10
218-219..NM 1.50
219 .VFN+ 1.20
220..NM 1.50
220..VFN+ 1.20
221..NM 2.25
222 NM 1.50
223..NM 2.25
224-227..NM 2.50
228. NM 2.00
228. VFN 1.60
229 232 .NM 2.00
232..VFN- 1.40
233..NM 2.00
233..VFN- 1.40
234..NM 1.75
234..VFN- 1.20
235 .NM 1.75
236-237..NM 2.50
238. FN+ 1.20
238-239 NM. 1.75
239 VFN 1.40
240 NM 1.75
240. VFN 1.40
241. VFN- 1.10
241. NM 1.50
242-245 .NM 1.50
245..VFN 1.20
246-248 NM 1.50
249..NM 2.00
250..NM 3.00
251..NM 2.00
253. NM 1.25
253 .NM 1.50
254 NM 1.80
254 NM 2.00
255..NM 2.00
257..NM 1.25
257..NM 1.50
259 .NM 1.25
259 .NM 2.00
259..VFN+ 1.60
260. NM 1.50
261-262..NM 1.25
262. VFN 1.00
263..NM 3.50
263..VFN- 2.45
264..VFN- 1.00
264..NM 1.25
265..NM 1.25
266 .NM 1.50
267-269 .NM 1.25
269 VFN 1.00
270 NM 1.25
271-272 NM 1.00
273 NM 1.25
274 .VFN 1.10
277..NM 1.50
278-280..NM 1.00
280..VFN- 0.70
281..NM 1.50
282-291 NM 1.00
291..VFN+ 0.80
291..VFN 0.75
292-293 NM 1.00
293..VFN 0.75
294-296 .NM 1.00
296..NM- 0.90
297-299..NM 1.00
300..NM 3.50
300..VFN+ 2.80
301 .NM 1.00
304-309..NM 1.00
310. NM 1.50
311. NM 1.00
311. NM- 0.90
313. NM 1.00
314..NM 2.25
315. NM 1.00
316-317..NM 1.50
318 .NM 1.00
319..NM 0.75
319-323..NM. 1.00
324-325 .NM 2.00
326-328 .NM 1.50
329..FN+ 0.95
329..NM 1.50
331-333..NM. 1.50
335-336..NM 1.50
337..NM 1.50
337..NM 0.75
338..NM 0.75
338-343 NM 1.50
344. NM 0.80
344..NM 1.50
345. NM 1.25
345. NM 2.00
346 NM 1.00
347 NM 3.00
348..VFN 0.80
348..NM 1.00
348..NM 1.50
349 .NM 1.25
349 .NM 1.50
350..NM 1.75
351-352. NM 0.80
353-354 .NM 1.00
355..NM 1.50
356..NM 1.00
357..NM 1.50
358. NM 1.00
359 NM 0.80
360 FN- 2.00
360..NM 4.00
361. NM 2.50
363-364..NM 3.50
365 .NM 2.50
368..NM 2.50
369..NM 4.95
369..VFN-
(Blood Ties pt 5) 3.45
370-373..NM 2.50
375..FN+ 1.60
375. NM 2.50
376 .NM 2.00
377..NM 1.25
377-378..NM 2.00
383..NM 2.00
384-387..NM 1.25
390..FN+. 0.80
390-391..NM 2.00
396 .NM 2.50
402..NM 6.50

Avengers (Vol 2)

(2nd Series 1996-1997)
1 .NM 5.50
6. NM 4.00
12 .NM 4.00

Avengers (Vol 3)

(3rd Series 1997-present)
1..NM
(Sunburst Variant Cover)
12.50
1 NM 3.50
6 NM 5.00
13-15..NM 4.00
18 NM 4.00
18 VFN 1.55
19 NM 4.00
24. NM 3.50
25. NM 4.50
26 .NM 3.50
31 NM 3.50
37..NM. 2.00
43. NM. 2.00
43-45 .NM 2.50
49 NM 2.25
51. NM 2.50
58-59 NM 2.50
60. NM. 3.50
62 NM 2.50
64-73..NM 2.50

Avengers 2: Wonderman & Beast

(2000 3 Issue Ltd Series)
1-3..NM 2.50

Avengers 2000

(2000 Annual)
1 NM. 2.50

Avengers Annual

(1967-1994)
8..NM 7.50
10..NM- 22.50
10..NM 25.00
10. NM- 7.20
12 .NM 4.00
15 .NM 3.00
16-17..NM 2.50
18..NM 2.25
19-23..NM 1.75

Avengers Forever

(1998-99 12 Issue Ltd Series)
1 .FN+ 2.25
1. NM 3.50
5. NM 2.25

Avengers Hotshots

(1995 one shot)
1. NM 2.00

Avengers Icons: Tigra

(2002 4 Issue Ltd Series)
4. NM 3.00

Avengers Infinity

(2000 4 Issue Ltd Series)
1..NM 3.00
3-4 .NM 2.50

Avengers Rough Cut

(1998 One Shot)
1..NM 6.50

Avengers Spotlight

(1989-1991)
21-25, 28-37..NM 1.50
39..NM 1.50

Avengers Story, The Last

(1995 2 Issue Ltd Series)
1..NM 7.50

Avengers Unplugged

(1995-1996)
1-6..NM 1.00

Avengers: Celestial Quest

(2001 8 Issue Ltd Series)
3, 5-8. NM 2.50

Avengers: The Kree-Skrull War

(1983 2 Issue Ltd)
2..FN+ 1.60

Bishop Xavier Security Enforcers

(1998 3 Issue Ltd Series)
1-3..NM 1.75

Bishop: The Last X-Man

(1999-2000)
1 NM 3.50
2-8, 10-11. NM 1.75
13..NM 2.00
14..NM 2.75

Black Goliath

(1976)
1 .FN+ 4.80
1. NM 7.50
5. VFN 1.85

Black Panther (Vol 2)

(1998-present)
1..NM 7.50
2. NM 4.50
3 NM. 3.50
4-10. NM 3.00
11-13. NM 2.50
33..NM. 2.25
36. NM 3.00
37-41 .NM 2.25
42-46. NM 2.50
48 .NM 2.50
56. NM 2.50
58..NM 2.50
61. NM 2.50

Black Panther: Panthers Prey

(1991 4 Issue Ltd Series)
1. NM 4.00

Black Widow

(1999 3 Issue Ltd Series)
1..NM 4.50
2-3. NM 3.50

Blackwulf

(1994-1995)
1 .NM 1.50
2-5, 8-10..NM 1.00

Blaze

(1994-1995)
3-4, 7-9, 12..NM 2.00

Blaze: Legacy of Blood

(1993 4 Issue Ltd Series)
1-4..NM 2.00

Blood: A Tale

(1988 4 Issue Ltd Series)
1, 3-4..NM 3.50

Bloodstone

(2001 4 Issue Ltd Series)
3. NM 3.00

Brotherhood, The

(2001-2002)
1 NM 3.50
2 .NM 2.25
4-8 NM 2.25

Cable

(1993-2002)
-1..NM 1.25
1 NM 3.50
2 NM 2.50
3-4 NM 2.00
5-6. NM 1.75
10 .NM 1.75
12-14. NM 1.75
18-24 .NM 1.75
25 NM 4.95
26-28 NM 1.75
32 .NM. 2.50
33 NM 3.00
34 NM 4.00
36..VFN+ 1.40
37-40 NM 1.75
42..NM 2.00
44 NM 1.75
45-47. NM 2.00
48 .NM 2.00
48. NM 1.75
49 NM 1.75
49 .NM 2.00
50..NM 3.00
51-58 NM 1.75
60-61..NM 1.75
66-72..NM 1.75
73-74. NM 2.00
78. NM 2.00
79 NM 1.75
79-85 NM 2.00
86 NM 2.50
89-95. NM 2.00
98-99 .NM 2.00
100 .NM 4.00
101 .NM 2.00
103 NM 2.00
104-105 NM 2.25

Cable Annual 1999

(1999)
1999 NM 2.25

Cable: Blood & Metal

(1992 2 Issue Ltd Series)
1 NM 4.95
2 .NM 3.50
2..VFN+ 2.80

Cage (Vol 1)

(1992-1993)
1 .NM 2.00
2-4. NM 0.50
6-9 NM 0.50
10..NM 1.00
11..NM 0.50
12-15. NM 1.00
17 NM 1.00

Call of Duty: The Brotherhood

(2002 6 Issue Ltd Series)
2-5..NM 3.00
6 NM 2.50

Call of Duty: The Precinct

(2002 6 Issue Ltd Series)
1..NM 3.00
2-3..NM 2.50
5 .NM 2.50

Call of Duty: The Wagon

(2002 4 Issue Ltd Series)
1-2, 4 NM 2.50

Call, The

(2003)
3 .NM 3.00

Captain America (Vol 2)

(2nd Series 1968-1996)
101..FN- 20.75
103..FN+ 21.00
103. VFN- 24.75
104 VG+ 13.00
104 FN- 17.75
105..FN+ 18.50
105..FN 15.00
107..VG- 8.40
108 VFN- 21.50
109 VFN- 34.00
121 .FN 6.00
123 VG 3.50
124..FN+ 6.50
124. FN 5.00
125..VG 3.50
126 FN- 5.00
127 VFN- 7.00
127. VG 3.15
127. FN+ 6.50
128-129 .FN 5.00
128 FN+ 6.50
131 FN 6.00
131. VFN- 7.00
133 .VFN+ 7.00
134 VFN 7.50
135 FN+ 6.50
135-136..VFN 7.50
136 VG 3.00
138 VFN. 10.50
138 VFN- 9.75
142 VFN 8.20
143 FN 7.00
145..G 1.60
150. G 1.60
159 VG+ 2.80
163 VG 2.45
165 .VFN 5.20
168. VFN- 4.90
168..VG 2.45
170 FN+ 4.50
170 VG+ 2.80
171 FN+ 4.50
176-177 VFN- 4.90

DISCOUNTS APPLY TO ALL OUR BACK ISSUE SALES! £25 = 10%, £50 =15%, £100 = 20%, £200+ = 25%

179..VFN- ... 4.90
179 .VFN- ... 2.10
182. FN+ ... 3.25
184. VFN- ... 1.40
185 VFN ... 3.75
186 VFN- ... 3.50
187 FN- ... 1.00
187 VFN+ ... 4.00
188 VFN- ... 3.50
189 NM ... 5.00
190 VFN ... 3.75
191 VFN- ... 3.50
192 VFN+ ... 4.00
193. VFN- ... 8.40
194 VFN- ... 5.60
195 .96 NM ... 8.00
195. FN. ... 4.80
196 VFN- ... 5.60
213..NM ... 2.00
220 NM ... 2.50
224-225 NM. ... 2.50
229 FN+ ... 0.95
231 NM ... 2.50
232 VFN- ... 1.05
233..VFN+ ... 1.20
238-239..NM ... 2.50
240 VFN- ... 1.75
245-246 NM ... 2.50
249 FN+ ... 1.45
252. VFN- ... 1.65
252..NM ... 2.25
256 .NM ... 1.75
258-260 NM ... 1.75
262. NM ... 1.50
262..VFN- ... 1.05
263. NM ... 1.50
265..NM ... 2.50
266-267..NM ... 1.75
267..VFN ... 1.40
268-270..NM ... 1.75
278 NM ... 1.25
282 .NM ... 5.00
284..NM ... 1.25
286 NM ... 3.00
288 NM ... 2.50
291-296 .NM ... 1.75
296 .VFN+ ... 1.40
296 .VFN- ... 1.20
297..NM ... 1.75
297 .VFN ... 1.30
298 .NM ... 1.75
298 VFN- ... 1.20
302 VFN ... 1.00
304 NM ... 1.25
305 NM ... 3.00
305 VFN- ... 2.10
306 .NM ... 3.00
306 .VFN- ... 2.10
306. FN+ ... 1.95
308-309..NM ... 1.75
311 NM ... 1.00
314 NM ... 1.75
314 VFN- ... 1.20
315-318 NM ... 1.75
318 VG+ ... 0.70
319 .NM ... 1.75
319 VFN ... 1.30
321-327 .NM ... 1.75
328 NM ... 1.50
329 331 NM ... 1.25
332 NM ... 5.00
332 VFN ... 3.75
333 FN+ ... 3.90
333 NM ... 6.00
334 NM ... 2.75
334..VFN- ... 1.90
335..NM ... 3.00
336 .FN+ ... 1.30
336 NM ... 2.00
337 .NM ... 2.25
338-342 NM ... 2.00
342..VFN- ... 1.40
343..NM ... 2.00
344 NM ... 2.50
344 FN ... 1.50
345-346 NM ... 2.00
347 FN+ ... 1.30
347..NM ... 2.00
347..VFN ... 1.50
347..VFN ... 1.60
348 NM ... 2.00
348 VFN- ... 1.40
349 NM ... 2.00
349 VFN+ ... 1.60
350 NM ... 2.50
351 NM ... 1.25
351. VFN- ... 0.85
352-353 NM ... 1.25
354-356 NM ... 1.00
356 VFN. ... 0.80
357..NM ... 2.00
358-366 NM ... 1.00
367 NM ... 2.00
368-375 NM ... 1.00
377..NM ... 1.00
379-380 .NM ... 1.00
381-383..NM ... 2.00
384 VFN ... 0.75
384. NM ... 1.00
385 NM ... 1.00
386 NM ... 2.00
387-389..NM ... 1.00
390-393..NM ... 2.00
394-395 NM ... 1.00
396..NM ... 2.00
397-398. NM ... 1.00
399..NM ... 2.00
400 NM ... 2.25
401 .NM ... 2.00
402-407 .NM. ... 1.00
409-415 NM ... 1.00
416-417. NM ... 2.00
420 .NM ... 1.00
422..NM ... 1.00
425..NM ... 2.50
426..NM- ... 2.25
429, 431, 433 .NM 2.50
437-439..NM.. ... 2.50
448..NM ... 2.75
449-450..NM ... 2.50
452-453..NM ... 2.50
454..NM ... 3.50

Captain America (Vol 3)
(3rd Series, 1996-1997)
5, 7-10 .NM ... 2.50

Captain America (Vol 4)
(4th Series 1997-2001)
1. NM ... 3.50
1..NM
(Variant Cover) 5.95
2-11 NM ... 3.00
12. NM ... 4.00
13-20. NM. ... 3.00
21-22. NM ... 2.50
24..NM ... 2.50
25..NM ... 3.00
26..NM ... 1.75
26-28. NM. ... 2.00
32-34..NM ... 2.00
36 NM ... 2.00
39-45 .NM ... 2.00
47-49..NM ... 2.00
50. NM ... 5.50

Captain America (Vol 5)
(5th Series 2002-present)
1..NM ... 6.50
1..VFN- ... 4.50
2..NM ... 3.00
2..VFN ... 2.25
4-8..NM ... 2.50
10-11..NM ... 2.50
16-17. NM ... 2.50
19-20..NM ... 2.50

Captain America Annual
(2nd Series 1971-1994)
1..VFN ... 16.75
3. VG ... 2.90
5-6 .NM ... 2.75
6 VFN ... 2.05
7..NM.. ... 2.75
7 .VFN. ... 2.20
8 NM ... 20.00
9-11. NM ... 1.75
12-13. NM ... 2.50

Captain America Giant-Size
(1975)
1..FN+ ... 3.90

Captain America Sentinel of Liberty
(1998-1999)
1..NM ... 2.50
2-5 NM ... 1.75
6 NM ... 2.25
7-11 NM. ... 1.75
12..NM ... 2.50

Captain Marvel (Vol 1)
(1968-1979 1st Series)
1..VG ... 22.50
4..FN+ ... 11.25
5..FN ... 10.50
10..VG+ ... 4.00
10 G ... 2.00
10 VFN- ... 5.20
14..VG ... 4.90
14..VG+ ... 5.60
18. VG ... 1.90
18 VG ... 3.50
21 VG- ... 4.20
29-30. VG+ ... 4.80
34 FN- ... 4.00
34..NM ... 8.00
34..VFN ... 3.00
34..VG+ ... 3.20
35..NM ... 3.50
35 .VFN+. ... 2.80
36 VFN- ... 2.45
36. VG ... 1.20
37 NM ... 3.50
37 .VFN- ... 1.75
38 .NM ... 3.50
38 .VFN+ ... 2.00
38. VFN- ... 2.10
39..FN+ ... 2.25
39..NM ... 3.00
39-40 NM ... 3.50
40 VFN ... 2.60
40 VFN ... 2.25
41..NM ... 2.50
41..VFN. ... 2.60
42. NM.. ... 3.50
42 .VFN+ ... 2.00
43 VFN. ... 2.60
43 VG ... 1.20
43 VG+ ... 1.40
44..NM ... 2.50
44..NM ... 3.50
45-48. NM ... 2.50
51-52..NM ... 2.50
53 .NM. ... 2.50
53 NM ... 1.25
54-55 NM ... 2.50
54..NM ... 1.25
56. NM.. ... 1.25
56-57..NM ... 2.50
58..NM ... 1.25
58..NM ... 2.50
58..NM- ... 2.25
59..NM ... 2.50
60..NM ... 1.25
60-62. NM ... 2.50
62 .NM- ... 2.25

Captain Marvel (Vol 3)
(1999-2002)
1 NM ... 4.50
2..NM ... 3.50
4-8..NM ... 3.00
13-14..NM ... 3.00
15 NM ... 2.00
20-24, 27, 29..NM .2.25
31-34. NM ... 2.25

Captain Marvel (Vol 4)
(2002-present)
1 NM ... 5.00
2 NM ... 4.00
3-4 NM ... 3.00
5..NM ... 2.50
9-14 .NM ... 2.50

Captain Savage
(1968-1970)
11..VG+ ... 4.80
16. VG+ ... 4.00

Chamber of Darkness
(1969-1970)
1..FN+ ... 19.00
1..VG. ... 10.00
2..FN- ... 10.00
2..VG+.. ... 8.00
8..VFN+ ... 11.00

Champions, The
(1975-1978)
1..VG-.. ... 4.80
1..NM- ... 14.25
1..VFN+ ... 12.75
2..VFN+ ... 5.20
4. FN- ... 1.50
4..VFN- ... 2.25
4. VFN-. ... 4.50
4..VG ... 2.25
4..FN ... 1.95
5..VFN.. ... 4.80
6..FN+ ... 1.95
6-7..VFN ... 4.80
10..VFN-. ... 2.10
12 VFN+ ... 5.20

Clandestine
(1994-1995)
1..NM. ... 4.00
2-5..NM ... 2.50
6-12..NM ... 2.00

Clandestine Preview
(1994 One Shot)
1. NM ... 2.50

Classic X-Men
(1986-1995)
1..NM ... 4.00
1..VFN- ... 2.80
2. NM ... 3.00
3-4 NM ... 2.50
5-9..NM ... 2.25
10 NM ... 3.00
11-20 NM ... 1.75
20 NM- ... 1.55
21-23 .NM. ... 1.75
23..VFN ... 1.30
24-26. NM ... 1.75
26..NM- ... 1.55
27-30..NM ... 2.00
31..NM ... 1.75
31. NM- ... 1.55
32..NM ... 1.75
33..NM ... 2.00
34..NM ... 1.75
35-37 .NM ... 1.25
37 .NM.. ... 2.50
38 .NM ... 1.25
39. NM. ... 3.00
40-41..NM ... 1.25
41-42. NM ... 2.50
43..NM ... 1.25
43..NM ... 3.50
44-50..NM ... 2.50

Clive Barkers Night Breed
(1990-1993)
10..NM. ... 1.50
18..NM ... 1.50

Cloak & Dagger (Ltd)
(1983-1984 4 Issue Ltd Series)
3. NM ... 1.25

Cloak & Dagger (Vol 1)
(1985-1987 1st Series)
2..NM ... 1.00
3..NM- ... 0.90
4-7. NM ... 1.25
8-10 .NM ... 1.00
11..NM ... 1.50

Cloak & Dagger (Vol 2), Mutant Misadventures of
(1988-1991 2nd Series)
2..NM ... 1.25
3..NM ... 1.00
4. NM ... 1.25
6-7 .NM ... 1.25
10-15..NM ... 1.25

Conan the Barbarian
(1970-1993)
5..VG+. ... 16.50
6..VG+ ... 9.75
7..VG ... 8.70
10. G+ ... 8.50
11. VG+ ... 14.75
12-13..FN ... 11.75
13..VG+ ... 9.00
14..FN+ ... 18.50
14..VG+ ... 11.50
15..VG ... 10.00
16..VG ... 8.20
17..FN+. ... 9.10
17..VFN-. ... 9.75
18. VG ... 4.90
19..VFN ... 17.50
19..VG ... 8.20
20..VG+. ... 9.40
21. FN ... 10.00
21 FN+ ... 13.00
34 FN ... 3.00
41 .FN ... 2.25
43..VG.. ... 1.55
44..FN- ... 2.25
44..VG ... 1.55
45 .FN- ... 3.00
45. VG ... 2.10
47. VG ... 1.55
48. FN- ... 2.25
48..VFN- ... 3.15
49..FN ... 2.70
49. VG ... 1.55
50..VG- ... 1.35
52 VFN ... 2.25
53..VFN- ... 2.10
57..FN+ ... 1.10
57 .FN+ ... 1.95
57 NM.. ... 3.00
60 .NM ... 3.00
62..NM ... 2.00
62..NM ... 3.00
65..NM.. ... 2.00
70..VG+ ... 1.20
71 .VG ... 1.05
72-73..NM ... 2.00
73..VFN ... 2.25
78..VFN ... 2.25
81 .NM ... 2.00
81 .VFN- ... 2.10
113 .VFN+ ... 2.00
114 NM ... 2.50
115. VFN+ ... 3.60
116-122 .NM ... 2.50
124-127..NM ... 2.50
127 VG ... 0.35
128. FN- ... 0.50
128-129 .NM ... 2.50
130-132..NM. ... 2.00
135-136..NM ... 2.00
136..NM- ... 1.80
137..NM ... 2.00
138-140 NM ... 2.00
138..NM ... 0.75
141..NM. ... 0.75
141. NM ... 2.00
142 NM. ... 0.75
142. NM ... 2.00
143. NM ... 0.75
143 NM ... 2.00
144 NM ... 0.75
144 NM. ... 2.00
145. NM ... 0.75
145 .NM ... 2.00
146..NM ... 0.75
146 .NM ... 2.00
147-148..NM ... 2.00
147. NM ... 0.75
149..FN. ... 0.45
150..NM ... 0.75
150..NM ... 2.00
150..NM- ... 1.80
151 NM ... 0.75
151-153 .NM ... 2.00
154 .NM ... 0.75
154..NM ... 2.00
155 NM ... 0.75
155-161..NM ... 2.00
171..NM ... 2.00
174-175..NM ... 2.00
177..NM ... 0.75
177..NM ... 2.00
178..FN- ... 0.35
179..NM ... 0.75
179-189..NM. ... 2.00
190 .NM ... 0.75
190..NM ... 2.00
192..NM ... 2.00
193. NM ... 0.75
193 .NM ... 2.00
197..NM ... 2.00
201-202 NM ... 2.00
205. NM ... 2.00
210. VFN- ... 0.50
210..NM ... 2.00
211-215..NM ... 2.00
216 NM ... 2.00
217-218 NM. ... 2.00
220-222 NM ... 2.00
225-227 NM. ... 2.00
229-230..NM ... 2.00
231 NM ... 1.50

Conan the Barbarian Annual
(1976-1987)
3. NM. ... 3.50
3 .VG+ ... 1.40
4 .NM ... 3.50
4..VFN- ... 2.45
6..NM ... 2.50

Conan the King
(1980-1989)
1..FN ... 3.90
9..NM ... 3.00
16-18 .NM ... 3.00
27. NM ... 3.00
30 NM ... 3.00
33-41 NM ... 3.00
43..NM ... 3.00
45..NM ... 2.50
46..NM ... 1.50
46-53..NM ... 2.50

Contest of the Champions II
(1999 5 Issue Ltd Series)
1..NM ... 2.50

Cosmic Powers (Ltd)
(1994 6 Issue Ltd Series)
2..NM ... 2.75

Creatures on the Loose
(1971-1975)
31..VFN-. ... 1.75
32..VFN.. ... 1.85
35..NM ... 2.50
35 .VFN- ... 1.75
36..FN ... 1.50
37..FN. ... 0.75

Crimson Dynamo (Vol 1)
(2003 present)
1-3. NM ... 3.00

Cutting Edge: The Hulk
(1995 One Shot)
1..NM ... 2.50

Cyberspace 3000
(1993)
1..NM ... 2.00

Cyclops
(2001 4 Issue Ltd Series)
1. NM ... 2.50

Cyclops & Phoenix, The Further Adventures of
(1996 4 Issue Ltd Series)
1-4..NM. ... 1.75

Daily Bugle
(1996-1997 3 Issue Ltd Series)
2-3..NM ... 1.50

Dances with Demons
(1993 4 Issue Ltd Series)
2-4 NM ... 2.00

Daredevil (Vol 1)
(1964-1998)
1 .G- ... 125.00
8 G+ ... 19.50
10 VFN+ ... 90.50
10 VG ... 22.00
10 G ... 13.50
10 FN ... 43.50
10 VFN ... 79.00
11 G ... 7.30
12-13 FN ... 24.25
13 VG+ ... 18.50
14 FN- ... 21.25
15 VG+ ... 18.50
17 VG+ ... 26.25
18..VG+ ... 16.50
20 .FN+ ... 21.00
20..VFN ... 28.75
44. FN+. ... 8.70
49..FN+ 10.50
58..VFN- ... 10.75
58..FN ... 8.10
70..FN ... 7.20
71 FN+ ... 7.80
83 VG+ ... 4.80
98 VG ... 3.50
98. VG+ ... 4.00
106 .FN ... 4.00
113..FN- ... 4.00
115-116..VG+ ... 3.20
118. FN ... 4.80
119 .VG ... 2.80
120..FN+ ... 5.20
121..FN+ ... 3.25
123-124..VFN- ... 3.50
125..FN ... 3.00
126-129..FN+ ... 3.25
134..FN+ ... 3.25
135. FN ... 3.00
136. NM ... 3.00
136 VFN ... 3.75
138 VFN ... 4.50
138 VFN+ ... 2.40
145 VFN- ... 2.80
149 .NM ... 2.50
151..NM ... 2.50
159. NM ... 18.00
163 G+ ... 3.10
164 NM ... 12.50
165 VFN+ ... 6.40
166 NM ... 8.00
167. NM- ... 7.20
167 .VG+ ... 2.40
175. NM- ... 6.30
176..NM ... 7.00
183..FN+ ... 3.25
184..NM ... 5.00
186 .NM ... 2.50
191..NM ... 3.50
192. NM ... 1.50
194. VFN+ ... 1.20
194 NM ... 1.50
195 .NM ... 1.50
195..VFN+ ... 1.20
196..NM ... 4.50
197-199 NM. ... 1.50
209-211 NM ... 1.25
217 NM ... 1.50
226 NM ... 3.00
228 .NM ... 4.00
230. VFN ... 2.60
231 .NM ... 3.50
231..VFN ... 2.60
232-233. NM ... 2.00
234-236. NM ... 1.50
237..NM ... 1.25
238..NM ... 3.50
239-240. NM ... 1.25
241..NM ... 3.25
242-247 NM ... 1.25
248 .NM ... 3.50
250. NM ... 2.50
251 NM ... 2.00
252..NM ... 3.75
253 FN+ ... 2.40
253..NM ... 3.75
254..VFN- ... 4.20
254..NM ... 6.00
255. NM ... 4.25
256 VFN+ ... 2.20
256 .NM ... 2.75
257 NM ... 12.00
257 NM- ... 10.75
258 FN+ ... 1.45
258 .NM ... 2.25
258..VFN. ... 1.65
259-260. NM ... 2.25
261-262..NM ... 1.25
262 VFN+ ... 1.00
263-264 NM ... 1.25
264 VFN ... [illegible]
265-269 NM ... [illegible]
269 VFN ... [illegible]
270-274..NM.. ... 1.25
276 NM ... 1.25
277-278 NM ... 1.00
278..VFN- ... 0.70
279-281..NM ... 1.00
281-282 .NM.. ... 2.00
283 NM ... 1.00
283..VFN ... 0.75
284-286 NM ... 1.00
286 .VFN ... 0.75
291 NM ... 1.00
293 .NM ... 1.50
293 VFN- ... 1.05
295 NM ... 1.50
295 FN ... 0.90
296 NM ... 1.00
296 VFN ... 0.75
297 NM ... 1.50
300 NM ... 2.50
300 VFN+ ... 2.00
301 NM ... 1.00
301 VFN ... 0.75
302-304 NM ... 1.00
307-310 NM ... 1.00
312-314..NM ... 1.00
321 NM ... 2.50
323-324 NM ... 2.00
324 NM- ... 1.80
325 VFN ... 2.80
326-327 NM ... 2.00
332 NM ... 1.25
333-335 NM ... 1.00
338 NM ... 1.00
375..NM ... 2.50

Daredevil (Vol 2)
(1998-present 2nd Series)
2. NM ... 25.00
3-4 NM ... 15.00
5-6..NM ... 12.50
7..NM ... 10.00
9..NM ... 8.00
10-11 NM ... 7.00
14-15 NM ... 4.00
17 NM ... 2.50
19 NM ... 2.50
21 NM ... 2.50
47-52..NM ... 2.50

Daredevil Annual
(1967 - present)
6-8..NM ... 2.25
9..NM ... 2.50

Daredevil Man Without Fear
(1993-1994 5 Issue Ltd Series)
2..NM. ... 4.95
4 .NM. ... 4.95

Daredevil Ninja
(2000 3 Issue Ltd Series)
1-2 .NM ... 2.50

Daredevil Yellow
(2001 6 Issue Ltd Series)
1 NM ... 6.50
2-3 NM ... 5.00
4 NM ... 4.50

Darkdevil
(2000 3 Issue Ltd Series)
3 NM ... 2.50

Darkhawk
(1991-1995)
1. NM ... 3.50
2 NM ... 4.50
3 NM ... 3.00
4 NM ... 2.50
5. NM ... 2.00
6-9..NM ... 1.50
10-12 NM ... 1.25
13..NM ... 2.00
15-17..NM ... 1.25
18..NM ... 1.00
20-24 NM. ... 1.00
25 NM ... 2.75
26-27..NM ... 1.00
29 NM ... 1.00
32-37 NM ... 1.00
39-40 NM ... 1.00
42-47 NM ... 1.00
49 .NM ... 1.00

Darkhawk Annual
(1992-1994)
2..NM ... 2.00

Darkhold
(1992-1994)
4-5 NM ... 1.30
7. NM ... 1.30

Darkman (Vol 2)
(1993 6 Issue Ltd Series)
3 NM ... 2.00

Dead of Night
(1973-75)
10 .VG+ ... 2.60

Defenders (Vol 1)
(1972-1986)
4 G.. ... 4.00
6-7..FN+ ... 9.75
7 .VG- ... 4.50
11..VG+ ... 3.20
12 .FN- ... 3.50
12 VFN+ ... 5.60
15 VG+ ... 2.80
17 VG- ... 1.20
18 FN ... 2.00
18 VFN ... 3.20
18 FN ... 2.40
19 VFN ... 3.00
20 FN+ ... 2.60
21 FN ... 1.80
22..VFN- ... 2.10
24..FN+ ... 1.95
25 VFN ... 2.10
26-27..FN+ ... 2.25
28 VFN. ... 4.50
29..FN+ ... 3.25
30..FN+ ... 2.25
30..FN- ... 1.25
30 NM ... 2.50
31 VFN ... 2.80
31 VFN- ... 2.45
32 FN ... 2.25
32 FN ... 1.25
32 VFN ... 1.85
33 NM ... 2.50
33 NM ... 3.50
33 VFN+ ... 2.00
34 NM ... 2.50
34 NM ... 3.50
34 VFN+ ... 2.00
35 NM ... 2.50
35-36 VFN ... 1.75
37 NM ... 3.50
37 FN- ... 1.25
38 VFN- ... 1.75
38 NM ... 2.50
38 VFN ... 2.60
39 NM ... 3.50
39 VFN- ... 1.55
40 NM ... 2.00
40 NM ... 3.50
41 NM ... 2.00
41 VFN ... 1.50
41..VG ... 0.80
43-44 .NM ... 2.00
44 VFN+ ... 1.60
45 NM ... 2.00
46-48 NM ... 3.50
46 NM ... 2.00
46 FN ... 1.20
49 NM ... 2.00
49 NM ... 3.50
51 NM ... 2.00
52 NM ... 2.50
52 VG ... 0.80
53 NM ... 2.50
53 .VFN- ... 1.30
54 .NM ... 3.50
57. NM. ... 2.50
57 NM ... 3.50
58 .NM ... 2.50
58-59..NM ... 3.50
61-62 .NM ... 3.50
64. VFN ... 2.60
66 NM ... 3.50
70 VFN- ... 2.45
71. FN+ ... 0.95
71 NM ... 1.50
71 NM ... 2.50
72 NM ... 2.00
72-73 NM ... 2.50
74 NM ... 1.25
74. NM ... 2.00
75..NM ... 1.25
75. NM ... 2.00
76 NM ... 1.25
76 NM ... 2.00
77 NM ... 1.25
77 NM ... 2.00
77 VFN ... 0.90
78..NM ... 1.25
78..NM ... 2.00
79..NM ... 1.25
79..NM ... 2.00
80. NM ... 1.25
80-81. NM ... 2.00
82 NM ... 1.25
82 .NM ... 2.00
83-84 NM ... 2.00
83..NM ... 1.25
85..NM ... 1.25
85..NM ... 2.00
86..NM ... 1.25
86 NM ... 2.00
88-89. NM. ... 2.00
90 NM ... 2.00
91 NM ... 1.50
91 NM ... 2.00
92 NM ... 2.50
92 NM ... 3.50
93 VFN+ ... 2.00
93 VFN- ... 2.45
93 NM ... 2.50
94 NM ... 1.25
94 NM ... 2.00
95 FN+ ... 1.30
95 NM ... 2.00
96 FN ... 1.00
97 NM ... 2.00
97 VFN ... 1.50
98 NM ... 2.00
98 NM ... 1.25
99 VFN+ ... 1.60
99. NM ... 1.25
99..NM ... 2.00
102..NM ... 1.25
102 .NM ... 2.00
104..VFN ... 1.50
105. NM ... 2.00
105. VFN-. ... 0.85
106 .NM ... 2.00
107..VFN+ ... 1.60
108. NM ... 1.25
108 NM ... 2.00
109 VFN ... 1.50
110 VFN- ... 0.85
110 NM ... 2.00
110 NM ... 1.25
111 NM ... 1.25
111-112 NM ... 2.00
114 NM ... 2.00
115 NM ... 1.25
115. NM ... 2.00
116. NM ... 1.25
116 NM ... 2.00
116..VFN ... 1.00
117. NM ... 1.25
117-118 NM ... 2.00
119..VFN. ... 1.50
120. NM ... 1.25
120 VFN- ... 1.40
121 NM ... 2.00
122 NM ... 1.25
122 NM ... 2.00
123 VFN ... 1.40
124 FN+ ... 1.30
124 .NM ... 1.25
125 NM ... 2.50
125 VFN+ ... 2.40
126. NM ... 1.25
126 NM ... 2.00
127 NM ... 2.00
127 NM ... 1.25
128 NM ... 2.00
128. NM ... 1.25
129 NM ... 1.25
129 NM. ... 2.00
130 NM ... 1.25
130 NM ... 2.00
131 NM ... 1.25
131 NM ... 2.00
132 NM ... 1.25
132 .NM ... 2.00
132 VFN ... 1.50
133 VFN+ ... 1.60
133 NM ... 1.25
134 .NM ... 1.25
134 NM ... 2.00
135 NM ... 1.25
135 NM ... 2.00
136 NM ... 1.25
136 NM ... 2.00
137 NM ... 1.25
137 VFN ... 1.50
138 NM ... 1.25
138 NM ... 2.00
139 NM ... 1.25
139 VFN ... 1.50
140. VFN- ... 1.40
140..NM ... 1.25
141..NM ... 1.25
141. NM ... 2.00
142 NM ... 1.25
142 NM ... 2.00
143 .NM ... 1.25
143. NM ... 2.00
144 .NM ... 1.25
144-145..NM ... 2.00
146..NM ... 1.25
146..NM ... 2.00
147..NM ... 1.25
147 NM ... 2.00
148-149. NM ... 2.00
148 .NM ... 1.25
150..NM ... 3.00
150 FN.. ... 1.50
150. NM ... 2.50
151 NM ... 1.25
151. NM ... 3.00
152 VFN ... 0.90
152 FN- ... 1.25
152 NM ... 2.50
152 .VFN-. ... 1.75

Defenders (Vol 2)
(2001-present)
1 NM ... 5.00
5-7. NM ... 2.00

Doc Samson
(1996 4 Issue Ltd Series)
2..NM ... 1.50

Doctor Strange (Vol 1)
(1968-1969 1st Series)
170 FN+ ... 15.75
171 VG ... 10.00
171 FN- ... 11.25
171 FN ... 12.75
171 FN+ ... 15.75
171 FN ... 9.50
172 VFN ... 18.75
172 VG ... 8.70
173 FN+ ... 15.75
173 VFN- ... 18.50
173 VG+ ... 8.20
174 VG+ ... 10.00
174 FN ... 15.75
174 FN- ... 13.75
174..VG+ ... 8.20
176..VFN ... 21.50
177..FN+ ... 15.75

Doctor Strange (Vol 2)
(1974-1987 2nd Series)
1 NM ... 36.00
2 G ... 2.60
3 VG+ ... 4.00
4 NM ... 10.00
4 VG ... 4.00
5 FN+ ... 6.50
5 NM ... 10.00
5 VFN+ ... 8.00
6 NM- ... 4.50
6 FN- ... 2.50
7 VFN+ ... 3.60
7 NM ... 5.00
7 NM ... 4.00
9 FN ... 3.00
9-10 NM ... 5.00
11 FN ... 1.50
11 NM ... 3.00
13 NM ... 3.00
13 VFN ... 2.25
13 VFN ... 2.10
13 VG ... 1.05
14 .FN+ ... 2.25
16-17 NM ... 3.50
18 .FN+ ... 1.60
18..NM ... 2.50
18..VFN+ ... 2.00
19 NM. ... 2.50
19 VFN- ... 1.75
20 NM ... 2.50
20 VFN ... 1.85
21 .FN+ ... 1.40
25 FN+ ... 1.60
25 VFN+ ... 2.25
25 VFN- ... 1.75
25 VG+ ... 1.00
26 FN- ... 1.00
26 VFN- ... 1.50
26 VFN ... 1.40
26 VFN+ ... 1.80
26 FN ... 1.30
26 NM ... 2.00
27 FN+ ... 1.30
27 NM ... 2.00
27 VFN ... 1.60
28 NM ... 2.00
28 VFN+ ... 1.60
29. FN+ ... 1.30
29 FN+ ... 1.40
29 NM ... 2.00
29 VFN+ ... 1.80
30 NM ... 2.00
30 VFN ... 1.60
30..VFN+ ... 1.80
31..NM ... 1.50
31-32 NM ... 2.00
33 NM. ... 1.50
33 VFN+ ... 1.35
34 NM ... 1.50
34 VFN ... 1.10
34 VFN+ ... 1.35
36-38 NM ... 2.50
39-40. NM ... 1.50
44 NM ... 2.50
44 VFN ... 1.85
44 NM ... 1.50
45 NM ... 1.50
45 VFN- ... 1.05
46-49 NM ... 1.50
49 VFN+ ... 1.35
50 NM ... 1.50
51 NM ... 2.50
52 NM ... 1.25
52 NM ... 2.50
52 VFN ... 1.75
53 NM ... 3.50
54 VFN+ ... 1.20
54 NM ... 1.50
55 NM ... 1.50
56 NM ... 2.50
58 NM ... 1.25
59-61 NM ... 2.50
64-66 NM ... 2.50
67 NM ... 1.25
67-68 NM ... 2.50
69 NM ... 1.25
69 NM ... 2.50
70 NM ... 1.25
70..NM ... 2.50
71-74 .NM ... 3.00
76 NM ... 3.00
80..NM ... 2.50
80. NM ... 1.50

Doctor Strange (Vol 3)
(1988-1996 3rd Series)
2-5 .NM ... 1.50
5..VFN- ... 1.05
6-8 NM ... 1.50

9-10 .NM 1.25
11 NM.. 1.25
12 NM 2.00
13 NM .25
15-23 NM 1.25
24 NM 2.00
26 .VFN 1.50
27 NM 1.25
28 .NM. 2.50
30 NM 1.25
32-34 NM 1.00
34-36 NM 2.00
37. NM 1.00
38 .NM 1.25
38-40 NM 2.00
41 .NM .25
41. NM 2.50
42 NM 1.50
43-47 NM 1.00
47-48 NM 2.00
49 NM 1.00
49 NM 2.00
50 NM 2.50
51 .NM .00
51 NM 2.00
52 NM 1.00
52-54 NM 2.00
55-57 .NM 1.00
65. NM 2.00
68 NM. 1.00
72-73 NM 1.25
82 NM 1.25
83 NM 1.00
85-86. NM .25

Doctor Strange Annual (1991-94)
(1991-1994)
3 NM 1.75

Doctor Who
(1984-1986)
2. NM............ ....1.50
5-7..NM...... 1.50
11-12..NM 1.50

Doctor Zero
(1988-1989)
1-4..NM 1.00

Domination Factor: Avengers
(1999 4 Issue Ltd Series)
1-4 .NM 2.00

Domination Factor: Fantastic Four
(1999 4 Issue Ltd Series)
1-4 NM..................2.00

Domino
(1997 3 Issue Ltd Series)
1 NM.. 2.50

Doom
(2000 3 Issue Ltd Series)
3. NM 2.25

Doom 2099
(1993-1996)
1 .NM 2.50
1 VFN 1.75
2-13 NM 1.00
15 NM 1.00
19-22 NM 1.00
29 NM 3.50
31 NM 1.25
36-39 NM 1.25

Doom: The Emperor Returns
(2001 4 Issue Ltd Series)
3 NM. 3.00

DP7
(1986 1989)
8-11..NM........0.25
13 NM...... .... 0.25

Draft, The
(1988 One Shot)
1..NM...........2.00

Dreadstar (Vol 1)
(1982-1991)
1..NM. 3.50
2. NM.............. ..2.50
3-26..NM.......... .2.00

Dream Team
(1995 One Shot)
1..NM 3.50

Earth X
(1999-2000 14 Issue Ltd Series)
7..NM................ .2.50

Elektra & Wolverine: The Redeemer
(2001-2002 3 Issue Ltd Series)
1-3. NM. 5.50

Elektra (Vol 1)
(1996-present)
-1..NM...... .....1.50
5 NM............... ...1.50
8..NM................ .1.50
18..NM.. ......1.50

Elektra (Vol 2)
(2001-present)
1 NM 8.00
2 NM 5.00
2 NM- 4.50
3-5 NM 4.00
6-10 NM 3.50
11 NM 3.00
12-18 NM 2.75
23-27..NM 2.50

Elektra: Assassin
(1986-1987)
4 NM.....................4.00

Elektra: Glimpse & Echo
(2002 4 Issue Ltd Series)
2-4 NM 3.00

Elektra: Root of Evil
(1995 4 Issue Ltd Series)
1 NM 2.50
1 NM- 2.25
2-4 NM 2.50

Elfquest
(1985-1988 2nd Series)
1 NM 2.50
2 NM 1.25
6 NM 1.00
10-12 NM 1.00
12 NM 0.90
13-19 NM 1.00
20..VFN+...............0.80
21 .NM..................1.00

Eternals Giant Size Spectacular
(1991 One Shot)
1..NM............ ...... 1.50
1..VFN.... .... 1.20

Eternals, The
(1976-1978)
1..FN+.....................6.50
2-5 .NM 5.00
6 .FN+... 3.25
6 .NM.. ....5.00
6..VFN+..................4.00
7-10 NM. 5.00
13..NM 5.00
14..NM 6.00
16..NM ..6.00
18..NM..... ....6.00

Eternals, The (1985-86 Ltd)
(1985-1986 12 Issue Ltd Series)
1 NM 1.50
6 NM 1.00
8-10 .NM 1.00

Excalibur
(1988-1998)
1 NM 1.50
1 NM 6.00
2 NM 4.50
5-7 NM 2.50
8-9 .NM 2.00
11-13. NM.............1.50
16-20 .NM.............1.25
21 .FN+ 0.80
21-22 NM 1.25
22 VFN 0.90
24 NM 1.25
28 NM .25
30-31 NM 1.25
33 NM.. ...... 1.25
35-36 NM 1.25
37 NM 1.50
42 NM 2.25
51 NM 2.50
54 NM 2.50
60. NM 2.00
63. NM 2.50
65 NM 2.50
69 NM 2.50
75 NM 3.50
84 NM 1.75
86-89 NM 1.75
90 NM 2.50
91-93..NM 1.75
100 .NM 2.50
102-104 NM 1.75
104..VFN.. ....1.30
105-106. NM 1.75
111-121..NM..........1.75

Excalibur Annual
(1993-present)
1..NM 2.50

Excalibur: Air Apparent
(1991 One Shot)
1 .NM.... ..3.50

Excalibur: Sword of Power
(2001 4 Issue Ltd Series)
2 .NM.. ... .3.00

Excalibur: The Sword is Drawn
(1988 One Shot)
1 .NM... ....6.50

Exiles
(2001-present)
1 .NM......................4.50
2-3 .NM..................2.50
7 .NM......................2.00
10..NM...................2.00
11-13 .NM.............2.25
16-18..NM 2.25

Falcon, The
(1983-1984 4 Issue Ltd Series)
2. NM. 1.00

Fallen Angels
(1987 8 Issue Ltd Series)
2..NM......................1.00
4. NM 1.00

Fantastic Force
(1994-1996)
1..NM.. ....2.50
2-4..NM 1.25
6 .NM 1.25
11-16 NM. 1.25

Fantastic Four & Fantastic Four 98
(1998 One Shot)
1. NM 2.50

Fantastic Four (Vol 1)
(1st Series 1961 1996)
6 POOR 28.00
6 G 98.00
7 G+ 97.50
9 FAIR 37.50
9 G 52.50
10 G+ 97.50
12 G 77.00
13 G+ 52.00
17. VG- 42.50
18 VG 50.00
20 VG 68.50
21 VG 46.25
22 VG+ 36.25
22 VG+ 39.00
22..VFN- 79.50
22..G-..... ....12.00
23..VG 31.75
24..FN+ 64.50
26..VG-. 68.00
27..VG....................35.00
28..VG 58.50
28..VG+ 68.00
29. VG+ 33.00
29..VG-. 24.00
30..VG+...... ......33.00
31..FN+..... ...45.00
32..VG+....... ..33.00
37..VFN+.............68.50
37 VG+..................20.50
37..FN 36.50
38. FN.....................36.50
38 FN+.. ....45.00
39. FN .32.25
39. VG+ 21.25
40 FN 36.50
40 FN+ 45.00
40 FN- 32.25
41 FN 27.75
41 FN ..24.50
41 VG+ 21.25
42 FN- 24.50
43 VG+ 21.25
44 VG .5.50
44 .VG+ 21.25
44..FN+ 34.25
44 G 9.75
45 FN- 32.25
46 VG+ 24.75
47..FN+.. ......34.25
47 .VG+.................21.25
48..VFN-........... 400.00
49..VFN-............130.00
49 VG+ ...65.00
49 VG 47.25
51. VG. 14.50
51 VG+.. 16.50
51 FN-. 19.00
52 FN-. 39.50
52 FN+. 57.50
53 FN 36.50
53 FN+ .45.00
54 VFN. 36.00
55. VFN
(Silver Surfer vs The Thing)...................57.50
55 VG+
(Silver Surfer vs The Thing). ..26.25
56-57 .FN+ ..26.50
58 FN 21.50
58 FN- 19.00
58 VFN- 31.00
59 FN ..21.50
59 VG-. .12.00
59. VG+......... 16.50
59 .VG 11.50
59..VFN 36.00
59..VFN- 31.00
60..FN+...... ....21.00
60 VFN-...............24.75
60 .VFN- 31.00
60 VG+ 12.25
60 .VG+ 13.00
60..VG+ 16.50
61 .FN.... ....13.75
61-63..FN+...... 21.00
63..VFN-.......... 24.75
64..G.... ....6.00
64..VFN 28.75
64-65..VFN-... ....24.75
64..FAIR....... ..2.80
65 VG...................11.50
66 .FN+...................39.75
67..FN+... .... .47.50
67..VFN..... .....64.50
67..VG. 26.00
68..FN....................17.00
69..FN-..... .... 15.00
69 VG+......... ....13.00
69 .FN+..................21.00
70 .VFN-...............24.75
70. FN+..................21.00
71. VFN.................23.25
73..VFN-................20.00
74..FN+...................17.00
74..FN-...................12.25
74..G+ 6.10
74..VG+.................10.50
76..FN+.. ....17.00
76 .G+..... ....6.10
76..VFN-... ....20.00
80..VFN- 20.00
82-83..FN 12.00
83..VFN. 20.00
84..VFN-.. ....17.25
85. VFN 13.50
85..VFN 20.00
86..VFN- 17.25
87 VG+.. ....9.20
88 FN+....................14.75
88 .NM-............... 20.25
89 FN- 8.90
90..VFN.................16.75
90 VG+ 7.70
90 FN 10.00
92 FN- 8.90
93 VFN- 14.50
94 VFN 6.75
94 VG+ 7.70
95 VFN 14.50
95 VG 6.80
95 VG+ 7.70
95 VG- 5.60
96 VFN-. 14.50
97 FN+ 12.25
98 VFN 6.75
98 FN- 8.90
98 FN 10.75
100 VFN- 44.25
100 FN 28.50
101..VG+ 7.70
103..FAIR 1.75
104..VFN-..... ......15.50
105..VFN ..12.25
106. VFN+ ..13.00
107 .FN+...............10.50
108..VG+..............10,00
109 .VG.......... .....5.70
109 FN-........... 8.20
110 .VG+.............. .9.00
110..FN-................10.25
110. VG...................7.90
111..VFN- 11.50
118..G............... .....2.40
118..G-......................1.80
120. G-.......... ......1.80
125 VG+........... 4.80
127 .VFN-. 8.40
129 VFN+ 9.50
130 FN+ 7.80
131. VG 4.20
131 .FN 7.20
132. VG+....... 4.80
132 FN+ 7.80
133. G+ 3.00
133. VFN- 8.40
135 .VFN .7.00
135 VFN 8.40
137 FN- 6.00
137-138. VFN- 8.40
139 FN+ .7.80
139..VG+ 4.80
140 FN 7.20
140 VG .. 4.20
141..VG+.............. 4.80
142..FN....... ....6.00
142..VG+. ...4.80
143 FN- .. 6.00
144 FN+ 7.80
145 FN- 6.00
145 .VFN ... 9.00
146. FN 6.00
147 FN.. 7.20
147-148. VFN 9.00
149 FN... 7.20
149 VG-. 3.60
150. VFN+ 12.00
150 VFN- 10.50
150 VFN. 10.00
150 .FN+ 9.75
151. FN+. .4.80
151 NM 3.50
151 .NM 7.50
151 FN 4.50
152. FN .. 4.50
152 FN+ 4.80
152. VFN+ 6.00
153 .FN- 3.75
153 VFN- .5.20
154..VFN+ 5.20
154 .VFN+.... ....6.00
154..FN+............. 4.80
155. VG+ 3.60
155..VFN+ 7.20
156..FN+ 2.60
156..FN+.................5.80
156..NM 4.00
156 NM 9.00
156 VG 3.15
157..VFN-............. 6.30
157..NM 9.00
157..NM- 8.10
157 .VFN.......... ..6.70
158..VFN-.............. 2.10
158. VG...................3.15
158..FN- 4.50
158..VFN+.............7.20
158..NM 9.00
159. NM 9.00
159 .VFN+........ ..7.20
159 .VFN-........... . 6.30
160..FN+... ....4.80
160..NM 6.50
160. VFN- 5.20
161..FN+.......... ... .3.25
162. FN................. .3.00
162 .VFN...... ......3.75
162..FN+...... . ....1.60
162..FN-............... . 2.50
163..FN+.............. 3.25
163 NM 5.00
163 VG..................0.85
163..VG-............. . 1.50
164. FN-................. 3.00
164. NM 6.00
164. VFN........ ...4.50
165..VFN-............. .1.75
165. VFN...... ...... 3.75
165 NM 5.00
165 FN-... ....2.50
166..FN+............ 3.25
166. VFN............ 3.75
166. VFN+..... ...... 4.00
166 .FN+...... ...1.60
167. FN+.......... .3.90
167..VFN............. 4.50
168..NM 7.50
168..VFN 5.60
168 VFN 6.00
168 VG 2.60
169 FN+ 3.25
169 VFN 3.75
169 VG+ 2.00
170 VFN 3.75
171 FN 1.25
171 VFN+ 4.00
172 NM ..3.00
172 VFN+ 4.80
173 .NM. 6.00
173 VFN+ 4.80
174 VFN+ 2.40
174 FN+ 3.90
174 NM 6.00
174 VFN 4.50
175 VG+ 1.20
175..VFN-.. ....4.20
175..NM 6.00
177 .FN.......... .1.20
177. FN...................3.00
177 NM 5.00
177 VFN.............. 3.75
177..VFN-........... ..1.40
178-179 NM..........5.00
179..VG..... ....1.75
180..NM 5.00
180..VFN- 3.50
181..NM 2.50
181..NM 5.00
181..FN+,........... .. .3.25
182 .NM 5.00
182. VFN+..............4.00
182 NM. 1.50
183..FN 3.00
183..NM 1.50
183-184..NM 5.00
184 NM- 3.60
185 VFN-. 1.05
185 NM 1.50
185..NM ..5.00
185..VFN+ ...4.00
186 VFN 3.75
186 NM 1.50
186. FN+ .0.95
187. NM 1.50
187..VFN. 1.10
187..VFN 1.05
187 VG... ..1.75
188 NM 3.00
188 NM 5.00
188..NM-................1.55
189..NM 5.00
189-190..VG+ 2.00
191 NM 2.50
191 .NM 7.50
192-193 NM ..7.50
192 NM 2.50
193 VFN- 5.20
194 .NM 7.50
195 VFN+.... .. 6.00
196 NM 3.00
196 NM.. .7.50
196 .VFN 5.60
197. NM 7.50
197..VFN- ..5.20
198. VFN..... .5.60
198 NM .. . 7.50
199 VFN- 5.20
199 NM 7.50
200 FN-.... ..... 6.20
200 NM ...12.50
201 FN+.. .3.55
201-202 .NM. 5.50
202 NM-. 4.90
203 NM 5.00
203. NM- ... 2.25
204 .NM 6.00
205..VFN-.......... 2.80
205..NM 4.00
206..NM 5.00
207..NM 7.50
208..NM .. 6.00
209. NM .. 7.50
210 FN+ 3.25
210 NM. 5.00
211..FN+..................2.90
211..VFN+... ....6.00
212..NM 2.50
212 NM 4.50
212-213 .VG+ 1.80
214..NM 5.00
214. FN-. 2.50
215..NM 3.00
215..NM 2.25
216..FN.....................3.00
216..NM 5.00
217 .FN-..................2.00
217-218..NM..........4.00
219..NM 2.50
220 NM 3.00
220..VFN-................2.10
221 NM 3.00
222-223. NM 2.50
224-226 NM 2.00
226..VFN 1.10
227..VFN......... .....1.50
227. NM 2.00
228 NM 2.00
229. NM 1.50
229..NM 2.00
229..NM-..................1.80
230. NM 2.50
230. VFN..................1.85
231..NM 1.50
231..NM 2.00
231..VFN+ 1.20
232. NM 5.00
233 .NM 3.00
233..NM 2.00
234. FN- 1.50
234 NM 3.00
234 .VFN......... ......1.10
234..VFN+.... ....2.40
235 NM 3.00
235 VFN- 2.40
236 NM 12.00
236 VFN- 8.40
237 NM 3.00
237 VG+ 1.20
238 NM 3.00
238 VFN+ ..2.40
239-241 NM 3.00
239..FN .1.80
241 VG+ ... 1.20
242 .NM ... 5.00
243 VFN 3.35
244 VFN+ ..3.60
244 VG+ 1.80
245 .NM .4.50
245 VFN- 3.15
246 NM 4.50
247 VFN- 2.45
247 .NM 3.50
248-249 .NM .. 3.50
248 NM 1.50
250. NM 6.00
251-253 .NM..........3.00
254..FN+.................1.95
254..NM 1.50
254..NM 3.00
255..NM 1.50
255 .NM 3.00
255..VFN..... .1.10
255 .VFN-....... ......2.10
256 .NM 3.00
256..VFN-......... 1.05
257..VFN-...............2.10
257 .NM 3.00
258 NM 5.00
259 .NM .. 3.00
259 VFN. 2.25
260 VFN- .. 2.10
261-262 NM ... 3.00
262 VFN- 2.10
263 NM . 1.50
263 NM .. 3.00
264-265..NM 3.00
264..NM 1.50
266 .VFN- . 1.75
266 NM ...2.50
267 FN ... 1.50
267 NM 2.50
268 .FN+ 1.60
269 NM 2.50
269..VFN- 1.75
270. NM 2.50
271..NM .. 1.50
271 NM .. 2.50
272 NM 2.50
272..VFN+. 1.20
272 .NM 1.50
272 VFN- 1.10
273-274 NM .. 2.50
275 FN+. 1.60
275 NM 2.50
276 FN+ ...1.60
276..NM ...2.50
276. VFN ... 1.85
277-281. NM 2.50
282 NM 4.50
282. VFN+.. 3.60
283 NM ... 3.50
284. NM 2.50
285 VFN-. 2.10
285 .NM ..3.00
286 NM .. 5.00
286 VFN- .3.50
287 NM ... 1.50
287 NM 2.00
288 NM 1.50
288. NM . 2.00
288..VFN .. 1.50
288..VFN- .. 1.40
289-290 .NM. 2.00
290..VFN ..1.50
291. NM 2.00
291 VFN. 1.50
292 NM ... 1.50
292 NM 2.00
293..NM 1.50
293..VFN . 1.10
293 VFN-. 1.05
294-296. NM 1.50
296..NM 2.50
297-298. NM. ... 1.50
299..NM 1.00
299..NM 1.50
300..NM 2.50
301. NM 1.50
301 NM 1.00
302..NM 1.00
302..NM 1.50
303..NM 1.00
303 .NM 1.50
304..NM 1.00
304-306. NM..... .....1.50
307 NM .. 1.25
307 NM 1.50
308 NM 1.25
308..NM 1.50
309 NM 1.25
309. NM 1.50
310-312..NM............1.50
310..NM 1.00
313..NM 1.25
313..NM 1.50
314..NM 1.25
314..NM 1.50
315..NM 1.00
315..NM 1.50
316..NM 1.00
316..NM 1.50
317..NM 1.50
317..NM 1.00
318..NM 2.00
319-320. NM..........4.50
321..NM 2.50
322 NM 2.00
322 VFN+ 1.60
323 NM 1.00
323 NM 2.00
324 NM 1.00
324 NM. 2.00
325 NM 3.00
326-327 NM 2.00
328-330 NM .1.00
334 NM 2.50
336-343 .NM 1.00
347-348 NM ..3.50
348 VFN+ ... 2.80
352 NM 2.50
355 NM. 1.00
358 NM ..2.50
359 NM ... 2.00
361, 372..NM. 1.00
387 NM .. 2.50
392-394 NM .25
396 .NM 1.25
398-399..NM
(Holographics cover)2.00
398..NM 1.25

Fantastic Four (Vol 2)
(2nd Series 1996-1997)
1 .NM.... .. 5.95
7..NM... 4.50
8-11 NM ... 3.00
12..NM....................4.00

Fantastic Four (Vol 3)
(3rd Series 1997-present)
1 NM 3.50
1 NM
(Variant Cover) . 5.95
3 NM. 3.00
4 NM 3.50
5-11 NM 3.00
12 NM 4.00
13-14 NM . 3.00
16-17 NM.. ...3.00
17 .VFN+. .2.40
18 NM. .. 3.00
19 FN+ 1.95
19-20 NM . 3.00
21 NM . 2.50
23-24 NM 2.50
27 NM 2.50
29 NM . .. 2.50
32-34 NM 2.50
35..NM 6.00
38 NM 3.50
41 NM ... 2.50
43. NM. .. 2.50
44-45. NM . 2.00
47-49 .NM 2.50
50 .NM .. 3.50
51-53 NM 2.50
54 NM ... 4.50
55-59 NM .. 2.50
500..NM ... 4.50
505-506..NM.... ..2.50

Fantastic Four 2000
(2000 Annual)
1 .NM.. .... .3.00

Fantastic Four Annual
(1963-1994)
3 VG- 28.75
4 .VG+ 21.25
4 VFN- 40.25
4 G 9.75
4 FN 34.25
4 .FN+ 34.25
5 VFN 49.50
6 FN .. 19.25
6 VFN- . 27.75
6 VG+ ... 11.00
7 .FN . .8.60
8 .VFN 9.40
1. VFN- .4.50
12 .NM 6.50
13 .VG+ 2.00
14 VFN 3.35
15..VG+ 1.40
16-18 NM ..2.50
19 FN- . 1.25
19 NM 2.50
19 VFN- ... 1.75
20-24. NM.............2.25

Fantastic Four UnLtd
(1993-present)
1-3 NM.. 3.50
7 NM.. 3.50
9..NM. 3.50

Fantastic Four: 1234
(2001 4 Issue Ltd Series)
4 NM 3.00
4 FN+ 1.95

Fantastic Four: Marvel Action Hour
(1994-1995)
1..NM ... 2.00
3-5. NM 1.25
7 .NM 1.25

Fantastic Four: Marvel Milestone Edition
(1991 reprint of FF #1)
1..NM... ... ...4.50

Fantasy Masterpieces (Vol 1)
(1966-1967 1st Series)
1 .FN+...... ... .26.50
4..G 3.75
5..FN 8.60

Frankenstein, The Monster of
(1973-75)
5 FN+ . 7.40
6-7 FN+ 6.30
7 VFN . 7.40
8 VFN 13.75
8 VG .. 6.50
9 NM- 20.25
9 VFN- 13.75
11 VFN- 4.90
12 NM- 7.20
12 FN- . 3.00
13. FN- .3.00
13 NM- 7.20
14 .NM 8.00
14 VG- 1.90
15 G . .1.20
15 VFN+ .. 6.40
16 .NM 8.00
16. VFN 5.70
17 G 1.20
17 NM .. 8.00
18..VFN+. 8.10

Fury Agent 13
(1998 2 Issue Ltd Series)
1-2 .NM . 2.50

Galactic Guardians
(1994 4 Issue Ltd Series)
2-3..NM 1.25

Galactus the Devourer
(1999 6 Issue Ltd Series)
2 .NM..... . ...3.00

Gambit
(1998-2000)
1 NM .7.00
3-7 NM ... 1.75
12 NM 3.00
13-14. NM........ ...1.75

Gambit & Bishop Alpha
(2001 One Shot)
1..NM 2.50

Gambit & Bishop: Sons of the Atom
(2001 6 Issue Ltd Series)
2 NM 2.50
4 NM 2.50

Gambit (Ltd 1994)
(1993-1994 4 Issue Ltd Series)
1..NM.... ....3.50
2-4..NM ...2.75

Gambit Half
(Wizard One Shot)
1 .NM. 9.95

Generation Next
(1995 4 Issue Ltd Series)
1..NM 3.50

Generation X
(1994-2001)
4 NM .. 2.50
7-9 NM. 1.75
11-14 .NM. 1.75
22-24. NM... .1.75
25 .NM ..3.50
28..NM 1.75
30..NM 1.75
32 NM 1.50
33 .NM 2.00
34-39 NM. 1.75
41-42 NM .. 1.75
47. NM ...75
51 NM . 2.25
52-54 NM... 1.75
65-67 NM. .. 2.50
71 NM 2.00
74 .NM ...2.00
75..NM 3.00

Generation X/Gen 13
(1997)
1 NM.. .... 3.50

Ghost Rider (Vol 1)
(1973-1983 1st Series)
11 .VFN-.......... ... .3.50
16. FN+.......... ..... .3.25
16 VFN+ 4.50
36 .NM 3.00
39-40 NM 2.25
43..NM. ...2.25
55 NM .2.25
57 NM.. . 2.25
59 .NM 2.25
73 NM ... 2.50
74-75 NM.......... ..2.53

Ghost Rider (Vol 2)
(1990-1998 2nd Series)
1 NM 13.50
2 .NM 6.00
2 VFN+ 5.40
3-4. NM .. 3.00
5 NM. ...3.50
6-7 NM ..2.50
8-9 NM .. . 2.00
9 NM- .1.80
10 NM .. 2.00
11-14. NM . 1.50
15 NM .. 2.50
16-17 .NM .2.00
18-24 NM 1.50
25 NM 2.50
26-27 NM. 3.00
28 NM .. 3.75
29 NM 2.50
30 .NM .. 1.50
31. NM 1.75
32-33 NM . 1.50
35-38 NM 1.50
41-43 .NM 1.50
54 .NM. .. . 1.50
56..NM 1.50

Ghost Rider 2099
(1994-1996)
2..NM.....................2.00
6, 9, 11..NM...........1.00
13, 15-18..NM...... 1.25

Ghost Rider, The
(1967 Western Series)
1 .VG- 8.20
2 FN+ 9.10
4 VG- 3.60
5..G-.......................1.80

Ghost Rider/ Blaze: Spirits of Vengeance
(1992-1994)
1..NM . .. 1.50
2-4 NM 1.25
7-11 NM 1.25
12..NM 2.00
13..NM 1.50

Ghost Rider/ Captain America: Fear
(1992 One Shot)
1 NM.... ....3.50

Ghost Rider: The Hammer Lane
(2001 6 Issue Ltd Series)
1..NM... ....4.50
2-4..NM......... ...3.00

GI Joe: A Real American Hero
(1982-1994)
2 NM 10.00
26..NM 4.50
54 .NM................. ..2.50
56-58..NM 2.50
60-63..NM 2.50
65 NM. 2.50
138..NM 3.50

GI Joe: Order of Battle
(1986-1987 4 Issue Ltd Series)
3. NM.... ... 2.50

GI Joe: Special Missions
(1986-1989)
1 NM 2.50
2-3. NM. 2.00
8 NM...... .. ..2.00
10 NM..... .. ...2.00

Giant-Size Captain Marvel
(1975)
1..FN-........ ....7.50

Green Goblin
(1995-1996)
2 .NM.. ... ..1.75
4-6 NM... ..... .1.75
8-9. NM 1.75
11-12 NM... ... ..1.75
12..VFN+ 1.40

Groo the Wanderer
(1985-1995)
13..FN.............. . 1.50
14. FN+ 1.60
15-16 NM 2.50
17..FN+.. . .1.60
18..NM... ....2.25
39..NM. 2.00
43-46 NM. 2.00
92..NM.... ... .2.00

Guardians of the Galaxy
(1990-1995)
1..NM 7.95
2-4..NM 3.50
5 NM..... .... .3.00
6 NM 2.00
6 VFN.......... ..1.60
7-10 NM 2.00
10..VFN 1.60
12-14. NM 2.00
15-17..NM 1.50
17 VFN.. . .1.20
18 NM 1.50
18..VFN.... .... 1.20
19-23 NM..... 1.50
23. VFN 1.20
24. NM. 1.50
25. NM 2.75
26-34 NM 1.00
40..NM.... ..1.00
42 .NM. 1.00
44-45..NM. . 1.00
48..NM...... ...1.00
51-53. NM .1.25
56-59 .NM....... ...1.25
61 .NM.. .... 1.25

Guardians of the Galaxy Annual
(1991-1994)
1-2 NM 2.25
4 .NM 2.25

Havok & Wolverine: Meltdown
(1988-1989 4 Issue Ltd Series)
1..NM... . . ... 3.00
2-3 NM... ... . . 2.50

DISCOUNTS APPLY TO ALL OUR BACK ISSUE SALES! £25 = 10%, £50 =15%, £100 = 20%, £200+ = 25%

Hellstorm
(1993-1994)
1-4..NM 1.50
5-7, 9 NM 1.25

Heroes for Hire
(1997-1998)
5..NM 1.50
7..NM 3.00
8, 10-11, 14 NM 1.50

Howard The Duck (2002 Ltd)
(2002 6 Issue Ltd Series)
1 VFN- 2.10

Howard the Duck (Vol 1)
(1976-1979 & 1986)
1 .FN 4.80
2 NM 5.00
2 .FN+ 3.25
2..FN- 2.50
3..VG 1.20
3. NM 3.50
3 VFN 2.60
4..NM 3.50
4..VFN 2.60
5 NM 3.00
5 VFN 2.25
6-7 NM 3.00
7 .VFN- 2.10
8. VFN+ 2.40
8. FN+ 1.95
8 .NM 3.00
8 .VFN 2.25
9..VFN+ 2.40
9. NM 3.00
10. NM 3.00
10 VFN 2.25
11 .NM 3.00
11 .VFN 2.25
11. VFN 2.10
12. NM 3.00
12. VFN 2.25
13 .FN 1.80
13. NM 3.00
13..VFN+ 2.40
14-15. NM 3.00
15..VFN 2.25
15..VFN- 2.10
16-17. NM 3.00
17 VFN 2.10
18-19..NM 3.00
19. VFN 2.25
20. FN+ 1.95
20..NM 3.00
20..VG+ 1.20
21 FN+ 1.95
21 .NM 3.00
22..NM 3.00
22. VG+ 1.20
22 FN 1.80
23 FN- 1.50
23..NM 3.00
24..FN 1.80
24..NM 3.00
25..FN 1.80
25. VFN 2.25
26..FN 1.80
26 .NM 3.00
27..VFN- 2.10
28. VFN 2.25
28..NM 3.00
31. NM 5.00
32 NM 3.00
33 .NM 2.00

Howard the Duck (Vol 2)
(2002-present)
4 .NM 2.50

Howard the Duck Annual
(1977)
1..FN- 2.25
1..NM 4.50

Hulk 2099
(1994-1995)
4-5..NM 1.00
7..NM 1.00

Hulk Smash
(2001 2 Issue Ltd Series)
1-2..NM 3.50

Human Fly
(1977-1979)
1 .NM 7.50
1..VFN- 5.20
4 NM 1.25
12-13..NM 1.25
14 VFN- 0.85
16..NM 1.25

Human Torch (Vol 1)
(1974-1975)
3 .FN+ 1.60

Impossible Man Summer Vacation Special
(1990-1991)
1. NM 2.50
2..NM 1.75

Incredible Hulk (Vol 2)
(1968-1999)
-1. NM 1.25
104 G- 8.20
117 FN- 11.25
117 VG+ 5.20
119. VG+ 6.40
120 G+ 3.80
123 .VFN- 12.25
127..FN+ 4.90
127..VG+ 5.40
127..VFN- 5.20
127. FN- 6.70
127 .VFN 5.60
128..VG- 4.05
130..FN- 6.70
130..VG+ 5.40
131 .FN- 6.70
132..VFN 10.00
132 .VG+ 5.40
135..FN+ 8.70
140..FN+ 9.75
143..VG 5.20
146..FN 5.40
148..NM 8.00
149..G 2.00
149..VFN- 5.60
149..VG 2.45
149. VG+ 3.20
150 .G 2.00
151..NM 8.00
179..FN- 3.50
184. FN 3.60
195 FN+ 3.90
223 .FN+ 1.95
236 .NM 3.00
243..NM 3.00
258-259 NM 2.50
261-262 NM 2.00
263. NM 1.25
263. NM 2.00
267. VFN- 1.40
269-270 .NM 2.00
271 FN+ 1.30
275 VFN- 1.40
277. NM 2.00
280. NM 2.00
280..NM 1.25
281..NM 2.00
281. NM 1.25
285 NM 1.25
285 .NM 2.00
286..NM 1.25
286..VFN 1.50
286 .VFN- 1.40
287 .VG+ 0.80
291..NM 1.25
298 NM 1.25
298 NM 2.00
310..NM 2.00
315..NM 2.50
317 .VFN 1.75
317 VFN 1.10
318 FN+ 0.95
318 FN+ 1.60
324 .NM 5.00
324 VFN- 4.20
325 .NM 3.00
325. VFN 2.10
326 VFN 2.25
326 VFN- 2.10
327 .VFN+ 1.20
327 NM 2.00
327. NM 1.50
328..NM 3.00
329 .NM 2.00
330 NM 11.00
330 VFN+ 8.80
330 VFN- 7.70
332-333 NM 5.00
334..VFN+ 4.00
335 NM 2.50
335..VFN- 1.75
336. NM
(X-Factor vs Hulk) 7.50
337..NM 5.00
337..VFN+ 4.00
338-339 .NM 4.00
342. VFN 2.45
343..VFN+ 2.80
344..VFN+ 3.20
346-349..NM 3.00
350..NM
(Thing vs Hulk) 5.00
351..NM 3.50
352..NM 2.00
353..NM 1.25
353 NM 2.00
354..NM 3.00
355..NM 2.00
355..VFN- 0.85
356..NM 1.25
356..NM 2.00
357 .NM 1.25
357..NM 2.00
358..NM 1.25
358. NM 2.00
359 .NM 4.50
360..NM 2.00
362..VFN- 1.40
363..NM 2.00
364..FN+ 1.60
367..VFN- 5.60
367..NM 8.00
367..VFN+ 7.20
368..VFN- 2.45
369..NM 4.50
369..VFN+ 3.60
370..NM 3.50
370..VFN 2.80
370..VFN+ 3.15
371..NM 3.50
372..VFN- 3.50
372..NM 5.00
372..NM- 4.50
373. NM 3.00
375 VFN- 2.10
377 FN 7.20
380 NM 2.25
383 .NM 2.25
384. FN+ 1.45
384-387..NM 2.25
390..NM 2.25
390..VFN 1.65
391-392. NM 2.25
393..NM 3.50
394..NM 1.75
396..NM 1.75
396..VFN- 1.20
397-399..NM 1.75
400 .FN+ 3.20
400..NM 4.95
402..VFN+ 1.40
402..VFN- 1.20
410-411..NM 1.75
413 .NM 1.75
414-416..NM 2.00
417..NM 1.75
417..VFN- 1.20
418 NM 2.00
419 NM 1.75
421-423 .NM 2.50
429 NM 2.50
430 VFN- 1.20
433 NM 1.75
433. VFN- 1.20
434 435 NM 2.50
436-438 NM 2.00
439..NM 3.00
441-442..NM 1.75
442..VFN+ 1.40
443 NM 3.50
447-448..NM 1.75
449 NM
(1st Thunderbolts) 15.00
452..VFN 1.85
464..NM 3.50
468-469..NM 1.75
471-472..NM 1.75
473 NM 2.00
474 NM 2.50

Incredible Hulk (Vol 3)
(1999-present)
1..NM 3.50
1..NM
(Variant Cover) 5.95
4..NM 2.00
9 NM 5.50
11 .VFN+ 2.80
32-33 NM 4.00
37 NM 10.00
37. FN+ 6.50
38-39..NM 5.00
40-44 .NM 3.50
45-48. NM 3.00
50 NM 4.50
51-54 NM 3.00
55. FN 1.80
55..NM 3.00
56-59 NM 2.50
59. NM 3.00
60-63..NM 2.50

Incredible Hulk Annual
(1968-1994)
2. VG 8.70
5 VFN- 6.30
6..VFN+ 4.00
16 NM 2.50
17-19. NM 2.25
1997..NM 2.25

Incredible Hulk Hercules Unleashed
(1996 One Shot)
1..NM 2.50

Independence Day
(1996 3 Issue Ltd Series)
0. NM 2.50

Indiana Jones, The Further Adventures of
(1983-1986)
6 VFN 1.85

Infinity Abyss
(2002 6 Issue Ltd Series)
1..NM 4.00

Infinity Crusade
(1993 6 Issue Ltd Series)
1 NM 2.50
2-3 .NM 2.00

Infinity War
(1992 6 Issue Ltd Series)
1 NM 2.50
2..NM 2.00

Inhumans (1998 Ltd 1-12)
(1998 12 Issue Ltd Series)
3-4..NM 4.00
4..NM- 3.60
5-9..NM 4.00
10..NM 3.50
11..NM 2.00
12..NM 4.50

Inhumans (2000 Ltd 1-4)
(2000 4 Issue Ltd Series)
4..NM 2.50

Inhumans (Vol 1)
(1975-1977 1st Series)
2..FN+ 3.25
2..NM 5.00
2..VG+ 2.00
3..VFN- 1.75
4..FN 3.00
6..FN+ 3.25
7..VFN+ 1.60
7 .NM 5.00
8..VFN+ 1.60

Inhumans (Vol 2)
(2003-present)
3-6..NM 2.50

Invaders
(1975-1979)
3-4 VG 3.50
5. FN 6.00
5..VFN+ 8.00
11. NM 5.00
14..NM 5.00
19..VG+ 2.00
20..NM 4.00
21. VFN- 1.40
22..NM 4.00
24. NM 4.00
27-28 NM 4.00

Invaders Annual
(1977)
1..FN 2.10

Iron Fist (Ltd 1998)
(1998 3 Issue Ltd Series)
1..NM 2.50
2-3..NM 2.00

Iron Fist (Vol 1)
(1975-1977)
6. VFN- 4.20
6 .VG 3.00
7. FN- 3.95
7..FN+ 4.20

Iron Fist/ Wolverine
(2000 4 Issue Ltd Series)
1-2..NM 2.50
4 .NM 2.50

Iron Man & Force Works: Collectors Preview
(1994 One Shot)
1..NM 2.50

Iron Man (Vol 1)
(1st Series 1968-1996)
3. FN 25.75
10 VG 11.50
12 .VG 8.70
13..VG+ 9.75
14 .FN+ 19.50
15 FN- 15.00
16 G+ 5.00
18. VG 7.00
19. VG- 6.00
23 FN- 7.50
26 VG+ 4.80
26..VG 3.45
28 .G 3.00
33 .FN+ 7.80
37. VG 2.60
37 VG 4.20
42 .VG+ 4.80
47..VG 4.90
52..G+ 2.50
56 G 3.00
57 .VG+ 3.20
63. FN 4.80
65. FN- 4.00
65 .VG+ 3.20
66..FN 4.80
69..FN+ 5.20
69..VG+ 3.20
71 .FN- 3.25
73 VFN- 2.25
73 VFN- 4.50
74 FN- 1.50
74. VFN 2.40
74. VFN- 2.10
75..FN 3.90
75..VG+ 1.50
75..VFN- 4.50
75..VFN- 2.10
75 .FN+ 3.25
77. FN+ 4.20
77. VFN 4.80
77..VFN+ 4.00
77..VFN- 2.10
78..FN+ 3.25
78..FN+ 4.20
79..VFN+ 5.20
79. VFN 3.50
80. NM 6.50
81 .VFN 3.75
82..VFN 4.80
83. VFN- 4.50
83..VFN+ 4.00
85..VFN 3.75
86. FN+ 3.25
86. VFN+ 4.00
86..VG+ 1.00
87..VG 1.75
88. FN+ 1.75
88..FN- 1.25
88-89..VFN 3.75
89-90..VFN- 3.50
91..FN+ 1.30
92. NM 5.00
92 .VFN+ 1.80
92..VFN- 1.40
93..VFN- 3.50
94..VFN 3.75
95..FN- 2.50
96 .NM 5.00
96 .VG+ 2.00
97..VFN- 1.50
98. VFN 3.75
99..NM 5.00
100..NM 13.50
101..FN+ 2.60
103. VFN- 2.80
104 .FN+ 2.60
105..NM 2.00
106..FN 2.40
106. NM 2.00
108..FN 2.40
108 .NM 2.00
109. VFN 3.00
110. NM 2.50
110 VFN+ 2.25
110..NM 4.00
111..FN+ 2.60
111 .NM 2.00
122..NM 3.00
123-125..NM 2.25
126..NM 2.50
127..NM 2.25
128 NM 5.50
129-130..NM 2.00
131-133..NM 2.50
131..FN+ 1.60
134-136..NM 1.50
137-138..NM 1.50
137..FN+ 1.05
138..VFN 1.10
139 .FN+ 0.95
139..NM 1.50
139. VFN 1.10
140-142..NM 1.50
142..NM- 1.35
145..NM 1.50
147-149. NM 1.50
151-156..NM 1.25
159-162..NM 1.25
162..VFN+ 1.10
163..NM 1.25
165..NM 1.25
166-167..NM 1.50
167..VFN- 1.10
168 NM 1.50
168 VFN- 1.10
169..VFN 2.40
173..NM 1.50
175..NM 1.50
176-181..NM 1.25
185-189..NM 1.25
190 NM 1.50
194-195..NM 1.50
195..VFN+ 1.35
197..NM 1.50
203. VFN 1.10
204 NM 1.50
207 NM 1.50
208-213 NM 1.25
215 NM 1.25
217..NM 1.25
222..NM 1.00
223..NM 1.25
224 .NM 1.75
225 .NM 3.00
226-228 NM 2.00
232 .NM 2.25
232..VFN- 1.55
235-241. NM 1.00
241 VFN 0.80
243 .NM 1.00
244 .NM 1.50
244. VFN+ 1.35
245..NM 1.50
246-247..NM 1.00
247..VFN+ 0.90
248 NM 1.00
248 NM 1.50
251-256..NM 1.00
256..NM- 0.90
257-258 .NM 1.00
258 VFN- 0.70
259-263. NM 1.00
267. NM 1.00
269 NM 1.00
269 VFN 0.75
270-274..NM 1.00
275..VFN 1.60
276. VFN+ 0.90
276 VFN- 0.75
276. NM 1.00
277..NM 1.00
280 NM 1.00
284..NM 1.75
285..NM 1.00
289 NM 1.00
294 .NM 1.50
296..NM 1.00
298. NM 1.00
300 .NM 2.00
315-316. NM 1.00

Iron Man (Vol 2)
(2nd Series 1996-1997)
1..NM 5.00
4-5 .NM 2.50
7-8 .NM 2.50
9..NM 2.50
9..NM 2.25
10..NM 1.75
10..NM 2.50
10. VFN 1.30
11..NM 1.75
11..NM 2.50
12..NM 3.50
13..NM 2.25

Iron Man (Vol 3)
(3rd Series 1997-present)
1..NM 3.50
1. NM
(Variant Cover) 5.95
2..NM 2.75
3..NM 1.75
4 .NM 2.50
5..NM 1.75
5. VFN 1.30
6 NM 1.75
7 .NM 2.50
9..NM 2.50
10..NM 1.75
11-12..NM 2.50
13..NM 3.50
15-17..NM 1.75
19..VFN+ 1.40
20..NM 1.75
21..NM 2.50
23..NM 1.75
32..NM 1.75
34-36..NM 2.00
38-40..NM 2.00
61. NM 2.25
69-70..NM 2.50
71..NM 2.25
73-74..NM 2.25

Iron Man Annual
(1970-1994)
1 G- 2.60
5..NM 4.00
9. NM 2.25
10-12 NM 1.75
13..NM 1.50
14. NM 2.50

J2
(1998-1999)
1..NM 3.50
2..NM 2.50
4..NM 2.25
5..NM 1.75
5..NM 2.00
6..NM 1.75
6..NM- 1.55
7-12..NM 1.75

John Carter: Warlord or Mars
(1977-1979)
24..NM 1.50
26..VFN- 1.05
27..VFN 1.10
28..FN+ 0.95

Journey Into Mystery (Vol 1)
(1st Series 1952-1966)
85 .VG- 94.50
86 VG+ 66.50
88 FN- 57.50
88 VG- 36.75
89 VG 36.75
89 VG+ 50.50
90 VG- 23.00
93 .VG 29.00
94..FN+ 53.00
94 G+ 19.00
97 VG- 21.00
97..VG- 24.00
98 FN 43.00
100. VG 28.75
101. G 12.75
102 G+ 16.00
102 VFN- 52.50
105..FN+ 45.00
106..G 11.25
106..VG+ 15.75
107. FN+ 39.75
107 .FN- 28.50
108 FN+ 39.75
108. VFN 54.00
108 .VG+ 24.75
109..G+ 17.00
110. FN 32.25
110..VG 21.75
111..VFN- 52.50
111..VG- 18.00
112..VG+ 61.00
113..VFN- 40.25
113. FN+ 34.25
114 FN+ 39.75
114 G 11.25
115..VG+ 24.75
116..VG- 15.50
117..VFN- 40.25
117 .VG+ 21.25
117 VG- 15.50
118..G+ 12.25
118 VG+ 21.25
119 VFN- 40.25
119..VG 18.75
119..VFN 46.75
119..VG+ 21.25
120..FN- 24.50
120..VG+ 21.25
121..FN 27.75
121..VG+ 21.25
122..VFN 46.75
122..VFN+ 52.50
122..VG+ 21.25
123..FN 27.75
124..VG 20.25
125..VFN- 40.25

Journey Into Mystery (Vol 2)
(1972-1975 2nd Series)
12..FN- 2.50
13..VG- 1.50
18..VG+ 2.00

Journey Into Mystery (Vol 3)
(1996-1997 3rd Series)
-1..NM 1.25
503-505..NM 1.00
506-508..NM 1.50
510-512. NM 1.50
515-517..NM 1.50
519-520..NM 1.50
521. VFN 1.10

Journey into Mystery Annual
(1965 One Shot)
1..FN+ 72.00
1..VG+ 43.50

Jungle Action
(1972-1976)
3..G 1.60
11 .FN+ 3.25
12 .VFN- 3.50
15-16..NM 5.00
20-21..NM 5.00
22 .FN+ 3.25

Ka-Zar (Vol 4)
(1997-present)
-1..NM 1.25
4, 6-8..NM 1.75
10-19..NM 1.50

Ka-Zar The Savage (Vol 3)
(1981-1984 3rd Series)
1 .NM 3.00
2-3. NM 2.00
4-5 .NM 2.00
6-7..NM 2.00
9-11..NM 2.00
13-14 .NM 2.00

Ka-Zar, Lord of the Hidden Jungle (Vol 2)
(2nd Series 1974-77)
5. FN+ 3.25
5..NM 5.00
5..VFN 3.75
6. FN 3.00
6. VFN+ 4.00
7..NM 5.00
7..VFN- 3.50
8 .VFN- 3.50
8 .VG+ 2.00
8..VFN+ 4.00
9-10..NM 5.00
11-12..NM 3.50
12..VFN- 2.45
13-14. NM 3.50
14..VFN+ 2.80
15..VG+ 1.40
15 .NM 3.50
15 VFN- 1.20
16 VG 0.60
16. VFN- 2.45
16. VFN+ 2.80
18 FN 1.05
18. NM 3.50
18 VFN+ 2.80

Kull the Conqueror
(1st Series 1971-72 & 1974-76)
1. FN+ 13.25
7 G+ 0.50
7 VFN+ 4.80
8-9 NM 6.00
10 VFN+ 4.80
11..NM 4.50
15 NM 4.50
16 VFN- 1.40
17 .VFN 1.50
18. NM 4.50
24..VFN 2.60

Legion of Night
(1991 2 Issue Squarebound Series)
1-2..NM 3.50

Logans Run
(1977)
1..NM 8.00
2 VFN+ 3.20
3 NM- 3.60
4. VFN+ 3.20
5. NM 4.00
7 NM 1.50
7 .NM 4.00

Longshot
(1985-1986 6 Issue Ltd)
1..NM 6.00
1..VFN 4.50
2..VG 1.75
4 FN- 2.00

Longshot One Shot
(1997 one shot)
1 .NM 3.00

Lunatik
(1995-1996)
1-3. NM 1.25

Machine Man
(1979-1981)
1..NM 10.00
2..NM 4.50
10..NM 2.50
10..VFN 1.85
11..NM 2.50
12. FN+ 1.60
12..NM 2.50
12 VFN- 1.75
13 FN+ 1.60
13-14 .NM 2.50
14. VFN 1.85
15-16..NM 2.50
16..VFN+ 2.00
17..NM 2.50
18..NM 3.50
19. NM 7.50

Machine Man (Ltd)
(1984-1985 4 Issue Ltd)
3-4..NM 1.00

Magik: Storm & Illyana
(1983-1984 4 Issue Ltd)
1 .NM 2.00
1 .VFN- 1.40

Magneto Ascendant
(1999 One Shot)
1..NM 3.00

Magneto One Shot
(1993 One Shot)
0. VFN- 2.80

Magneto Rex
(1999 3 Issue Ltd Series)
2-3. NM 2.00

Magneto Zero
(1993 One Shot)
0..NM 5.00

Magneto: Dark Seduction
(2000 4 Issue Ltd Series)
1-4. NM 2.50

Man-Thing (Vol 1)
(1st Series 1974-1975)
1. FN+ 17.00
8. NM 8.00
11..VFN- 5.60
15..VFN 1.50
15..VFN- 3.50
18..VFN 3.75
19. FN+ 3.25
21 .VG 1.75

Man-Thing (Vol 2)
(2nd Series 1979-1981)
1..NM 2.50
3, 5-6, 8-10. NM 1.50
11. NM 2.00

Man-Thing (Vol 3)
(1997)
2-4, 8..NM 1.75

Marvel 1602
(2003-2004 8 Issue Ltd)
1 .NM 6.50
2. NM 5.00
4 NM 4.50

Marvel Adventures
(1997-1998)
1-4, 7..NM 1.25
8-9. NM 1.00
12, 15..NM 1.25

Marvel Boy
(2000 6 Issue Ltd Series)
1..NM 6.00
2 NM 4.50
3-6 .NM 3.50

Marvel Chillers
(1975-1976)
1. FN 4.80

Marvel Classics Comics Featuring
(1976-1978)
1 FN+ 7.80
2-3 FN 5.40
5..FN 5.40

Marvel Collectors Item Classics
(1965-1969 becomes Marvels Greatest Comics)
2 .FN 16.00
2. VG 10.50
2. VG 10.75
3 G- 3.05
5. G+ 3.95
6. VG 6.00
7. FN-. 7.90
12 .VG 5.20
15 VG+ 6.00
17 VG+ 6.00
18 .FN- 7.50
18 VG+ 6.00
19 FN- 7.50
21..VG+ 6.00
22..FN- 7.50

Marvel Double Feature
(1973-1977)
6..FN+ 3.25
7..VFN+ 4.00
9..FN-. 2.50

Marvel Feature (Vol 1)
(1971-1973 1st Series)
3 FN 12.75

Marvel Feature (Vol 2)
(1975-1976 2nd Series)
3..NM 3.50
4 VFN+. 2.80
4. VFN 1.05
5 .NM 3.50
7..VFN+ 1.20

Marvel Knights (Vol 1)
(2000-2001)
1. NM 8.00
3 NM 4.50
5..NM 3.50
7-8..NM 2.50
10..NM 2.50
13..NM 2.50

Marvel Premiere
(1972-1981)
17 VG+ 4.80
19..VFN- 8.40
21 .VFN 9.00
22 FN- 6.00
22 .VFN 4.00
22 .VFN- 3.75
22. VG+ 2.00
23 VFN- 8.40
24 NM- 10.75
24 VFN- 8.40
24 VFN 4.00
24 FN+ 3.50
24 FN+ 3.25
24 VFN- 3.50
26 FN- 2.25
26 .VFN 1.60
26 VFN+ 3.60
26 VFN- 3.15
27 FN+ 3.90
27. VFN 2.25
27 VFN 4.50
28 VFN- 8.40
28. VG- 3.60
29. VFN+ 2.00
29 NM 2.50
30. FN+ 1.60
31 NM 2.50
31 VFN 1.00
31 VFN+ 2.00
31. VFN- 0.90
31 VG+ 0.60
32. NM 2.50
32. VFN 1.00
32. VFN+ 1.10
32 .VFN 0.90
32 VG+ 0.60
33. NM 2.50
33 .VFN- 1.75
33 VFN- 0.90
33 .VFN 1.00
33. VFN+ 2.00
34 .FN+ 1.60
34 NM 2.50
34 VFN- 1.75
36 VFN 3.00
37 .FN 0.80
37 .NM 1.25
37 .NM 2.50
37 VFN- 0.85
38 VFN 1.00
38..NM 2.50
38 NM 1.25
39..NM 2.50
39. VFN+ 1.10
39 .VFN- 1.75
39. NM 1.25
40 NM 1.25
40 .NM 2.50
40 VFN+ 1.10
40. VFN+ 2.00
41..VFN- 1.75
41 VG+ 0.60
41..NM 1.25
41 FN+ 0.85
41 NM 2.50
42. VFN- 1.75
42..NM 2.50
43 NM 2.50
43. FN+ 1.60
43 NM 1.25
44 VFN- 1.75
44 VFN+ 1.10
44 NM 1.25
44 NM 2.50
45 VFN- 0.85
45 .FN 1.50
45. NM 1.25
45 .NM 2.50
46. NM 2.50
47 .NM 1.25
47 VFN+ 3.60
48 FN+ 0.85
48. NM 1.25
48 .NM 4.50
49. NM 1.25
49. NM 2.50
49 .VFN 0.90
49 .VFN 1.85
50 NM 10.00
51 NM 2.00
51 VFN- 1.40
51 .NM 1.25
52 VFN+ 1.60
52 NM 2.00
53 NM 2.00
53. NM- 1.80
54 FN+ 1.30
54-55 NM 2.00
56 FN- 1.00
56 NM 2.00
56 VFN+ 1.10
57. NM 5.00
58 VFN+ 3.20
59 VFN 2.25
59..VFN- 2.10
59 .NM 3.00
60. NM 3.00
61 FN+ 0.85
61 NM 2.00
61..VFN- 1.40

Marvel Presents:
(1975-1977)
1..FN+
(1st Bloodstone) 4.20
2..NM 4.00
3..NM 8.00
3..VFN 4.80
3..VFN+ 4.80
3..VFN- 4.20
4..VFN 4.00

4..FN 3.00
4 NM 5.00
5 NM 4.50
6 .VFN- 2.45
6 VG- 1.05
7. NM 3.50
7 VFN 3.35
8 .FN- 2.25
8 .G+ 0.85
8..NM 3.50
8 .VFN+ 3.60
9. FN+ 2.90
9 .NM 3.50
9 .VFN- 3.15
10. NM 5.00
10. VFN+ 4.80
11. VFN- 4.20
12..VFN 4.50

Marvel Remix Fantastic Four
(1998-1998 3 Issue Ltd Series)
1-3..NM 2.00

Marvel Saga
(1985-1987)
1 NM 2.00

Marvel Selects: Fantastic Four
(1999-2000 12 Issue Ltd Series)
1-3..NM 2.25
5..NM 2.25

Marvel Spotlight (Vol 1)
(1971-1977 1st Series)
8..G 4.20
8 VFN+ 5.60
8. FN+ 14.75
8 FN 4.50
8 .FN+ 4.50
8..FN+ 4.90
9. G+ 1.75
9..VFN 15.75
10 .FN+ 4.90
10-11 VFN- 13.50
12. FN 9.00
12 VFN+ 17.75
12..VG+ 7.20
13..FN- 3.00
13..VFN- 4.20
14. FN+ 3.90
16. FN- 2.25
17 VFN 2.80
17..FN+ 3.90
17..FN 2.70
21..VFN- 4.20
26. VFN 4.80
26 VFN+ 5.20
27 NM- 3.15
27 .VFN 1.50
27 .VFN- 2.45
28..NM 20.00
28..VFN 14.25
29. VFN+ 3.20
29 VG 1.60
30 .FN+ 1.05
30 .VFN- 1.10
30..FN- 0.75
30..FN 0.95
30..VFN 2.60
31 .NM 3.50
31 VFN- 2.45
31. VG 0.60
32. VFN- 5.20
33. NM 3.00
33..VFN 2.25
33..VFN- 3.50

Marvel Super-Heroes (Vol 1)
(1967-1982 1st Series)
13..G+ 8.70
14 .G 12.00
14 .G+ 11.25
14 .VG- 18.00
18. VFN-
(1st Guardians of the Galaxy) 21.50
21..VG 3.15
22..VG+ 3.60
23..FN+ 5.80
24..FN- 4.50
26. FN 5.40
26. VFN- 6.30
27 .FN 5.40
28..FN- 4.50
72..VFN+ 2.80
95-96..NM 3.50

Marvel Super-Heroes (Vol 2)
(1990-1993 2nd Series)
1-3. NM 1.50
11-12 .NM 1.50
14..NM 1.50

Marvel Tales
(1966-1994)
3 VG+ 11.00
4. G 3.20
5. G 3.00
6 VG- 4.50
7 .VG+ 6.00
11 FN- 7.50
31 .VFN 7.50
138..NM 5.00
139 .NM 4.50
141 NM 4.00
146 NM 4.00
198. NM 2.50
231 NM- 1.80
232 .NM 2.00

Marvel Tales Annual
(1964-65)
2. VG 24.50

Marvel Team-up (Vol 1)
(1972-1985 1st Series)
10 G 1.60
24 VFN+ 4.00
24-25..VFN- 3.50
26 .NM. 4.50
26. FN+ 2.90
27 VFN- 3.15
27 FN 2.70
28 FN+ 2.25
28-29 .NM 3.50
29 30. VFN- 2.45
31..NM 5.00
32 .FN- 1.50
32 VG 1.05
35 NM 3.00
35 .VG 1.05
36 .VFN+ 2.40
36. VG+ 1.20
37 FN 1.50
37 VFN+ 2.40
39..FN+ 1.95
40 .VFN 2.40
40 .VG 1.05
41 FN+ 1.60
41 .VFN+ 2.00
42 .NM 2.50
44 .NM 2.50
45. FN 1.60
46. NM 2.50
46 VFN 2.00
46 VFN- 1.75
47 .NM 2.50
48 .VFN+ 2.00
49 .VFN- 1.75
55..VFN+ 3.60
60..VG 1.40
61 NM 2.50
63 VFN 1.85
67..VFN 1.85
67..VFN+ 2.00
68. NM 2.50
68..VFN+ 2.00
69..FN 1.50
72. NM 1.50
74 .VFN+ 1.20
76-77. NM 1.50
78. VFN 1.10
80. NM 1.50
89 .NM 1.50
90. FN+ 0.80
91. VFN+ 1.00
92. NM 1.25
95. FN+ 0.80
95-99 NM 1.25
100 NM- 7.60
104..VG+ 0.60
106 .NM 3.50
108-109. NM 1.50
109 .NM 2.50
113 NM 1.00
113..VFN- 0.75
113 NM 2.00
114..NM 1.00
114-116..NM 2.00
117..NM 6.50
119..NM 1.00
120. FN 0.60
120 NM 1.00
120 .VFN 0.80
121-122..NM 1.00
124-125 .NM 1.00
127. NM 1.00
131. FN- 0.50
131 NM 1.00
134 VFN- 0.75
134..NM 1.00
136..NM 1.00
141..NM 4.05
142 NM 1.00
143 VFN- 0.70
144 .NM 1.00
147. NM 1.00
149. VFN 0.80
149..VFN- 0.70

Marvel Team-up (Vol 2)
(1997-1998 2nd Series)
3-4. NM 1.50

Marvel Team-up Annual
(1976-1984)
3 NM 3.50
6 .FN+ 1.60
6..VFN- 1.75
7 NM 2.50

Marvel Triple Action
(1972-1979)
1 .FN- 7.50
3. G 1.50
28. FN+ 1.60
28. VFN 1.85
32 VG+ 1.00

Marvel Two-in-one
(1974-1983)
11 NM 2.50
11 VFN 2.45
12 .NM 2.50
12 .VG+ 1.40
13. NM 3.50
13 VG+ 1.40
14..VG 1.20
16..VFN- 1.85
16..FN 1.60
16 VFN 2.00
22 FN+ 1.30
22 VFN 1.60
24 25. NM 2.50
27 FN+ 1.30
28 VFN 1.60
30. NM 3.50
30. VFN 2.60
31 VFN 1.20
31. VG 0.50
33-34. NM 1.50
38 NM 1.50
38. VFN+ 1.20
39 NM 1.50
40 FN 0.90
41 VFN 1.20
42-43..NM 1.50
45-47 NM 1.50
47..NM- 1.35
48 NM 3.50
49. NM 1.50
49..VFN+ 1.20
50..VFN+ 4.00
52 .NM 2.00
54 VFN 2.45
56-57..NM 3.50
59-61..NM 1.25
61. NM- 1.10
62-65..NM 1.25
66 .VFN- 0.85
67 FN+ 0.80
67 NM 1.25
67 .VFN 1.00
68 NM 1.25
68..VFN 1.00
69 NM 1.50
69 VFN- 1.05
70 NM 1.25
70..FN+ 0.80
70..FN 0.75
70..VFN+ 1.10
71 FN+ 0.65
71 .NM 1.00
71..VFN- 0.70
73 .VFN 0.75
74 NM 1.00
74 .VFN 0.80
75 .FN 0.90
75 NM 1.50
75..VFN 1.20
76 .NM 1.00
76..VG+ 0.40
77-78..NM 1.00
79 FN+ 0.65
79 NM 1.00
80 .FN+ 1.30
80 .FN+ 1.40
80..NM 2.00
80 .VFN- 1.40
81 NM 1.00
81 VFN 0.80
82..NM 2.00
83. NM 1.00
84. NM 1.25
85-88 .NM 1.00
85 .FN+ 0.65
89 .VFN 0.80
89. NM 1.00
89..FN+ 0.70
90-91 .NM 1.00
91. VFN- 0.70
92-93..NM 1.00
95..NM 1.00
97-99..NM 1.00
100..NM 1.25

Marvel: The End
(2003 6 Issue Ltd Series)
1..NM 6.50
2-3 NM 5.00
4-6 .NM 4.50

Marvels
(1994 4 Issue Ltd Series)
1..NM 8.50
2-4 .NM 5.00

Marvels Greatest Comics
(1969-1981)
27..FN+ 8.10
27 .VFN- 8.70
29 NM 12.50
30 .VFN+ 10.00
30. VFN- 8.70
30..VG+ 5.00
31 .NM 12.50
47 .FN 2.70
53..FN 1.50

Marville
(2002)
3..NM 2.50

Master of Kung Fu
(1974-1983)
23 NM- 4.05
24 .VFN+ 4.80
25 .FN- 2.25
26 VFN 3.35
27. VFN- 3.15
28 FN+ 2.90
36 .VFN 1.85
36..VG 1.05
37 VFN 1.85
37..VFN+ 2.40
38-39..VFN 2.25
38..VFN 1.85
40-41 VG+ 1.20
43 .VFN+ 2.00
43..VFN 2.25
44. VFN+ 2.40
45 NM 3.00
45 VFN+ 2.40
45 .VG 0.85
46 NM 3.00
47 FN- 1.25
47 .VFN+ 2.40
48 NM 3.00
49. FN- 1.25
49-50 VFN 2.25
51 FN- 1.25
51. VFN- 1.75
51 VFN 1.85
52-53. NM 2.50
53..VFN- 1.75
54. VFN+ 1.60
55 NM 2.00
56 .NM- 1.80
56. VFN- 1.40
57 NM 2.00
58. FN+ 1.30
60..FN 1.00
61. VFN 1.50
62-63 NM 2.00
68 NM 2.00
70 .VFN- 1.40
72 VG 0.70
92. NM 2.00
93. VFN 1.50
96 FN+ 1.30
98 .NM 2.00
99 VFN- 1.40
101 VFN- 1.40
103-104 .VFN- 1.40
105 NM 2.00
106..FN 1.20
106..VFN+ 1.60
107..VFN- 2.10
109 FN 1.50
110 NM 2.50
111..NM- 2.25
111-112..VFN 1.85
113. FN+ 1.60
114..VFN 1.85
119..VFN- 1.75
120-122..NM 2.50

Maverick
(1996-1998)
3, 6-12..NM 1.75
12..NM 2.50

Mephisto Vs. Four Heroes
(1987 4 Issue Ltd Series)
1-3..NM 1.25

Metropol
(1991-1992)
3 .NM 1.50
12. NM 1.50

Micronauts (Vol 1)
(1979-1984)
1 NM 3.50
2-9. NM 2.50
11-18. NM 2.50
19 FN 1.50
19-20 NM 2.50
21-27..NM 2.00
27..VFN- 1.40
28-33. NM 2.00
33 VFN- 1.40
34 NM 2.00
35 .NM 3.50
36 .NM 2.00
37 NM 3.50
38-47..NM 2.00
48-49 NM 3.00
50-55 NM 2.00
55 .VFN 1.50
56..NM 2.00
57-59 .NM 2.50

Micronauts (Vol 2), The New Voyages
(1984-1986)
3, 6-20..NM 1.25

Micronauts Annual
(1979-1980)
1. VFN 2.60

Midnight Sons UnLtd
(1993-1995)
1-3 .NM 3.50
5-8 .NM 2.95

Monsters on the Prowl
(1971-1974)
16..FN 7.20
16..VFN+ 9.50

Morbius The Living Vampire
(1992-1995)
1..NM 3.50
2 .NM 1.50
3 .NM 2.50
4-11, 13-14 NM 1.25
18, 20-21..NM 1.25
28, 28..NM 1.50

Morlocks
(2002 4 Issue Ltd Series)
1..NM 4.00
2..NM 3.00

Ms Marvel
(1977-1979)
1 FN 6.00
2 .NM 4.50
3. VFN 2.60
6 VFN+ 2.40
8 NM 3.50
9 .NM 3.50
9 .NM 3.00
10..NM 2.50
10. NM 3.50
13-15..NM 2.50
19-22 NM 2.50
22..VFN+ 2.00
23 .NM 2.50

Mutant X (Vol 1)
(1998-2001)
1..NM 7.50
2..NM 4.00
4 .NM 2.50
5-6 NM 1.75
6 VFN 1.30
7 VFN 1.30
7 .NM 1.75
8 11 NM 1.75
11 VFN- 1.20
12..NM 3.00
13-15 .NM 1.75
17-18 .NM 1.75
20 .NM 2.00
23-24 NM 2.00
26-30 NM 2.00
32..NM 2.00

Mutant X (Vol 2)
(2001-present)
1. NM 4.50

Mutant X 1999
(1999 One Shot)
1 NM 3.00

Mutant X: Dangerous Discoveries
(2002 One Shot)
1..NM 3.50

Muties (2002 Ltd)
(2002 6 Issue Ltd Series)
2-3 NM 3.00
4-6..NM 2.50

Mys-Tech Wars
(1993 4 Issue Ltd Series)
1..NM- 1.80

Nam, The
(1986-1993)
1..NM 3.50
3-7, 9-18..NM 1.50
26..NM 1.50

Namor (Vol 1)
(1990-1995)
1 NM 1.50
2-3..NM 1.25
4-9 .NM 1.00
11. NM 2.00
13..NM 1.00
14-15..NM 2.00
19..NM 1.00
19..NM 2.00
21 .NM 2.00
22 NM 4.50
23 NM 3.50
24-25. NM 3.00
26 NM 2.00
27 .NM 1.50
30..NM 1.25
37. NM 1.50
38-45..NM 1.00

Namor (Vol 2)
(2003-present)
6 .NM 2.50

Namor Annual
(1991-1994)
1-4. NM 1.75

New Eternals: Apocalypse Now
(1999 One Shot)
1..NM 3.25

New Mutants (Vol 1)
(1983-1991)
2 .NM 5.00
3. NM 4.00
4..NM 2.00
4. NM 1.80
7..FN+ 1.30
18. NM 3.00
19 .FN+ 1.30
19. NM 2.00
21 NM 3.50
23..NM 1.50
25..NM 4.00
26. NM 5.00
27-28 .NM 3.00
31 NM 1.50
31 NM- 1.35
32 FN- 0.75
33. NM 2.50
35..NM 2.50
37. NM 2.50
38-39. NM 1.25
39 VFN 0.90
40 NM 1.25
40 .VFN 0.90
41 .VFN 0.90
41. NM 1.25
42-43. NM 1.25
43 VFN 0.90
44-45 NM 1.25
45..NM- 1.10
46. NM 2.25
46. VFN- 1.55
47 .NM 1.25
47. VFN+ 1.00
47 VFN 0.85
48-49..NM 2.25
49. NM- 2.00
49. VFN- 1.55
50 NM 1.50
51 NM 1.00
52-55 NM 1.00
52. FN+ 0.65
56-57..NM 1.25
57 VFN+ 1.10
58 NM 1.25
59 NM 2.00
59 VFN- 1.40
60..NM 2.00
61. NM 2.50
61..VFN 1.85
62 .NM 1.25
62 VFN 0.90
63 .NM 1.25
63..VFN- 0.85
64-66 NM 1.25
66 VFN 1.00
67 NM 1.25
68-72 NM 1.25
73. NM 2.25
74-79 NM 1.25
80-82 .NM 1.25
83. NM 1.25
84 NM 1.25
85 NM 3.50
86. VFN 6.30
86 VFN- 5.90
86..NM 8.50
87 NM
(Second Printing) 2.50
87. NM 15.00
87 NM- 13.50
87 VFN+ 12.00
87 .VFN- 10.50
88. NM 8.00
89-90. NM 7.00
90 VFN+ 6.30
90 VFN- 4.90
91 .NM 7.95
91 VFN 6.30
92..VFN- 3.15
92..NM 4.25
93. NM 5.00
94..NM 4.00
94..VFN 2.80
94 .VG 1.40
95 .NM 4.50
95 VG+ 1.80
96. NM 4.50
96 VFN- 3.15
97 .VFN+ 3.60
97..NM 4.50
99. VFN+ 4.00
99 NM 5.00
99 FN- 2.50
100. NM 4.00

New Mutants (Vol 2)
(2003-present)
7. NM 2.50

New Mutants Annual
(1984-1991)
3-7..NM 2.50

New Mutants Special Edition
(1985 One Shot)
1..NM 5.00

New Mutants Summer Special
(1990 One Shot)
1. NM 2.50

New Mutants: Truth or Death
(1997-1998 3 Issue Ltd Series)
1..NM 2.00
3 .NM 2.00

New Warriors (Vol 1)
(1990-1996 1st Series)
1..FN+ 3.25
1..NM 5.00
1. VFN- 3.50
2 FN+ 2.25
2 .NM 3.50
3. NM 3.00
4-5. NM 2.50
6-7..NM 2.00
8..VFN 1.50
9-10. NM 2.00
11-14..NM 1.50
14 VFN 1.10
15 NM 1.50
16-23 .NM 1.00
23..VFN+ 0.80
24 .NM 1.00
25 NM 1.50
26-43 NM 1.00
47-48 .NM 1.50
49 NM 1.00
50..NM 1.25
50..NM
(Deluxe Edition) 2.00
54, 59..NM 1.00

New Warriors (Vol 2)
(1999-present 2nd Series)
1..NM 2.50
2..NM 2.00
2..NM- 1.80
3-8..NM 2.00

New Warriors Annual
(1991-1994)
1-2 .NM 1.50
3 .NM 2.00

Nick Fury Agent of SHIELD (Vol 1)
(1st Series 1968-1971)
5 VG 8.50
6 VG- 5.20
8 .FN 6.80
8-9 FN- 6.00
12 .VG+ 6.10
13 .G+ 3.00
15..FN- 15.00

Nick Fury vs SHIELD
(1988 6 Issue Ltd Series)
2-3 .NM 4.00
4-6..NM 3.50

Not Brand Echh
(1967-1969)
1. VFN+ 35.50
1. VG+ 13.00
3..G 2.00
13 VG+ 9.20

Nova (Vol 1)
(1976-1979 1st Series)
1. VFN 10.50
1 VG+ 6.00
2 VG+ 2.60
3 VFN- 1.05
4..NM 5.00
5 VG 1.40
6. FN 0.90
6 NM 2.50
6 VFN+ 3.20
7 .NM 4.00
7 .VFN 1.10
7. VFN 1.50
8 VFN+ 3.20
8. NM 1.50
8 .NM 2.00
8 .NM- 1.80
9. VFN- 1.40
9 NM 4.00
9 NM 2.00
9 FN 0.90
10. VFN 1.50
10 VFN+ 3.20
11. FN+ 2.60
11. NM 2.00
12..NM 4.50
12. VFN+ 3.60
13 NM 1.50
13. VFN 1.05
14. NM 2.50
15-16 .NM 3.50
15..G+ 0.85
18..VG 1.20
19..FN- 1.75

Nova (Vol 2)
(1994-1995 2nd Series)
1 NM 1.50
1 .NM
(Deluxe Edition) 2.00
9, 15. NM 1.25

Nova (Vol 3)
(1999)
1 .NM 3.50
2 .NM 2.50
3..NM 1.75
3-4. NM 2.50
6. NM 2.50

Origin: Wolverine
(2001 6 Issue Ltd Series)
3..NM 15.00
4-6. NM 5.00

Paradise X
(2002-2003 14 Issue Ltd)
0-1, 5, 9..NM 4.00

Paradise X Special: A
(2003 One Shot)
1 NM 3.50

Paradise X: Ragnarok
(2003 2 Issue Ltd Series)
1..NM 3.00

Paradise X: The Heralds
(2001 3 Issue Ltd Series)
2-3..NM 4.00

Paradise X: Xen
(2002 One Shot)
1..NM 4.50

Patsy & Hedy
(1952-1967)
110..VG+ 4.90

Peter Parker Spider-Man
(1998-2003)
1 .NM-
(Sunburst Variant Cover) 27.00
1..NM 15.00
2..NM 8.50
3..NM 6.50
4-6..NM 5.00
8. NM 5.00
35-41..NM 2.50
42 NM 2.00
42-43 .NM 2.25
45..NM 2.25
49. NM 2.25
50 .NM 3.50
51-52. NM 2.50
54-57..NM 2.50

Phoenix The Untold Story
(1984 One Shot)
1. NM 20.00

Powerman
(1974-1986)
17 .VG+ 2.40
20..NM 4.00
20 .FN 2.40
21 .VFN+ 3.20
21 .FN+ 2.60
22..FN+ 2.60
22-23..NM 4.00
23 VFN- 2.80
24..FN+ 2.60
24..NM- 3.60
24. VFN- 2.80
25. NM 4.00
25 VFN- 2.80
26 .FN 1.20
26 FN 1.10
26 .VFN- 1.40
27 FN+ 1.30
27 NM 2.00
28. NM 2.00
28 .VFN- 1.40
28. FN+ 1.30
29-31..NM 2.00
31. VFN+ 1.80
32 NM 2.00
33 .VFN 1.10
33 .VFN- 1.10
34..VFN 1.10
34 VFN 1.20
34. VFN- 1.10
35-36 NM 1.50
36 .VFN+ 1.35
37..VFN- 1.10
37. NM 1.50
38-39 .NM 1.50
41-42 NM 1.50
42. VFN- 1.05
43-44 NM 1.50
44 VFN- 1.10
45. FN+ 1.05
45 46 NM 1.50
46 .VG+ 0.60
47 NM 2.50
48. NM 5.50
49 NM 2.00
49..NM 5.50
50..NM 5.50
50..NM 3.00
51..NM 1.25
51. VFN 0.90
52. NM 1.25
52 VFN 0.85
53 .FN+ 0.80
53. NM 1.25
53. NM- 1.10
53. VFN- 0.85
54-56 .NM 1.25
57 NM 5.50
65..NM 1.50
65..VFN 1.20
66. VFN- 11.00
68-70 .NM 1.25
70..VFN 1.00
70 .VFN- 0.85
71. NM 1.25
71. VFN 1.00
72-74 .NM 1.25
75 .NM 1.50
76 .NM 1.25
78..NM 6.50
79-83. NM 1.25
85 VFN 1.00
86-90 .NM 1.25
90 VFN 1.00
91-99..NM 1.25
103 VFN+ 0.90
104-105. NM 1.00
107-108..NM 1.00
110-115 .NM 1.00

Powerman Annual
(1976)
1 VFN+ 5.20

Prime (Vol 2)
(1995-1997)
1. NM 2.00
4, 7..NM 1.50

Prince Valiant, Hal Fosters
(1994-1995 4 Issue Ltd)
1-4..NM 3.00

Professor Xavier & The X-Men
(1995-1997)
2-7..NM 1.00
7 NM- 0.90
8-18 .NM 1.00

Prowler, The
(1994-1995 4 Issue Ltd Series)
1-2 .NM 1.00

Pryde & Wisdom
(1996 4 Issue Ltd Series)
1..FN+ 0.95
1-2..NM 1.50
2..VFN 1.10
3. FN+ 0.95
3 NM 1.50

Punisher
(1998 4 Issue Ltd Series)
1..NM 8.00

Punisher (2000 Ltd)
(2000 12 Issue Ltd Series)
1..NM 7.50
4-12 NM 4.00

Punisher (Vol 1)
(1987-1995 1st Series)
1 NM 15.00
1 .VFN- 10.50
2. NM 6.00
3 NM 4.50
3 VFN+ 4.05
4 .NM 4.00
4 .VFN- 3.00
5..FN 2.60
5-7 .NM 4.00
7..VFN 3.20
8-9..NM 4.00
10. NM 10.00
11 NM 4.00
13 .FN 2.40
13-15 .NM 4.00
16..VFN- 2.45
16. NM 3.50
17. VFN- 2.45
17..NM 3.50
18-19..NM 3.50
20..NM 3.00
21. NM 2.25
21. VFN+ 1.80
22-23 NM 2.25
23. VFN- 1.65
24. NM 3.50
24..VFN- 2.45
25 .NM 2.50
25 VFN+ 2.00
26 VFN 1.10
26. NM 1.50
27-29..NM 1.50
30-31 NM 1.25
31 VFN 1.00
32-33 .NM 1.25
34 FN+ 0.80
34-35..NM 1.25
35 VFN 0.85
36 NM 1.25
36 VFN- 0.85
37-38..NM 1.25
38..VFN 0.90
39-42. NM 1.25
43-46 NM 1.00
46. VFN+ 0.80
47 49. NM 1.00
50 NM 2.25
51 56..NM 1.00
58-60 .NM 1.00
60 .VFN 0.80
61-64 NM 1.00
66-68..NM 1.00
71..NM 1.00
73-74..NM 1.00

Punisher (Vol 3)
(2001-present)
1 NM 8.50
9 .NM 4.00
11-12 .NM 3.00
35 NM 2.50

Punisher 2099
(1993-1995)
1 .NM 2.00
2 .NM 1.50
3-12..NM 1.25
14 NM 1.25
16 NM 1.25
19..NM 1.25
28-31..NM 1.25

Punisher Annual
(1988-1994)
1..NM 6.95
2..NM 5.00
4..NM 1.75
6. NM 2.25

Punisher P.O.V.
(1991 4 Issue Ltd Series)
1-4 NM 3.50

Punisher Summer Special
(1991-1994)
1..NM 2.50

Punisher War Journal
(1988-1995)
1. NM 10.00
2 NM 6.00
3 NM 5.00
4..NM 3.50
6 NM 6.50
7..NM 5.00
9-11..NM 2.50
13 NM 1.75
16-18 NM 1.75
20-25 NM 1.50
28 .NM 2.00
31-32 NM 1.50
34-35 NM 1.25
37-39..NM 1.25
50 NM 3.50
54 NM 1.50

Punisher War Zone
(1992-1995)
1 FN+ 4.15
1 .NM 5.95
2-3 NM 1.75
4..NM 1.50
6..NM 1.50
8-10..NM 1.50
12 NM 1.50
14 NM 1.50
29 .NM 1.50

Punisher War Zone Annual
(1993-1994)
1 .NM 2.25

Punisher: G-Force
(1992 Squarebound One Shot)
1..NM 4.50

Punisher: Origin of Micro-Chip
(1993 2 Issue Ltd Series)
1..NM 1.50

Quasar
(1989-1994)
1 NM 2.50
2 .NM 1.50
3-6..NM 0.75
6..VFN 0.55
9-14..NM 0.75
16..NM 1.25
18-19 NM 0.75
26 NM 0.75
26 VFN 0.55
27-31..NM 0.75
35-38..NM 0.75
38..NM- 0.65
39-49..NM 0.75
51-52..NM 0.75

Quicksilver
(1997-1998)
2, 4, 6-8..NM 1.75

Rampaging Hulk
(1998-1999)
2..NM 2.00
3-6 .NM 1.75

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Ravage 2099
(1992-1994)
1..NM......2.50
11-14, 16-33 NM..1.50

Rawhide Kid
(1955-79)
98..FN+......3.25

Red Sonja
(1977-1979)
1. VFN......4.80
7. VFN+......3.20
9-10..NM......2.50
11..VG+......1.40

Red Wolf
(1972-1973)
1..VG+......6.00

Rom
(1979-1986)
1 NM......7.50
2 .NM......4.50
3, 5-6 .NM......3.50
8, 10, 14, 16 NM 3.00
17..NM......5.50
19, 22..NM......2.50
25..NM......1.25
26..NM......2.00
27-30 .NM......0.75
32-49 .NM......0.75
50..NM......1.50
51-53..NM......0.75
53..VFN......0.55
54..VFN-......1.05
55..NM......0.75
57-60..NM......0.75
61..NM......1.50
62..NM......0.75
63..NM......1.50
63..VFN-......1.05
64..NM......0.75
65-66..NM......1.50
67-70..NM......0.75
72. VFN+......1.20
74 .NM......0.75

Scarlet Spider
(1995 2 Issue Ltd Series)
1-2..NM......1.75

Scarlet Witch (Ltd)
(1994 4 Issue Ltd Series)
1-3..NM......1.25

Sensational Spider-Man
(1995-1998)
-1..NM......1.25
0 .NM......6.95
1..NM......2.25
2 .NM......1.75
4-5..NM......1.75
6-7..NM......2.50
10-13..NM......1.75
18-21..NM......1.75
22..NM......1.50
25..NM
(Variant Cover)......4.50
29-30 .NM......1.75
32..NM......2.50

Sentinel
(2003-present)
6-9..NM......2.50

Sentry
(2000 5 Issue Ltd Series)
1..NM......7.50
2..NM......4.50
3-5..NM......3.50

Sentry vs The Void
(2001 One Shot)
1..NM......5.00

Sentry/ Fantastic Four
(2001 One Shot)
1 .NM......3.50

Sentry/Hulk
(2001 One Shot)
1 NM......3.50

Sentry/ Spider-Man
(2001 One Shot)
1..NM......3.50

Sentry/X-Men
(2001 One Shot)
1 .NM......3.00

Sgt. Fury & His Howling Commandos
(1963-1981)
13..VG+......57.50
18..VFN-......18.50
20..VG......8.70
22..VG......5.80
23..FN+......10.50
23..VFN+......16.00
23..VG-......4.80
25 FN-......7.60
26 VG+......6.60
28..VG+......6.60
28..VG-......4.80
29..VG+......6.60
29. VG-......4.80
30 FN+......13.00
30 VG......5.80
30 VG+......6.60
31 G+......2.85
33 VG-......3.60
37 G+......2.85
38 .VG-......3.60
39 VG......6.00
42 FN+......6.80
43 FN......7.80
43..FN-......6.50
45..VG+......5.00
45..VG+......4.10
47..FN......7.50
47..FN+......8.10
56..FN+......6.50
60..VFN......7.50
63..VFN......5.60
132. VFN-......1.75

Shang Chi: Master of Kung Fu
(2002 4 Issue Ltd Series)
4-5..NM......2.50

She-Hulk (Vol 2), The Sensational
(1989 - 1994)
1 .NM......2.50
1..VFN......1.85
1. VFN-......1.75
2 .VFN......0.85
2 .NM......1.25
4-18..NM......1.25
20-28 NM......1.25
29. NM......1.50
30. NM......1.25
31-33. NM......2.50
35 NM......2.50
36 .NM......1.50
38-39 .NM......1.50
41..NM......1.25
42..NM......1.50
44-47..NM......1.25
48-49..NM......1.50
50 VFN+......2.40
51-56. NM......1.50
58..NM......1.50

She-Hulk (Vol1), The Savage
(1980-1982)
1..NM......7.50
9..FN+......1.60
10..VFN-......1.75

Shogun Warriors
(1979-1980)
1..NM......5.00
1 .VFN-......3.50
2 .NM-......3.15
4-6..NM......2.50
6..VG+......1.00
7-10..NM......2.50
11..VFN......1.85
12..VFN-......1.75
13..VG......0.85
14-16 NM......2.50
18..VFN+......2.00
19-20..NM......2.50
20..VFN-......1.75

Silver Sable
(1992-1995)
1..NM......2.50
2-7..NM......0.75
9-15..NM......0.75
16-17 .NM......1.25
18. NM......2.00

Silver Surfer (Vol 1)
(1968-1970 1st Series)
1 VG......85.00
2..VG......33.00
3..VG+
(1st Mephisto)......33.25
5 .VG+......24.50
7..VFN-......50.00
9 G+......12.25
10..FN......27.75
10..VG+......21.25
11. FN......21.50
11. VG......14.50
11 VG+......16.50
12..FN+......26.50
12..FN-......19.00
12..VG-......12.00
13..VG+......16.50
13 FN+......26.50
14..FN
(Spider-Man app.)19.25
16..VFN......36.00
16..VG+......16.50
16 VG-......12.00
17..FAIR......3.50
17..FN......21.50
17..FN-......19.00
17..VG+......16.50
18..VG+......18.00

Silver Surfer (Vol 2)
(1987-1998 2nd Series)
1..NM......12.50
2..NM......6.50
3 .NM......4.50
4 .NM......4.00
5 .NM......2.00
5 .NM......4.00
6 NM......3.50
7-8..NM......2.00
8..VG......0.70
9..VFN+......1.20
11. NM......1.50
11 VFN+......1.20
11 VFN-......1.05
15. NM......4.00
16. NM......2.50
17 NM......3.00
17 VFN......2.25
19 NM......2.50
20 NM......2.00
2. NM......1.50
22..VFN......1.10
23..NM......1.50
23..VFN......1.10
24. NM......1.50
24..VFN......1.20
25..FN+......1.30
25..VFN+......1.60
26-28..NM......1.25
29..VFN......0.90
30-31..NM......2.00
31..VFN+......1.60
32..NM......1.00
33..FN......0.60
34..NM......7.00
35..NM......5.00
36. VFN-......2.45
37 NM......2.00
38. NM......4.50
39 .NM......1.25
40 NM......2.00
41 VFN+......1.55
41 NM......1.75
41 FN-......0.85
42..NM......1.75
44. NM......1.75
46..NM......2.00
47-48 NM......3.00
49..VG+......0.80
50. NM......6.00
50 VFN......4.50
51 NM......2.00
51 VFN-......1.40
52..NM......2.00
52..VFN-......1.50
53-56..NM......2.00
57-58..NM......1.75
58 NM-......1.55
59. NM......1.75
59..NM-......1.55
59..VFN-......1.20
60-61..NM......1.25
62..NM......1.75
63-64 NM......1.25
64. VFN......0.90
65-66..NM......1.25
68..NM......1.25
69 .NM......1.00
70-73..NM......1.25
76-77 NM......1.00
79..NM......1.00
81..NM......1.00
84-85..NM......1.00
89 NM......1.00
91 NM......1.00
97-98..NM......1.25
101..NM......1.75
103-105..NM......1.75
110 NM......1.75
114 NM......1.75
120-121 .NM......3.00

Silver Surfer (Vol 3)
(2003-present)
1 NM......4.50
2 .NM......3.50

Silver Surfer Annual
(1987-1997)
1 .NM......6.00
3-5..NM......2.25

Silver Surfer/ Warlock: Resurrection
(1993 4 Issue Ltd Series)
1-2..NM......1.50

Siren (Vol 1)
(1995)
1. NM......2.50
2 .NM......2.00

Siren Ultraverse Special
(1996 One Shot)
1 .NM......2.50

Skrull Kill Krew
(5 Issue Mini Series 1995 - 1996)
2-4..NM......2.00

Sleepwalker
(1991-1994)
1. NM......1.25
2-4. NM......1.00
6 14 NM......00
18 .NM......1.00

Slingers
(1998-1999)
1. NM......3.50
2-3. NM......2.50
4-11..NM......1.75
12..NM......3.00

Soldier X
(2002-present)
2 NM......3.50
6-7 NM......2.50
9-10..NM......2.50

Solo
(1994 4 Issue Ltd Series)
1-3..NM......1.00

Solo Avengers
(1987-1991)
11..NM......1.00

Son of Satan
(1975-1977)
1..FN-......3.00
1 VG......2.10
3 FN+......1.75
4 FN-......1.25
4 NM......2.50

Soviet Super Soldiers Special
(1992 One Shot)
1. NM......2.50

Spectacular Scarlet Spider
(1995 2 Issue Ltd Series)
1-2..NM......1.75

Spectacular Spider-Man (Vol 1)
(1976-1998)
1..FN+......32.50
43..NM......4.00
44..VFN+......3.20
46..NM......4.00
53 NM......3.50
54 NM......2.50
55 .NM......3.00
56 .NM......5.00
57 NM......3.00
57 .VFN-......2.10
58 FN+......2.25
58 NM......3.50
59..VFN......1.85
59..NM......2.50
60..VFN+......2.80
60 VFN......2.60
60 NM......3.50
61-63 NM......2.50
64 NM......10.00
65 NM......2.50
66..NM......3.00
68-69..NM......3.50
74..NM......2.50
83..NM......6.50
86..NM......2.00
99..NM......2.00
105..FN+......1.05
109-110..NM......1.75
112..NM......1.75
115. NM......1.75
117 NM......1.75
117..VFN......1.40
118..NM......1.75
121-123..NM......1.50
123..VFN......1.10
124. NM......1.50
124..VFN......1.10
125..NM......1.50
129-130..NM......1.50
130 VFN-......1.05
131 .VFN......2.80
131..VFN-......2.60
131..NM......3.50
132..NM......3.50
132..VFN......2.80
133-134..NM......1.75
135 NM......1.50
138..NM......1.50
148-151. NM......1.25
153-154..NM......1.25
156-157..NM......1.25
160. NM......1.25
160. VFN......1.00
162-167..NM......1.25
173..NM......1.25
213-214..NM......2.00
220..NM......4.00
221. NM......2.50
223. NM
(Deluxe Edition) ...3.50
228..NM......1.25
230..NM......1.25
238..NM......2.50
241..NM......2.50
241. NM......1.25
242. NM......1.25
248-249..NM......2.50
255..NM
(Variant Cover)....4.50

Spectacular Spider-Man (Vol 2)
(2003-present)
2..NM......4.00
3-6. NM......3.00

Spectacular Spider-Man Annual
(1980-present)
3..NM......3.50
4 NM......3.00
4 VFN+......2.70
4 VFN-......2.10
5-6..NM......2.50
6 .VFN......2.00
6 .VFN+......2.00
7. NM......2.50
7. VFN+......2.00
7..VFN-......1.75
8-10..NM......2.00
12-13 .NM......2.00

Speedball: The Masked Marvel
(1988-1989)
1..NM......2.50
2-5 .NM......1.50

Spellbound
(1988 6 Issue Ltd Series)
4-6..NM......1.00

Spider-Girl
(1998-present)
3-4..NM......4.00
9 NM......3.50
14-18. NM......3.00
22-26..NM......2.50
30. NM......2.50
32..NM......2.00
36 NM......2.00
40-41 NM......2.00
63..NM......2.50
65-66..NM......2.00
66..NM......2.50

Spider-Girl Presents: The Buzz
(2000 3 Issue Ltd Series)
1. NM......2.50
2 NM......1.75

Spider-Man
(1990-1998)
1..NM......12.50
1..NM
(Poly Bagged)......22.50
3-4 NM......3.50
5 FN......2.10
6 NM......3.00
7-9 NM......2.50
14 NM......2.00
16 NM......2.00
17 NM......1.50
25 NM......1.50
27 NM......1.50
29..NM......1.50
39-43..NM......1.50
45-46 NM......2.25
69-71 .NM......3.00
72-74 .NM......3.50
76 NM......3.50
79-83 NM......3.50
85..NM......3.50
87..NM......3.50

Spider-Man & Wolverine (2003 Ltd)
(2003 4 Issue Ltd Series)
4 .NM......3.50

Spider-Man 2099
(1992-1996 1st Series)
1..NM......3.50
2 NM......2.50
3 NM......3.00
4 .NM......1.25
7-15..NM......1.25
17-20..NM......1.25
22-24..NM......1.25
26-28. NM......1.25
32-33 .NM......1.25

Spider-Man 2099 Annual
(1994)
1..NM......2.00

Spider-Man Adventures
(1994-1996)
9..NM......1.00
15..NM......1.00

Spider-man Chapter One
(1998-99 13 Issue Ltd Series)
7. NM......2.00
10..NM......2.00

Spider-Man Manga
(1997-present)
4..NM......2.00
7-15 NM......2.00

Spider-Man Saga
(1991-1992)
2 NM......1.50

Spider-Man Team-Up
(1996-1997)
1. NM......4.00
6. NM......2.50
7 NM......2.25

Spider-Man UnLtd (Vol 1)
(1993-1999)
1..NM......7.95
3-5..NM......3.50
11-12..NM......3.50
13 .NM......3.00

Spider-Man UnLtd (Vol 2)
(1999-present)
1..NM......2.50
2-4. NM......1.75

Spider-Man, Deadly Foes of
(1991 4 Issue Ltd Series)
2 .NM......1.25

Spider-Man/ Black Cat: The Evil That Men Do
(2002 4 Issue Ltd Series)
1 .NM......5.50
2-3. NM......4.50

Spider-Man: Blue
(2002 6 Issue Ltd Series)
1..NM......6.50
2..NM......5.00
3 .NM......4.00
4 .NM......3.50

Spider-Man: Get Kraven
(2002 6 Issue Ltd Series)
1 NM......4.00
2 .NM......3.50
3 .NM......3.00
5-6 NM......3.00

Spider-Man: Marrow
(2001 One Shot)
1 NM......3.00

Spider-Man: Quality of Life
(2002 4 Issue Ltd Series)
3..NM......2.50

Spider-Man: Tangled Web
(2001-2003)
1 NM......3.50
2 .NM......3.00
4 6..NM......3.00
8 .NM......2.75
12-13..NM......2.75
15-17. NM......2.75
20..NM......2.75

Spider-Man: The Arachnis Project
(1994-1995 6 Issue Ltd Series)
2-3. NM......1.25

Spider-Man: The Mysterio Manifesto
(2000 3 Issue Ltd Series)
3 NM......2.50

Spider-Man: The Parker Years
(1995 One Shot)
1 NM......1.75

Spider-Woman (Vol 1)
(1978-1983 1st Series)
3..FN......1.80
3..NM......3.00
4..VFN......2.25
5-6..FN-......1.25
6-9. NM......2.50
9 .VFN-......1.75
10..NM......2.50
10 VFN......1.85
10 VFN+......2.00
11 NM......2.50
11..VFN......1.85
11..VFN-......1.75
12..FN-......1.25
12-17 NM......2.50
17 .VFN......1.85
18..NM......2.50
19..NM......2.50
19..FN-......1.25
20. NM......3.50
21 NM......2.00
21 VFN+......1.60
22 29 NM......2.00
30..NM......3.00
31..VFN......2.25
32..NM......2.00
34..FN-......1.00

Spider-Woman (Vol 2)
(1999-2000)
1 .NM......4.50
2..NM......3.50
3-4..NM......2.50
6-8..NM......1.75
10..NM......1.75
12 NM......1.75
15 .NM......2.00

Squadron Supreme
(1985-1986 12 Issue Ltd Series)
1..NM......2.50
2-3. NM......1.50
5 NM......1.50
8-11..NM......1.50

Star Trek
(1980-82)
1..NM......4.00
1..VFN+......3.20
1..FN-......2.00

Star Wars
(1977-1986)
1 VFN-
(2nd Printing)......7.00
2..VFN-......14.00
2 VG......7.00
3 NM......12.00
5 VFN-......7.00
5 VG+......4.00
101-102..NM......14.00
104 NM......14.00

Starjammmers
(1995-1996 4 Issue Ltd series)
1..NM......2.50
2-4. NM......2.00

Starlord (Ltd)
(1996-1997 3 Issue Ltd)
1-3..NM......1.50

Startling Stories
(2001 4 Issue Ltd Series)
3 NM......3.00

Startling Stories: Thing- Last Line of Defence
(2003 One Shot)
1 .NM......3.50

Startling Stories: Thing- Night Falls on Yancy St
(2003 4 Issue Ltd Series)
1 VFN......1.85
2. 4..NM......2.50

Storm
(1996 4 Issue Ltd Series)
1..NM......2.50
2..NM......2.00
3 .NM......2.00
4 .NM......2.00

Strange Tales (One Shot)
(1995 One Shot)
1 .NM......4.50

Strange Tales (Vol 1)
(1951-1976 1st Series)
101..VFN......540.00
110..G+
(1st Dr Strange) 100.00
111. VG+......63.00
115..VG+
(Origin of Dr Strange)
......86.00
122 G+......8.50
.22. VG+......14.75
123. G......7.50
126..VG+......14.75
129. FN......19.25
129..VFN+......36.25
130..FN+......23.75
130 VG......13.00
131. NM-......40.50
131. VG+......8.20
131. VG+......14.75
131 VG......13.00
132 .FN-......17.00
132 VG......13.00
132. VG-......10.75
133 VFN......32.25
133 VG+......14.75
133 NM-......40.50
134 VG......13.00
136..VG+......10.50
137..FN+......17.00
137..FN-......12.25
138. FN......13.75
138 VG......9.40
138 VG-......7.80
138 VG+......10.50
138..VFN+......26.25
138 .FN+......17.00
138 .NM-......29.25
139..FN+......17.00
139..FN-......12.25
139..VG+......10.50
140. FN+......17.00
140 .VG+......10.50
140..VG-......7.80
141..FN-......10.25
142-143..VG-......6.60
142..VFN......19.75
142 VG......7.90
142. VG+......9.00
144. VFN-......17.00
144..VG+......9.00
145..VG+......8.00
145..FN+......14.50
145 .FN-......10.25
145 VG......7.90
146..VG-......6.60
147..FN+......13.00
147..FN-......10.25
147 FN+......11.25
148 .VG-......12.00
148..VFN-......31.00
149..VFN-......17.00
149..FN+......14.50
149. FN......11.75
149. FN+......11.25
150 .FN......12.75
150..FN+......15.75
150 .VFN......18.50
150..VG......8.70
151 FN-
(1st Steranko)......19.00
151 .VG
(1st Steranko)......14.50
152 FN-......12.25
152 VFN......23.25
153 VG-......5.40
153 VG......7.80
153 FAIR......2.25
153 .FN-......12.25
154 FN+......17.00
154 FN-......12.25
155 NM-......29.25
155 VFN......23.25
155 VFN-......20.00
155..VG+......10.50
156..VG......9.40
157..VFN-......20.00
157..VG......9.40
157-158..VG+......10.50
159..FN......16.00
159. FN+......19.75
159 VFN......27.00
160 VG+......9.75
161 .FN+......15.75
161 .VFN-......18.50
161..VG+......9.75
162..FN......12.75
162..FN-......11.25
162. VG+......9.75
163 .FN+......14.50
163-164 .VFN......19.75
164 .VG+......9.00
164..VFN-......17.00
165..VFN-......17.00
165..FN......8.40
165..FN......11.75
166. VG+......9.00
167..FN......17.00
167. FN-......15.00
167 VG......11.50
167..VG+......13.00
168 VG+......9.00
176..FN+......1.30
176..VFN......3.35
177..VFN-......3.15
178..FN......8.40
178..VG+......3.00
178..VG......4.90
178..VFN
(Warlock begins)......5.70
178..FN
(Warlock begins)......4.50
178..VFN-......9.75
179. FN+......5.20
179..FN-......1.75
179. NM......8.00
179..VFN......2.80
179 VFN-......2.60
179 VG+......1.75
179 VG+......3.20
180 VG......1.20
180 VFN......5.60
180 FN......2.10
180 VFN......2.80
180 VFN......6.00
181 FN+......5.20
181 VFN......6.00
181 VG+......1.75
181 VG-......2.40
182 VFN+......2.80
183 .VFN......2.60
183 VFN-......2.45
184. VFN......2.60
184 .VFN-......2.45
185 .VFN+......2.80
185 FN......1.75
186 .NM......3.50
186 VFN+......2.80
187..NM......3.50
187..VFN+......2.80

Strange Tales (Vol 2)
(1987-1988 2nd Series)
2 NM......1.50
3 NM......0.75
3 VFN......0.60
4 10 NM......0.75
13-14 .NM......0.75
17-19..NM......0.75

Strange Tales (Vol 3)
(1998 3rd Series)
2..NM......3.95

Strange Tales: Dark Corners
(1998 One Shot)
1 NM......3.50

Strikeforce: Morituri
(1986-1989)
5-6 NM......1.25
9..NM......1.25
11-12 .NM......1.25
14-15..NM......1.25
17-18 NM......1.25
20 NM......1.25
22-25. NM......1.50

Stryfes Strike File
(1993 One Shot)
1..NM......1.75
1..VFN-......1.20

Sub-Mariner
(1968-1974)
7..FN......11.75
7..VG......7.90
8 FN......15.00
9 FN......11.75
9 VG......7.90
11 FN......8.60
12 FN-......7.60
13 VG+......6.60
13 FN......6.00
13 FN-......7.60
18. VG......4.90
19 VFN......0.50
25 FN+......3.25
26 G+......2.25
28 FN+......5.80
33 VG-......2.70
36 VFN-......9.75
37..FN......5.40
37 .FN+......5.80
39. FN+......5.80
41. VFN-......6.30
41 FN......5.40
50 VG-......2.70
62 VG......2.10
67 .VG-......2.40
69..FN......4.80

Sub-Mariner Annual
(1971-1972)
1..FN+......9.75

Sub-Mariner, The Saga of the
(1988-1989 12 Issue Ltd Series)
1-6..NM......1.00

Super-Villain Team-up
(1975-1980)
3..VFN......2.60
5..FN-......1.50

Tales of Suspense (One Shot)
(1995 One Shot)
1..NM......4.50

Tales of Suspense (Vol 1)
(1st Series 1959-1968)
37 VG+......40.50
39 VG......480.00
41 .G......67.50
44 VG......50.00
45 VG-......46.75
48 FN-......67.50
51 VG+......23.00
53 FAIR......5.70
54 .G+......11.00
55 FN......21.50
55..VG+......18.75
56. VG......16.25
58 VG+......52.50
58 VG-......39.00
59 G......23.00
63 VFN-......90.00
64 .FN+......34.25
64 VFN+......52.50
65. FN......36.00
65 VFN......72.00
66 VG+......27.50
67 FN......17.00
68 VFN......24.75
71 FN......15.00
73..VG+......1.50
74 FN+......18.50
75 FN......16.25
75 FN+......18.50
75 VG+......11.50
75 .VG......8.40
76 VG......6.50
76 VG......9.00
76 .FN+......18.50
76. G+......4.25
77. VG-......8.40
78. G-......3.85
79 FN......21.50
80 VFN......36.00
81. VFN......25.00
83 VG+......1.50
85 .FN+......18.50
86-87 VFN-......21.50
87 VG......10.00
89. FN......15.00
89 VG+......7.00
90 VFN......25.00
91 VG+......5.70
91 VG......5.00
91 .FN......15.00
9 .VG+......11.50
92 FN+......18.50
93 VFN......25.00
95. VG......10.00
96..FN-......3.25
98..VFN-......21.50

Tales to Astonish (One Shot)
(1994 One Shot)
1 .NM......4.50

Tales to Astonish (Vol 1)
(1st Series 1959-1968)
37 VG+......99.00
41 G......19.25
4 VG......56.50
43 .VFN......145.00
44..VG
(1st Wasp)......70.00
49 .VG+......46.00
52 VG-......18.75
53 FN......30.75
54 FN+......26.50
58. FN+......26.50
60..G+
(Incredible Hulk Begins)
......22.75
64 .VG......12.25
66. FN......15.00
66 VG+......18.00
66 .VG-......13.00
67 FN......23.50
67-68 VG+......18.00
69 VG......10.00
70 VG+......21.75
71 VG+......11.50
71 FN......13.25
71 FN......15.00
73 VFN......25.00
75 FN......0.75
75 FN-......3.25
77 FN......15.00
78 VG+......7.40
78 VG+......11.25
78 VG+......11.50
80 VFN-......21.50
81 FN......13.25
83 .VFN-......21.50
83 84 VG+......11.50
83 FN+......18.50
87 G+......5.00
88. FN......15.00
88 .VG+......10.00
89. FN......12.00
89..G......5.20
89..VG+......11.50
90. FN+
(1st Abomination) 18.50
90..FN-
(1st Abomination) 13.25
90..G+
(1st Abomination)......5.30
91. VFN......25.00
91 VFN-......21.50
91 VG......5.80
92. VFN-......17.50
92 VG-......10.75
94 G+......6.60
94 VFN+......28.25

94 VG+ 11 50
95 FN 15 00
95 FN+ 18 50
95 FN- 3 25
95 VG+ 7 00
95 VG 4 20
96 VFN 25 00
96 VG 6 10
96 VG+ 11 50
97 G- 3 85
97 VFN 25 00
97 FN 9 00
97 VFN- 21 50
98 FN+ .1 00
98 FN+ 18 50
98 FN- .0 50
98 .VG+ 11 50
99 NM- 31 50
99 VFN+ 28 25
99 .VFN- 21 50
100 VFN+ 36 25
101. NM 49 50
101. VFN+.. ....44 50
101. VFN- .... .34 00

Tales to Astonish (Vol 2)
(2nd Series 1979-1981)
7 VFN 75
10 VFN 0 70
12 FN+ 0 65
.3 FN+ 0 70
13 VFN-..... .... 0 70

Thor (Vol 1)
(1st Series 1963-1996)
28 G+ 8 50
128 VG+ 14 50
130 FN 16 50
.30 VFN- 29 50
.30 FN+ . 24 00
131 .VG+ . 13 00
131 FN- 14 75
132 G+ . .7 60
132 VFN+ 35 50
.32 VFN- 26 50
132 VG+ 13 00
135..FN- 14 75
136 G . 5 80
137 VFN 26 50
138 FN+ 2. 50
.38 FN- 14 75
138. VG+ 13 00
139 FN- 14 75
139 VG . 9 40
140 VFN 31 00
140 VG+ . 13 00
140 VG- 9 40
141 FN 17 00
141 .FN- . . 15 00
141 G.. 6 00
141. VFN+ 32 25
141 VFN- 24 75
142 VG 1. 50
142 FN+ . 00
142 G+ 7 60
142 .VFN- 24 75
143 FN- . 15 00
144 VFN- 24 75
144 G+ 7 60
145 146 FN+ 2. 00
147 VFN- . 24 75
148 FN
(1st Wrecker) 2. 00
149 NM- . 36 00
149 VFN 28 75
150 FN+ . . .00
150 FN- 15 00
150 VFN- 24 75
150 VG. 11 50
152 VG. 8 70
152 FN+ 15 75
153 VFN+ 24 25
154-155 VFN+ 24 25
154 FN+ 15 75
.56 FN+ 15 75
156 VFN 21 50
156 VG 8 70
157. FN .2 75
157 VFN 21 50
157 VG. . 8 70
159 FN+ 4,25
162 .G+ 6 60
164. VFN . 18 00
166 .G+
(2nd full Him/Warlock)
. 6 80
166 FN+
(2nd full Him Warlock)
. . 19.00
167 VG 7 20
167 FN 10 75
167 VFN- . 15 50
168 FN- 13 25
168 VFN 25 00
168 VG- 8 40
170 FN 10 75
170 FN+ 13 25
170 FN- 9 50
170 VG+ 8 20
171 VFN- 15 50
171 VG+ 8 20
172 .FN+ 7 70
172 VFN 18 00
172 FN 10 75
172 FN+ 5 80
173 FN+ 13 25
173 VFN- 6 80
174-175 FN 10 75
177 VFN+ 20 25
178 VFN- 5 50
179 .FN- 9 50
179 NM 25 00
180 FN+ 15 75
180 FN 11 25
180 VFN- 18 50
181 VFN 21 50
182 VFN 10 75
184 FN+ 7 90
184..VFN- 9 30
186 FN 6 40
186 VFN+ .2 00
187. VFN 10 75
187 VFN 9 30
188 FN- 5 70
189 VFN+ 12 00
191 FN 6 40
191 VFN 10 75
19. VG 4 35
192 VG+ 4 90
193 VFN+ 31 50
194 VFN- 8 40
194 VFN.. ... . . .9 00
195. VFN....... .9 00
195 VG+ 4 80
196 VFN+ 9 50
196 VG+. 4.80
197 FN . 7 80
197 FN- . 6 00
198..FN+ 7 80
198..VG. 4 20
198..VG+ 4 80
199..FN 7 20
199..VFN-........... ...8 40
200..VG+. .0 00
201 .FN . 3 90
203 FN+ 4 20
207 VG 2 25
207 FN- . 3 25
207 VFN 4 80
208 VFN+ 5 20
208 VFN- 3.15
208 VG . 2 25
209 G+ . 60
209 NM- 5 80
211 .G+ 60
211 .VFN 4 50
212. VFN 4 50
212 .NM .. 3.50
212 VFN 4.80
212 VFN+ 2 80
213 VFN+ 2 80
213 NM 3 50
213 .NM .. 6 50
214 .FN. . .2 10
214 VFN+ . . 5 20
219 FN- 3 25
219 VFN+ 5 20
219 VFN- .4 50
220 FN 2 25
220 FN+ 4 20
220 FN- 3 25
220 NM 3 50
221 .NM 3 50
221 FN 3 90
222 FN 6 00
222 VFN- 7 00
223 NM 10 00
226 FN 3 00
227 VFN 3 75
228 NM 2 50
229 NM 5 00
230 VFN 4 00
231 VFN+ 3 60
232-233 VFN- 3 15
234-235 VFN 3 35
237 VFN- 3 15
238 NM 4 50
239 VFN 3 35
240 VFN 3 15
241-242..VFN 2 60
242 .VFN+ 1 80
243 VFN- 2 45
244 NM 3 50
244 VFN 2 60
244 VG+ 1 40
245 VFN- 2 45
246 VG . 05
248 NM 3 00
248 VFN 1 40
249 NM 3 00
249 NM- 2 70
250 VG+ 20
254 NM 50
254. VFN . .0
256 VFN . 20
259 .NM . 1 50
259. VFN . 1 20
260-262. NM 1 50
267 .NM . 1 50
267 VFN+.. . . . 1 35
267 VFN- 1.10
268. NM 1 50
268 VFN+ 1 20
269 NM 1.50
270 VFN- 1 20
274 VFN+ 1 20
274 VFN 1 05
274 VFN+ 1 35
275. NM 1 50
279-280. NM..........1.50
282 .NM 1 50
285. NM 1 50
285..NM- 1.35
285..VG+ 0 60
286..FN.......... 0 90
287..NM .. 1 50
290 NM 1 50
302 NM . 50
303. VFN+ 1 10
303 VFN 0 90
308 FN+ 0 80
308 VFN 0 90
309-310 NM 1 25
310 VFN 0 85
311 FN+ 0 80
311-313 NM 25
313 VFN 0 85
3.4 NM . 25
3.4 VFN- 0 85
315 NM 25
315 VFN- 0 85
3 6 3 7 NM 1 25
3.8 VFN 0 90
318 VFN 0 85
3 8 FN 0 80
319 320 NM 1 25
320 VFN 1 00
321 NM 1 25
322 FN 0 75
323 NM 1 25
323 VFN 1 00
324 NM 1 25
324 VFN 1 50
325 326 NM 1 25
330 NM 2 00
331 NM 1 25
332 NM 2 00
333 335 NM 1 25
335 VFN 1 00
336 NM 1 25
338 NM 2 00
339 340 NM 1 50
34 342 NM 1 25
343 FN 0 60
343-344 NM 1 25
344 VFN 0 85
345 NM 1 25
347 VFN 0 90
348..NM 1 25
363 NM 25
366 NM 25
368 .NM 1 25
368 VFN 00
369 372 .NM 25
373 .NM .. 2 50
374 .NM 4 00
375-378 NM . 00
383 VFN 1 50
384 NM 00
384 VFN 0 75
386 NM . 00
386 VFN- 0 70
387 FN 0 60
387 NM . 00
390 NM 2 00
39. VFN 0 75
392 NM 1 00
393 FN+ 0 65
394-398 NM 1 00
398 VFN- 0 70
399 NM 00
400 NM . 3 50
401 NM 1 00
402 405 NM. 0 75
405 VFN 0 55
406-409..NM..........0.75
411..NM
(1st New Warriors)
. . . . . 3 50
412..NM
(1st Full New Warriors)
. . 5 00
413-422 NM 0 75
422 VFN- 0 50
423..NM 0 75
423..VFN 0 55
424 .NM 0 75
424 VFN 0.55
426 VFN 0 55
430 NM 0 75
433. NM 2 75
434 VFN- 0 50
435 VFN+ 0 65
435 .VFN- 0 50
436-437 .NM 0 75
437 VFN 0 50
439 NM 0 75
439 .VFN- 0 50
440 NM 1 25
441 VFN 0 90
442-444 NM 0 75
444 VFN-. . 0 50
445-446 .NM 1 25
447-449 NM 0 75
450 NM 2 50
451-453 NM 1 00
453 VFN 0 80
454-457 NM 1 00
458. NM 2 00
459-467 NM 1 00
468 469 NM 1 50
470 NM 2 50
472 NM 1 50
473-474 NM 2 50
476 NM 2 00
477 .NM . 2 50
478 481 NM 2 00
482..NM 3 00
483-484 .NM 2 00
486 488 NM 2.00
489 FN+ 1 95
489 NM 3 00
490 NM 2 50
490. VFN+.. 2 00
495-496 .NM 2 00
497 NM 2 50
502..NM 3 00

Thor (Vol 2)
(2nd Series 1998-present)
1 NM 3 50
1. NM
(Variant Cover). . 5 95
6-7 NM 3 00
8 NM 2 50
10 NM 2 50
11 FN 60
.1 NM 2 50
.2 NM 4 00
13 NM 2 50
14 NM 2 00
19-20 NM 2 00
19 NM 75
20 VFN- 40
21 NM 2 00
23 NM 2 00
24 NM 3 00
25 .NM.... ....4.50
26-29 NM 2 00
31 .NM. 2 00
32 .NM.. . . . . .4.00
36 NM 2.00
38-40 .NM 2 00
43-46 .NM 2 00
48 .NM.. .... .2.00
54..NM 2 50
68-70 .NM 2.50

Thor Annual
(1966-1994)
2 FN- 29 00
2 VFN 34 00
4 FN 6 20
4 VG+ 5 00
5 VFN 3.75
6 NM- 7 20
7. NM . 5 00
18 .NM 75

Thor Corps
(1993 4 Issue Ltd Series)
NM 1 25

Thor: Godstorm
(2001 3 Issue Ltd Series)
2-3 NM 3.50

Thunderbolts
(1997 2003)
-1..NM 2 00
3. NM. 5 00
14-15..NM 4 00
17 .NM 3 50
20 NM 3 50
25 NM 3 00
28 NM 3 00
35 NM 2 50
40 42 NM 2 00
44 NM 2 00
46-49 NM 2 00
50 NM 3 50
51-81 NM 2 00

Tomb of Dracula, The
(1972-1979)
18 FN 3 30
24 VG+ 1 80
26 VFN 2 80

Truth: Red White & Black
(2002-2003 7 Issue Ltd)
1 NM 5 00
2 NM 4 00
3 NM 3 50
5 NM 3 50

Ultimate Daredevil & Elektra
(2002-03 4 Issue Ltd)
1..NM......................5 00

Ultimate Marvel Team-up
(2001-2002)
1 NM 6 50
4 NM 3 00
14 NM . . 2.50

Ultimate Six
(2003 6 Issue Ltd Series)
4. NM.....................3 00

Ultimate Spider-Man
(2000-present)
26..NM... . 4.50
28-31. NM 4 50
32 NM 4 00
36 NM 6 50
38 NM.. .... 5 50
40-46. NM . 4 00
48-49..NM 4 00

Ultimate Spider-Man #1 (Free Comic Book Day Ed)
(2002 One Shot)
1..NM 5.00

Ultimate Spider-Man Special
(2002 One Shot)
1..NM......................7.50

Ultimate War
(2002 2003 4 Issue Ltd Series)
1 NM 5 50
2 NM 4.50
3-4..NM 4 00

Ultimate X-Men
(2000-present)
2 NM 12 50
3 .NM 10 00
10 NM . 6 50
14 NM . . 5 00
16 17 NM . . . 5 00
.7 VFN . 3 75
8 VFN 4 00
9 20 NM 5 00
21-23 NM 4 00
25 28 NM 4 00
32-33 NM 4 00
35-37 NM 4 00

Ultimates, The
(2002-present)
1 NM 15 00
2 NM 13 50
3 NM 10 00
4 NM 8 00
5 NM 12 50
6-9 NM 5 00

Ultragirl
(1997)
3 NM 1 25

Uncanny Origins
(1996-1997)
1 NM ...1 50
1 NM- .. 1 35
2 6 NM 1 00
8 NM 1 00
12 .NM.... . ..... .1 00

Uncanny X-Men
(1963-present)
-1 NM 1 25
1 VFN 3000 00
5 FN+ 150 00
5 VG 86 00
6 VG 55 00
7 VG- 46 75
8 FN+ 110 00
9 VG .55 00
10 G+ 39 00
10 VG+ .69 00
11 FN- 64 50
11 G- 16 75
12 VG 60 00
13 VG 48 00
14 VG 48 00
14 FN- 64 50
15 VG 34 75
15 VG 40 75
16 VFN 75 00
17 FN 33 75
17 VFN 62 50
18 VFN 75 00
18 .VFN- 62 50
19 FN- .50 00
19 VFN .75 00
19 VG 25 00
20 VFN- 62 50
20 FN 50 00
22 FN- 19 00
22-23 VG+ 29 00
24 FN 33 00
25 .VFN 69 00
25 VG+ 29 00
26 VFN+ 79 00
26 VG+ 16 50
27 FN+ 48 00
27 FN 33 00
27 NM 90 00
28..VFN-
(1st Banshee) 82.50
28 VG
(1st Banshee) 35 00
29 VG+ 29 00
29 VFN+ 79 00
30 VG 25 00
30 FN- 33 00
30 FN+ 48 00
33 VFN 44 25
34 FN+ 36 00
34. VFN 51 50
36 FN+ 36 00
36 .VG+ 21 75
38..VFN+ 59 00
40..VFN+ 59 00
42. VG+ 18 75
45..VFN+....... 51 00
46-47..VFN+. 51 00
46. VFN. 44 75
48..VFN- 38.25
57 VG+. 17.25
57. VFN- . 35.25
58 VFN . . .50 00
59 VG+. . .. 17.25
60 FN+ 28.75
60 VG+ 17 25
63 .FN+ . 28 75
66 FN+ 28 75
69 VFN+ 32 25
70 VFN . 28 75
71 .NM- . 29 25
72 VFN- 24 75
73-74 VFN 23 25
75 VFN- 20 00
78-79 NM 29 25
84 NM .. 29.25
85 VG+. .0 50
86 VFN- 20 00
86 VG 7 90
89 NM 32 50
89 VG+ 10 50
90 VFN- 20 00
96 VFN+ . 71.00
97 NM- 81 00
97 .VG+ . 26.00
98 FN- . .26.25
98 VFN- 35 25
98 G- . .7 20
98 .NM- 72 00
99 VG . 20 00
100 FN 28.00
104 VFN .54.00
110 VFN-. . 26 25
110. VG 12 25
111 G+ .. 8 00
111 VFN+. 28.25
.12 FN+. .. 21 00
112 VFN . . 24 75
.14 VFN .. 21.50
114 VFN . 24 75
114 FN . . .17 00
114 .NM . 27 00
.16 VFN . . 28.75
116 VG.. . .8.70
117 VFN . . 28.75
117 VFN- . . .24.75
118. NM ... 40.00
118 VG+ . 13.00
118 VFN+ 32.25
118 G . 6.00
118 VFN- 24.75
119 NM 40 00
119 VFN+ . .32 25
120 VFN-
(1st Alpha Flight) 37 00
123 NM- 27.00
123 NM 30 00
123 FN .2 75
123 G+ 5 70
124 FN+ .5 75
124 G+ 5 70
124 VFN+ 24 25
124 VG 8 70
125 G+ 5 70
125 NM 30 00
125 VFN+.. . . . 17 75
126. NM . . 30 00
126 VFN 21 50
127 VG+ 9.75
128. VFN . 18 50
129. VFN 25 00
129 VFN 18 50
130. VFN .. 25 00
130. VFN+ . 28 25
132. FN- .. 0.25
132 NM . 27 50
132 .NM 24 75
133. NM . .27 50
133. VFN 19 75
133 VFN+ 16 00
133 .VFN- 17 00
134 VFN 19 75
134-136 VFN+ 22 25
134 FN+ 14 50
138 NM- 24 75
138 VFN+ 18 00
138. FN+ .4 50
139 FN . .3.75
139. VFN+ . 25 75
140. VFN+ 24 25
142 VFN 27 00
143 VFN+ 14 00
148. NM 5 00
148. NM- 5 80
148 VFN+ 5 20
149 NM 6.50
149 VFN+ 5.20
151 .VFN+ .3 60
151. NM 4 50
152. NM 4,50
153. NM 3 00
154 VFN .2.25
156. NM 3.00
160 .NM 4.00
161..VFN+ 3 20
163..NM . 5 00
166. NM .6 50
166 VG . . 2.25
174. FN+ 2.60
177 VG . 1.20
186. NM .5 00
206 NM . .3 00
210 NM . 10 00
21. NM . 9 75
211 VG+ 4 40
211 NM 11 00
213 .NM 11 00
213 NM- 9 75
214. NM . 3 00
214. VFN .. 2.25
215 FN+ . . .1 60
217. NM 2 00
219. FN+ . 95
220. NM 2 00
221 .VFN 2 60
222. VFN . 3.35
223 VFN- . 2.10
223..NM . .. 2.00
223. FN+ ... 1 30
224. FN+.... .... 1 75
224..NM 2.75
224..VFN+...... ....2.20
224. VFN-...............2.10
225..NM 4.50
225. VFN- 3.15
226 NM . 5 00
227 FN+ 2.40
227 .NM 3.75
228 NM .3 00
228 VFN 2 25
228 NM 2.25
229 VFN- .. . 2.10
230 NM .. . 2 25
230 VFN 1 65
230 VFN+ 1 80
230. VFN- 1 55
231 NM . 2.25
231..VFN+ .. . 2.40
232 .NM . 2.25
232 NM .. .3 00
232 VFN+ 2 00
232 VFN-. 2 10
235 NM 2 00
237 NM 3 00
241 VFN+ 2 40
241 NM 2 25
243 NM . 2 25
243 VFN- . 1 55
245 NM 2 25
245 VFN+ . 2 40
246 247 NM 1 75
248 NM 6 00
248 VFN .. 4 50
248 VFN . 4 20
249 NM . 1 75
249 VFN- .. 1 20
250 VFN- . . 1 20
250. NM . 1 75
253. NM . . 2 25
254. VFN- 2 45
257 NM 8 00
259 FN+ 1 45
259 NM 2 25
259. VFN. . 1.65
260 .NM .. 2 25
260 VFN . .. 1 55
262 NM .. 1 75
262 NM- 1 55
262 VFN. 1 30
263 FN+. 1 10
263 265 .NM. 1 75
265 VFN+. . . 1 40
265 VFN- 1 20
269 NM . 7 00
270 NM 4 50
270 NM 4 05
270 VFN+ 3 60
272-273 NM 3 50
275 FN+. .. 2 25
275 NM 3.50
278 NM 3.00
278 VFN 2 25
279 VFN 1.30
279 VFN- 2 10
279 VFN 1 40
279..NM . 3 00
279..NM . 1 75
279 FN+..... .1 20
279. VFN- 1 30
281..NM 2 75
282-283 .NM . 3.75
284..NM . 1 50
285 287. NM . 1 25
289 NM . 3 00
291 NM . 1.25
291 NM 3.00
292 NM .1.25
292 NM . .3.00
292. NM-... . . 1.10
293 .NM 1 25
293 .NM . 3.00
294 .NM 3 50
295-296 NM 2 50
297 NM . 1 25
297 NM 2 50
298 NM ..1.25
299 FN+ 1.10
299 NM 1 75
301..NM 2 00
301..NM . 2 50
302 NM 1 75
302 NM 2 50
302. NM- . ..1.55
304. NM 6.50
305-306. NM .. .1 75
306..NM . . 2 50
307-308 .NM 1 75
308. NM . 2 50
309. NM 1 75
310. NM 3.00
311. NM . . . 1 75
311 .NM .. . 3 00
313 NM .. 1 75
314. NM . . 2 50
315. NM . . . 1 75
315 316 .NM. . . .2.50
316. NM 4 50
316 .NM
(Deluxe Edition) . 3 50
317 NM 4 50
317 NM
(Holographics cover)3.50
318..NM 2 50
319 .NM 1 75
319. NM 2 50
319. VFN- 1 20
320 NM ..2 50
321 NM 2.25
321 VFN 1 65
323. NM . 3 00
324 NM . .. 2 25
327 NM .. . 3 50
329 NM . . 2 50
333 NM 2.50
334 NM 3 50
339 .NM 4 00
346 NM- 2 70
367 .NM 2.50
382 NM 3 00
383. NM 5.50
384 NM 2.50
386..NM 2 50
389..NM 2.50
390..NM
(Death of Colossus)25 00
393 NM 3.50
395-396..NM..........4.50
397-399..NM........ .2.50
399 NM- 2 25
400 NM 6 50
401-406 .NM.. ......2.50
407-409..NM... . . 3.50
410 NM 2 50
411-414 NM. 3 00
416 NM 3.00
418 NM 2.50
425. NM 3.00
427..NM 3 00
430-431..NM..........2 50

Uncanny X-Men & The New Teen Titans
(1982 One Shot)
1..NM..... .. .. . 15.00
1 VFN ... .11 25

Uncanny X-Men Annual
(1963-present)
2..FN 17 00
3..VFN+ 14 25
4..VFN-... .. . .8 70
4 .FN+ 8 10
4. VFN.. .... . 9 30
5. NM 5 00
5 VFN+ 4 00
6 .NM 5 00
6 VFN 3 75
6. VFN+ . 4 00
8..NM. 5 50
9 NM . . . 10 00
10. NM 5 50
10 VFN . 4 10
11. NM. . 2.75
12-13 NM . 2 50
14. VFN . . 3 35
14. NM 4 50
15-18 NM 2.25
1995 NM . 2.50
1996 NM . . 2.25

Universe X
(2000-present)
0. NM ... 3 50
0-1 NM 4.00
2-7 NM 3 50
9-12 NM. . 3 50

Universe X Omnibus
(2001 One Shot)
1. NM.. ....4.50

Universe X Special: Beasts
(2001 One Shot)
1..NM...... . 4.50

Universe X Special: Cap A
(2000 One Shot)
1..NM...... .. . 5.50

Universe X Special: Iron Men
(2001 One Shot)
1. NM.... .... 3.50

Universe X: X
(2001 One Shot)
1..NM.................... 4.50

Untold Legend of Captain Marvel
(1997 3 issue Ltd Series)
1-3..NM 1.75

Untold Tales of Spider-Man
(1995-present)
-1..NM 1.25
4-5..NM 1.00
7-8..NM 1.00

USAgent (Ltd)
(2001 3 Issue Ltd Series)
1..NM......................3.00
2-3..NM 2.75

Vision, The
(1994-1995 4 Issue Ltd Series)
2-3 NM 1 50
4..NM... .. . .1 25

War Machine
(1994 - 1996)
5-7 NM 1.30
12-13..NM 1 30

Warlock
(1999-2000)
2, 5-6 .NM..............2.00

Warlock (1992 6 Issue Ltd)
(1992 6 Issue Ltd Series)
2, 4-5 .NM..............2.50

Warlock (1998 4 Issue Ltd)
(1998 4 Issue Ltd Series)
1. NM.. ....2.50
2-3 .NM 1.75

Warlock and the Inifinity Watch
(1992 - 1995)
1..NM... .... 2.75
2-20, 22, 26-31, 33
34, 39 .NM 1.50

Warlock Chronicles
(1993 - 1994)
1 NM. 2 50
2 .NM........ . .. .1 75

Warlock, The Power of
(1972-1976)
6..FN+.. ... .5 30
9..VFN+ 10.75
10..VFN
(Origin of Thanos)11.50
11..NM..... ....7.50
12..VFN.... ....3.60
13 .NM 8.00
14..VFN....... . .... 3.60
15 .VFN- 5.20

Weapon X
(2002-present)
1..NM...... .. .4.50
2..NM..... . 3.50
3-4, 6-7. NM 2.50
9, 11-15. NM .2 50

Weapon X: Kane
(2002 One Shot)
1..NM................ ....3.00

Web of Scarlet Spider
(1995-1996)
3-4..NM 1.75

Web of Spider-Man
(1985-1995)
2 NM 4 00
2 .VFN- . . . 2 80
4-6 .NM . . . 3 00
6 VFN 2.25
8-12 NM . . 3 00
12 NM- . . .2.70
13-15. NM 3.00
15 .VFN+ 2.70
16 NM 2.50
16 VFN+ 2.25
17 .VFN 1 85
17 NM 2.50
18-19 NM . 2.50
19. VFN . ..1.85
20 NM . .. 2.50
21 NM 2.00
21 VFN+ 1 80
22 .NM . 2 00
22 NM- . 1 80
22 VFN- 1 50
23-26 NM 1 75
26 VFN . 1 40
27 NM . 1 75
28 FN-. . 0 85
28 VFN+ 1 40
28 NM. 1 75
29-30 NM . 5 00
30..VFN+ 4 00
33 .FN+. 1 60
33 NM. ... 2 50
33..VFN-. . . . 1 85
34 .NM 1 75
34 .VFN 1 30
34 VFN- 1 20
34 VFN- 1 30
35 NM. 1 75
35 VFN- .. . 1 30
36 NM .. 1 75
36 VFN- 1 20
37 VFN 1 30
37 VFN ... 1 40
37 VFN- . .. 1 20
37 .NM. 1.75
38 FN+ 1.75
38 NM 2 50
38 .VFN- . 1 75
39..FN . 1.05
39..NM. . 1.75
39..VFN . 1.30
40 NM 1.75
41-45 NM 1 50
41 FN+ .. 1 05
46-47. NM 1.75
48..NM.. .... .3 00
48 VG 1.05
49 FN . .. 0.90
49 NM.. ... 1.50
50 NM . .. 2 95
50 .VFN+ . .. 2.35
51-53..NM 1.25
53 VFN 1.00
54..FN+ . 0.85
54-58 NM 1 25
59 NM . 2 00
60 VFN. 1 10
60 NM . .. 1 50
62. NM 1 25
62. VFN-. 0 85
64-65 NM 1 25
65 VFN . 0 90
66 NM 1 25
67 NM.. ..... 1 50
68 NM... . . . . . 1 25
68..VFN . .0 90
70 .NM.. . .1 25
71-75 NM ... 1 00
77-80 NM . 1 00
83 NM .. 1.00
92 NM . 2 00
99 NM . . 1 00
100..NM 3 50
104-109 NM 1 00
111 NM .. 2 00
112-113 NM . 2 50
114-115 NM 2 00
119. NM 2 50
120. NM 3 00
121. NM 2 50
125..NM .. 4 50
126. NM 2 50
128..NM 2 50

Web of Spider-Man Annual
(1985-1994)
2..NM. 2 50
2..VFN+ 2 25
4-6, 9-10..NM 1.75

Webspinners Tales of Spider-Man
(1998-2000)
1-11 NM 2 00
12 .NM. 2.50
13-15 NM. 2.00

Werewolf by Night (Vol 1)
(1972-1977)
6..VFN...... ... . 9 50
10 VG 1 75
13 FN-. ... 3 80
17 .NM... . ... .10 00
21 FN+ 3 40
21 VFN+ .. . 5 20
22-23 FN+ 3 40
23 .VFN+ . . 5.20
26 NM 6 50
28 VFN+ 5.20
29 FN+ 3 40
30-31 NM 6 50
34 .VFN+ 4 80
35 .NM. 6 00
38 VFN . . . 4 30
38 .VFN+ . .4.80
39..VFN- 3 70

West Coast Avengers
(1985-1994)
5. NM 3.00
6-7. NM 2.00
9-10 NM 2.00
11 NM 1.50
12-21 NM.... . 1.00
21 VFN-. 0.70
22..NM... .. . . 1.00
22 VFN-. 0 70
23-29 NM.... . 1 00
30 NM 1 25
31-41 NM. . . 1 00

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42..NM... 1.25
43-53..NM... 1.00
55..NM... 1 00
56..VFN-... 0.75
56..FN+... 0 70
56..NM... 1.00
57-59. NM... 1.00
60..NM... 1.00
60..NM-... 0 90
61..NM... 1.00
61..VFN... 0.80
63..VFN-... 0.75
65 .NM... 1.00
72-73 .NM... 1 00
76 77. NM... 1.00
77..NM-... 0.90
78..NM... 1.00
79. NM... 0.75
82-83. NM... 0 75
85-88..NM... 0.75
90-91 .NM... 0.75

West Coast Avengers (Ltd)
(1984 4 Issue Ltd Series)
1..NM... 3.50
2..NM... 2.50
4..NM... 2.00

West Coast Avengers Annual
(1986-1993)
3-6, 8..NM... 1.75

What if? (Vol 1)
(1977-1985 1st Series)
4 G... 1.20
11..VFN+... 4.00

What if? (Vol 2)
(1989-1998 2nd Series)
3 VFN-... 1 75
11 NM... 2 50
12-13 NM... 2.50
12 .FN... 1.50
25. NM... 3 00
32-33 .NM... 2 50
35-36 NM... 2 00
51, 63..NM... 1.50
67..VFN-... 1 05
68, 106..NM... 1.50

What The-?!
(1988-1992)
2..VFN... 3.00
4..VFN+... 2.80
6-8..NM... 3 00
9..VFN... 2 25
10-11 .NM... 2.50
13-15, 18 .NM... 2.50
19. NM... 3 50
20-22..NM... 2 50

Wild Thing
(1999)
1..NM... 3.50
2-3..NM... 2 50

Wolverine (Vol 1)
(1988-2003)
-1..NM... 2.50
50..NM... 6.50
69..NM... 3.00
73..NM... 1 75
73-74..NM... 3 00
74. VFN-... 2.10
85 .NM... 4.50
86..NM... 2.50
95..VFN-... 1.75
99. NM... 3 50
108-109..NM... 2.00
118-120..NM... 2.50
122. FN... 1.20
130 VFN... 1.50
131 .NM... 1 75
132 .VFN-... 1 20
136. NM... 2.50
142. VFN+... 1.40
142..NM... 2 50
151-152 .NM... 2 50
158..NM... 2.50
159..NM... 2.00
166. NM... 5.00
167-168..NM... 2.50
173-174 .NM... 2.50
175..NM... 4 50
176..NM... 3.50
177 NM... 2 50
179-180 .NM... 2 50
183-185..NM... 3.00
187..NM... 3.00
189..NM... 3.00

Wolverine (Vol 2)
(2003-present)
1..NM... 5.00
2, 3 NM... 4.00
6..NM... 3.50
7..NM... 3.00

Wolverine Annual
(1988-present)
1995-1996..NM... 2.50

Wolverine Doombringer
(1997 one shot)
1 .NM... 4.95

Wolverine/Hulk (2002 Ltd)
(2002 4 Issue Ltd Series)
1 .NM... 3 50
3-4 .NM... 3 00

Wolverine/ Punisher: Revelation
(1999 4 Issue Ltd Series)
1..NM... 5 00

Wolverine: Netsuke
(2002 4 Issue Ltd Series)
1 .NM... 3.00

Wolverine: Snikt
(2003 6 Issue Ltd Series)
3-5 .NM... 3 00

Wolverine: The End
(2003 6 Issue Ltd Series)
1..NM... 3 50

Wolverine: Xisle
(2003 5 Issue Ltd Series)
2..NM... 3.00

X-51: The Machine Man
(1999-2000)
1. NM... 2.00
2-3, 5-7, 9-10. NM. 1.75

X-Calibre
(1995 4 Issue Ltd Series)
1..NM... 3.50

X-Factor
(1986-1998)
-1..NM... 1 25
2 .NM... 3 50
3, 4 NM... 3.00
5 .NM... 4 00
6. NM... 5 00
7 .NM... 2 50
8-9 .NM... 2 00
10..NM... 2 50
11-15. NM... 2 00
16-22 NM... 1 50
23 .NM... 2.00
24. NM... 6 50
25 .NM... 3 50
26 NM... 2 50
27-28. NM... 1.75
29-35..NM... 1.50
36..NM... 1.75
36 VFN-... 1 20
37 .NM... 1 75
38. NM... 2 75
38 VFN+... 2 20
39 NM... 1 75
40 NM... 2 00
41-43 NM... 1 50
43. VFN... 1 20
44 NM... 1.50
44 VFN-... 1.10
45 46 NM... 1 50
46 VFN-... 1 05
47 .NM... 1.50
47..VFN-... 1.10
48-49..NM... 1.50
50. NM... 2.50
51..NM... 2.00
52 .VFN... 1.60
52. FN+... 1.40
52..NM... 2 00
53-54. NM... 2.00
55-58 NM... 1.25
58 VFN... 1 00
59 NM... 1 25
59 VFN... 0 85
60 .NM... 5 50
61 NM... 4 00
61. VFN-... 2 80
62 NM... 3 50
63 NM... 4 00
63 VFN+... 3 20
64 NM... 3 00
65..NM... 2 75
66 NM... 3.50
67 69 NM... 2 25
69. VFN-... 1 55
69 VFN-... 1 65
70 NM... 1.50
70..VFN-... 1.05
70 .VFN-... 1 10
71-72 .NM... 1 50
72 VFN... 1 10
73-74. NM... 1 25
75. NM... 1 75
76..NM... 1 25
76 VFN-... 0.90
76 VG+... 0 50
77-81 .NM... 1 25
81 VFN+... 1 10
82-83..NM... 1.25
84-86 NM... 2 50
87-91..NM... 1 25
92..NM... 6 50
93-99. NM... 1 25
100..NM... 2 50
100..NM-... 2 25
100..VG+... 1.00
101-105..NM... 1.25
106. NM... 2 50
106 NM
(Holographics cover) 3 50
107..NM... 1.25
108-110. NM... 1.75
110 .VFN+... 1.40
111. NM... 1.75
111 VFN-... 1 20
112-120 NM... 1 75
120 VFN... 1 30
121-122 .NM... 1 75
122. VFN-... 1 20
123 NM... 1 75
123 VFN-... 1 20
124 NM... 2 50
125 NM... 3 50
126 .NM... 2 50
127-130..NM... 1.75
130..NM-... 1.55
131 137 .NM... 1 75
139-147..NM... 1 75

X-Factor (Ltd)
(2002 4 Issue Ltd Series)
4. NM... 3.00

X-Factor Annual
(1986-1994)
1..NM... 2.50
2-9 .NM... 1 75

X-Factor Special: Prisioner of Love
(1990 One Shot)
1..NM... 3.00

X-Force
(1991-2002)
-1. NM... 1.25
1 NM... 3.50
1 VFN... 2 80
2 NM... 2.25
3-4 NM... 2.00
5-7. NM... 1.50
8-15 .NM... 1.25
16 NM... 2.50
17 NM... 1 25
17-18 NM... 2 50
19-24. NM... 1 25
25 NM... 3.95
26 NM... 1 25
26. NM-... 1 10
27 32 NM... 1 25
33. NM... 2 50
34-37 NM... 1 25
38 NM... 3.50
39 NM... 1.25
40 43 .NM... 1 25
44 NM... 1 75
44 VFN... 1.30
45-47 NM... 1 75
47 VFN... 1 30
48..NM... 1 75
48 .VFN... 1 30
49 .NM... 1 75
50 .NM... 5 00
51-56 NM... 1.75
57-59 NM... 2 50
60. NM... 1 75
61..VFN-... 1 20
62-74..NM... 1 75
75..NM... 2.50
75..VFN... 1.85
76-80 NM... 1.75
82 95 NM... 1 75
99. NM... 2.00
104-105 NM... 2 00
106-109 .NM... 2 50
110-115 NM... 2 00
120. NM... 3 00
121-123 NM... 2 00
125 .NM... 2.00

X-Force Annual
(1992-present)
1-3..NM... 2.50

X-Force/Cable Annual
(1995-1997)
1995-1997..NM... 3.00

X-Man
(1994-2001)
1 NM... 8 50
2 NM... 5 00
3-4..NM... 4 00
5. NM... 3 00
6-7 .NM... 2 50
8 12 NM... 1 75
16 NM... 1 75
18-19 NM... 2.25
20 22 .NM... 1 75
25..NM... 2 50
29. NM... 1 75
31-37 .NM... 1 75
39-40..NM... 1 75
41 .VFN... 1 30
42 .NM... 1 75
49 .VFN... 1 20
52. NM... 1 75
52 .VFN+... 1 40
53-55 NM... 1 75
58. VFN... 1 30
61 NM... 1 75
64-66 NM... 1 75
69. NM... 2 50
72-74 NM... 2 00

X-man: All Saints Day
(1997 one shot)
1..NM... 4.95

X-Men
(1991-present)
-1 NM... 1 50
1. NM
(Cover E)... 5.95
1..NM... 3 95
2-3..NM... 4.50
4 NM-... 2.00
4..NM... 2.25
5-7 NM... 2 25
8..NM... 3.00
10-11..NM... 3.00
12..NM... 1.75
13-16..NM... 2.50
17-19..NM... 1 75
20-23. NM... 2 50
26-29. NM... 3 00
31-32 NM... 3 00
33 NM... 4.50
33..FN+... 2.90
34..VFN-... 2.10
34 .NM... 3.00
35..NM... 3.00
36. NM... 3 50
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(1984 4 Issue Ltd Series)
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(1993-1996)
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(1992-1994)
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X-Men Adventures Season II
(1994-1995)
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X-Men Adventures Season III
(1995-1996)
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(1999)
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X-Men Manga
(1998-present)
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X-Men Prime
(1995 One Shot)
1 .NM... 5.95

X-Men Special Edition
(1983 One Shot)
1..VFN+... 12.00

X-Men Spotlight: The Starjammers
(1990 2 Issue Ltd Series)
1-2..NM... 3 00

X-Men True Friends
(1999 3 Issue Ltd Series)
1-3 NM... 2 50

X-Men UnLtd (Vol 1)
(1993-2003)
1. NM... 6 95
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X-Men: Heroes for Hope
(1985 One Shot)
1 VFN-... 3.50

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(1998 4 Issue Ltd Series)
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X-Men: Magik
(2000 4 Issue Ltd Series)
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X-Men: Official Marvel Index to the (Vol 2)
(1994)
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X-Men: The Hidden Years
(1999-present)
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X-Nation 2099
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Q&A

345 Ditchling Road, Brighton BN1 6JJ

Baffle us with comics questions, or save us with answers!

Speed and Tiger Speed

Tony Ingram, Ipswich, Suffolk

I RECENTLY acquired a stack of issues of **Speed** and **Tiger Speed** and was wondering if anyone knows exactly what issues *Death Wish* ran in, and who created it?

A seriously underrated story I feel, having read the first few episodes again. And did Blake Edmonds ever finally die?

Whitman Spidey

Stephen Cranch via e-mail: stephencranch@yahoo.com

WHAT is a Whitman copy and how does one differ to a newsstand/direct edition copy? Also how many Spider-Man comics got the treatment?

Amazing Spidey

Stephen Cranch via e-mail: stephencranch@yahoo.com

EXACTLY how many **Amazing Spider-Man** 30/35c price variants did Marvel release in 1976-'77? Opinions vary wildly so can anyone dig out the figures?

Holofoil Spidey

Stephen Cranch via e-mail: stephencranch@yahoo.com

DID Marvel issue a second printing of **Amazing Spider-Man** 365 with gold holofoil cover as they did with **Web of Spider-Man** 90 and **Spectacular Spider-Man** 189.

If Marvel did, where the hell are they all?

Answer Updates

Readers provide answers for previous issues' questions

Crossover confusion, CI #168

Matthew Barber, Edinburgh

THERE may not have been an official crossover between Man-Thing and Swamp Thing but the two appeared in thinly disguised form as Woman-thing and Sumpthing in **Cerebus** 24-25 in 1981. The battle of the muck monsters soon becomes rather amorous. The characters have since appeared in occasional cameos in Dave Sim's masterwork.

Brit revival, CI #169

Matthew Barber, Edinburgh

IN ANSWER to the rumour that various classic British comic characters may be revived, thinly disguised versions – including Kelly's Eye, Robot Archie and the Spider – are currently appearing in Paul Grist's wonderful **Jack Staff**.

World Distributors, CI #170

Tim Barnett, Liverpool

STEVE PAGE was asking about World Distributors' Marvel annuals. There are three 1978 ones that I recall. **Titans**, which reprinted the 1968 **FF Annual** story with the birth of Franklin Richards, **The Avengers Annual** covered the first appearance of Yellowjacket and his marriage to the Wasp from around **Avengers** #60 and **Captain Britain Annual** covering his origin story, written by Chris Claremont. There was also a **Fantastic Four Annual** from the early '80s featuring the X-Men story from #28, the first appearance of Madrox the Multiple Man, again written by Chris Claremont and possibly pencilled by John Buscema.

The Titans and **The Avengers** annuals also have backup stories, one has a Black Widow Story entitled (this is from memory so may be wrong) *How shall I kill Thee? Shall I count the ways?* that had Gene Colan some how involved (again from memory so could be wrong) and a Conan/Red Sonja Story illustrated by Barry Windsor Smith which has not yet been covered by the Dark Horse reprint trade paperbacks and features some kind of sorcery/vizier and a magic mirror that is covered by a rug of some sort (again from memory).

There are also various posters in all three, although my recollection of those are even more vague.

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Advance Listings

READERS: You can use this Advance Listings section as an order form with your direct market store or mail order supplier. Simply mark the items you require, copy or remove these pages (or list them on a separate piece of paper) and give it to your supplier, together with a note of your name, address and phone number to guarantee not missing any of the new titles being published. Certain suppliers may not accept standing orders, so check with them first. All prices of US titles listed are in dollars. Import prices are usually converted at a rate of $1.00 = 85p UK sterling. Shipping dates given are the earliest date product will reach stores. All dates, prices and information are assumed to be accurate as provided by publishers.

Compiled by Jim Hannah

The following are 32 page colour titles unless stated

ON SALE FROM

JUNE 2

Dark Horse

B.P.R.D.: A Plague of Frogs 4 (Mike Mignola & Guy Davis) Liz Sherman is set upon by a cemetery full of fungus-driven zombies, and Abe Sapien uncovers the connection between this new generation of monsters and the B.P.R.D.'s old enemy Rasputin. $2.99

one-shot **The Dark Horse Book of Witchcraft** (various; hbk) Includes a haunting tale of old Salem, digging into the madness of the accusations levelled there, which ended more than 30 lives in a few short months. 96pg $14.95

Oh My Goddess! 109 (Kosuke Fujishima) Vying for the right to either accept or decline the Nekomi Tech Motor Club's Director position, Sora Hasegawa finds the courage to race against one of the best – Keiichi Morisato! b&w$2.99

Spyboy: Final Exam 2 (Peter David & Pop Mhan) Alex's world is turned upside down when the local police discover his hidden stash of weapons and conclude that he's a terrorist.$2.99

Star Wars: Empire 22 (Welles Hartley & Jeff Johnson) Han, Chewie, Leia, and a young soldier named Deena Shan, on board the Millennium Falcon, end up near a dark jungle moon from which they receive a distress call. $2.99

DC Comics

new **Batman Adventures Vol 1: Rogues' Gallery** (various; tpbk) Collects Gotham Adventures 50 and Batman Adventures 1-4, showcasing the worst of Batman's foes in the stories *Second Timers, No Asylum, Who Am I?, Free Man, Fowl Play, My Boyfriend's Back, Breathing Room,* and *Need to Know.* 112pg $6.95

Batman Adventures Vol 2: Shadows & Masks (various; tpbk) Collects Batman Adventures 5-9, featuring the stories *Shot to the Heart, Liar Liar, Playing With Matches, Two Minute Warning, A Bat in the House, The First Time, Masquerade, Face to Face, Deathtrap A-Go-Go,* and *The Couch.* 112pg $6.95

Detective Comics 795 (Andersen Gabrych & various) The conclusion of *The Rotting* finds Batman and Tarantula facing off against the dreaded Orpheus. Why would the hero of The Hill attack the Dark Knight? And what pestilent plan is young Kafka plotting for Gotham City? 40pg $2.95

Enginehead 3 (Joe Kelly & Ted McKeever) Enginehead is a living machine comprised of six members of the DCU who have decided to give up their lives to become some sort of cosmic mechanic. $2.50

Firestorm 2 (*Eye Contact* 2 of 3; Dan Jolley & ChrisCross + Dan Green) The Jason Rusch suddenly finds himself with the powers of Firestorm. But Jason doesn't have time to explore his new abilities, as real life comes crashing down on him in the form of Stevie Golek, the criminal Jason agreed to work for prior to gaining his powers. $2.50

Hard Time 5 (Steve Gerber & Brian Hurtt) Pandemonium reigns at the State Penitentiary as an inmate's fiery fate drives convicts to religion and the warden to an investigation. $2.50

one-shot **Hellblazer: Highwater** (Brian Azzarello & Marcelo Frusin + Giuseppe Camuncoli; tpbk; *Vertigo)* Collects Hellblazer 164-174. Brings to a finalé John Constantine's arduous trek across America and answers the burning questions that put him on the road in the first place. 264pg ... $19.95

Justice League Adventures 32 (Keith Giffen & Dean Haspiel) With Flash and Manhunter the only JLA members on duty, they're brought down by a mysterious technical menace called the Construct. His weapon of choice? The JLA Watchtower itself. $2.25

The Monolith 5 (*Last Rites* 2 of 2; Jimmy Palmiotti + Justin Gray & Phil Winslade) The dreadful secret of L'Ono Nero is revealed, and his purpose in Brooklyn is now a matter for the Monolith. $2.95

new **Scratch** 1 (Sam Kieth) After a bunch of children disappear, Batman investigates a small town that may harbour a dark secret. Is the adolescent lycanthrope Scratch to blame, or does he know what dark truth lies beneath the surface of this quaint town? $2.50

Superman: Birthright 11 (Mark Waid & Leinil Yu + Gerry Alanguilan) Krypton invades Earth. Whose side is Superman on? $2.95

one-shot **Superman in World's Finest Archives** Vol 1 (various; hbk) Collects the first 16 adventures of Superman from World's Finest Comics, featuring the first appearance of Metallo as well as early appearances by Perry White and Jimmy Olsen. 224pg $49.95

Swamp Thing 4 (Andy Diggle; & Enriqué Breccia; *Vertigo)* The uneasy truce between the Swamp Thing and his daughter Tefé finally explodes into all-out conflict. $2.95

new **Thundercats: Enemy's Pride** 1 (John Layman & Udon Studios; *WildStorm)* When Lion-O begins acting strangely and making reckless decisions, only the Thunderkittens take notice. Unfortunately, no one listens to them – and the Thundercats are about to discover that their greatest menace may come from within. $2.95

Wildcats Version 3.0 #22 (Joe Casey & Duncan Rouleau + John Dell; *WildStorm)* Agent Wax races cross-country to Los Angeles to intercept the US government's deadliest covert assassin before it can reach his target: Jack Marlowe. $2.95

Y: The Last Man 23 (*Widow's Pass* 3 of 3; Brian K. Vaughan & Goran Parlov + José Marzan Jr; *Vertigo)* The last man on earth's confrontation with the female survivors of a violent militia group comes to an end. $2.95

Marvel

Alpha Flight 4 (*You Gotta Be Kiddin' Me* 4 of 6; Scott Lobdell & Clayton Henry) The Alpha Flight is hot on the trail of the alien Plodex, but will they be able to save the spandex-clad hockey hosers who came before them in time? $2.99

Captain America & The Falcon 4 (*Two Americas* 4 of 4; Priest & Bart Sears) Captain America and the Falcon are finally reunited in Miami – but for the Falcon it may already be too late.$2.99

Essential Spider-Man Vol 6 (various; tpbk) Dark days loom as Spider-Man faces adversaries old and new – and learns that not only does great responsibility come with great power, there must also come great heartache. Collects Amazing Spider-Man 114-137, Giant-Size Super-Heroes 1, and Giant-Size Spider-Man 1 and 2. 576pg$16.99

Exiles 48 (*Earn Your Wings* 3 of 3; Tony Bedard & Mizuki Sakakibara) It's the Exiles versus the Fantastic Four and Namor in an all-out slugfest that will leave the reality-hopping heroes altered. $2.99

Marvel Age Fantastic Four 3 (Sean McKeever & Joe Dodd) The Miracle Man plans to take over the world. Find out if a helpless Fantastic Four can stop him in this retelling of Stan Lee and Jack Kirby's classic. $2.25

Marvel Age Spider-Man 5 (various) Who is Dr Curt Connors, and what has he done to lure Peter Parker and J. Jonah Jameson to the darkest corners of the Florida Everglades? $2.25

Mary Jane 2 (Judith O'Brien; hbk) Best friends and high-school classmates, Mary Jane and Peter Parker have taken the big first step toward a blossoming romance, but their relationship may never make it past mid-semester. 224pg $14.99

Spider-Girl 75 (Tom DeFalco & Ron Frenz) Find out why Spider-Girl is making big changes in the 75th issue. $2.99

Spider-Man 2: The Movie (various) Comicbook adaptation of the movie sequel. Spider-Man faces off against the deadly mechanical menace of Doc Ock and his killer robotic tentacles. 48pg $3.50

one-shot **Spider-Man 2: The Movie** (various; tpbk) Collects the comicbook adaptation of the movie sequel – plus the debut of Doctor Octopus in Amazing Spider-Man 3, and the origin of Ultimate Doc Ock from Ultimate Spider-Man 14 and 15. 120pg $12.99

Thanos 11 (Keith Giffen & Ron Lim) In the aftermath of Thanos's battle with the Beyonder, the damage to the Kyln prison shorts out a vital power link. $2.99

Thor 80 (Mike Avon Oeming & Andrea Divito) It's the beginning of the end of the world for the Gods of Asgard, and only Thor and his Avengers allies might be able to stave off that fate. $2.99

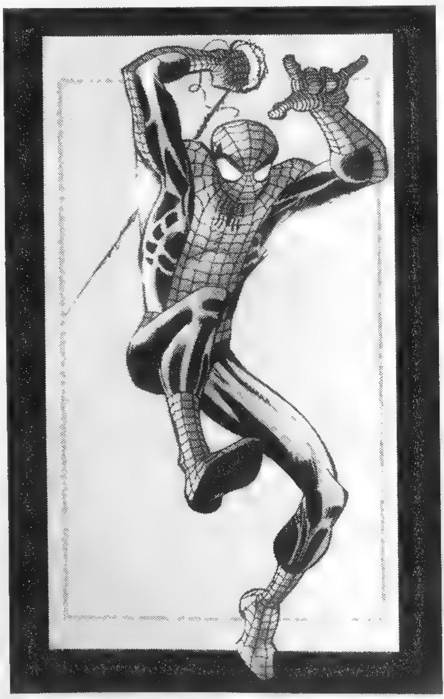
Ultimate Spider-Man Vol 9: Ultimate Six (Brian Michael Bendis + Trevor Hairsine & Mark Bagley + Joe Quesada; tpbk) The Green Goblin, Doctor Octopus, the Sandman, Electro and Kraven the Hunter are being held together in a S.H.I.E.L.D. containment centre. But they will not be held for long. Collects Ultimate Spider-Man 46 and Ultimate Six 1-7. 208pg $17.99

Ultimate Spider-Man 60 (Brian Michael Bendis & Mark Bagley) Things get weird as the Ultimate Punisher drops by for a visit, and we're introduced to Ultimate Ben Reilly... .... $2.25

Ultimate Spider-Man Vol 4 (Brian Michael Bendis & Mark Bagley; hbk) Features Ultimate Spider-Man Vol 7: Irresponsible and Ultimate Spider-Man Vol 8: Cats & Kings, plus extras. $29.99

Uncanny X-Men 445 (*End of History* 2 of 4; Chris Claremont & Alan Davis) With the team split in two, the Uncanny X-Men have to face the unbridled force of the Fury on two sides of the globe. $2.25

X-Men Unlimited 3 (various) Gambit ends up in a fight with the odds stacked against him – just the way he likes it. $2.99



close-up

The Official Handbook of the Marvel Universe: Spider-Man 2004

Marvel Comics

Writers/Artists: various

The Mighty Marvel Handbook returns, with this one featuring in-depth profiles on more than 20 of Spider-Man's closest allies and most infamous enemies. Also includes a new cover by Salvador Larocca, digitally painted by Richard Isanove. Test your wits or fill your memory banks! 48pg $3.99

ON SALE JUNE 9

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Dark Horse

Blade of the Immortal 90 (*Last Blood* 1 of 5; Hiroaki Samura) Sporting one of the most heart-wrenching covers Blade fans will ever see, this issue delivers both the emotional impact of Manji and Rin's much-anticipated reunion and the harrowing beginning of another Samura-style sword fight. b&w $2.99

Last Train to Deadsville: A Cal Mcdonald Mystery 2 (Steve Niles & Kelley Jones) Confronted in his own home by a demon-possessed teenager, Cal – with the help of his living-dead partner, Mo'Lock – has to act quickly to rid teen-dude of his demonic tag-along so he can figure out just what in the hell is going on. $2.99

Shi: Ju-Nen 2 (Billy Tucci) The Kabuki stage is set for ambush as Ana comes face to face with the mysterious Lady Kaoyo. $2.99

Usagi Yojimbo Vol 18 (Stan Sakai; tpbk) Collects issues 61-68 of the ongoing series, and continues the adventures as Usagi struggles with keeping a secret from Jotaro that everyone else seems to know. 208pg b&w $15.95

DC Comics

100 Bullets 50 (Brian Azzarello & Eduardo Risso; *Vertigo)* Contains answers to some of the burning questions of the series, and the ever-mysterious Agent Graves is up to his old tricks, as yet another desperate victim receives its now infamous attaché and its curse of 100 untraceable bullets. 40pg $3.50

Action Comics 816 (Chuck Austen & Ivan Reis + Marc Campos) Gog and Superman throw down in Smallville. Too bad Superboy, Wonder Girl and Kid Flash get in the way. $2 50

Aquaman 19 (Will Pfeifer & Patrick Gleason + Christian Alamy) Aquaman and Lorena – who lost her family in the collapse of San Diego – finally come face to face with the man behind the disaster. Why would anyone kill thousands of innocent people and doom thousands more to a life beneath the ocean? $2.50

Batman: Legends of the Dark Knight 180 (Dylan Horrocks + Ramon Bachs & John Holdridge) Batman and Oracle are trying to solve a string of murders that leads to a part of Gotham City no one knew existed. $2.50

Bite Club 3 (Howard Chaykin + David Tischman & David Hahn; *Vertigo)* The seduction of Leto Del Toro continues, as the vampire priest's dead sexy ex-girlfriend arrives in Miami, looking to rekindle their passion. $2.95

Challengers of the Unknown Archives Vol 2 (various; hbk) Collects Challengers of the Unknown #3-8, circa 1958-1959, highlighted by a host of '50s science-fiction oddities, including a mysterious star stone that bestows superpowers, a space circus, monsters from space, a planet populated by robots, and more! 168pg $39.95

Fables 26 (Bill Willingham & Mark Buckingham + Steve Leialoha; *Vertigo)* As the wooden soldiers of the Adversary advance on the blockade, Fables young and old prepare themselves for the worst. $2.50

Fallen Angel 12 (Peter David & David Lopez + Fernando Blanco) Have you been wondering how the Fallen Angel and Doctor Juris first became lovers? On the one day a year Juris is able to depart Bête Noire, his path takes him to New Orleans on Fat Tuesday, the high point of Mardi Gras. There he encounters a young woman known simply as Lee who is tracking down a serial rapist. Before long, he discovers that his and Lee's fates are inextricably intertwined. $2.95

Green Arrow 39 (Judd Winick & Phil Hester and Ande Parks) Oliver leads his army against a horde of murderous demons – with the fate of Star City hanging in the balance. $2.50

H-E-R-O 17 (Will Pfeifer & Dale Eaglesham + Wade von Grawbadger) There's a superpowered serial killer on the loose, but former H-E-R-O device users Jerry Feldon and Robby Reed aren't ready to face him. $2.50

new **Identity Crisis** 1 (Brad Meltzer & Rags Morales + Michael Bair) Uncover the DCU's deadliest secret with a miniseries that explores the DCU from a new perspective. It's a secret they'll fight to keep, a secret they're willing to sacrifice themselves for. 48pg $3 95

Just Imagine Stan Lee Creating the DC Universe Book Three (Stan Lee & various; tpbk) Collects the final four issues of Stan Lee's imaginative re-interpretation of the DC Universe. 224pg $19.95

Nightwing 94 (Devin Grayson & Mike Lilly + Andy Owens) Dick Grayson decides to leave Blüdhaven for a while. So he takes to the road with a new partner – the beautiful and deadly Tarantula. $2.25

Scooby-Doo 85 (Robbie Busch + Frank Strom & various) Another pair of around-the-world mysteries with Scooby and the gang, ranging from a swamp beast in Cambodia to hunchbacks and gargoyles in Paris. $2.25

Stormwatch: Team Achilles 23 (Micah Ian Wright & Clement Sauve + Eric Nguyen; *WildStorm)* An enemy left for dead pops up on Santini's radar. What is Baron Chaos up to, and why does everyone except Ben suddenly think the Dictator is such a nice guy? $2.95

Teen Titans 12 *(Raven Rising* 4 of 4; Geoff Johns & Mike McKone + Marlo Alquiza) The new Teen Titans discover a horrifying truth about Raven – she may be a bigger threat than Brother Blood. $2.50

Tom Strong 27 (Steve Aylett & Shawn McManus; *America's Best Comics)* A surreal journey of self-discovery. Several mysterious deaths, coupled by an unannounced visit from an enigmatic stranger, prompt Tom Strong to investigate a woman with odd powers that shift realities. $2.95

Touch 3 (John Francis Moore & Wes Craig + Prentis Rollins) Cooper Santiago's ability to give people powers has brought him fame, fortune and a boatload of trouble. Now he's got the widow of a former client on his back and faces from his past trying to chase him down. $2.50

new **War Stories** Vol 1 (Garth Ennis & Dave Gibbons + various; tpbk; *Vertigo)* Collects the first four one-shots from Garth Ennis's War Story run. Four very different stories from four of the countless viewpoints on World War II. 240pg $19.95

Marvel

4 #7 (Roberto Aguirre-Sacasa & Steve McNiven) The stakes are raised as Sue and Reed are forced to confront an otherworldly menace. $2.99

Best of Spider-Man Vol 3 (J. Michael Straczynski & John Romita Sr; hbk) Includes the monumental reconciliation between Peter and Mary Jane, and an interdimensional invasion that sees Spidey set adrift in the time stream, forced to relive his greatest battles. Collects Amazing Spider-Man 46-58 and 500. 368pg $29.99

Captain America 27 (Robert Morales & Eddie Campbell) Captain America finds himself at the crossroads where his past and a possible future meet when he's faced with a supervillain from his alternate future. $2.99

District X #2 *(Mr M* 2 of 6; David Hine & David Yardin) Bishop and his partner, Officer Ismael Ortega, dig deeper into the troubles brewing within the confines of District X $2.99

Emma Frost 12 *(Mind Games* 6 of 6; Karl Bollers & Carlo Pagulayan) Trapped by the Boston mob and abandoned by her own family, Emma Frost's options are running out! Will she be able to escape alive? $2.99

new **Identity Disc** 1 (of 5; Robert Rodi & John Higgins + Jimmy Palmiotti) Sabretooth, Bullseye, the Juggernaut, Deadpool, Sandman and the Vulture are forced to work together by a mysterious agent who somehow knows every dark and dirty secret in their violent lives $2.99

Incredible Hulk Vol 7: Dead Like Me (various; tpbk) As Banner marshals the monster within for his ultimate battle, he must be ready to confront a creature with intimate knowledge of his very soul Collects Incredible Hulk 66-69, Hulk Smash 1 and 2. 144pg $12.99

Incredible Hulk 73 (Bruce Jones & Dougie Braithwaite) The Hulk squares off against the Invincible Iron Man. .. $2.25

Iron Fist 4 (Jim Mullaney & Kevin Lau) In a lost Himalayan temple, a cult of death has awakened, and an immortal force from ancient K'un Lun stretches farther into the modern world. ... $2.99

one-shot **The Official Handbook of the Marvel Universe: Spider-Man 2004** (various) *See Close-Up, on opposite page.*

Punisher 7 *(Kitchen Irish* 1 of 6; Garth Ennis & Leandro Fernandez, Max Comics) When a bomb explodes in a Hell's Kitchen pub, Frank Castle embarks on a deadly mission that pits him against two rival gangs. Mature readers $2.99

She-Hulk 4 (Dan Slott & Juan Bobillo) When the lawyers from She-Hulk's firm devise a legal and binding way for Spider-Man to take the stand without revealing his secret identity, the wall-crawler finally gets to have his day in court. $2.99

Spectacular Spider-Man 15 (Paul Jenkins & Michael Ryan) The web-slinger is confronted by an all-new menace – one whose very presence causes his spider-sense to go bananas! $2.25

Spider-Man 3 (Mark Millar & Terry Dodson) Peter Parker is forced to face the cruel realities that wearing a mask and web-shooters bring to his personal life. $2.99

Thor: Son of Asgard 5 *(The Warriors Teen* 5 of 6; Akira Yoshida & Greg Tocchini) Thor, Balder and Sif have fought and overcome all threats that the wilds of Asgard have thrown their way, but now a betrayal from within could lead to their failure. $2 99

Ultimate X-Men 47 (Brian K. Vaughan & Brandon Peterson) Mutants are turning up dead – murdered in New York City. Someone is targeting them. When Charles Xavier learns of this, he puts his X-Men on the trail of the killer But are Xavier's children of the atom the hunters – or the hunted? $2.25

ON SALE FROM

JUNE 16

Dark Horse

El Zombo 3 (of 3; Kevin Munroe & Dave Wilkins + Tony Washington) The final issue opens with a bang, as El Zombo makes a startling discovery – his body is slowly decomposing every time he fails to protect Beli! $2.99

Grendel: Devil's Reign 2 (Matt Wagner & Tim Sale) In the 26th century, continent-wide social upheaval following the collapse of Vatican Ouest is compounded by a spreading vampire infestation. Orion Assante's ambitious quest to restore order has resulted in Calmerica, a paranoid nation united to triumph against a military threat perched at its southern border – a threat engineered by Orion himself. $2.99

Hellsing Vol 3 (Kohta Hirano; tpbk) What's left of the Hellsing crew and its new team of hired bodyguards has travelled to South America to investigate the Millennium threat While it crossed the border, parties unknown pulled some strings branding them as terrorists and matching a small country's power structure against the ultimate undead! Mature readers 192pg b&w ... $13 95

Steve Rude's the Moth 3 (Gary Martin & Steve Rude) The Moth is the

Illuminations

Highlights from June's releases

Selected by Martin "Biff" Averre

At a time when – based on value not quantity – I have found shop sales of comics to be lower than trades for two consecutive months (February and March) you will see why my first two picks of the coming months are trades. Dark Horse had a massive hit during 2002/3 with the digest sized reprints of **Lone Wolf and Cub**. They follow this up with **Samurai Executioner**, a 10 volume series in the same size and format by the same creators, Kazuo Koike and Goseki Kojima. Drama, frantic action and stoic Samurai stature, this is a manga volume that we should all stock, because it will sell, very very well. **Sales 5/5 Quality 5/5**

Also from Dark Horse is **Creatures Of The Night** hardcover (£10.99). In it Michael Zulli has lavishly illustrated two prose tales which Neil Gaiman has newly rewritten *(The Price* and *The Daughters Of Owls)* specifically for this title. All previous Neil Gaiman hardcovers, albeit from DC, have sold extremely well – over 20 copies within 2 months of their release, with continued sales all year. Miss this if you dare.

Sales 5/5 Quality 5/5

As always DC provide us with a wide range of product that covers all tastes. For the standard super hero fans amongst us this month sees **JLA** #100, a 48 page spectacular that has the team split apart by The Elite super team. Double size landmark issues always sell at least 25% extra, need I say more? **Sales 4/5 Quality 4/5**

For Goths there is a new Vertigo series **The Witching**. To quote Mike Carey "**The Witching** has such sharp humour and such beguiling characters, at first you don't even notice the mounting sense of menace." The writer, Jonathan Vankin, has only a few bits of work under his belt and Brit artist Leigh Gallagher is a newcomer, but the art looks superb and the story synopsis is great. I feel a surprise hit here. There will also be an 8 page preview in **Fables** #26, which will help boost its chances. **Sales 4/5 Quality 5/5**

For the politically minded, Wildstorm release **Ex Machina** #1 by Brian K. Vaughan, he of **Y The Last Man** fame, with art by Tony Harris. Set in 'real time' and modern times, the world's only super-hero retires as he decides he can do more good in politics than by maintaining the status quo by force and he becomes Mayor of New York. The coming of age of comics needs more titles like this and I commend you to give it some promotion. **Sales 3/5 Quality 5/5**

Finally DC's big hitter is **Identity Crisis**, a seven-issue mini, the number one pick of **Wizard** in its 2004 preview. The repercussions are to be profound and affect the DCU in many direct and indirect ways. However, it is not a crossover in the traditional sense, so all you need to buy is the mini itself. There are dark secrets that the JLA are willing to die for, but will they? Brad Meltzer scripts with art by Morales and Bair. **Sales 4/5 Quality 5/5**

Marvel burnt out last month and only have two new 'young readers' style titles, six minis and just one series that may work, **Invaders**. The story kicks off in **Avengers** #84 with an all new team of Invaders, leading into **Invaders** #0. The art style looks cool and should attract fairly good sales. **Sales 4/5 Quality 4/5**

My long shot tip is from a small independent company, Arcana Studio, with a title called **Ezra**. This is the tale of a female medieval mercenary for hire with a little bit of sorcery/black arts thrown in for good measure. This company's previous title, **Ant** #1, has gone back to print and with pirates and history in vogue this could be another **El Cazador**. The cover to #1 is by Greg Horn and is exquisite. Bored? Want a change? Try this, but you may need to order it. **Sales 2/5 Quality 4/5** target of a mob vendetta, and he must sacrifice himself to repay a debt. $2.99

DC Comics

Adventures of Superman 629 (Greg Rucka & Matthew Clark + Nelson) Superman battles a new and even more powerful Replikon as well as Lupé, the femme fatale in charge of the SCU, who considers herself to be Clark's new boss. $2.50

The Authority 13 (Robbie Morrison & Dwayne Turner + Sal Regla; *WildStorm)* The Authority faces something no one could have anticipated – a threat that could very well be the end to all existence. $2.95

Batman Adventures 15 (Jason Hall & Kelsey Shannon + Terry Beatty) Mr Freeze goes on the run after trying to kill a romantic rival, but does the crime truly have his cold-blooded touch? $2.25

one-shot **Batman: Broken City** (Brian Azzarello & Eduardo Risso; hbk) *See Close-Up, below.*

Batman: Gotham Knights 54 (A.J. Lieberman & various) This issue dredges up the messiest parts of the Joker's past – events that send chills up even his spine. 40pg $2.95

Birds of Prey 68 (Gail Simone & Ed Benes + Alex Lei) During the landmark events of *Sensei and Student*, the Birds were forced to put their personal lives on hold. Watch as they try to pick up the pieces, including a long-awaited date for the Huntress. $2.50

new **Challengers of the Unknown** 1 (of 6; Howard Chaykin) Five extraordinary people with seemingly nothing in common share the bond of surviving a cataclysmic event. In a world devoid of superheroes, they come together and discover that everything they know has been a lie, that the world we live in is not the one we believe it to be. $2.95

new **Ex Machina** 1 (Brian K. Vaughan & Tony Harris + Tom Feister; *WildStorm)* This political thriller set in a real world with no heroes tells the story of civil engineer Mitchell Hundred, who becomes the world's first superpowered being. 40pg $2.95

one-shot **Fallen Angel** (Peter David & David Lopez + Fernando Blanco; tpbk) Welcome to Bëte Noir, a mysterious city with a very enigmatic inhabitant: the hooded Fallen Angel, who helps people in need when they find themselves at a crossroads in their lives. 144pg $12.95

Gotham Central 20 (Ed Brubaker & Michael Lark + Stefano Gaudiano) A recent development has tied an old murder case to both the Mad Hatter and the Penguin, leading Detective Driver to a place no cop in Gotham wants to go for help: Former Detective Harvey Bullock's doorstep. $2.50

Hawkman 29 (Jimmy Palmiotti + Justin Gray & Ryan Sook + Mick Gray) With Hawkman under suspicion of murder, Hawkgirl is forced to fly solo as The Angel Killer strikes again. .. $2.50

Human Target 11 (Peter Milligan & Javier Pulido; *Vertigo)* After his adventures on the road, Chance wants nothing more than a few easy cases and – most important – to rebuild his relationship with his former wife, Mary. $2.95

JSA 62 *(Redemption Lost* 3 of 3; Geoff Johns & Don Kramer + Tom Mandrake) Portsmouth is overrun with the walking dead, and The Spectre must make the ultimate sacrifice to reclaim the evil that has infected the city. $2.50

Justice League of America: Another Nail 2 (Alan Davis & Davis + Mark Farmer; *Elseworlds)* The Justice League and a who's who of DC heroes are powerless against the mysterious evil that threatens the universe as dark, villainous forces gather trying to unravel Darkseid's secrets. 48pg $5 95

Lucifer 51 *(The Wolf Beneath the Tree* 1 of 4; Mike Carey & Peter Gross + Ryan Kelly; *Vertigo)* As the full ramifications of Yahweh's abdication become horrifyingly clear, Michael strives to put the damage right while Fenris the Wolf seeks to turn crisis into catastrophe. $2.50

Outsiders 13 *(Five by Five* 1 of 3; Judd Winick & Tom Raney) Mammoth, Gizmo, Psimon, Jinx, and a mysterious fifth member are wreaking havoc, and the Outsiders are there to stop them...or at least try to stop them. $2.50

Plastic Man 7 (Scott Morse & Morse) In the tale *Love Makes a Fella Woozy*, Plas' portly partner Woozy Winks has fallen for a woman...but he has no idea how to woo her. $2 95

The Powerpuff Girls 51 (Robbie Busch & Ricardo Garcia Fuentes + Mike DeCarlo) Two Fuzzy Lumpkins means double trouble for the Girls! $2.25

Seaguy 2 (Grant Morrison & Cameron Stewart; *Vertigo)* The hunt is on, with everyone from I-Police security forces to seafaring pirates on the lookout for our hapless heroes Seaguy and Chubby Da Choona. 40pg $2.95

Superman/Batman 11 (Jeph Loeb & Michael Turner) Superman, Batman and Wonder Woman travel to Apokolips to rescue Kara. But does she want to be rescued? $2.95

Marvel

Cable & Deadpool 4 *(If Looks Could Kill* 4 of 6; Fabian Nicieza & Patrick Zircher) One of them can't access his mutant powers, the other can't use his healing factor. But Cable and Deadpool are still going to fight. $2 99

Captain Marvel 24 (Peter David & Pat Quinn) Features a shock ending, with years-long ramifications. A bit like multiplying sheep, no? $2.99

Daredevil 61 *(The Widow* 1 of 4; Brian Michael Bendis & Alex Maleev) Daredevil's fiery, redheaded ex-partner returns to Hell's Kitchen to help the new Kingpin keep the streets clean. .. $2.99

one-shot **Fantastic Four** Vol 1 (various, hbk) Collects Fantastic Four #60-70 and #500-502. Learn the truth behind Mister Fantastic's decision to cast his friends as the greatest squad of superhuman adventurers ever assembled. 368pg $29.99

Fantastic Four 514 (Mark Waid & Karl Kesel + Paco Medina) At an all-time low, the Fantastic Four is confronted by a cracked-mirror version of their own team. $2.25

new **Mary Jane** 1 (Sean McKeever & Takeshi Miyazawa) Whether she's going to school or hanging out with her friends at the Coffee Bean, Mary Jane Watson is always the life of the party. But what no one knows is that this gorgeous redhead's exuberant personality is a shell designed to make her forget about life's harsh realities. $2.25

New X-Men 2 *(Choosing Sides* 2 of 6; Nunzio DeFilippis & Christina Weir + Randy Green) What happens when best friends are torn from one another in the name of school policy? And what do the New X Men do about it? $2.99

Runaways 16 (Brian K. Vaughan & Adrian Alphona) The young heroes are finally ready to take on their evil parents, and the future of the Marvel Universe hangs in the balance $2.99

new **Spider-Man/Doctor Octopus: Year One** 1 (of 5) (Zeb Wells & Kaare Andrews) Peer behind the curtain of Doctor Octopus' childhood to witness the formative years of this mad genius. $2.99

Thor 81 (Mike Avon Oeming & Andrea Divito) The groundwork is laid for this summer's avengers event, beginning next month in Avengers 500 .... $2.99

Ultimate Fantastic Four 7 (Warren Ellis & Stuart Immonen) We finally learn what happened to Victor Van Damme following that horrifying teleportation accident, even as we begin to learn the fascinating background of this singular young man. $2.25

Ultimate Spider-Man 61 (Brian Michael Bendis & Mark Bagley) Move over Venom – here comes Ultimate Carnage – and what strange connection does Dr Curt Connors have to the story? $2.25

one-shot **The Ultimate Spider-Man Script Book** (Brian Michael Bendis) Brian Michael Bendis takes readers behind the scenes of the creative process with a collection of original scripts. Powerful prose from issues 1/2, 13, 27 and 45, the Ultimate Spider-Man Super Special, and Ultimate Marvel Team-Up 9 and 11. 208pg $17 99

Wolverine 16 (Greg Rucka & Darick Robertson) The deadly Sabretooth continues his hunt for the mysterious creature known as the native. ... $2.25

X-Men 158 *(Day of the Atom* 2 of 4; Chuck Austen & Salvador Larroca) Will the return of a familiar face prove to be the saving grace of the X-Men, or will it doom them forever? $2.25

ON SALE FROM

JUNE 23

Dark Horse

Conan 5 (Kurt Busiek & Cary Nord) Conan's first Hyperborean adventure reveals the secrets of immortality, and the peaceful northern paradise is shown for the nightmare it really is .. $2.99

one-shot **Fused: Canned Heat** (Steve Niles & Paul Lee + Ben Templesmith; tpbk) Mark Haggerty was a promising young robotics engineer until his body became fused with an experimental robot suit during a routine testing session 96pg $12.95

new **Star Wars: Clone Wars Adventures** Vol 1 (Haden Blackman & Ben Caldwell; tpbk) On the night-world of Nivek, Obi-Wan Kenobi and Anakin Skywalker must first overcome the limitations of fighting in the dark before they can take on the dreaded Shadowmen! 96pg $6.95

one-shot **Syn** (Keith Giffen & Greg Titus + Julian Washburn; tpbk) On an Earth where humans have become extinct and machines rule the planet, a directive is given. Know Man. But when the directive is taken too far, and machines begin to act human, an enforcer is called in to remedy the situation. 120pg $13.95

The Goon 7 (Eric Powell and Mike Mignola) The Goon and Franky have seen their share of supernatural-type hub bub But when a big, red, stump-headed gorilla with a stone hand called Hellboy shows up on Lonely Street, they're not prepared for the hell that's about to break loose $2.99

Star Wars: Republic 66 *(Show of Force* 2 of 2; John Ostrander & Jan Duursema + Dan Parsons) Mace Windu has decided that it's time for the Jedi to flex their muscles demonstrate to the Bounty Hunters' Guild the folly of attacking Jedi. It's going to be a hard lesson – and one the Guild won't soon forget. $2.99

DC Comics

The Authority: More Kev 2 (Garth Ennis & Glenn Fabry; *WildStorm)* Learn the true nature of Kev's involvement with a fiendish plot to destroy the planet, as well as the terrible truth about the tiger $2.95

Batman: Cyber Revolution 2 (Ron Perazza & Francisco Rodriguez de la Fuente + Aaron Sowd) Hunted by horrific Scarecrow robots, Leo and Pilot stumble upon a dormant Batcave, and awaken the B A.T. defence! $2.95

Cartoon Cartoons 31 (various) Edd & Eddy find a UFO, Cow & Chicken's family vacation goes awry, and Courage the Cowardly Dog finds freaky crop circles on his master's farmland. $2.25

Catwoman 32 (Ed Brubaker & Sean Phillips + Stefano Gaudiano) Ed Brubaker teams with his Sleeper cohort Sean Phillips to bring a standalone tale of Catwoman's life gone horribly wrong. $2.50

one-shot **Elfquest: The Searcher and the Sword** (Wendy Pini + Richard Pini & Wendy Pini; hbk) The elves must adapt to a world without the Troll smiths, who forged their weapons and tools. 96pg $24.95

The Flash 211 (Geoff Johns & Howard Porter) The Flash is tired of the parades, the museum and the spotlight. He just wants to do his job. In fact, if he had his way, the entire Flash Museum would be demolished from the ground up. So why's he protecting it? And from whom? $2.25

Fraction 3 (David Tischman & Timothy Green II) A stolen battlesuit, its parts divided among four hard-luck guys, has driven one man to murder, another to the cops, and still another to plot behind his friends' backs. $2.50

Hellblazer 197 *(Stations of the Cross* 1 of 3; Mike Carey & Marcelo Frusin; *Vertigo)* Back in London, John is drifting through a life he no longer understands – until a bizarre cult offers him salvation and a bed for the night. $2.75

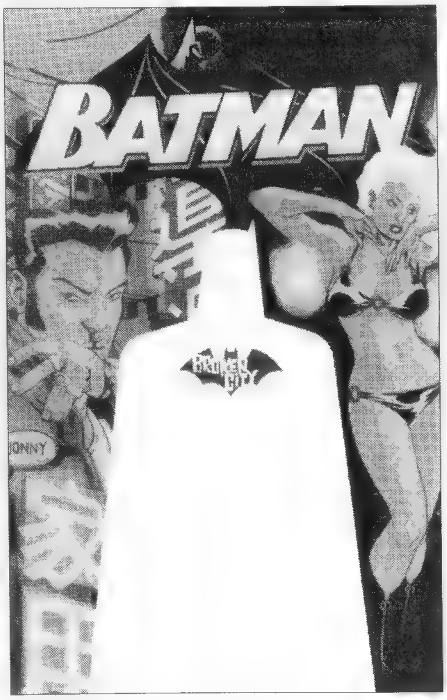
Kinetic 4 (Kelley Puckett & Warren Pleece) Tom has come to grips with the fact that he's not just another geek among the masses – he has a real, honest-to-goodness superpower! $2.50

Looney Tunes 115 (various) A double shot of Sylvester and Tweety, with a dash of Henery Hawk. $2.25

The Losers 13 *(Sheikdown* 1 of 2; Andy Diggle & Jock) What is the CIA's interest in an abandoned oil rig in the Arabian Gulf? When the rogue Special Forces team known as The Losers travels to a forgotten kingdom in search of some answers, they discover that sometimes American-style democracy needs a helping hand. $2.95

Midnight, Mass: Here There Be Monsters 6 (of 6; John Rozum & Paul Lee; *Vertigo)* Paranormal investigator Julia Kadmon faces her worst fears in the form of the messianic monster Magellan, the creature who nearly killed her once and is determined to succeed this time. $2.95

close-up



Batman: Broken City

DC Comics

Writer: Brian Azzarello

Artist: Eduardo Risso

Collects the six-issue story from Batman 620-625. A dead girl's body is found in the Gotham Landfill, and as Batman delves into the case, he reflects on the dark city he has made his home. He knows – or thinks he knows – who the killer is, but when the truth is revealed, the Dark Knight may not even know who *he* is any more. 144pg ... $24.95

ON SALE JUNE 16

Robin 127 (Bill Willingham & Damion Scott + Robert Campanella) The new Robin teams with Batman for the first time. Just how will the Girl Wonder fare in her initial full-blown adventure with the Dark Knight? $2.25

Sleeper Vol 2: All False Moves (Ed Brubaker & Sean Phillips; tpbk; *WildStorm)* Holden Carver is a man caught between two worlds; a former high-ranking agent for a covert government agency who was forced into a deadly undercover mission with no way back in from the cold. 144pg $17.95

Superman 206 (Brian Azzarello & Jim Lee + Scott Williams) As Superman continues to struggle with the mysterious vanishings happening around the world, he still finds himself stuck in the middle of a civil war. $2.50

new **The Witching** 1 (Jonathan Vankin & Leigh Gallagher + Ron Randall; *Vertigo)* Forget everything you thought you knew about witchcraft. Three hot new witches – so new, that some of them haven't figured out that they are witches – become mysteriously united. $2.95

Wonder Woman 205 (Greg Rucka & Drew Johnson + Ray Snyder) Wonder Woman at last confronts her greatest foe, but there's more to Veronica Cale than meets the eye! $2.25

close-up

Star Wars: Jedi – Yoda

Dark Horse Comics

Writer: *Jeremy Barlow*

Artist: *Hoon*

As the violence of the Clone Wars spreads across the galaxy, Yoda is called upon to lead a clone army against the forces of a king who befriended him two hundred years before. Seeking a peaceful resolution by following the Force, Yoda is hampered by suicidal enemy soldiers, hot-headed young Jedi, and the unwavering beliefs of his one-time friend. 48pg $4.99

ON SALE JUNE 30

Marvel

Amazing Spider-Man 509 (J. Michael Straczynski & Mike Deodato) The first chapter of a five-part story arc, featuring the debut of new regular artist Mike Deodato and the introduction of two new characters. $2.25

one-shot **Astonishing X-Men 1 Director's Cut** (Joss Whedon) Go behind the scenes of X-Men: Reload with this expanded edition of Astonishing X-Men 1 – featuring never-before-seen character designs and cover sketches by John Cassaday. 48pg $3.99

Astonishing X-Men 2 *(Gifted* 2 of 6; Joss Whedon & John Cassaday) Cyclops and Emma Frost re-form the X-Men with the express purpose of astonishing the world $2.99

Avengers 84 *(Once an Invader* 3 of 4; Chuck Austen & Scott Kolins) It's the Avengers against the all-new Invaders for control of an island nation coveted by Prince Namor, the Sub-Mariner! $2.25

Daredevil: Father 3 (of 5; Joe Quesada) Hot on the trail of the serial killer terrorising the city, Daredevil tangles with some new vigilantes who may be more interested in defending their turf than helping him keep Hell's Kitchen clean. $3.50

Marvel Age Spider-Man 6 (various) Who is Dr Curt Connors, and what has he done to lure Peter Parker and J. Jonah Jameson to the darkest corners of the Florida Everglades? $2.25

Mystique 16 *(Unnatural* 3 of 5; Sean Mckeever & Manuel Garcia) As Mystique and Shortpack get closer to their objective, they must confront a new revelation: Someone is selling transient mutants as guinea pigs, slaves and worse. $2.99

Silver Surfer 10 *(Revelation* 4 of 6; Dan Chariton & Stacy Weiss + Lan Medina) An unexpected visitor aboard the Silver Surfer's ship pressures him to rescue Ellie Waters from Stewart Acheron. $2.99

Spider-Man/Doctor Octopus: Year One 2 (of 5; Zeb Wells & Kaare Andrews) When the military attempts to harness Doc Ock's brilliance, have they made a deal with someone they can't hope to control? $2.99

Supreme Power 11 (J. Michael Straczynski & Gary Frank; *Max Comics)* Hyperion, after learning how he was manipulated his entire life, has decided to turn the tables on the whole world Mature readers. $2.99

Uncanny X-Men Vol 6: Bright New Mourning (Chuck Austen & Salvador Larroca + Ron Garney; tpbk) Finally facing their own recent past, the X-Men come to terms with the widespread devastation of Magneto's genocidal attack on New York City – and prepare to embark on an all-new, all-different era of excitement! Collects Uncanny X-Men 435, 436, 442 and 443, and New X-Men 155 and 156. 152pg $14.99

Venom 16 *(Twist* 3 of 5; Daniel Way & Skottie Young) Spider-Man must play damage control as two bloodthirsty Venom creatures cause havoc in the city! $2.99

Weapon X 25 (Frank Tieri & Tom Mandrake) What is the unnamed horror lurking in Wolverine's past that threatens the very core of who he is? Can he do anything about it? $2.99

ON SALE FROM

JUNE 30

Dark Horse

Iron Empires Vol 2 (Christopher Moeller; tpbk) Propels us into a distant future, into a turbulent age of war, terror, and corruption. You will follow a beautiful, but hardened, soldier on her campaign to repel an alien menace, as she faces a bitter struggle against insuperable odds. 168pg . $17 95

one-shot **Star Wars: Jedi – Yoda** (Jeremy Barlow & Hoon) *See Close-Up, above.*

Star Wars Tales 20 (various) Tony Millionaire offers up a story featuring Jar Jar Binks' long suffering father – George R. Binks. This plus lots of other Jar Jar fun. 64pg $5.99

Usagi Yojimbo 76 (Stan Sakai) Wandering ronin Usagi comes to the rescue of an outnumbered warrior, only to find himself promising to deliver a package for the dying Nagasaki man. 24pg b&w $2.99

DC Comics

one-shot **Arrowsmith: So Smart in their Fine Uniforms** (Kurt Busiek & Carlos Pacheco + Jesús Mérino; tpbk; *WildStorm)* Join Fletcher Arrowsmith as he embarks on a voyage of self-discovery in an alternate universe in which magic plays a part in World War I. 160pg $14.95

Batgirl 53 (Dylan Horrocks & Dave Ross + Jesse Delperdang) Features the historic first team-up of Cassandra Cain and the new Girl Wonder. And their first foe is one of Batman's deadliest baddies: the sinister and crafty Penguin. $2.50

Batman 629 *(As the Crow Flies* 4 of 5; Judd Winick & Dustin Nguyen + Richard Friend). Batman has been gassed by the nightmarish Scarebeast. What effects will the toxin have on the Dark Knight? Will he be able to escape the monster? $2.25

Batman: Harley & Ivy 3 (Paul Dini & Bruce Timm + Shane Glines) Poison Ivy and Harley Quinn slink back into town with the hard-won Zombie Root, only to blow their own cover as they discover that Hollywood's trying to make a bundle off of their infamy. $2.50

Batman Illustrated By Neal Adams Vol 2 (Neal Adams & various; hbk) Collects stories along with covers originally presented in Detective Comics 393-411, Batman 217, 219-222, 224-227, and 229-231, The Brave and The Bold 88-90, 93 and 95, and World's Finest Comics 199-200 and 202. 240pg $49.95

Caper 9 (Judd Winick & Tom Fowler) Louis Weiss is a delivery man for organ transplants in modern-day San Francisco, but one delivery's led to much more than he's bargained for. A severed hand with a strange tattoo leads to a citywide chase through some dirty little parts of California. $2.95

Elfquest: the Grand Quest Vol 3 (Wendy Pini + Richard Pini & Wendy Pini; tpbk) Collects stories from the original series issues 8-11, Cutter and Skywise find themselves deep in the forbidden grove, reunited with Leetah and several of the other elves. 192pg b&w $9.95

Green Lantern 178 *(Homecoming?* 3 of 6; Ron Marz & Luke Ross + Rodney Ramos) Kyle Rayner faces perhaps the deadliest member of his rogues gallery – the Green Lantern killer who calls herself Fatality – in an epic battle that will shake both Kyle and New York City to their foundations. $2.25

JLA 100 (Joe Kelly & Doug Mahnke + Tom Nguyen) This landmark extra-sized 100th issue features the long-awaited return of one of the toughest and most raw super-groups in the DCU: The Elite! The JLA is torn apart when Vera Black makes her debut as leader of the Elite, with intentions to clear her family name and show the JLA how things should be done. 48pg $3.50

The Legion 34 (Keith Champagne & Steve Lightle) The nature of Wildfire's very existence is changed forever when he's abducted by the Weaponers of Qward, who want to use him as an energy source for their resource-depleted planet. $2.50

Planetary Vol 3: Leaving the 20th Century (Warren Ellis & John Cassaday; hbk; *WildStorm)* Collects Planetary 13-18. Elijah takes a look at his past, making startling revelations and recounting his participation in the first moon shot – in 1851. 192pg $24.95

Richard Dragon 2 (Chuck Dixon & Scott McDaniel + Andy Owens) Dragon and Bronze Tiger track the sinister Circle of Six to Gotham's trouble-plagued sister city. But with eight of the world's greatest martial artists throwing down, is there anything to keep the city from going up in smoke? $2.50

new **Sleeper Season Two** 1 (Ed Brubaker & Sean Phillips; *WildStorm)* Carver's former handler, John Lynch, is out of his coma, with a mission to bring Carver back under his control. $2.95

Teen Titans Go! 8 (Adam Beechen & Erik Vedder + Rob Ross) Mad Mod comes to Jump City and calls out the fashion police! Will Starfire and Beast Boy get arrested? $2.25

Marvel

new **Amazing Fantasy** 1 (Fiona Avery & Mark Brooks) Meet an all-new, all-different heroine in a series of teen-friendly adventures set in the current Marvel Universe $2.99

Avengers Vol 4: Lionheart of Avalon (Chuck Austen & Olivier Coipel + Sean Chen; tpbk) It seems like a routine mission when Captain America and Earth's Mightiest Heroes head to Great Britain to deal with the Wrecking Crew's latest scheme. Collects Avengers 77-81. 120pg $11.99

Avengers/Thunderbolts 5 (of 6; Fabian Nicieza & Kurt Busiek + Tom Grummett) With their greatest plan in ruins around them, their greatest fears are exposed. Will it bring the Thunderbolts together – or finally tear them apart? $2.99

Elektra Vol 4: Frenzy (Robert Rodi & Will Conrad; tpbk) The beautiful assassin is hired to eliminate the leader of a guerilla movement in Southeast Asia, but will Elektra's conscience allow her to fulfill the contract when she learns the leader is an 8-year-old boy? Collects Elektra 29-34. 144pg $14.99

Fantastic Four 515 (Mark Waid & Karl Kesel + Paco Medina) At an all-time low, the Fantastic Four are confronted by a cracked-mirror version of their own team. $2.25

one-shot **Invaders** 0 *(Once an Invader* 4 of 4; Allan Jacobsen & Chuck Austen & C.P. Smith) The super-soldiers of the greatest generation stand united once again. $2.99

Iron Man 85 (John Jackson Miller & Jorge Lucas) When Tony Stark is ordered to recover sensitive, top-secret materials from Avengers Mansion, his duties as Secretary of State come into conflict with his standing as an Avenger. $2.99

new **Powerless** 1 (of 6; Matt Cherniss & Peter Johnson + Michael Gaydos) By re-imagining Marvel's most popular characters without superhuman powers, this series will strip down to the core heroes we have all come to know and love. $2.99

Punisher 8 *(Kitchen Irish* 2 of 6; Garth Ennis & Leandro Fernandez; *Max Comics)* When a bomb explodes in a Hell's Kitchen pub, Frank Castle embarks on a deadly mission that pits him against two rival gangs. Mature readers. $2.99

Ultimate X-Men 48 (Brian K. Vaughan & Brandon Peterson) Who is the mysterious figure in the shadow that the serial killer follows implicitly? .. $2.25

new **Venom vs Carnage** 1 (of 4; Peter Milligan & Clayton Crain) Venom's offspring, Carnage, is about to have a baby itself – a creature of indescribable power and appetites. $2.99

Witches 2 (Brian Walsh & Mike Deodato) Doctor Strange, Earth's Sorcerer Supreme, recruits three young witches – Jennifer Kale, Topaz and Satana – to find the mysterious Tome of Zhered-Na, which threatens to destroy the entire world! $2.99

Wolverine/Punisher 4 (of 5; Peter Milligan & Lee Weeks) In a steaming South American jungle, Logan and Frank Castle square off against a town full of bad guys with just the firepower to bring them down. $2.99

X-Statix 24 (Peter Milligan & Michael Allred) Mister Sensitive squares off against Iron Man. $2.99

RELEASED AND ON SALE IN

JUNE

Aardvark-Vanaheim

Cerebus Vol 16: The Last Day (Dave Sim & Gerhard; tpbk) Follow Cerebus's last day on Earth as he deals with debilitating aches and pains, memory loss, political turmoil, incontinence and loneliness. 240pg b&w $20.00

Abstract Studio

Strangers In Paradise Vol 3 #66 (Terry Moore) Katchoo's nude portraits are the talk of the town, but an anonymous patron insists on buying one portrait at any price – that of Francine. 24pg b&w $2.95

Strangers in Paradise Vol 14: David's Story (Terry Moore; tpbk) The tale of an angry young gang member standing trial for murder, whose life is turned around by Yousaka Takahashi. 80pg b&w $8.95

Amaze Ink/ Slave Labor

Bear 5 (Jamie Smart) See our dinky little hero wreak vengeance on a world that torments him. 24pg b&w $2.95

one-shot **Emily and the Intergalactic Lemonade Stand** (Ian Smith & Tyson Smith) Earth is under attack. Robots fight in the street, battling over the most desirable piece of real estate just discovered in the suburban outskirts of the cosmos. Emily is 11. 96pg $12.95

Evenfall 8 (Pete Stathis) The bird-man Don Greycloud guides Phoebe to the cave of an ancient witch known as the Zuri Ramla. Mature. 24pg b&w . $2.95

Gloomcookie 20 (Serena Valentino & Harley Sparx) Sebastian wakes up after having passed out at the club, and learns Lex is dead and he never brought her back. Mature. 24pg b&w $2.95

Little Gloomy Adventures 2 (Landry Walker & Eric Jones) Return to the world of Frightsylvania with three all-new Little Gloomy adventures. 24pg $3.95

Little Scrowlie 6 (Todd Meister & Jennifer Feinberg) Fashion zombies begin their slow, credit card-enabled takeover of America, starting with the malls. 24pg b&w $2.95

Nightmares & Fairy Tales 9 (Serena Valentino) Annabelle, Gwen, and her new friend Bunny find themselves in a haunted house full of mirrors that trap the souls of dead children. 24pg b&w $2.95

Street Angel 2 (Jim Rugg & Brian Maruca) Street Angel teams up with Ireland's first astronaut and Inti, the Incan Sun God, to sort out a street battle. 24pg b&w $2.95

one-shot **Tupelo** (Matt DeGennaro & Phil Elliott) *See Close-Up, right.*

Antarctic Press

Angels 750 #2 (Ted Nomura) The all-new all-girl 750cc motorcycle club is facing a dilemma – the rival boys' club has challenged them to a duel, and it could be dangerous. b&w $2.99

one-shot **Assembly Pocket Manga** (Sherard Jackson; tpbk) In a desperate future, huge-normous mechanised warriors are locked in perpetual struggle, but it's the pilots who wage the war. 142pg b&w $9.99

Dictators: Hitler 3 (Ted Nomura) Hitler's rise to power after World War I, from his time as a spy to a failed coup attempt. b&w $2.99

Dragon Arms: Chaos Blade 6 (David Hutchison) In the wake of the final battle between Eon and Naga, only time can judge victory and human cost against a bitter speculation: Is the war over, or had it only just begun? b&w $2.99

Gold Digger 54 (Fred Perry) Crime Syndicate X stage a massive prison siege, leaving Barbra and Danielle trapped. $2.99

I Hunt Monsters 4 (Rod Espinosa & Craig Babiar) Along with Aarna the sorceress and the vampire Delilah, William Warlock investigates a series of zombie attacks in New York's subways. b&w $2.99

Neotopia Vol 3 (Rod Espinosa) Their defences broken, the Lesazonians' leader, Nara, sounds the retreat into the deep caverns below their once-beautiful land. $2.99

new **Neotopia Pocket Manga** Vol 1 (Rod Espinosa; tpbk) In a world where Man has finally learned to exist it harmony with nature, the citizens of Mathenia live happily under their beloved Grand Duchess. Unknown to them, she is an impersonator. 168pg $9.99

Neotopia Pocket Manga Vol 2 (Rod Espinosa; tpbk) Defeated by betrayal, Nalyn flees Mathenia for the open ocean, into the hands of rogue sky pirates. 168pg $9.99

Ninja High School 118 (Katie Bair) Thor has discovered he's the son of a god, the girl he loves just doesn't like him *that* way, and Death may be the only answer to his mounting problems. b&w $2.99

Quagmire USA 3 (Ben Dunn) Kassy, Bento and Asagi have found Ricky in a fairy realm, and now must help him invade a massive fortress and destroy a soul-twisting magical artifact. b&w $2.99

Archie Comics

Archie 549 (Craig Boldman & Stan Goldberg) Art is in the eye of the beholder, but when it gets into the HANDS of Archie and Jughead, watch out! $2.19

Archie & Friends 83 (John Workman & Dan Parent) The search for a big TV at the big discount store leads to big headaches for Archie and his friends. $2.19

Betty 139 (George Gladir & Stan Goldberg) The love triangle of the new Millennium – Archie and Betty and Adam – continues! $2.19

Betty & Veronica 201 (Kathleen Webb & Jeff Shultz) The girls can't decide what's worse – sweltering heat outside or the frigid air conditioning inside! $2.19

Jughead 159 (Craig Boldman & Rex Lindsey) Jughead has gone to the dogs – or at least his name has, when Trula Twyst names her dog after the crowned one! $2.19

Sabrina the Teenage Witch 59 (various) The annual Greenvale High Blue Ribbon Basketball tournament is here again - and with it the tradition of players giving ribbons to the girls they want to cheer for them $2.19

Sonic the Hedgehog 138 (*The Return to Angel Island* 1 of 4; various) Sonic, Knuckles and the Chaotix go back to the magical island to find it a far worse place than last seen. $2.19

Veronica 153 (Dan Parent) Can Veronica find someone to occupy Bryan's dad's time, or are they doomed to be a crowd of three? $2.19

Avatar Press

one-shot **Lansdale and Truman's Dead Folks** (Joe R. Lansdale & Tim Truman; tpbk) Wayne is a bounty hunter, but he has the bad luck to be one in the middle of a desert filled with the undead. Mature readers. 72pg b&w $9.99

one-shot **Tim Vigil's Webwitch** (Tim Vigil; tpbk) Nina, the Webwitch, is the bridge between the alien Spidernation and humans. Her choices can help determine who controls the globe in the next century. Mature readers. 80pg b&w $10.99

one-shot **Brian Pulido's Belladonna Preview** (Brian Pulido & Clint Hilinski) The story of an animal-controlling witch in Ireland 951 AD. She wants nothing more than a quiet ordinary life, but the Viking hordes ruin and kill everything she loves and drive her to unleash her vengeance. 16pg b&w $1.99

new **Nightjar: Hollow Bones** 1 (Antony Johnston & Max Fiumara) A young girl named Demdyke arrives in New York, seeking to escape her tragic past in a whirlwind of music, drugs, sex and magic. Mature readers. 40pg b&w $3.99

Nightjar 4 (of 4; Antony Johnston & Max Fiumara) Magic, faith and friendship are all tested to the limits as Mirrigan and the Phoenix clash for the last time. Mature Readers $3.50

Warren Ellis' Strange Killings: Necromancer 3 (of 6; Warren Ellis & Mike Wolfer) On a secluded Philippine island, combat magician William Gravel's female target for assassination has been found. With an army of the undead hungering for their flesh and a renegade British scientist conducting chemical weapon experiments in the tropical jungle hell, Gravel curiously chooses to let her live. Mature readers. b&w $3.50

Joe R Lansdale's By Bizarre Hands 2 (Joe R Lansdale & Armando Rossi) Features the story *Not From Detroit*, in which an aging car mechanic is simply not going to let Death take his wife. Mature readers. b&w $3.50

Rich Johnston's Holed Up 2 (of 3; Rich Johnston & Gonzalo Martinez) Is the replacement postman really a Fed in disguise? Is torture the only way to get at the truth – or is it just fun? Mature readers. b&w $3.50

Bongo Comics

Bart Simpson 18 (Verrane & Rivette) Bart is recruited by a secret agency charged with co-opting the nation's youth for missions of extreme prejudice. ... $2.99

Simpsons Comics 95 (Boothby & Ortiz) Marge Simpson is in a rut. So she hires a life coach to help her find new meaning and a new direction. ... $2.99

Claypool

Elvira 134 (Howell & Day + DeMulder) Elvira uncovers a jocular racetrack mystery involving enchantments, eveningwear, and equestriennes. b&w $2.50

Deadbeats 66 (Richard Howell & Ricardo Villagran) Finally, Kirby returns to his own time-band, unfortunately, too far back – to his parents' wild youth. b&w $2.50

Soulsearchers & Company 2 (various; tpbk) Features superhero epics with a saucy, sophisticated tone. The series showcases the lives of a motley group of ghostbusters in a city that's become synonymous with paranormal overactivity, the small Connecticut township now nicknamed *Fear City*. b&w 152pg $12.95

one-shot **Soulsearchers & Company** (various; tpbk) Discover the roots of Bridget, Baraka, Kelly, Janocz, and Peterson in their first forays against the forces of farcical fright. b&w 152pg $12.95

Deadbeats 2 (various; tpbk) Witness vampire hunter Dakota Kane's first mano-a-vampo against the predators, and Dr Ralston's attempt to cure one of the Deadbeats. 160pg $12.95

Elvira Mistress of the Dark 2 (various; tpbk) Includes *The Children of the Night and What Crummy TV Shows They Make* in which Kurt Busiek and Neil Vokes introduce Dracula into the Claypool universe. b&w 152pg $12.95

Crossgen

Brath 17 (Chuck Dixon & Alcatena) Brath returns to Ureland, but will he be reunited with his family only to see them slaughtered on the field of battle? $2.95

Kiss Kiss, Bang Bang 6 (Tony Bedard & Mike Perkins) Basildon and Pippa Westlake make a desperate stand against the criminal cartel Axis and its fearsome founder, Lazarus Bale! $2.95

Lady Death: The Wild Hunt 5 (Brian Pulido & Jim Cheung) Lady Death has been betrayed, but by whom? The Eldritch overrun the Vatican, the free countries of Europe attack, and reality itself becomes unglued! $2.95

Negation War Part Four (Tony Bedard & Paul Pelletier) The Sigil-Bearers assemble – can the heroes of the CG Universe recover from their most crushing loss? $2.95

new **Raven House** 1 (Chuck Dixon & Leonardo Manco) A beautiful young woman, summoned to tutor the son of a brooding – and darkly handsome – English lord, arrives at a shadowy mansion, and finds only sinister secrets! $2.95

Route 666 #24 (Tony Bedard & Karl Moline) As the Reds drop their ghost-nukes on the cities of the Free World, Cassie and Cisco team with a pair of Commie soldiers to halt Hell's invasion. $2.95

Sojourn 36 (Ian Edginton & Sergio Cariello) The quest for Ayden's arrow takes an unexpected turn as Arwyn, Gareth and Cassidy – joined by a new ally – set off for the far side Quin. $2.95

Sojourn/Lady Death 2 (of 2; Chuck Dixon & Brian Pulido + George Pérez) Manipulated by the maleficent Mordath, the lethal ladies collide in combat! But is the demented despot's scheme simply to see Arwyn dead-or are thousands of innocent lives also at risk? $2.95

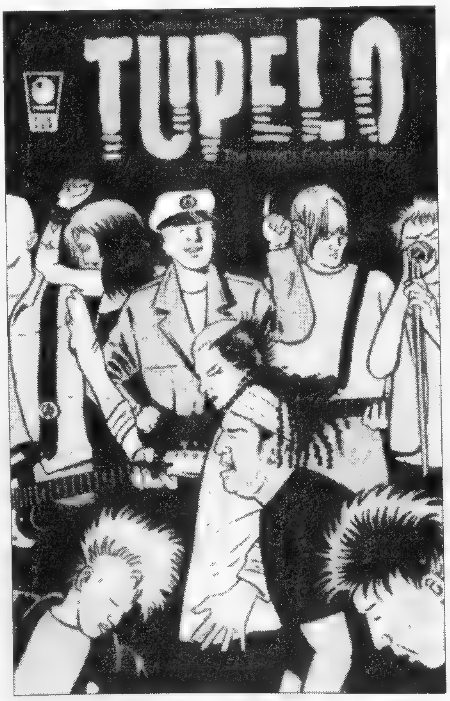
Drawn & Quarterly

one-shot **Clyde Fans: Book One** (Seth) After one more disastrous attempt at selling the fan company, Simon returns to the office and considers what to do next. Mature readers. 160pg ... $19.95

Drawn & Quartely Showcase 2 (Jeffrey Brown & Pentti Otsamo + Erik DeGraaf) Showing off three more young hopefuls, who offer a tense murder mystery, a boy's move to a new town, and the disappointment of a boy after a visit to his grandfather's farm. Mature. . $14.95

Fantagraphics

one-shot **Canvas** (Alex Fellows) During a



close-up

Tupelo

Slave Labor Graphics

Writer: Matt DeGennaro

Artist: Phil Elliott

In 1977, the band Famous Monsters – led by the eccentric Captain Tupelo – was hot in the Greenwich Village punk scene. When they split, there were rumours of a strange street avenger. They named him Captain Tupelo. Today, few remember the story. Until one night, and one murder. This issue collects the original four-issue miniseries, plus a Famous Monsters music CD. 144pg b&w $17.95

ON SALE JUNE

camping trip one weekend, Canvas, a 14-year old girl born to a pig and a frog, suffers the attraction of two young guys, goes on a shocking double date, and gets drunk for the first time. Mature readers. 80pg b&w $9.95

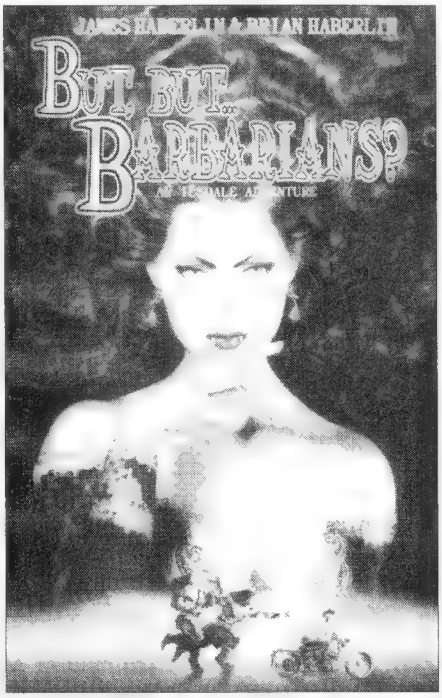
one-shot **In My Darkest Hour** (Wilfred Santiago) Omar Guerrero is a 28 year-old Latin American transient, who confronts his pervasive feelings of inadequacy, anger, guilt, and escalating alienation. Mature. 128pg $14.95

one-shot **Krazy and Ignatz 1931-1932** (George Herriman & Chris Ware) Nearly two full years of the Sunday Krazy Kat, plus extras, including two premiere appearances of Krazy from 1909, never before reprinted. 120pg b&w ... $14.95

Love and Rockets Vol II 10 (Los Bros Hernandez) A figure rises out of the ashes of Izzy's burned-down house, the demonic black dogs appear again, and Maggie is at the centre of it all. Mature readers. 56pg b&w $5.95

final issue **Prince Valiant** 50 (Hal Foster & John Cullen Murphy) Arn and two companions are sent on a mission to find out if Vikings are planning to invade the Isle of Man. Danger abounds, and yet all's well that ends well. Mature readers. 64pg $24.95

Raisin Pie 3 (Rick Altergott & Ariel Bordeaux) Rick Altergott moves his characters into increasingly chilly waters with his *Blessed Be* story line, which continues with mystery, humour, and social commentary. Mature readers. b&w $3.50



close-up

But...But...Barbarians?: An Ilsdale Adventure

Fantagraphics Books

*Writers: Brian Haberlin +
James Haberlin*

Artist: Brian Haberlin

You're Bob and you just got fired from your job. You're taking a ride on Cal, your vintage Harley Davidson Sportster, to clear your head. All of a sudden you fishtail through a dimensional portal and end up in another world. You find yourself in a place where magic exists side-by-side with atomic weapons. Elves, dwarves and Nazis work and play. $6.95

ON SALE JUNE

Image Comics

Alternation 4 (F.G. Haghenbeck & Carlo Barberi) Sam has been eliminated by Rasputin. Annie Oakley will lead her Rebel group, guided by the trapper Teddy Roosevelt and his giant bear, into a great sky battle against the German Empire's Zeppelin Army. $2.95

one-shot **Aphrodite IX** (David Wohl & David Finch + Clarence Lansang; tpbk; *Top Cow)* The beautiful cyborg Aphrodite IX is the perfect assassin. She does her job, then retains no memory of her past. Collects issues 1-4 of the original series, along with the rare Wizard 0 issue. 142pg ... $14.99

one-shot **But...But... Barbarians?: An Ilsdale Adventure** (Brian Haberlin + James Haberlin & Brian Haberlin) *See Close-Up, above.*

Casefiles: Sam & Twitch 14 *(Ancient Chinese Secret, Huh?* 2 of 6; Marc Andreyko & Andy Lee) As the vampiric murders continue and the turf wars over the Chinatown heroin trade escalate, Sam and Twitch not only must dodge a hail of gunfire, but unravel the ways to deal with Chinese undead! $2.50

one-shot **City of Silence** (Warren Ellis & Gary Erksine) In a place where everyone has the technology to create brand-new, weird sciences 10 times a day, there are policemen who will hunt you down for having a bad idea. They are the Silencers. Collects issues 1-3. 104pg $9.95

one-shot **Cloudburst** (Justin Gray + Jimmy Palmiotti & Christopher Shy + Eliseu Gouveia) An experimental weather machine, a transport ship filled with hundreds of families and a troop of hired killers converge on a derelict colony world only to discover it's not abandoned. 64pg $7.95

Commmon Grounds 6 (Troy Hickman & Dan Jurgens + Sam Kieth; *Top Cow)* Dan Jurgens illustrates the superhero talk show, while Sam Kieth introduces the newest sensation, American Pi. .. $2.99

The Darkness 12 (Ron Marz & Martin Montiel + Matt Milla; *Top Cow)* Hitman Jackie Estacado is on the run in the neon-drenched streets of Hong Kong. Normally the army of assassins on his heels wouldn't be a big deal, but they're led by a merciless killer who controls the dragons of ancient Chinese myth! $2.99

one-shot **Doctor Cyborg: Outpatient** (Allan Gross & Mike Oeming + various) Malcolm Syberg has created powerful devices that could be used as weapons of mass destruction. If Malcolm lets himself be used by the government, they will grant his every wish. But his inventions would be pushing the world closer to the brink of disaster. 96pg $9.95

Frankenstein Mobster 4 (Mark Wheatley) It's a shootout between the Frankenstein Mobster and the police, and his daughter is one of them. He'd rather die than hurt her, and this time, he just might get the chance $2.95

Ghost Spy 2 (Steve Albertson & Jacob Elijiah) In an underground bio-weapons research lab, illegal human experiments are being performed. Keico Loc awakens in her cell, weak and helpless. .. $2.95

new **The Grey Area** 1 (John Romita Jr + Glen Brunswic & Romita + Klaus Janson) After his execution for double-crossing a drug cartel, Rudy Chance, a brutal, corrupt cop and womaniser expects he'll wind up in Hell. Instead, he finds himself in the Grey Area. 48pg $5.95

Invincible 14 (Robert Kirkman & Ryan Ottley) The dreaded alien invaders from another dimension have returned seeking revenge. Invincible and Atom Eve are the front line against an all-out invasion of epic proportions. $2.95

Liberty Meadows 37 (Frank Cho) Frictions arise as Brandy's mother takes charge of the plans for Brandy's wedding. b&w $2.95

Noble Causes: Extended Family 2 (various) A full-length story featuring the entire Noble family, which sets the stage for next month's all-new Noble Causes ongoing series. 80pg $7.95

NYC Mech 3 (Miles Gunter + Ivan Brandon & Andy MacDonald) Runway models and runaway lies: Enter two worlds, one of high-fashion glamour and one of low-down guns and grit. .. $2.95

Patient Zero 4 (John McLean-Foreman & Brent White) When Laura threatens to kill them all with a live grenade, Deighton is clamped to a torturer's chair, loway lies dying and Alex's hands are literally tied. ... $2.95

Phantom Jack 4 (Mike Sangiacomo & Mitchell Breitweiser + Jaime Jones) The time for fear and misgivings is over, as the mysterious Madison Blue, agent of Miscellaneous, leads Jack on a rescue mission to save his brother. $2.95

one-shot **Proximity Effect** (Scott Tucker & David Nakayama + Beth Sotelo; graphic novel; *Top Cow)* Lisa's power only works when she's near Caleb, who is her Source. Caleb has the ability to give superhuman powers to those who are compatible and standing within 30 feet of him – The Proximity Effect. 96pg $9.99

one-shot **PvP Archives**, Vol 1 (Scott Kurtz) Collects the first six issues of the new comics strip series. Includes sketches, cover gallery and a look behind the scenes of creating a daily comic strip. 128pg b&w $11.95

new **The Ride** 1 (Doug Wagner & Cully Hamner + Brian Stelfreeze) New series about a 1968 Camaro and the people who come in contact with it. Each story arc focuses on a character whose life is dramatically affected by a situation involving the vehicle. b&w $2.95

Savage Dragon 117 (Erik Larsen) With Savage Dragon's heartbroken lovely wife stripped of her superhuman power, Dragon recruits a familiar friend to help him wage his war on crime. $2.95

new **Small Goods** 1 (Jason Rand & Juan E. Ferreyra) For precognitive detective Owen Young, life is, well, life. His routine has become a rut in his work, in his friendships, and in his relationship with his beautiful girlfriend. However, all that is about to change when a vision puts him on the trail of a bank robber who is more than he seems. $2.95

Spawn 147 (Brian Holguin + Todd McFarlane & Angel Medina) A half-century ago, inside the wards of a now-abandoned asylum, a madman scrawled a bizarre manifesto on the walls of his cell. Now, decades later, that prophecy is given form and life as a being of shadow and blood is set loose on the world. $2.50

Strykeforce 3 (Jay Faerber & Tyler Kirkham + Marlo Alquiza; *Top Cow)* Little Tommy Jenkins is being held in a secret government outpost in Idaho, and it falls to the Strykeforce team to get inside the heavily guarded fortress to bust him out. $2.99

Tomb Raider 43 (James Bonny & Wilson Tortosa + Tyson Wengler; *Top Cow)* Lara Croft travels to the Irish countryside to search for a legendary talisman buried beneath a medieval castle where centuries ago, unspeakable tortures took place. $2.99

The Walking Dead 9 (Robert Kirkman & Tony Moore) With a roof over their heads and food in their bellies, Rick and crew seem to have finally got the opportunity to relax in this apocalyptic zombie hell-hole they call home. b&w $2.95

Oni Press

Blue Monday: Painted Moon #2 (of 4; Chynna Clugston-Major) Sensing Bleu carries around too much tension, Erin hips her to a method of self-relief that every teenager uses now and again. b&w $2.99

Love Fights 10 (Andi Watson) The net tightens around the Flamer smear-campaign suspect. Will Jack, Nora and the Flamer catch the rumour monger or will Future Feline foil their plans? b&w $2.99

Queen & Country 25 (Greg Rucka & Steve Rolston) More than three years after the series debut, it's time for spy Tara Chace to get away, and what better way than with a trip to Switzerland? 48pg b&w $5.99

one-shot **Queen & Country Scriptbook** (Greg Rucka & Steve Rolston) Following spy Tara Chace on missions that are dangerous, clandestine, and often require a grey sense of morality. 160pg b&w $15.95

one-shot **Spaghetti Western** (Scott Morse) Convinced modern convenience has edged out all the cowboy rebels, an old man with a terminal illness and his aimless young friend descend upon a Californian savings and loan ready to take the rich fatcats for all they're worth. 136pg b&w $11.95

one-shot **The Tomb** (Nunzio DeFilippis & Christina Weir + Christopher Mitten) Jessica Parrish wanted to be the next Indiana Jones, but she's down to one last shot – lead a team into the booby-trap-ridden estate of Mathias Fowler. 144pg b&w $14.95

Penny Farthing

Para 4 (Stuart Moore & Pablo Villalobos + Mustafa Moussa) What catastrophic accident really hit the Supercollider particle accelerator 20 years ago? What deal did the US government strike with the devil? $2.95

Sirius

Akiko Pocket Size Vol 2 (Mark Crilley; tpbk) Collects issues 8-13 of the series. Akiko and her friends are on their way to rescue the Prince of Smoo from the evil Alia Rellapor. 128pg b&w$9.95

Akiko Pocket Size Vol 3 (Mark Crilley; tpbk) Collects issues 14-18. Akiko and chums have entered Alia Rellapor's fortress, only to be captured by the infamous Laza Throck. 128pg b&w $9.95

Tokyopop

Ai Yori Aoshi Vol 4 (various) When Kaoru runs into his childhood friend Mayu, who is home after her stay in jolly old England, she greets him with a big, wet European-style kiss! The longtime companions share an intense, intimate history together, which causes an upset Aoi to wonder if her fiance's brains are getting caught in his zipper. Filled with feelings of guilt, Kaoru sets out to do the right thing – but where does his heart really lie? 208pg $9.99

Arm of Kannon Vol 2 (various) Garama, the secret military contractor who seeks to unlock the mystery of the Arm of Kannon, conducts an array of potentially lethal experiments on the possessed Mao, but he's not going to take the role of sacrificial lamb lying down! 200pg $9.99

B'tx Vol 4 (various) Teppei continues his battle with the Shinigami and is nearly defeated. Even worse, Teppei's pride is shattered when Foh tells him that his skills are inferior and that he will die in due time unless he improves them. 192pg $9.99

Cardcaptor Sakura – 100% Authentic Manga Vol 1 (various) An English sorcerer mixed Western wizardry with Eastern enchantments to create a deck of Clow Cards. These cards were hidden inside a dusty old book for decades, their powers virtually wasted. Then one day, a young girl named Sakura Kinomoto discovered the book in her father's library. 192pg $9.99

Chronicles of the Cursed Sword Vol 7 (various) When Shyao transports to the realm of the sages she undergoes a god-like transformation and a secret is revealed that will decide whether or not Rey should be permitted to continue living! 176pg $9.99

Crescent Moon Vol 2 (various) In the unending quest to procure the precious Teardrops of the Moon, Mahiru moves in with the Lunar Race. 184pg ... $9.99

new **Culdcept** Vol 1 (various) In the magical land of Bablashca, card-shaped relics are discovered that are part of the ancient Culdcept, a book that created the universe. 236pg $9.99

Cyborg 009 Vol 6 (various) After our double-zero heroes make their way through the jungles of Vietnam, they step out of the frying pan and into a greater fire. 200pg $9.99

Dragon Hunter Vol 7 (various) Seur-Chong and the gang finally arrive at Mount Back-Doo, home of the Blue Dragon and the last place Seur Chong saw his mother. 192pg $9.99

Eerie Queerie! Vol 3 (various) Mitsuo signs up for employment as a psychic detective, but his on-the-job training leads to some sexual tensions. 202pg $9.99

new **Eternity** Vol 1 (various) Kwanoon is the smartest kid in high school. He's the school valedictorian, and reads every book and aces every test ... but watch out — he's no geek! He's loved by the girls for his good looks and hated by the teachers for his bad-boy antics. 192pg $9.99

new **Evil's Return Vol 1: Heaven, Earth, And Mortal Men** (various) Yumi is a fun-loving schoolgirl with a deadly fate: she was born with a curse, and now something wicked her way comes. 184pg $9.99

Faeries' Landing Vol 4 (various) An argument with Fanta proves to have dire consequences for Ryang after Mungyeong asks him to help save his skating club by competing in an upcoming match. 176pg $9.99

Girl Got Game Vol 4 (various) When Chiharu discovers Kyo's true gender, he shows her the door and tells her that he can't be her roommate anymore. 200pg $9.99

GTO Vol 19 (various) Teshigawara is armed and dangerous now that Onizuka has shattered his fantasy about Fuyutsuki. Looking to shoot anything and everything, he takes a pop at Onizuka and then sets his sights on a larger target, holding the school hostage. 192pg $9.99

Jing: King of Bandits Vol 7 (various) Kir finds his head on the block in the court of the Crimson Company – but he's tickled pink about his perilous predicament in the colourful city. 216pg $9.99

Kare Kano Vol 10 (various) When Maho confesses her true feelings for Takashi, he admits that he's really different from her idealistic view of him. 224pg $9.99

Kim Possible Cine-Manga Vol 7 (various) When it comes to dancing with danger, Kim Possible has evolved into a high-octane crime-stopping super-teen – but is she brave enough to ask the cutest boy in school to a dance? 96pg $7.99

King of Hell Vol 6 (various) As the competition continues, Majeh is pitted against Crazy Dog, but it's not the opponent in front of Majeh that he needs to worry about. 192pg $9.99

Lament of the Lamb Vol 2 (various) Kazuna is tormented by his strange new disease: a violent and irrepressible craving for blood. As his long-lost sister Chizuna reveals the secrets of his past, the two find themselves drawn together as their destinies intertwine. 192pg $9.99

one-shot **The Lizzie Mcguire Movie** (various) Lizzie and her classmates take off to Rome for the summer. High fashion high jinks erupt when Lizzie is discovered as the virtual twin of an Italian pop star. 96pg $7.99

Lupin III Vol 14 (various) When Lupin gets stuck in a magic bottle, he may need a woman's touch to pop his cork. 216pg $9.99

Mahoromatic: Automatic Maiden Vol 2 (various) Suguru, Mahoro, and company are having a great time at the beach when suddenly a giant crab robot emerges from the ocean. 168pg $9.99

one-shot **MARS: Horse With No Name** (various) *See Close-Up, below.*

Model Vol 2 (various) Jae begins to learn more surprises about her tall, undead and handsome host Michael. Meanwhile, passion turns to competition, as Ken wants to get between Michael and Jae, vying for her sexual attention. 200pg $9.99

one-shot **Passion Fruit: Sweat & Honey** (various; hbk) Collection of stories examining our inner-most secrets and hidden desires. Here two female cousins learn that living together may bring them closer to each other – or drive them apart. 208pg $19.99

Peach Girl: Change of Heart Vol 9 (various) Momo and Kairai appear to be a happy-loving couple, but sometimes things aren't quite what they seem. When Kairi voices some deep disturbing thoughts, Momo wonders if he's strong enough to be her man. She decides to delve deeper into her handsome man's tall, dark life – Momo wants to know the truth, but when she discovers a picture of Kairi with another girl, will she be woman enough to handle the truth? 176pg $9.99

Pet Shop of Horrors Vol 7 (various) Welcome to Chinatown! During your visit, be sure to stop by Count D's pet shop, where love and dreams are sold in the form of exotic animals. 224pg$9.99

Pita-Ten Vol 4 (various) Aiming for Joudai Middle School, Kotarou and his classmates take the middle-school exams while Misha takes her own angelic test in order to earn her wings. 208pg ... $9.99

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new **Princess Ai** Vol 1 (various) When Princess Ai makes a hasty escape from her war-torn land, she finds herself in modern-day Tokyo. Confused and in shock, Ai wanders the streets in this strange new land to unravel the secrets that could tear her and her kingdom apart. 192pg $9.99

Psychic Academy Vol 3 (various) A mysterious new girl named Faafa sweeps into school and enchants Ai with the romantic notion of ditching class, a way to achieve true freedom. 192pg $9.99

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Saiyuki Vol 3 (various) In the midst of battle with the cursed human, Rikudo impales Sanzo while he tries to protect Goku. 204pg $9.99

Samurai Girl Real Bout High School Vol 6 (various) After stopping Project Z, Ryoko loses her memory; the battle between Shinsen-gumi and G-gumi goes to the second round; and the battle of Ryoko vs Shizuma just might go the distance. 272pg $9.99

Sgt Frog Vol 3 (various) Kululu is developing biochemical weapons that no Earth medicine can combat, and rays that can turn the entire planet into helpless children! But where can a fugitive alien find test subjects for such diabolical weapons? 196pg $9.99

Snow Drop Vol 4 (various) Sun-Mi just can't stand that Hae-Gi and So-Na are growing closer with each passing day, so she concocts a plan to break up the happy loving couple. 208pg .. $9.99

Suikoden III Vol 2 (various) The Karaya clan takes refuge in the caves of the Lizard clan, and Lucia learns about the mysterious assassination of Zepon, the Lizard clan leader. 180pg $9.99

new **That's So Raven** Vol 1 (various) Welcome to the world of Raven Baxter – a typical teen except for just one thing: she's psychic. But what she foresees isn't often what she gets. Like when Raven predicts being paired up with Stinky Ben Sturky for a science project, forcing her to face his funky body odour. 96pg $7.99

Tokyo Babylon Vol 2 (various) In his quest to protect Tokyo from the spirits, Subaru drifts off to the dream world where he encounters Mitsuki, a mysterious childhood friend with a painful secret 176pg $9.99

Vampire Game Vol 7 (various) The war brewing in the castle of Ci Xeneth boils down to a final showdown between Ishtar, Duzell and Darres against Lord Jened and his High Sorcerer, Diaage. 208pg $9.99

The Vision of Escaflowne Vol 7 (various) After the battle with Zaibach, trials in Freid have still not ended. As violence is brewing within the Revolutionary Army, Dilandau's sanity wears ever thinner. 208pg $9.99

Wild Act Vol 7 (various) When Maki rescues Yuniko from a fight, she decides that he is the man for her! But before they can get off the streets and hit the sheets, she has to wipe the slate clean of Ryu. 200pg $9.99

INTERNATIONAL

Black Library

one-shot **Deathwatch** (various; graphic novel) On countless savage battlefields across the breadth of the Imperium, the stalwart servants wage a bloody war against the myriad alien creatures that would see mankind exterminated. 68pg b&w £5.99

Warhammer Monthly 82 (various) Ephrael Stern is hunted by the dark powers of Chaos in *Daemonifuge*, while the Dark Elf host continues its advance into Ulthuan in *Darkblade*. 40pg b&w £2.50

com.x

Cla$$war 6 (Rob Williams & Travel Foreman) The final, furious battle between American, Enola Gay and the US military takes place on the island of Glenada as the President prepares for the decision that could see him go down in history. Mature readers. $3.50

UK NEWSSTAND

DC Thomson

The Beano 3212-3215 (weekly; various) Classic kids humour anthology featuring Dennis the Menace, the Bash Street Kids, and all your favourites. £0.70

Beano Superstars 149 (various) One complete strip of the long-running humour anthology. 36pg £0.65

Classics From The Comics 95 (various) Anthology reprinting classic cartoon strips from DC Thomson's vintage kids' comics Beano and Dandy. 68pg b&w £1.60

Commando Action and Adventure Stories 3686-3793 (eight per month, digest; various) Featuring one self-contained comic strip per issue. Some new material. 68pg b&w £1.00

Fun-Size Beano 157-158 (fortnightly; various) Pocket-sized spin-off from the Beano featuring Dennis the Menace, and all the usual suspects. 68pg £0.60

Panini Comics

Action Man 111 (four-weekly; various) All-new 10 page strip by Rob Jones & Martin Griffiths plus quizzes and prizes and gifts. 36pg £1.75

Astonishing Spider-Man 113 (four-weekly, Marvel UK) Collects classic Lee & Ditko 1960s strips plus Volume 2 work by John Romita Jr. 76pg .. £2.40

Avengers United 39 (various) Fast-paced action from Marvel's largest superhero team including the Hulk, Captain America, Iron Man, Hawkeye and the Scarlet Witch. £2.40

Doctor Who Magazine 343 (four-weekly; various) Contains celebrity interviews, feature articles and stories based on the soon-to-be rejuvenated doctor. 52pg £3.30

Essential X-Men 112 (four-weekly; various; Marvel UK) Pulsating package of illustrated adventures. The tantalising tales are expertly woven from one issue to the next, published in original American format. 76pg £2.40

Powerpuff Girls Powerzine 24 (various) Comicstrips and fun, entertaining and humorous features presented by the three superheroines, Blossom, Bubbles and Buttercup. £1.75

Scooby Doo 12 (various) Regular vanquishing of baddies who, frankly would have got away with it if it weren't for those pesky kids. Also contains competitions, activities, quizzes and more! £1.99

Spectacular Spider-Man 96 (various) New comic strips and games. Plus a bunch of free posters and a competition. 36pg £1.50

Transformers Armada 13 (various) Original UK comic strip, data files, cyber-puzzles, competitions and more. £1.75

Ultimate Spider-Man 28 (various; Marvel UK) Tells a tale of Spider-Man, retold with modern-day computer enhanced artwork. £1.95

Ultimate X-Men 14 (various; Marvel UK) Reveals the incredible origins of Cyclops, Marvel Girl, Storm, Beast, Colossus and Iceman. £1.95

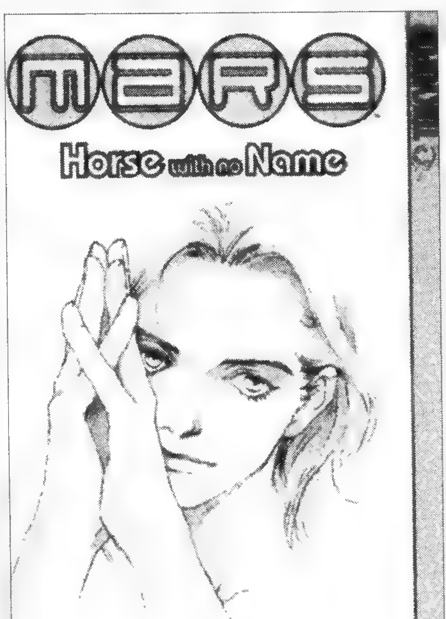
Wolverine & Gambit 98 (four-weekly; various; Marvel UK) Compiles US Marvel's own brand of Wolverine comic strips plus magazine-style feature articles on the tortured lupine one. 76pg £2.40

Rebellion

2000AD 1392-1396 (various) Sauron saucepot Tyranny Rex makes a fiery return, while future lawman Judge Dredd is on the trail of the terrorist organisation Total War. £1.60

2000AD Extreme Edition (various) Quarterly showcase themed around a specific character or concept. Reprints basically, for you to wallow in like a little piggy. £2.99

Judge Dredd Megazine 220 (various) Five all-new strip adventures from the worlds of Judge Dredd and beyond. This issue future lawman JD stars in *Damned Ranger* by John Wagner and John Ridgway. £3.95



close-up

MARS: Horse with No Name

Tokyopop

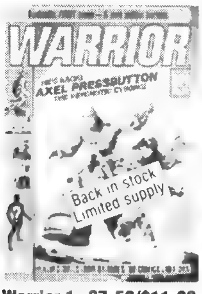
Writer/Artist: Fuyumi Soryo

MARS creator Fuyumi Soryo spins stories of the young and disenfranchised trying to make sense of their world. In a prequel to MARS, Tatsuya's intense jealousy of class bad-boy Rei turns into an unexpected friendship. Isamu is a troubled teen haunted by a tragic past he cannot change, while Nina and Rui are two high school students who take comfort in each other's dysfunction. 208pg $9.99

ON SALE JUNE

QUALITY BACK ISSUES

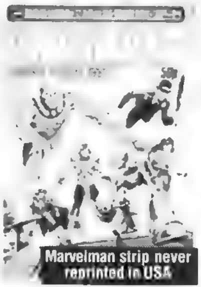
From the publishers of **Comics International**, back issues of one of Britain's best loved comics magazines. Some issues limited in quantity.



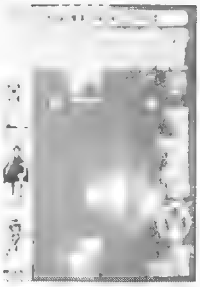
Warrior 1 £7.50/$11.00
Cover: Steve Dillon. **Marvelman** (A Moore + Leach), **Pressbutton** (Henry + Dillon), **Spiral Path** (Parkhouse), **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore + Bolton), **Prester John** (S Moore + Bolton) + Gibbons short story

Warrior 2 .. £4.00/$6.00
Cover: Garry Leach. *Features:* **Marvelman** (A Moore + Leach), **Pressbutton** (Henry + Dillon), **The Spiral Path** (Parkhouse), **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore + Bolton), **Madman** (Neary) + Baikie pinup

Warrior 3 .. £4.00/$6.00
Cover: Paul Neary. *Features:* **Marvelman** (A Moore + Leach), **Pressbutton** (Henry + Dillon), **The Spiral Path** (Parkhouse), **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore + Bolton), **Madman** (Neary), **Zirk** (Bolland)



Warrior 4 .. £5.00/$7.50
Cover: Dillon *Features.* **Marvelman** (A Moore + Neary/Davis/Dillon), **Pressbutton** (Henry + Jackson), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse), **Shandor** (S Moore + Jackson), **Madman** (Neary), **Golden Amazon**



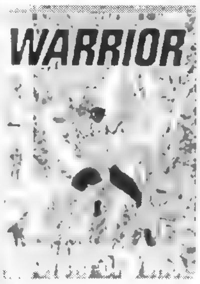
Warrior 5 .. £4.00/$6.00
Cover: Skinn. *Features* **Marvelman** (A Moore + Neary/Davis/Dillon), **Pressbutton** (Henry + Jackson), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse), **Shandor** (S Moore + Jackson), **Madman** (Neary), **Golden Amazon**

Warrior 6 .. £4.00/$6.00
Cover: Steve Parkhouse. *Features:* **Marvelman** (A Moore + Davis/Leach), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse), **Shandor** (S Moore + Jackson), **Madman** (Neary + Austin)

Warrior 7 .. £5.00/$7.50
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis/Leach), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse), **Shandor** (S Moore + Jackson), **Madman** (Neary + Austin)

Warrior 8 .. £4.00/$6.00
Cover: David Jackson. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse), **Shandor** (S Moore + Jackson), **Stir Crazy** (Hunt Emerson)

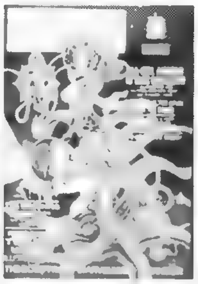
Warrior 9 .. £4.00/$6.00
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse & Ridgway), **Shandor** (S Moore + Jackson), **Warpsmith** (A Moore + Leach)



Warrior 10 . £4.00/$6.00
Cover: Garry Leach. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse & Ridgway), **Shandor** (S Moore + Jackson), **Warpsmith** (A Moore + Leach)

Warrior 11 . £3.50/$5.00
Cover: Garry Leach. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **The Spiral Path** (Parkhouse & Ridgway), **Legend of Prester John** (S Moore + Stokes)

Warrior 12 . £3.50/$5.00
Cover Parkhouse. *Features:* **Young Marvelman** (A Moore + Ridgway), **Pressbutton** (Henry + Austin), **V for Vendetta** (A Moore + Lloyd), **Spiral Path** (Parkhouse & Ridgway), **Prester John** (S Moore + Stokes), **Bojeffries** (A Moore)



Warrior 13 . £3.50/$5.00
Cover: Leach. *Features:* **Marvelman** (A Moore + Davis), **Zirk** (Henry + Leach), **V for Vendetta** (A Moore + Lloyd), **Bojeffries Saga** (A Moore & Parkhouse), **The Shroud** (Parkhouse & Ridgway), **Shandor** (S Moore & Jackson)

Warrior 14 . £3.50/$5.00
Cover: Jim Baikie. *Features:* **Marvelman** (A Moore + Davis), **Shandor** (S Moore & Jackson), **V for Vendetta** (A Moore + Lloyd), **Twilight World** (S Moore & Baikie), **Ektryn** (Henry & Cam Kennedy)

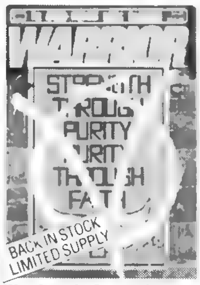
Warrior 15 . £3.50/$5.00
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Dillon), **V for Vendetta** (A Moore + Lloyd), **Twilight World** (S Moore & Baikie), **Shandor** (S Moore + Jackson), Steve Moore feature

Warrior 16 . £3.50/$5.00
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis), **Pressbutton** (Henry + Curt Vile), **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore + Jackson), **Twilight World** (S Moore & Baikie), Dez Skinn feature

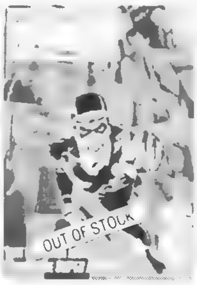
Warrior 17 . £3.50/$5.00
Cover: David Jackson. *Features:* **Marvelman Family** (A Moore + Ridgway) **Shandor** (S Moore + Jackson), **Twilight World** (S Moore & Baikie), **Home is the Sailor** (Parkhouse & Ridgway), Alan Moore V for Vendetta feature

DEMON AT THE GATES OF DAWN

Warrior 18 . £3.50/$5.00
Cover: Steve Parkhouse. *Features.* **Marvelman** (A Moore + Davis), **V for Vendetta** (A Moore + Lloyd), **Demon at the Gates** (Parkhouse) **Shandor** (S Moore & Jackson) **One Man's Meat** (Asbury), Garry Leach art feature



Warrior 19 £7.50/$11.00
Cover: Leach. *Features:* **Big Ben** (Skinn + William Simpson), **The BoJeffries Saga** (A Moore & Parkhouse), **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore & Jackson), **Swordspell** (A Booth & Jackson), Mick Austin feature



Warrior 20 . .out of stock
Cover: Leach. *Features:* **Marvelman** (A Moore + Davis), **Big Ben** (Skinn + Simpson), **V for Vendetta** (A Moore + Lloyd), **Bojeffries Saga** (A Moore & Parkhouse), **Shandor** (S Moore & Jackson), Bolton, Bolland, Gibbons feature

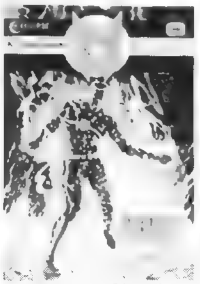
WARRIOR
OUT OF STOCK

Warrior 21 . .out of stock
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis), **Shandor** (S Moore & Jackson), **V for Vendetta** (A Moore + Lloyd), **Big Ben** (Skinn & Simpson), **Pressbutton** (Henry & Alan Davis)

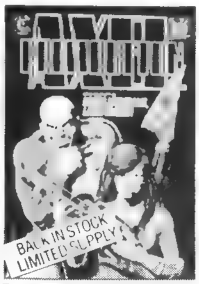
Warrior 22 .. £3.50/$5.00
Cover. Geoff Senior. *Features:* **The Liberators** (Skinn + Ridgway), **V for Vendetta** (A Moore + Lloyd), **Bogey** (Segura + Sanchez), **Big Ben** (Skinn + Simpson), Frank Bellamy interview

Warrior 23 .. £3.50/$5.00
Cover: Jim Baikie. *Features:* **V for Vendetta** (A Moore + Lloyd), **Shandor** (S Moore + Ridgway), **Bogey** (Segura + Sanchez), **Big Ben** (Skinn + Simpson), Brian Bolland interview

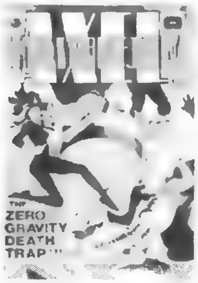
Marvelman Special #1 (1984) ...... £5.00/$7.50
Cover: Mick Austin. *Features:* **Marvelman** (A Moore + Davis), **Marvelman Family** (Anglo + Lawrence), **Marvelman** (Anglo + Parker), **Big Ben** (Henry + Gibson)



Miracleman 1..£2.50/$4.00
Cover: Garry Leach. *Features:* Coloured reprints of Marvelman from **Warrior** #1-3 (A Moore + Leach) and **Marvelman Special** (A Moore + A Davis; Anglo + Lawrence)



Pressbutton 1 £2.50/$4.00
Cover: Brian Bolland *Features:* Coloured reprints of Pressbutton strips from **Warrior** #1-3 (P Henry & Dillon) plus **Zirk** strip from **Warrior** #3 (P Henry + Brian Bolland)



Pressbutton 3 £2.00/$3.00
Cover: Alan Davis. *Features:* Coloured reprints of Pressbutton **Warrior** #7-9 (P Henry & Dillon), **Ektryn** (P Henry + Kennedy), **Shroud, Spire & Stars** (Parkhouse & Ridgway)

Pressbutton 4 £2.00/$3.00
Cover Mick Austin. *Features:* Coloured reprints of Pressbutton **Warrior** #10-11, 20 (P Henry & Dillon/Davis), **Ektryn** (P Henry + Kennedy), **Zirk** (Henry & Leach)

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Reviews

Because few retailers allow titles to be read before purchase, ***Comics International****'s comprehensive reviews section enables comics readers to keep abreast of the wide range of titles currently being published and draw readers' attention to comics they might otherwise ignore. Naturally, this section is of even greater benefit to readers who rely solely on mail order, as they can only judge the quality of a title after purchase.*

Review codes: *Individual titles are judged against all similar comics past and present on a* ***1*** *to* ***10*** *basis, while a comparison is made against previous issues of the same title, ranging from <---> to <+++>. Hence, a quality comic may score an 8 against all others, but have slid from a previous issue's 9, denoted by <->. No change is marked <=>. We do not compare* ***Bone*** *with* ***X-Men****, but review each within their genre.*

Review panel: *Chris E. Bunting (CEB), Rob Cave (RC), Jon Edwards (JE), Kelvin Green (KG), Stephen Hall (SH), Leigh Hunt (LH), David Knight (DK), Scott Montgomery (SM), Keiron Mullens (KM), Ian Murphy (IM), Lee Nelson (LN), Terence Stewart (TS), Alex Thompson (MAT)*

Dark Horse

Super Manga Blast! 40

by various

<=> Ending pretty much as it began with the usual mix of nonsensical monsters, violence and embarrassing nudity that predominates Shonen manga, *3 x 3 Eyes* finally finishes its run as a strip within the anthology. *Seraphic Feather* alters this formula by having a sci-fi setting and less farcical sexual undertones. Meanwhile, Mohiro Kitoh manages to deal with the pains of teenage life more realistically in *Shadow Star* as the story moves from fantasy violence toward toned down schoolroom drama. (MAT) 7

Syn 5

by Giffen & Timothy II;
Rocket Comics

<-> Syn's laptop becomes self-aware, and believing Syn to still be alive, searches cyberspace for her. I'm not entirely sure what's going on in this issue, beyond an excuse for the enigmatically-named Timothy II to draw lots of interesting crowd scenes. Still, the story does seem to have moved forward even if I can't figure out how, and there seems to be something being said about friendship. Oh, and just look at the pictures, they're lovely. (KG) 7

DC Comics

Aquaman 16

by Pfeifer + Gleason

<=>The mystery surrounding the disaster that plunged San Diego into the ocean, deepens, as first a young boy struggles from the depths, only to die, followed by a young girl whom Aquaman quickly rescues. Aquaman may be wearing retro colours, yet the storytelling is anything but. Patrick Gleason's blocky, but sensitive pencils, perfectly captures the air of impending menace that Will Pfeifer's script ably conveys. (TS) 6

Batman Adventures 12

by Templeton + Slott
& Burchett + Beatty

<=> In the city of Bludhaven, an attempt has been made on the Riddler's life. Bludhaven is Nightwing's territory and the erstwhile Robin, Dick Grayson, is enjoying his chance to step out from the Dark Knight's shadow. A trail leads to arch villain Clock King, so Batman and his former crime-fighting partner must form an edgy alliance to solve the mystery. *The Duo Dynamic!* Is a fast-moving thriller for younger readers. Great fun. (SM) 8

Batman: Gotham Knights 51

by Lieberman
& Barrionuevo + Portela

<=> The Riddler is left at the mercy of his new nemesis, despite the best efforts of Batman and The Joker. A.J. Lieberman's story achieves a level of tension that has been rare on this title lately. The art sustains the same amount of drama as the writing, featuring a bludgeoning, one-sided combat with awful brutality. Despite minor flaws in both script and art, I eagerly await the next issue. (DK) 7

Fables 23

by Willingham
& Buckingham + Leialoha

<+> Hugh, Drew and Lou – I have no idea who they are – buy guns. Lots. Boy Blue plays dirges for Red, who shows him her Machiavellian true colours. Bill Willingham's plot continues to entice this reader in, drawing me into this strange world where fairytale characters really do exist; Mark Buckingham's pencils strike a careful balance between hyper-detailed work and cartoons, appropriate for this surreal world; together the two make Fables a unified and convincing world that should be embraced. (IM) 8

Gotham Central 17

by Rucka & Scott

<+> There's a poisoner out there, and it's up to Procjnow and Burke to catch them. Greg Rucka spins an ordinary plot into gold with a script that matches the very best TV police shows. Greg Scott's artwork is deliriously gorgeous, a regular highlight of this brilliant book, and delivers punch after punch of emotionally-wrought and awkwardly lit drama. A superb book that's consistently one of the best reads around, and a rare match of equally wonderful writing and artwork. (IM) 9

H.E.R.O. 12

by Pfeifer
& Kirk + von Grawbadger

When a construction worker finds the dial, he turns into a super-heroine, and endures a male fantasy of what it's like to be a woman. True, there are a couple of great gags but with only hints of a plot from Will Pfeifer, this is ultimately superficial fare that could initiate another bad Mel Gibson movie. Leonard Kirk's pencils, although lax when it comes to hair, offer up appropriately seedy scenes but still maintains a light tone that inker Wade von Grawbadger does well to emphasise; but Jo Mettler's colours do best in contriving articulation of this imperfectly pleasing script. (IM) 6

H.E.R.O. 13

by Pfeifer
& Kirk + von Grawbadger

<--> Joe, as Electric Lass, sleeps with his best mate, Mike, then gets help from theoretical girlfriend Amy to buy clothes while he tries to figure out how to revert to human. Will Pfeifer's script retains a modest gag count but has a completely psychological unreal feel to it. So Joe sleeps with Mike – is this meant to suggest a repressed, gay sexuality? Or has he/she been raped? It's impossible to tell. There's an intriguing back story brewing, and Leonard Kirk's pencils make the best of a very odd situation, but overall this is offensively light fare. (IM) 5

JLA 94

by Byrne & Claremont + Ordway

<++> Now, that's an impressive creative team. The artwork is fine. The script isn't dazzling. The look of Superman is so spot-on this could be one of his own titles. Actually, the character features so prominently, it even reads like a Superman comic. There's so much going on, what with disappearing teens, and numerous shadowy figures pulling the strings, that it needs to be read twice. If you've got the time. (DK) 6

When Superman is apparently hypnotised by a vampiric cult, there's bound to be trouble to follow. I'm not sure how easily a vampire could bite Supes, given his durability, but other than that this is a fun, fast-developing plot that quickly sets up a number of plot strands that all look intriguing. I didn't realise I'd missed John Byrne until this, his pencils particularly strong on expressions, but David Baron's moodily flavoured colours bring out the best of the art. There's nothing special here, except the promise of tasty things to come. (IM) 6

B.P.R.D.: A Plague of Frogs 1

by Mignola & Davis

A phallic giant fungus wreaks havoc in a Bureau holding facility for seemingly non-supernatural phenomena, and the whole B.P.R.D. team is sent to investigate. Mike Mignola's writing holds the reader's attention, and Guy Davis's art, enhanced by Dave Stewart's colouring, creates a spooky atmosphere. Moments of real horror alternate with some touching insights into the characters' inner worlds. (DK) 6

After letting various creators play around with his characters while working on the impending *Hellboy* movie, Mignola returns to his team of misfit paranormal investigators. He writes as Davis, who provided one of the more note-worthy of the team's one-shot specials, infuses the pages with his distinctively scratchy lines, evocatively detailed backgrounds and eye for unsettling designs, successfully translating the eerie atmosphere of Mignola's scripts. (MAT) 7

The Monolith 2

by Palmiotti + Gray & Winslade

<+> From what at first seemed a fairly nondescript premise (an everyday story of a girl and her Golem), Jimmy Palmiotti and Justin Gray have spun an intriguing tale of Depression era New York, modern day crime, the repercussions of an old lady's will upon her street-living niece, and the secrets harboured within the house left to her. Palmiotti and Gray's intelligent script is well served by the atmospheric pencils and inks of Phil Winslade, who manages to perfectly define the world in which these characters exist. (TS) 6

My Faith In Frankie 3

by Carey
& Liew + Hempel; Vertigo

<-> Can Kay rescue Jeriven, in his self-induced mortal state, from demon empowered Dean's machinations? This very strange series continues to delight by moving off in unexpected and seriously cool directions, courtesy of Mike Carey's tight writing but strengthened by the enjoyably strange and surreal pencils from Sonny Liew. Much more a scathing, satirical title than the chick flick some dismissed it as, this is vivid, brave and exciting material that deserves to reach a wide audience. (IM) 7

The New Frontier Book 3

by Cooke + Stewart

<-> Darwyn Cooke takes the focus off the superheroes this issue, with mixed results. The story is as a result less exciting than in previous issues, but remains interesting due to well-written characters and intelligent political commentary. Cooke's art is as beautiful as ever, and Dave Stewart's colouring is understated but very effective. (KG) 8

Plastic Man 4

by Baker

<=> Things have been going badly for our hero on-the-run since the discovery of his secret identity (once again); now they go down the pan for his loveable buffoon of a sidekick Woozy Winks! Aside from losing faith in his mentor, getting chucked out of FBI HQ and being caught by the shadowy villain of this piece, will Woozy be the latest sidekick to die a premature death? I somehow doubt Kyle Baker has the heart to do such a thing, but DC editorial slip up by giving things away in the Next Month box... (MAT) 8

Which way the Wind Blows
Part One of three

Human Target 7

by Milligan & Chiang; Vertigo

My favourite comic of the moment continues to provide a rollicking good read. Life in a small town, at a time when the terms Islamic and terrorist are in danger of becoming synonymous Pete Milligan takes a timely opportunity to explore terrorism that is a little closer to home in the USA. Cliff Chiang's simple, elegant artwork is great too. (RC) 9

<++> James Molloy is tracking down and murdering his fellow agitators from a radical '60s terrorist group – but why? Christopher Chance makes only a cameo in the first part of this intelligent, fascinating plot, but the book suffers not for that. The revolutionaries, now middle-aged, feel engagingly well drawn out and living plausible lives, which Chiang meticulously develops in some of his best work on the book. Panels are drawn from unconventional angles, adding a visual frisson to this exciting opener to a new arc. (IM) 8

Robin 124

by Willingham
& De La Fuente + Sowd

<+> Tim's struggling in training, and with his conscience, so it's the worst time for everything to go south when his dad searches his room to discover why Tim's been lying to him. Writer Bill Willingham is finding his feet here and turning this into an intriguing and excitable title filled with enticing characterisation. Francisco Rodriguez De La Fuente's pencils are also growing into the run, carefully illustrating the difference in Tim and Batman's physiques while Guy Major's colours enhance some emotionally wrought scenes to give them extra power and nuance. I was ready to drop this book, but now it's really pulling together. (IM) 8

Rose & Thorn 4

by Simone & Melo + Green

<++> Thorn works out exactly who let the 100's thugs into her apartment – can Rose stop her from carrying out her revenge? Gail Simone's plotting is fun, but it's her depiction of Rhosyn's mind that makes this work. It's not groundbreaking or original, but sure is entertaining. Alex Bleyaert could do with toning down his bold colours just a little, although Dan Green's wonderful inks emphasise all the right notes in Adriana Melo's topnotch pencil work, creating a book that is visually one of the best around. (IM) 7

<=> Simone continues her renovation of Robert Kanigher's Seventies creation, but with modern sensibilities. One may have some slight difficulty recognising the psychotic heroine who likes to play with sharp thingies (while pursuing associates of the 100), but Simone impresses with her assured storytelling and vividly drawn protagonist. Melo seems an artist cut from the classic mold, with some slight Jerry Ordway influences. That's not a bad thing. (TS) 6

Stormwatch: Team Achilles 20

by Wright
& Smith + Nguyen; WildStorm

<=> Santini takes his team underground after the shocking events of Coup D'Etat leave them without the financial and political support of the UN, but will the clandestine forces of the Knights Templar offer a better deal? After the dynamic art of Carlos D'Anda, C.P. Smith's clear linework seems rather static and lacking punch. However, Micah Ian Wright pushes forward the storyline, which had been floundering of late. (MAT) 7

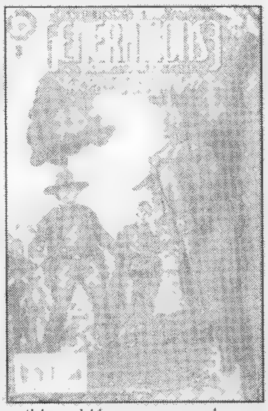
Teen Titans 9

by Johns
& McKone + Alquiza + Rapmund

The issue starts with a comedic car chase ably rendered by Mike McKone's rounded pencils. We move on to the intriguing Deathstroke and Ravager subplot which is inching along at a

Superman & Batman: Generations III #8

by Loeb & Turner



<++> Since the demise of Peter David's excellent Supergirl series, we've had a bunch of less-than-impressive Supergirls show up in the regular Superman titles, but this is where the original Girl of Steel finally makes her debut in post-Crisis continuity. Kara Zor-El, Superman's cousin from Krypton, arrives on Earth and promptly causes havoc in Gotham City. Jeph Loeb's script is a lot of fun, while Michael Turner's appealing artwork is enhanced by Peter Steigerwald's moody colouring. (SH) 8

In the spirit of DC's new philosophy of giving the readers what they want (now there's a challenge), everything old is now new again, as a once familiar face crash lands in Gotham City. Loeb, bless 'im, bludgeons home the sad fact that Superman is (sob) alone in the world (apart from his superdog-get over it you big wuss) in the first few pages, before, surprise, surprise, a perky cousin from a long dead world shows up for a family reunion. Aw! Turner's art is kinda scratchy and spiky (his men are hollow-cheeked and the women weirdly eyed), but isn't worth the price of admission when a fair proportion of the dialogue is (infuriatingly) in Kryptonese. If Loeb wants to be clever, couldn't DC at least provide a glossary? (TS) 5

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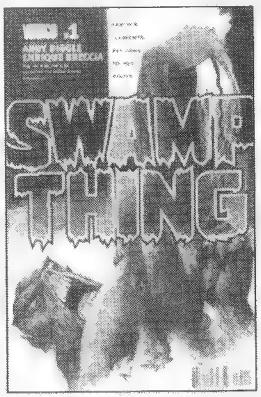
Swamp Thing 1

by Diggle & Breccia



A new series to restore a once-great character to his rightful place in the DC universe? Given the enormity of the task, Andy Diggle does a fine job of rescuing Swamp Thing, without jettisoning any established continuity. That really takes writing talent. Enrique Breccia's interior artwork is ideally suited to this title as well. The cover, however, is rather a disappointment. (DK) 6

Fresh from turning *The Losers* into the most critically acclaimed Vertigo series in some time, Diggle joins an esteemed line of British creators unleashed on the muck monster. He skilfully eases in newcomers while still remaining true to established continuity (even the aborted previous volume), brings along everyone's favourite cigarette smoking antihero and sets up a new confrontation for the now omnipotent force of nature. Enrique Breccia's artwork similarly appeases, with detailed pencilling and moody shadows that clearly places him in the horror comic lineage of Berni Wrightson. (MAT) 8

damnably small pace. Less interesting are the other subplots especially the Raven/Brother Blood one which is just puzzling. All subplot and no substance. (LH) 6

Wildcats 19

by Casey & Ferry; WildStorm

An issue long fight scene appears to be all we get here, which might read better as a collection but it's a bit disappointing for a monthly comic. Fortunately the artwork by Pascal Ferry is a vast improvement on Ale Garza's efforts last issue, pulling this issue above just average. (RC) 6

Y: The Last Man 20

by Vaughan
& Guerra + Marzan Jr; Vertigo

<-> Yorick's treatment at the hands of Agent 711 come to an unexpected end, and although Brian K. Vaughan's plot elements of sadism remain, now twinned with an exploration of assisted suicide, this isn't a heavy issue but also lacks the graphic discoveries of last issue. Pia Guerra's art is sweetly fetching, but struggles to convey the initial nastiness of post-plague life, holding back on the bitterness needed to make this book the powerful read it could be. (IM) 7

Image

Battle of the Planets: Manga 2

by Wohl & David; Top Cow

G-Force's visit to an amusement park proves to be anything but fun, as they're attacked by a giant robot and one of their team replaced by an evil doppelganger. Writer David Wohl works in lots of action and Edwin David's art captures each pulse-pounding panel. Good old fashioned daring-do. (CEB) 7

Big Bang: Round Table of America 1

by Carlson & Thomas + Hargett

It's nice to see a Big Bang comic in full colour. A fun read if you happen to like homage full of telltale details, but probably irritating if you don't. That this could so easily have been written for a different superhero team is half its charm, but it's entertaining enough simply as a tale of the Round Table. It's backed up by a decent text story, too. (DK) 8

Cursed 1

by Avery + Blevins
& Molenaar; Top Cow

Fiona Kai Avery and Tippi Blevins script an intriguing opening story of an ancient Egyptian curse meeting a cynical modern day journalist. With strong pencils from Romano Molenaar, this looks set to be another gory – but entertaining – Top Cow comic. (CEB) 7

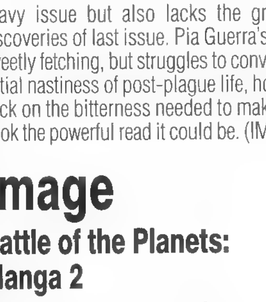
The Darkness volume 2 #5

by Jenkins & Keown + Cha;
Top Cow

<=> How does cousin Paulie force Jackie into doing his dirty work? By placing a

Powers 37

by Bendis & Oeming



<-> Fighting Wolfe, his eternal foe, Walker risks losing his powers in order to beat him. Brian Michael Bendis's plot reaches a potent peak, but it's Michael Avon Oeming's devastating artwork that will wins awards. Although I've always enjoyed his work, he pulls out all the stops here and gives the issue an added intensity and beauty that he has struggled to find before. Beautifully aided by Peter Pantazi's dramatic and dynamic colours, this is an exciting and invigorating conclusion to Powers' first volume. Superb. (IM) 9

<-> Bendis brings the first volume of the series full circle, as in the wake of the Retro Girl case Detective Walker's immortal enemy does a Hannibal Lecter and makes his final stand. Bendis's brilliant sense of dialogue and pacing is as present as ever, as is the partnership with Oeming's weighty brushwork; but the ultimate conclusion doesn't quite have the weight it could have had now the character's past stands revealed. (MAT) 7

shooter on Jenny's sister. Jackie of course won't just sit back and take this, and using the Darkness sets about regaining control. A decent horror adventure by Paul Jenkins with – unsurprisingly – great Dale Keown art. (CEB) 7

The Magdalena volume 2 #2

by Holguin & Basaldua; Top Cow

Patience becomes acquainted with the power of the Magdalena, but with a traitor in her midst it may be too little too late. With Eric Basaldua's action-packed pencils and Brian Holguin's flowing words, this is a slick and layered fantasy adventure. (CEB) 7

Phantom Jack 1

by Sangiacomo & Breitweiser

It seems that Mike Sangiacomo's insticts were right – the tale of Phantom Jack really did need to start right in the middle of the story rather than with this weak and contrived origin-type story. Sangiacomo is trying so hard to make his main character likeable one can't help but hate him. This is heavy-handed and already seems dated. (RC) 5

Powers 35

by Bendis & Oeming

Has Triphammer found way to neutralise Powers' powers? Walker's reaction is not what you'd expect, in delectably scripted sequences by Brian Michael Bendis which reveal much more of the man behind the mask. Michael Avon Oeming adequately renders all the emotional notes, but the fight scenes are coherent but lacking in beauty. (IM) 7

Powers 36

by Bendis & Oeming

<++> Johnny Royale persuades the villainous powers' to work together against our heroes, leading in an explosive battle perfectly suited to Michael Avon Oeming's startling artwork and the definitive confrontation between Walker and Wolfe. Oeming has rarely captured such emotional nuances in his work in the way he does here, easily outshining Brain Michael Bendis' enjoyably tough script: we're heading for one oomph-atic conclusion. (IM) 9

Tomb Raider 36

by Bonny & Daniel + Sibal; Top Cow

<=> In this US interpretation of the waning British video game antiheroine Lara Croft investigates the Native American myth of the deadly Black Legion. Routine adventuring that, despite some pretty visuals, will likely only appeal to die-hard fans. (JE) 5

Marvel

Alpha Flight 1

by Lobdell & Henry + Morales

Scott Lobdell's plot sees Sasquatch try to recruit a team of extremely reluctant heroes, for unknown reasons, but becomes a stream of excuses for poor jokes. The new line-up inspires little optimism. Yuko is a clumsy mix of superhero stereotypes, while Nemesis is recruited through a plot twist so familiar it's a cliché; none of these 'heroes' show signs of depth or complexity; none are truly memorable, or particularly interesting. Clayton Henry's pencils are competent, but stiff. Inker Mark Morales seems to be working towards more subtle art, but is given too little to work with. An unimpressive start. (IM) 3

Amazing Spider-Man 505

by Avery & Romita Jr + Hanna

<-> MJ jets off to LA for an interview, while Spidey tries to make sure that the unusually quiet New York night doesn't end in tragedy. This is solidly written and wonderfully drawn, but it's treading water. They're producing brilliant comics, so the creative team don't need to excel, but they should still try. (KG) 8

Gorgeous John Romita Jr art adorns the cover and pages within. Shame he'll be leaving soon as his art marries perfectly with J. Michael Straczynski's writing. This is another fill-in by Straczynski's protege Fiona Kai Avery. Sadly, this is full of her usual awkward plotting and scripting. Basically the story revolves around a 12 year old kid robbing bikes while Mary-Jane fails to get a acting job – not exactly inspiring stuff. Come back soon, JMS, please. (LH) 5

Avengers 80

by Austen & Coipel + Lanning

A striking (if slightly generic) David Finch cover adorns part four of Chuck Austen's Lionheart of Avalon saga. It's strange that this storyline needed four parts to get to where we are now but it's been an enjoyable romp. Austen's script is less full of ridiculous dialogue and cliché than I'd expected and Olivier Coipel's artwork is excellent. Brian Braddock and Meggan cameo (without much explanation) in time to pass on the mantle of Captain Britain to Kelsey Leigh, the Scarlet Witch single-handedly defeats the Wrecking Crew and the giant Wasp leaps on top of a Quinjet piloted by Thunderball. Surprisingly entertaining. (LH) 8

Captain America 24

by Morales & Bachalo
+ Townsend; Marvel Knights

<+> Cap joins Cuban agents in tracking down bio-weapons held by Islamic extremists. Robert Morales provides a genuine sense of tension through his tight, smart script that leaves the politics in the background and ushers fighting to the fore. Chris Bachalo's pencil and colours job continues to impress, emphasising a dangerous and chaotic situation and paralleling it with the safe, ivory towers of the politicians and generals. Tim Townsend's inks add to the murky, brutal atmosphere and makes for a superb issue visually, well-suited to this *24*-style terrorist plot. (IM) 8

Captain Marvel 20

by David & Lopresti + Sotomayor

<=> Artist Aaron Lopresti settles in, but with another time-travel storyline featuring yet more future incarnations, even the mighty Peter David is going to need to pull a cosmic rabbit out of the hat to meet the standard of Future Imperfect. With only five issues to go, now's the time to read this modern-day marvel. (CEB) 8

Daredevil 58

by Bendis & Maleev; Marvel Knights

As usual, we are treated to a beautiful Brian Michael Bendis script. Most of the issue is a continuation of the dialogue between Ben Urich and Matt Murdock's new wife, Milla. There is a poignant discussion of blindness and love among other topics. No one else can script like this. The plots may be slightly stilted but the scripts are on a par with any great, current TV drama. Alex Maleev's usual moody artwork complements things perfectly as in the final sequence where we finally see DD being patched up in an underground superhero hospital. (LH) 7

<+> Can Ben Urich help Milla trace her new husband, Matt? Maleev's speckled, grainy artwork continues to excel, bringing fear and paranoia to the visibly exciting fore. This is the best Daredevil has looked in many years, so I'm running out of words to describe the gorgeous artwork that elevates Bendis's well-thought out scripts. Even a fairly uneventful issue like this, plot-wise, still engages this reader, making the gap between issues feel far too long. (IM) 9

Fantastic Four 510

by Waid & Wieringo + Kesel

<=> Reed, Sue and Johnny go knockin' on heaven's door to save Ben, but the real-life god of their universe – Mark Waid – has surprises in store for them. Complemented by the gracious graphics of Mike Wieringo and Karl Kesel, this is an FF run whose level of quality will hereafter be near-impossible to meet, let alone surpass. (CEB) 8

Iron Fist 1

by Mullaney & Lau + Tam

When a young mother accidentally dies from a hoodlam's stray shot, Danny is filled with uncertainty. James Mullaney makes a hesitant start to this kung fu/superhero title, with too little plot to convincingly engage readers. Kevin Lau's pencils distract further, with his rendering of Misty Knight unrecognisable, although his fight scenes are impressively sketched and show promise. Omar Dogan colours with a flourish, but only in places, and Alan Tam could do with softening his inks. An inconsistent start, but this could yet work out. (IM) 5

Iron Man 77

by Miller & Lucas

Sonny Burch's plans go awry when Iron Man's systems don't integrate well into theirs, leaving all kinds of folk in imminent danger. John Jackson Miller's writing is excellent here, even though this issue effectively ties things together in preparation for the finale; dialogue rings true, and his understanding of technology and weaponry makes the scenario feel credible. However Jorge Lucas's pencils and inks are this issues' highlight, carefully cultivating growing tensions and an increasingly bleak scenario. He has an impressive hold on detail and personally ensures that an ordinary plot feels menacing and exciting. (IM) 7

Iron Man 78

by Miller & Lucas

<+> With missiles aimed directly at Capitol Hill, thanks to Burch's cock-ups, only Iron Man can save the capitol from disaster. John Jackson Miller's plotting politique, which balances well-constructed action scenes with conniving backroom deals, has given this series a new lease of life which Jorge Lucas's detailed and stylish pencil and inks show off well. It's a long time since Iron Man has interested me, but this is excellent, a well-balanced combination of action and intrigue. (IM) 8

Namor 12

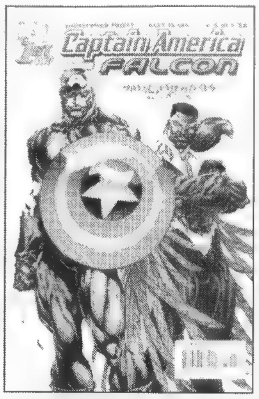
by Jemas + Watson
& Bennett + Azaceta

<=> An abrupt conclusion to this saga of the Sub-Mariner's youthful romance with land-dweller Sandy. The Romeo and Juliet teen romance angle and its parallel storyline of an oil rig polluting Atlantis were stretched out for too long, preventing this book from retaining a large readership. This was a fairly nice series which, despite its iconic lead character, was never going to last long in this format. (SH) 6

New Mutants 10

by DeFilippis + Weir & Barberi

<-> Rahne tries to explain her personality transformation to Dani and Cyclops, but doesn't succeed. Her pain is understandable, but why she then expresses it as she does is brushed over. Despite some plotting flaws, the script is always enjoyable. Carlos Barberi's pencils aren't helped by three different inkers, giving the book a choppy feel. Emma Frost looks awfully young and plastic, and in places the inking is syrupy think. The work can



Captain America and the Falcon 1

by Priest & Sears + Hunter

It's hard to see the point of this title's existence. Marvel's stated aim with this book was to provide an alternative to the politically-oriented tales in the Marvel Knights Captain America series. What we get here is a storyline treading on exactly the same territory, right down to the Cuban setting. The only difference is that the Falcon co-stars in this title. Bart Sears' artwork depicts Cap as a freaky steroid case with walnuts in his cheeks, recalling the halcyon days of Image. This is, I suppose, preferable to the dire manga-knock-off artwork polluting many current superhero comics. Despite all that, this issue is quite enjoyable, as Christopher Priest's script is interesting enough, and there's a surprise twist on the last page. Marvel should be advised, however, that if it thinks it needs two Captain America ongoing series, one should be set in the present day and one during World War II. (SH) 6

The Falcon goes missing in Cuba, aiding a Daily Bugle journalist – can Cap find him and save the day? Does The Falcon need saving? And who else is wearing a Cap costume in Cuba? Christopher Priest's wordy plot is only mildly diverting, hindered by little sense of danger for the principals, but still offers an intriguing start to this series. Sears' pencils overemphasise muscles on his men but has a strong eye for page and panel structure, which keeps this issue visually stimulating. I expected a stronger start, but I'm happy to see this play out. (IM) 6 appear slight and superficial, suggesting that the long-term choice of inker will be crucial to the artwork. (IM) 5

New X Men 154

by Morrison & Silvestri

Jean reaches from beyond the grave to rescue Cyclops from his own emotional turmoil. Grant Morrison pulls a rabbit out of the hat to make his last issue the best of the third year of his run. With Chuck Austen due to take over, perhaps now's the time to drop this title? (RC) 8

A typically bewildering plot from Morrison but the script is full of so many great one-liners and phrases that you can forgive it. The art by Marc Silvestri is leagues better than the rubbish he become famous for. It's energetic and fresh, even the cover is a nice team shot of the line-up in this bleak future-history. Story-wise, the end of this 150-years-on epic suffers from a bit of a bizarre reset-button push or perhaps I didn't quite understand it properly. Ah, well, it was still a great run from the Scottish madman. (LH) 7

<--> Morrison's run ends explaining why the future Beast went off the rails and how Sublime fits in, and suggests that Phoenix chooses to die to allow Scott, and the world, to live. A largely incoherent stream of unfathomable – to this reader, at least – sequences mean artist Silvestri struggles to find inspiration. There's a chaos to many of the images that make them hard to appreciate, but even the most gorgeous portraits fall flat if you don't understand what's happening in them. A dismal choice of endings. (IM) 4

<-> Morrison completes his acclaimed run with Marvel's mutants in a suitably climatic and iconoclastic manner; revealing the über villain behind the genetic war, killing off some major characters and with an ending that will leave X-Fans scratching their heads for sometime. As usual for Morrison, it's a brilliantly mind-boggling mass of ideas that are crammed into the final chapter. Aptly, Silvestri's pages are crammed with lines depicting the apocalyptic future, with a team of CGI colourists only adding to the morass. (MAT) 8

Runaways 13

by Vaughan & Alphona + Yeung

A new arc starts with a startling origin of the Pride, the evil parents of our heroes. This introduces the Gibborim, the power behind the Pride and the reason behind their machinations. It's fascinating stuff to learn the motivations and see that it's not quite as black and white as it seemed at first. Adrian Alphona's clean artwork perfectly suits this all-ages friendly title. (LH) 8

<+> Alex translated The Pride's handbook, and recounts their origins, which include some interesting motivations and a plot to destroy all humanity. Brian K. Vaughan's plotting fills in a lot of empty spaces and gives much-needed background the all the families and how such a diverse crew came to work together. Although not the most visually dramatic of reads, Alphona struggles to make the big moments as freaky as they should be and lets down a script ripe with possibility (IM) 6

Supreme Power 8

by Straczynski & Frank + Sibal

<+> An explosive fight between Hyperion and Dr Spectrum dominates the pages of this issue, with large panels and double-page spreads emphasising how devastating their power is but leaving this reader feeling cheated of plot, until the important development in the final pages. J. Michael Straczynski provides adequate scripting, but it's Chris Sotomayor's colours that make this issue riveting, transforming fight scenes into glorious swirls of dynamic colours that beautifully enhance Gary Frank and Jon Sibal's artwork. (IM) 8

<=> Hyperion and the crystal-powered Joe Ledger fight to a standstill, leaving the anxious alien hero with many more questions for those wishing to control him. Straczynski plays out his homage to Squadron Supreme, slowly building upon the characters and their motivations. While this makes for gripping reading, it also frustratingly leaves this monthly episode with only two scenes for Frank to illustrate with his dynamically fine linework. (MAT) 8

She Hulk 1

by Slott & Bobillo + Sosa

She-Hulk may be an Avenger and top lawyer, but her party girl antics get her fired from her law firm and kicked out of her digs at Avengers Mansion (but not off the team) in this debut issue of her third series. She-Hulk doesn't break the fourth wall as she memorably did in John Byrne's run, but this is still tremendous fun. The emphasis here is firmly on She-Hulk's character and personal life (a battle in space with Modok and A.I.M. only takes up two pages!) Juan Bobillo draws a very cute She-Hulk (and her shorter, less green alter-ego), and Dan Slott provides a witty script. An unexpected treat! (SH) 8

Third time lucky for Bruce Banner's more glamorous cousin? On the evidence presented here – a smart, funny and perfectly paced script – let's hope so. The high concept (Ugh!) is *Ally McBeal* with superheroes, so Shulkie parties, shags, wins important cases, and saves the world with The Avengers, but is nowhere near as drippy as Ms Flockhart. Bobillo is a find, with an extremely attractive style that matches the mood perfectly. (TS) 7

Slott portrays She-Hulk partying, boozing, flirting and puking her way through her hectic life as an Avenger and public prosecutor. Fortunately this is all done in a light-hearted manner, but Slott explores the repercussions of leading the life of a party animal that the inhibited Jennifer Walters was never able to. Bobillo captures the frothy mood of the title with his expressive faces and comic pacing. (MAT) 7

Thor 76

by Jurgens & Eaton + Geraci

A moody cover of the one-eyed God of Thunder adorns the latest instalment of the Jurgens magnum opus. It's nearing the end now and it looks as if it's going to go out with a bang. Thor's son, Magni with Sif revisit the old Asgard and find an old enemy within. They then return to see Thor (woken from his Odinsleep) and challenge him to wield Mjolnir once again. On the final page, Desak, the God-killer, gets ever close. It's hard to praise this storyline too highly as it all depends on how it ends and whether it has any resonance in future storylines. How will this be judged in years to come? Epic or folly, we shall see. (LH) 9

Ultimate Spider-Man 54

by Bendis & Bagley + Thibert

<=> In a self-reflexive frenzy, this issue has Spidey crashing the set of a big-budget movie being made about him. Tobey Maguire, director Sam Raimi and producer Avi Arad all make appearances. Elsewhere, Doc Ock looks rather like Alfred Molina, who plays the villain in the soon-to-released *Spider-Man 2*. How very droll. Actually, this book is as entertaining as ever. Well done, Mr Bendis, for pulling off a very cheesy premise! (SH) 8

<+> When Dr Octopus learns there's a Spider-Man movie being made with the cooperation of his ex, he escapes incarceration. Brian Michael Bendis's script is unsurprisingly sharp, with some fun exchanges between Peter, Gwen and May, but the plotting is too slow. Mark Bagley's pencils continue their polished finesse, but J.D. Smith continues to pour overly rich colours over the artwork, making some pages glare at the reader rather than beckon. (IM) 6

Ultimate X-Men 43

by Bendis & Finch + Thibert

<+> The President confirms his own mutant team, under Emma Frost's leadership, while Beast spurns Xavier's attempts at rapprochement. Brian Michael Bendis's script is clever and informed, the political machinations feeling sadly authentic. The plot continues to crawl, and the talking head scenes offer little insight into the characters, but at least David Finch's pencils give us something pretty to look at. Despite Emma Frosts' ridiculous spaghetti hair, which sometimes looks absurd, he has a keen grasp of visual mechanics and is a skilled artist, (which colourist Frank D'armata stylishly enhances) – but with work he could yet be an excellent one. (IM) 7

Uncanny X-Men 441

by Austen & Larocca + Miki

<+> The X-Men take on Cabot's armoured allies, leading to death and destruction. Chuck Austen's plot grotesquely romanticises death, but does manage one pleasingly nasty moment. Salvador Larocca's artwork is even less well suited to this doomed romance tale, his big splash page overflowing with open sky; however, both his action and underwater sequences ripple with vitality, giving the issue some credit. This arc originally promised much, but ends with a pretentious, addled finale thanks to Chuck Austen's blasé scripting. (IM) 5

Weapon X 19

by Tieri & Johnson + Hillsman

<--> Covert operatives abound as Chamber plays Casanova to infiltrate Weapon X, while Marrow attempts to turn Maverick to the Gene Nation cause. Frank Tieri continues to delve into the murkier areas of the X – universe, but is not best served by the artwork. Jeff Johnson's simple style, coupled with garish colouring, is inappropriate for the book's themes. (LN) 4

Wolverine 12

by Rucka & Robertson + Palmer

What the..? Greg Rucka's plot explores Wolverine's dreams, but casts minimal light on character and fails to encourage reader interest in the narrative. A few surreal images aside, there is little to praise about the writing of this issue, which is an over-long sequence of barely credible scenes. Fortunately Darick Robertson's pencils have a movingly discreet power that ensures a string of strong images – but it's not enough to make this issue enjoyable. (IM) 4

X-Statix 20

by Milligan & Dragotta

A bit of a let down, this one. Nick Dragotta's art is a departure from the more finely styled drawings of Mike Allred. Plot-wise, the new Vivisector is somehow mistaken for the original despite looking nothing like him. I'm surprised his murders aren't blamed on Sabretooth or Fang from the Imperial Guard instead. Oh, and the new Vivisector can be killed by being stabbed by a gold pen. Er... Alright then... Weak. (LH) 5

X-Treme X-Men 43

by Claremont & Kordey + Adams

<+> Sage leads part of the team in an underground assault on Elias Bogan's base. Chris Claremont's plotting is really coming together now, and we get some new uses of powers, notably by Kitty, who can now travel while phased at 300mph! The artwork continues its slow improvement, although Igor Kordey's faces still look uncomfortable and unfamiliar. (IM) 6

US Indies

Assembly 3

by Jackson; Antarctic Press

<+> Taking heavy casualties in the war, the military pulls in Med-Techs to pilot the Mechanized Assault Bodies and so Shon's dream at last comes true. But will she survive long enough on the battlefield to live it? With the main character thrown into the thick of the action, this dark and gritty sci-fi comic now hits its stride. (CEB) 7

Bear 4

by Smart; Slave Labor Graphics

<-> More anarchic fun with the stuffed toy and the deranged cat. This doesn't quite reach the heights of excellence that the previous issue did, but a satire of youth culture and a well-observed Jane Austen spoof are great moments of comedy. Jamie Smart's cartoony art is energetic and dynamic, making it a perfect match for the craziness of the plots. (KG) 8

The Bristol-Board Jungle

by Pendarvis + Kneece & various;
NBM Publishing; $11.95

We follow Bob and Mark as they try to teach both their fictional students and us, the readers, how to create comics. As the story's focus (along with the artists) shifts and changes, it seems that this graphic novel is unsure of what creature it wishes to primarily be: an instruction guide or an actual story. When it attempts the latter the teaching suffers, and it's too fluffy and lacking in rising action to stand on its own. Even so, some useful advice is provided. (CEB) 7

Decoy: Stranded

by Nichols & Huddleston
+ Villalobos + Taylor + Garcia;
Penny-Farthing Press

Due to word limitations we reviewers don't always get chance to discuss the inkers and colourists, but for this eye-catching story of Decoy, a pacifist alien on earth, the inks of James Taylor and colours of Mike Garcia deliver as much substance and heart as Michelle Nichols's script and the pencils of Courtney Huddleston and Pablo Villalobos. (CEB) 7

Gloom Cookie 19

by Valentino & Sparx; Slave Labor

<+> Serena Valentino is back on form this issue, with all her characters playing their familiar roles in this goth soap opera, oblivious to the danger they all face. Artist Harley Sparx alternates between exercising tight control when delineating skinny, blond goth kids in the sack, and letting go, spilling monsters off the edge of pages enlivened with jagged blocks of black ink. (DK) 7

Johnny Raygun Special Edition 1

by Woodall & Talbot; Jetpack Press

Maximum kudos for production values and the pun underwater hero name 'H2-Olaf'; but this trio of adventures for the Raygun agents is wordy and not terribly entertaining. Rich Woodall and Matt Talbot are very capable artists, but lacklustre plots and dialogue let them down badly. There's one good joke about the effort required to replicate banal experiences in virtual reality, but it would have been funnier still 10 years ago. (DK) 4

My Flesh is Cool 2

by Grant & Fiumara; Avatar

<=> Evan Knox comes round to discover his worst fears have been realised. The drug 'go' is being sold on the street, and society is crumbling across America. Steven Grant's story takes a bold leap here: from a 'cool' thriller with the wish-fulfilment fantasy of taking over other people's bodies, we've moved on to the nightmare scenario where the hero's powers are no longer unique. What was gritty is now apocalyptic. (DK) 8

My Flesh is Cool 3

by Grant & Fiumara; Avatar

<=> This excellent miniseries concludes in the same vein of nudity and violence established in parts one and two, with the outcome decided by a competition to see who's the most ruthless son of a bitch. Even given the desperate and grotesque situation readers have seen unfold, the final episode still holds some shocks and surprises. (DK) 8

Stuart Moore's Para 1

by Moore & Villalobos + Moussa; Penny-Farthing Press

Years after the accidental death of her father at a scientific research project, Sarah Erie returns to resolve what happened, but discovers far more than she'd ever bargained for. Writer Stuart Moore and penciller Pablo Villalobos have crafted a tense thriller which is part sci-fi, part supernatural, and entirely intriguing. (CEB) 7

The Unfunnies 2

by Millar & Williams; Avatar

<—> Despite the subtlety with which at least some of its cast of familiar cartoon characters are subverted, this is a very heavy-handed portrait of a society that has lost its way. I doubt that many readers of such an irreverent comicbook as this will see any moral equivalence between abortion and the murder of a delinquent 10-year old for her parents' convenience. (DK) 4

Metal Hurlant 10

by various; Humanoids Publishing

<+> With the announcement of Humanoids' partnership with DC, it's time to reassess their key anthology title. Although there is a European feel to its sci-fi tales, many are collaborations between creators from both sides of the Atlantic, such as upcoming US artist Adi Granov working with Humanoids' key creator Alexandro Jodorowsky. Although the short-story format may deter some people, half the strips are ongoing. And Jodorowsky and Fred Beltran's *Megalex* ties into the popular *Incal/Metabarons* universe. Are readers put off by the lack of "name creators"? Well how better known could Richard Corben get? And Guy Davis is hardly an aspiring amateur. Whatever the reason for its sales failure, the publicity push of the bigger company should help this fine title. (MAT) 8

The Victorian 19

by Wein & St Aubin + Houghton; Penny-Farthing Press

Counterfeit money, corrupt cops, double-crossing government agents and a masked vigilante. It's all here under the guidance of industry legend Len Wein. This complex and colourful adventure is heightened by the bold pencils of Claude St Aubin and a cover by Glen Orbik. (CEB) 7

Zacherley's Midnite Terrors

by various;
Chanting Monks Press; $3.95

A crazy doctor's subject loses his brain in a tale by Frank Forte; escaped convicts bite off more than they can chew in Joe Monks and James Helkowski's contribution; and Lana and Cindy learn the importance of tolerance in Bryan Baugh's Wulf and Batsy. A well-produced horror anthology, with its tongue firmly in its cheek, and with a good twist and turn or two thrown in. (CEB) 7

Canadian Indies

Cerebus 300

by Sim & Gerhard;
Aardvark Vanaheim

This is it, the end of Cerebus's 26-year run. It's not a happy ending, but it's not entirely unexpected either. If you've been 'waiting for the trade' now is the time to catch-up on a singular comics achievement that has many enjoyable moments throughout its run. (RC) 7

Transformers: The War Within – The Dark Ages 5

by Furman & Wildman + Sander + Armstrong; DreamWave

<=> I'm unconvinced about Blitzwing's importance to the Transformers race, and I'm concerned that with one issue left in the miniseries, we still don't know what the villain's plan is. That said, this is still a solid Transformers tale with topnotch art that has an old-school sensibility without wallowing in nostalgia. (KG) 8

UK Indies

Action Figures of the 1960s

by Marshall; Bushwood Books;
£24.95 from Bushwood Books
6 Marksbury Avenue
Kew Gardens, Surrey TW9 4JF

Looking at the action figure scene from 1964-69 there's more than a little room given over to super heroes. Backed by crisp colour photographs, we're taken through Ideal's Batman and JLA lines, and onto Marx's Marvel heroes range. The star of the book has to be Captain Action, who could transform into Spider-Man, Aquaman and Superman to name a few. Well-researched and beautifully presented. (CEB) 7

Action Figures of the 1980s

by Marshall; Bushwood Books;
£24.95 from Bushwood Books
6 Marksbury Avenue
Kew Gardens, Surrey TW9 4JF

Being a comics writer himself, having scripted Mighty Bomb and Ninja High School, it's little surprise that John Marshall toy guides have a strong emphasis on comics characters. And so, to our delight, he covers Marvel's Secret Wars, DC's Super Powers Collection and Lost World of the Warlord, Transformers, Sgt Rock, Masters of the Universe and many more. Accompanied by colour photos, histories and John Marshall's razor-sharp wit, this will certainly find a place on your bookshelf. (CEB) 8

UK Newsstand

Avengers United 38

by Michelinie & Perez & Green;
Panini UK/Marvel Collectors' Edition

A casualty of the delayed JLA/Avengers #4, the wait is fortunately made more bearable by a choice selection of archive material. This issue reprints Vol. 1 #198-200, not only a prime example of 1980s Perez, but a canny lead-in to Busiek's epic Kang arc, due to see print shortly. (KM) 7

Batman: Legends 6

by various;
Panini UK/DC Collectors' Edition

Half-way point of *Hush*, with more Batman villains appearing, but no real indication of when the eponymous foe will step forward. Green Arrow pops up in the *Brave and the Bold* classic strip. The highlight, however, remains Scott McDaniel's art on the 2nd feature, pitting the Dark Knight against Orca. (KM) 8

Commando 3694

by unknown; DC Thomson

<++> *One Man's Honour* tells the tale of Captain Vito Andretti, a respected member of the Italian Bersaglieri Honour Guard. Andretti's squad have been wrongly implicated in the murder of some Partisans and have vowed to clear their names. Now they have to contend with authorities, the Gestapo and the Allied Forces on their trail. A solid, exciting WWII yarn from Commando, and it's a nice change to see the action from an Italian perspective. (SM) 8

Deff Skwadron

by Rennie & Jeacock;
Black Library; £5.99

Ork civil war rages between the forces of Grimlug and Badthug. Luckily for Badthug he has the reckless, devoted – and completely insane – Deff Skwadron on his side. Gordon Rennie's fierce-yet-fun script doesn't stop for breath, which suits Paul Jeacock's frenetic pencilling style perfectly. A wild ride of a read. (CEB) 7

Judge Dredd The Megazine 217

by various; Rebellion

<--> Might this be considered a duff issue for the Megazine? Part four of *Blood of Satanus II* is unsurprisingly awful. *Master Moves* is a lacklustre Dredd strip; the choice of Dredd reprints from old annuals is hit and miss; and no-one was even asking 'Whatever Happened to Cookie?', but there he is. Ultimately, it's the *Charley's War* reprint that saves the day. Never mind: four new series begin next month. (DK) 5

Mighty World of Marvel volume 3 #15

by various;
Panini UK/Marvel Collectors' Edition

Stick leads Daredevil on a surreal journey to regain his radar sense, Captain America is born again thanks to Lee and Steranko, while Hulk battles the Undying Ones with the help of Dr Strange. An informative feature on the Sorcerer Supreme rounds off a worthy raid of the Marvel archives. (KM) 7

Spectacular Spider-Man 97

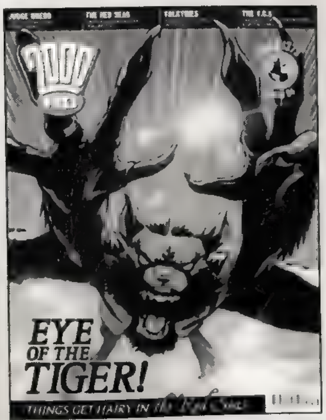
by various; Panini Comics

<=> All-new British-made Spidey tales, posters, puzzles and profiles. Jason Quinn and John Royle engineer an energetic adventure as Spidey gets sent to another dimension by Eraser, a predicament bound to land him in Mary Jane's bad books. A lot of web-slinging fun for small and not-so-small kids alike, and not a reprint in sight! (CEB) 7

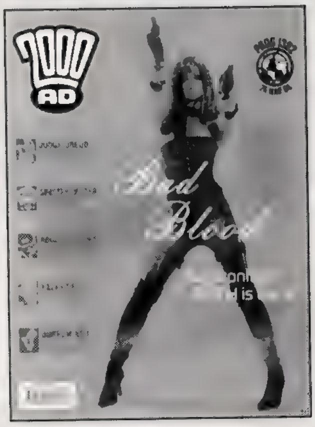
Toxic 19

by various; Egmont Magazines

<=> Besides being an entertainingly anarchic young boys' mag, Toxic is also showcase to lots of British small press and indie creators: The Armageddon Patrol team of John Short and Alex Paterson wheel out *Rex*, while Jaspre Bark and Mark Daniels unveil *Time Toilet*. *'Nanas & Custard* is courtesy of Stu (Warhammer Monthly) Taylor and Paul (BAM) Holden, and Lew Stringer grosses out with *Team Toxic*. (CEB) 7



2000 AD
ROAD RAGE!
GUN-SHARKS SINISTER DEXTER GO IN FOR THE KILL



2000 AD Progs 1379-1381

by various; Rebellion

<+> This run of Progs sees the double-length final episode of *The Red Seas: Twilight of the Idols* and the Judge Dredd storyline *Brothers of the Blood. Rogue Trooper* takes over the mantle of future war strip from *The VCs*, and *Sinister Dexter* returns in style, drawn by Andy Clarke. But is *Valkyries* an honest to goodness sci-fi adventure, or just an excuse to put bare flesh on show? (DK) 7

2000 AD Prog 1382

by various; Rebellion

<=> A relief all round. The appalling *Valkyries* ends, leaving us full of questions: Why hasn't Steve Moore been able to write anything at least reasonably readable since his Pressbutton and Zirk days? Why, with all the Brit artists available, was it drawn by totally out-of-place and quite rightly little known US cartoonist John Lucas? What made the editors think it was worth commissioning in the first place? Don't they have kill fees any more for strips which aren't worth the paper they're printed on? The good news: An ace new Dredd epic. Despite not being a John Wagner serial, *Gulag* – by current Rebellion golden boy Gordon Rennie – shows great promise even after only its first six page outing. Ably abetted by top colourist Chris Blythe, artist Charlie Adlard perfectly suits this sequel to *The Apocalypse War*, with Dredd and a hand-picked team of judges gearing up to penetrate the Sov territory in search of MIA survivors. (TM) 7

2000 AD Prog 1383

by various; Rebellion

<=> Surprise players take a bow in the mood-building Dredd saga, *Gulag*, while Si Spurrier and Steve Roberts' *Beck and Kawl* is a welcome replacement for the *Valkyries* trash of recent progs. Andy Clarke's art looks fantastic on the new Sinister Dexter serial, but fan-turned-pro PJ Holden needs time and experience somewhere else before anybody can justify his appearance in Tharg's mighty organ. His *Rogue Trooper* art shows great promise, but its weak faces and poor use of solids will haunt him in years to come. (TM) 7

2000 AD Prog 1384

by various; Rebellion

<+> Given its place as the country's leading adventure weekly coupled with the weak US dollar, how come 2000 AD doesn't have the absolute best contributors around every single week? This one's a bit above par, thanks the return of Frazer Irving – continuing to be the 21st century David Lloyd – as he draws up Simon Pegg's *Shaun of the Dead* prequel, but Holden still draws to stereotype. Mark Harrison impresses as always on Durham Red, despite Dan Abnett's story remaining so uninviting. Nice to see four extra pages without a price hike though, shame it didn't mean more space for Tharg's Nerve Centre. Until somebody realises nobody can read miniscule type on a colour background, it's a flick page. (TM) 8

Ultimate Spider-Man 27

by Bendis & various; Panini UK

A dull (& increasingly repetitive) Bagley cover masks a touching story focusing on Peter and MJ's stumbling reconciliation. Bendis serves up perhaps one spoonful of schmaltz too many, but his dialogue remains sharp. A Marvel Team-Up reprint follows, a hopeless mess of artists and guest stars which is instantly forgettable. (KM) 5

Warhammer Monthly 80

by various; Black Library

<+> Brit grit courtesy of such big-name creators as Anthony Williams, Dan Abnett and John Stokes, plus up-and-coming talent including Mitchel Scanlon, Jonathan Green and Dan Lapham. Titan Omnissiah delivers the sci-fi, Hellbrandt Grimm the action and adventure, Quarry the melodrama, while the always-enjoyable Tales from the Ten-Tailed Cat – which should be a regular addition – acts as a great primer for new readers. Topnotch! (CEB) 8

Wolverine and Gambit 97

by various;
Panini UK/Marvel Collectors' Edition

Wolverine and the Beast, incarcerated in The Cage with a bunch of super-villains, all bearing a grudge. In a few issues, Tieri and Chen have made Wolverine a 'must read' again. Sadly, the entertaining Gambit solo series is replaced by the *Sons of the Atom* mini, which fails to engage. (KM) 6

Small Press

Astonishing Adventures of Julius Chancer: The Black Orchid 1

by Ewing; King Rat Press
£2.50 from Smallzone
10 Cleveland Avenue, High Ercall
Telford, Shropshire TF6 6AH

Young Julius Chancer, assistant to historian Sir Alfred Catesby-Grey, is unwittingly drawn into a globetrotting quest for the mythical Black Orchid. Opening in 1920s London, this captivating 38-page mystery thriller is meticulous in its textual and visual detail. Influenced by European illustrators, notably Herge, yet with echoes of Moebius, Manara and even James Robinson and Paul Smith's Leave It to Chance, major talent Garen Ewing captures the spirit of classic Tintin, but provides a deeper story with broader influences and a memorable cast. Supremely realised. Fantastic value. Book of the month. (JE) 9

Dark 3

by Rubins & Rubins;
£3.50 from A. Rubins
50 Hillside Grove, Southgate
London N14 6HE

Helen returns home with Michael to find that Sunflower has thrown a party and reverted to her old ways. With intelligent use of structure, writing and art, the creative team of Anna and Karen Rubins has crafted an absorbing and ambitious small press comic. (CEB) 7

Don't Tread on My Rosaries

by Bagnall;
£9 from Smallzone
10 Cleveland Avenue, High Ercall
Telford, Shropshire TF6 6AH

Like the thinking man's Beryl Cook, John Bagnall's distinctive cartooning displays a uniquely British flavour, his eccentric scripts (observations on life, religion and David Bowie) occasionally bearing a hint of nostalgia, and executed with wit and economy. This handsome 80-page softcover features a selection of Bagnall's work from 1987 to the present, and although the few shorter strips here are perhaps the weakest, the most recent showcase Bagnall's detailed, woodcut-styled illustration at their boldest and most refined. (JE) 9

Dormitory 1

by Browne & Browne;
£1.90 from Smallzone
10 Cleveland Avenue, High Ercall
Telford, Shropshire TF6 6AH

Heavily influenced by Japanese manga (even including the use of Japanese names for its American characters) this US-created title follows the antics of a group of high school girls beginning university life. Despite nicely realised character visuals, the grey tones and basic backgrounds – seemingly applied using digital techniques – lend a stiffness to the layouts, while the storytelling occasionally lacks clarity. Negatives aside, the book's soap opera charm could potentially engage as the series develops. (JE) 7

Gone

by Auchterloune;
£6.99 from Smallzone
10 Cleveland Avenue, High Ercall
Telford, Shropshire TF6 6AH

Paradoxies abound and reality unravels as time-traveller Janet meddles with the past in a desperate attempt to make her cheating boyfriend remain faithful. This professionally packaged softcover – boasting the quirky atmosphere of *Donnie Darko* and a raw, pseudo-cartoon style not unlike that of British creator Nick Abadzis – is a unique 76-page romantic thriller, offering a dark, amusing charm that renders the mild absence of polish forgivable. (JE) 8

Manhole 1

by Mardou;
£2.50 from Smallzone
10 Cleveland Avenue, High Ercall
Telford, Shropshire TF6 6AH

A slice-of-life 28-page anthology in the vein of Daniel Clowes' work. The reflective mother-daughter conversation, *Esme's Door*, is subtly touching, but it is the main strip, *George Best* – the life and loves of an unfulfilled young woman – that is the highlight here. While the artwork is not quite as cleanly executed as it could be, this is nevertheless a well-written, sophisticated title of inherent wit. (JE) 8

The O Men 23

by Eden; Ominous Comics
£1.50 from M. Eden
19a Trevalyan Road, Tooting
London SW17 9LS

<-> Grace confronts her husband Stu, while Scarlet has a chat with Anathema and Rob starts to realise that something is wrong. The writing is again excellent, with some audacious twists that surprisingly do work, and characterisation that's unparalleled in quality. The only flaw is that the art isn't quite as strong as it usually is. (KG) 8

Dave's

COMICS

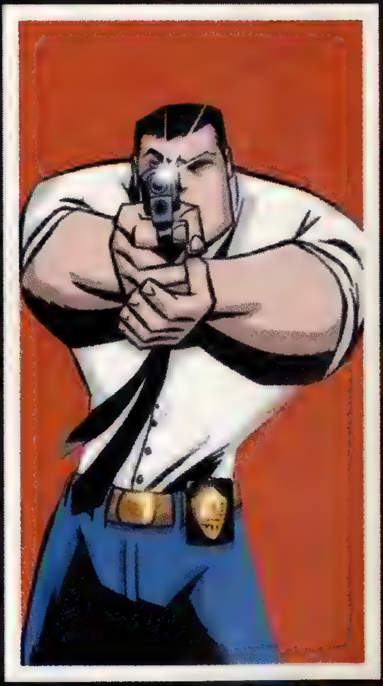
new for March

STAY PUFT
STAY PUFT MARSHMALLOW MAN

Stay-Puft Marshmellow Man
head-knocker

MOTHER, COME HOME
PAUL HORNSCHEMEIER
WITH AN INTRODUCTION BY THOMAS TENNANT

Mother Come Home
graphic novel



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Comics Economics

Top 100 US comicbook sales for December 2003

Ultimate FF in at #1

Marvel 1602 still at #2

Rank	Prior	Title, Issue, Price & Estimated Orders	Publisher
1	(N)	**Ultimate Fantastic Four #1** $2.25 (173,441)	Marvel
2	(2)	**Marvel 1602 #5** $3.50 (115,517)	Marvel
3	(6)	**New X-Men #150** $3.50 (110,591)	Marvel
4	(8)	**Ultimate Spider-Man #50** $2.99 (109,819)	Marvel
5	(4)	**Ultimates #12** $2.25 (104,572)	Marvel
6	(5)	**Ultimate X-Men #40** $2.25 (104,443)	Marvel
7	(17)	**Superman/Batman #4** $2.95 (102,725)	DC Comics
8	(4)	**Ultimate Six #5** $2.25 (100,289)	Marvel
9	(4)	**Ultimate Spider-Man #51** $2.25 (96,990)	Marvel
10	(7)	**Superman/Batman #5** $2.95 (96,420)	DC Comics
11	(7)	**Batman #622** $2.25 (91,899)	DC Comics
12	(9)	**Amazing Spider-Man #502** $2.25 (90,484)	Marvel
13	(10)	**Uncanny X-Men #434** $2.25 (90,318)	Marvel
14	(13)	**Uncanny X-Men #435** $2.25 (89,767)	Marvel
15	(14)	**Uncanny X-Men #436** $2.25 (89,105)	Marvel
16	(12)	**Wolverine #9** $2.25 (74,659)	Marvel
17	(13)	**Supreme Power #5** $2.99 (70,321)	Marvel
18	(14)	**Teen Titans #6** $2.50 (69,255)	DC Comics
19	(16)	**Spectacular Spider-Man #8** $2.25 (62,721)	Marvel
20	(17)	**X-Treme X-Men #35** $2.99 (61,030)	Marvel
■		**International direct market retail orders estimated below 60,000**	
21	(18)	**JLA #91** $2.25 (58,981)	DC Comics
22	(20)	**X-Treme X-Men #36** $3.50 (58,512)	Marvel
23	(21)	**X-Treme X-Men #37** $3.50 (58,043)	Marvel
24	(21)	**Avengers #75** $2.25 (57,814)	Marvel
25	(23)	**X-Treme X-Men #38** $3.50 (57,804)	Marvel
26	(24)	**Avengers #76** $2.25 (57,501)	Marvel
27	(20)	**Daredevil #55** $2.99 (53,660)	Marvel
28	(N)	**Wanted #1** $2.99 (53,641)	Image
29	(N)	**Transformers: Generation One (v3) #0** $2.95 (53,081)	DreamWave
30	(33)	**GI Joe/Transformers #5** $2.95 (52,934)	Image
31	(23)	**Transformers/GI Joe #4** $2.95 (52,199)	DreamWave
32	(24)	**Incredible Hulk #64** $2.25 (51,960)	Marvel
33	(22)	**Hulk Gray #4** $3.50 (51,546)	Marvel
34	(26)	**Fantastic Four #508** $2.25 (50,333)	Marvel
■		**International direct market retail orders estimated below 50,000**	
35	(30)	**GI Joe/Transformers #6** $2.95 (49,120)	Image
36	(55)	**Superman #200** $3.50 (47,346)	DC Comics
37	(27)	**Outsiders #7** $2.50 (47,052)	DC Comics
38	(32)	**Captain America #21** $2.99 (43,018)	Marvel
39	(29)	**JSA #55** $2.50 (43,009)	DC Comics
40	(30)	**NYX #3** $2.99 (40,050)	Marvel
■		**International direct market retail orders estimated below 40,000**	
41	(31)	**Transformers: War Within (vol 2) #3** $2.95 (39,958)	DreamWave
42	(33)	**Formerly Known as the Justice League #6** $2.50 (38,680)	D C
43	(39)	**Punisher #37** $2.99 (38,561)	Marvel
44	(34)	**Exiles #38** $2.99 (38,542)	Marvel
45	(44)	**Exiles #39** $2.99 (38,313)	Marvel
46	(38)	**Emma Frost #6** $2.50 (37,890)	Marvel
47	(28)	**Thanos #3** $2.99 (37,706)	Marvel
48	(45)	**Green Arrow #33** $2.50 (36,934)	DC Comics
49	(49)	**Spawn #131**$2.50 (36,493)	Image
50	(47)	**Detective Comics #789** $2.75 (36,456)	DC Comics
51	(46)	**GI Joe #25** $2.95 (36,300)	Image
52	(40)	**Silver Surfer #4** $2.25 (36,282)	Marvel
53	(=)	**Flash #205** $2.25 (34,931)	DC Comics
54	(51)	**Venom #9** $2.99 (33,543)	Marvel
55	(64)	**Planetary #18** $2.95 (32,771)	DC Comics
56	(59)	**Thor #72** $2.99 (31,953)	Marvel
57	(58)	**Iron Man #75** $2.99 (31,889)	Marvel
58	(N)	**Plastic Man #1** $2.95 (31,512)	DC Comics
59	(50)	**Spider-Man/Dr Octopus: Negative Exposure #3** $2.99 (31,145)	Marvel
60	(56)	**Green Lantern #172** $2.25 (31,080)	DC Comics
61	(71)	**Astro City Local Heros #5** $2.95 (30,961)	DC Comics
62	(36)	**Spider-Man/Dr Octopus: Out of Reach #2** $2.99 (30,832)	Marvel
63	(61)	**Birds of Prey #62** $2.50 (30,529)	DC Comic
64	(71)	**Robin #121** $2.25 (30,483)	DC Comics
65	(57)	**JSA: All Stars #8** $2.50 (30,244)	DC Comics
■		**International direct market retail orders estimated below 30,000**	
66	(64)	**Action Comics #81** $2.25 (29,509)	DC Comics
67	(69)	**Wonder Woman #199** $2.25 (29,224)	DC Comics
68	(65)	**Nightwing #88** $2.25 (28,976)	DC Comics
69	(67)	**Batman: Gotham Knights #48** $2.75 (28,461)	DC Comics
70	(71)	**Transformers: Armada #18** $2.95 (28,066)	DreamWave
71	(70)	**Michael Turner Presents Aspen #3** $2.99 (27,864)	ASP
72	(66)	**Batman: Death & Maidens #5** $2.95 (27,763)	DC Comics
73	(62)	**Streetfighter #4** $2.95 (27,606)	Image
74	(72)	**X-Statix #17** $2.99 (27,000)	Marvel
75	(N)	**Star Wars: Infinities – ROTJ #1** $2.99 (26,835)	Dark Horse
76	(79)	**Adventures of Superman #623** $2.25 (26,835)	DC Comic
77	(75)	**Hawkman #22** $2.50 (26,779)	DC Comics
78	(=)	**Y: The Last Man #17** $2.95 (26,697)	DC Comics
79	(80)	**Batgirl #47** $2.50 (26,485)	DC Comics
80	(85)	**Fables #20** $2.50 (25,640)	DC Comics
81	(N)	**The Authority/Lobo Christmas Special** $4.95 (25,621)	D C
82	(86)	**Legion #28** $2.50 (25,042)	DC Comics
83	(88)	**Batman: Legends o/t Dark Knight #174** $2.50 (24,794)	D C
84	(90)	**Superman/Batman Generations III #12** $2.95 (24,620)	D C
85	(82)	**Catwoman #26** $2.50 (24,601)	DC Comics
86	(89)	**GI Joe: Frontline #18** $2.95 (24,445)	Image
87	(87)	**The Authority (vol 2) #8** $2.95 (24,114)	DC Comic
88	(76)	**Hawkeye #3** $2.99 (23,545)	Marvel
89	(93)	**Captain Marvel #17** $2.99 (23,526)	Marvel
90	(100)	**Sojourn #30** $2.95 (22,901)	CrossGen
91	(91)	**Thundercats: Hammerhand's Revenge #3** $2.95 (22,874)	D C
92	(N)	**Rose & Thorn #1** $2.95 (22,717)	DC Comics
93	(95)	**Aquaman #13** $2.50 (22,414)	DC Comic
94	(98)	**Elektra #30** $2.99 (22,368)	Marvel
95	(94)	**Kingpin #7** $2.99 (21,817)	Marvel
96	(68)	**Teen Titans: Go #2** $2.25 (21,679)	DC Comics
97	(104)	**Spider-Girl #67** $2.99 (21,403)	Marvel
98	(120)	**Magdalena (vol 2) #4** $2.99 (21,100)	Image
99	(105)	**Empire #6** $2.50 (21,054)	DC Comics
100	(123)	**Star Wars Empire #13 Darklighter** $2.99 (20,843)	Dark Horse

With thanks to Milton Grepp and ICv2.com

Comics Economics

Top 100 US comicbook sales for January 2004

ULTIMATE
FANTASTIC FOUR
2
MARVEL

Ultimate FF still at #1

New X-Men up to #2

Rank	Prior	Title, Issue, Price & Estimated Orders	Publisher
1	(=)	**Ultimate Fantastic Four #2** $2.25 (126,693)	Marvel
2	(3)	**New X-Men #151** $2.25 (124,012)	Marvel
3	(2)	**New X-Men #152** $2.25 (118,099)	Marvel
4	(2)	**Marvel 1602 #6** $3.50 (109,132)	Marvel
5	(3)	**Wolverine: The End #2** $2.99 (100,111)	Marvel
6	(=)	**Ultimate X-Men #41** $2.25 (99,532)	Marvel
7	(4)	**Ultimate Spider-Man #52** $2.25 (95,854)	Marvel
8	(=)	**Ultimate Six #6** $2.25 (94,189)	Marvel
9	(15)	**Uncanny X-Men #437** $2.25 (89,897)	Marvel
10	(11)	**Batman #623** $2.25 (89,051)	DC Comics
11	(9)	**Uncanny X-Men #438** $2.25 (88,490)	Marvel
12	(=)	**Amazing Spider-Man #503** $2.25 (87,341)	Marvel
13	(16)	**Wolverine #10** $2.25 (71,374)	Marvel
14	(18)	**Teen Titans #7** $2.50 (68,142)	DC Comics
15	(17)	**Supreme Power #6** $2.99 (67,340)	Marvel
		■ International direct market retail orders estimated below 60,000	
16	(19)	**Spectacular Spider-Man #9** $2.25 (58,711)	Marvel
17	(21)	**JLA #92** $2.25 (58,008)	DC Comics
18	(25)	**X-Treme X-Men #39** $3.50 (57,723)	Marvel
19	(27)	**Daredevil #56** $2.99 (56,351)	Marvel
20	(N)	**The Punisher #1** $2.99 (56,334)	Marvel
21	(18)	**X-Treme X-Men #40** $2.99 (55,034)	Marvel
22	(N)	**Spider-Man Unlimited #1** $2.99 (53,413)	Marvel
23	(34)	**Fantastic Four #509** $2.25 (50,260)	Marvel
		■ International direct market retail orders estimated below 50,000	
24	(20)	**The Punisher #2** $2.99 (49,183)	Marvel
25	(32)	**Incredible Hulk #65** $2.25 (49,049)	Marvel
26	(25)	**Incredible Hulk #66** $2.25 (48,560)	Marvel
27	(31)	**Transformers/GI Joe #5** $2.95 (47,544)	DreamWave
28	(33)	**Hulk: Gray #5** $3.50 (45,193)	Marvel
29	(37)	**Outsiders #8** $2.50 (45,131)	DC Comics
30	(39)	**JSA #56** $2.50 (44,713)	DC Comics
31	(30)	**JSA #57** $2.50 (43,982)	DC Comics
32	(38)	**Captain America #22** $2.99 (41,266)	Marvel
		■ International direct market retail orders estimated below 40,000	
33	(67)	**Wonder Woman #200** $3.95 (38,007)	DC Comics
34	(45)	**Exiles #40** $2.99 (37,277)	Marvel
35	(34)	**Exiles #41** $2.99 (37,072)	Marvel
36	(37)	**Superman: Birthright #6** $2.95 (36,831)	DC Comics
37	(36)	**Superman #201** $2.25 (35,986)	DC Comics
38	(48)	**Green Arrow #34** $2.50 (35,986)	DC Comics
39	(46)	**Emma Frost #7** $2 50 (35,807)	Marvel
40	(28)	**Wanted #2** $2.99 (35,745)	Image
41	(50)	**Detective Comics #790** $2.75 (35,505)	DC Comics
42	(77)	**Hawkman #23** $2.50 (35,140)	DC Comics
43	(48)	**Mystique #9** $2.99 (34,579)	Marvel
44	(42)	**Hawkman #24** $2.50 (34,463)	DC Comics
45	(41)	**Transformers: War Within (vol 2) #4** $2.95 (34,347)	DreamWave
46	66)	**Action Comics #811** $2.25 (33,920)	DC Comics
47	(53)	**Flash #206** $2.25 (33,367)	DC Comics
48	(47)	**Thanos #4** $2.99 (32,993)	Marvel
49	(48)	**Thanos #5** $2.99 (32,432)	Marvel
50	(43)	**Mystique #10** $2 99 (32,361)	Marvel
51	(54)	**Venom #10** $2 99 (31,586)	Marvel
52	(76)	**Adventures of Superman #624** $2.25 (31,462)	DC Comics
53	(51)	**GI Joe #26** $2.95 (31,417)	Image
54	(72)	**Thor #73** $2.99 (31,141)	Marvel
55	(52)	**Silver Surfer #5** $2.25 (31,052)	Marvel
56	(N)	**DC Comics: New Frontier #1** $6.95 (30,527)	DC Comics
57	(63)	**Transformers Energon #19** $2.95 (30,268)	DreamWave
58	(57)	**Iron Man #76** $2.99 (30,197)	Marvel
59	(60)	**Green Lantern #173** $2.25 (30,099)	DC Comics
		■ International direct market retail orders estimated below 30,000	
60	(63)	**Birds of Prey #63** $2.50 (29,725)	DC Comics
61	(68)	**Nightwing #89** $2.25 (28,835)	DC Comics
62	(69)	**Batman: Gotham Knights #49** $2.75 (27,419)	DC Comics
63	(77)	**Weapon X #16** $2.99 (27,009)	Marvel
64	(59)	**Spider-Man/Dr Octopus: Negative Exposure #4** $2.99 (26,911)	Marvel
65	(63)	**Weapon X #17** $2.99 (26,439)	Marvel
66	(64)	**Robin #122** $2.25 (26,413)	DC Comics
67	(72)	**Batman Death & Maidens #6** $2.95 (26,404)	DC Comics
68	(78)	**Y: The Last Man #18** $2.95 (26,341)	DC Comics
69	(N)	**Superman: Secret Identity #1** $5.95 (25,754)	DC Comics
70	(79)	**Batgirl #48** $2.50 (25,718)	DC Comics
71	(84)	**Powers #36** $2.95 (25,433)	Image
72	(62)	**Spider-Man/Dr Octopus: Out of Reach #3** $2.99 (25,388)	Marvel
73	(80)	**Fables #21** $2.50 (25,326)	DC Comics
74	(=)	**X-Statix #18** $2.99 (25,246)	Marvel
75	(N)	**GI Joe: Cobra Reborn** $4.95 (25,219)	Image
76	(85)	**Catwoman #27** $2.50 (25,023)	DC Comics
77	(82)	**Legion #29** $2.50 (24,908)	DC Comics
78	(83)	**Batman: Legends o/t Dark Knight #175** $2.50 (24,195)	D C
79	(75)	**Star Wars: Infinities – ROTJ #2** $2.99 (24,017)	Dark Horse
80	(89)	**Captain Marvel #18** $2.99 (23,011)	Marvel
81	(81)	**Captain Marvel #19** $2.99 (22,824)	Marvel
82	(87)	**The Authority (vol 2) #9** $2 95 (22,797)	DC Comics
83	(58)	**Plastic Man #2** $2.95 (22,681)	DC Comics
84	(90)	**Sojourn #31** $2.95 (22,548)	CrossGen
85	(93)	**Aquaman #14** $2.50 (21,675)	DC Comics
86	(94)	**Elektra #31** $2.99 (21,230)	Marvel
87	(87)	**Elektra #32** $2.99 (21,176)	Marvel
88	(97)	**Spider-Girl #68** $2.99 (20,544)	Marvel
89	(91)	**Thundercats: Hammerhands Revenge #4** $2.95 (20,482)	D C
90	(88)	**Hawkeye #4** $2.99 (20,464)	Marvel
91	(97)	**Spider-Girl #69** $2.99 (20,384)	Marvel
92	(104)	**Star Wars Republic #60** $2.99 (20,197)	Dark Horse
93	(101)	**Runaways #10** $2.99 (20,108)	Marvel
94	(107)	**Arrowsmith #5** $2.95 (20,090)	DC Comics
95	(100)	**Star Wars Empire #16** $2 99 (19,885)	Dark Horse
96	(110)	**Tomb Raider #36** $2.99 (19,547)	Image
97	(108)	**Batman: City of Light #4** $2.95 (18,781)	DC Comics
98	(96)	**Teen Titans: Go #3** $2 25 (18,264)	DC Comics
99	(112)	**Liberty Meadows #35** $2.95 (18,157)	Image
100	(115)	**Global Frequency #11** $2.95 (17,730)	DC Comics

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SATURDAYS: MAY 1st, JUNE 19th, AUGUST 7th
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SATURDAYS: MAY 22nd, JULY 10th
UNIVERSITY OF NORTHUMBRIA, STUDENTS' UNION BALLROOM,
SANDYFORD ROAD, NEWCASTLE-UPON-TYNE

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Quality books

Stephen Law
Portledge Cottage
18 Culcaney Road
Hillsborough BT26 6JD

NOW that your Quality Communications company is in the book publishing line with its **Comix: The Underground Revolution** hardback, have you considered a book about the history of British comics, publishers, significant strips, creators, artists, etc, including a timeline?

Another in the same series could be a thorough look at British newspaper strips.

One of of two isn't bad, Stephen. But unlike underground comix, which had little more than a 10-year run, British comics have been going for well over a century. Sure, you're probably thinking more about the last 50 years, but even that would be a mammoth tome. But in ten-year chunks...? To be continued.

Credit where due

Paul Scott via e-mail:
paulvonscott@yahoo.co.uk

HOORAY! The *Panel Beaters* strip I submitted for **Solar Wind** got into **CI** #170, great! But... the artist was miscredited.

Now, this is most likely my fault for not including the full details (OK, OK, it IS my fault), so I'd just like to say sorry to the real artist, Ian Stacey, who did some great work for the comic. Oh, and the price is £3 plus 60p post.

As I'm here, and on a connected note, I may as well thank both Patrick Findlay for organising the UK Web and Mini Comix Thing in Stepney and everyone who came along to it and bought some small press comics. It was a really nice day out and I thoroughly enjoyed it.

Small press comics may seem like a bit of a fringe activity to many of your readers, but when you go to the main Comic Festivals such as Bristol 2004 or Winterfest, you'll see that about half the stallholders there are small press. In fact without them, the events would probably look a bit empty.

So, when people visit Bristol this year, why not take a closer look at the small press tables and see if something catches your eye. If you buy even a couple of titles, the chances are you've given encouragement to at least two comics to carry on. It really is at a level where every sale counts.

Thanks again to **Comics International** for the space in *Panel Beaters*.

Now here's irony... We knew when we started Panel Beaters *that it would be a minority interest section, running self-contained strips from small press comics creators, to boost the profile of their titles. We guessed it would fare prettyy poorly in the "favourite five" write-ins always attached to our competitions. We were right.*

But what we didn't expect, given the huge volume of small press titles for review that we receive every week without fail, was the apathy out there among the3 actual creators.

While some, like Paul Scott, more than thought it worth the effort submitting a strip, over the last ten months it's become increasingly tough to find four strips to fill the space allocated without tracking down decent web comics to plug the gaps.

Some have hinted it's a case of inverted snobbery, with the small press wanting to remain small and shunning exposure. But that's contradicted by the massive volume of comics sent in for review.

Maybe it's considered too big a task by some, drawing up a three or six frame sequence, but – whatever the reason – it's impossible to promote a cause without the support/input of those it's meant to benefit. So, chalk it up to a failed experiment as we put our thinking caps back on and try to dream up a replacement two pager. ...Dez

Diamond dogs

Lee J Stoneman via e-mail:
lee@w2designs.co.uk

YOU might want to let Diamond Select Toys know that their spell checker is up the spout. In their ad on the back page of issue #169 (Green Goblin), not only did they spell 'arch-nemesis' wrong and miss a couple of spaces, they couldn't even spell the word 'speciality' properly. D'oh!

Anyone would think they couldn't be bothered to check their UK adverts or something... Still, at least it didn't say "available fall 2004"...

Keep up the great work, always enjoy reading.

Holland Damnation!

David Robinson via e-mail:
dr_work_99@hotmail.com

AT THE Page 45 Nottingham comics shop, I had a superb double conversation with manager Stephen Holland a few weeks ago, skewedly thinking that he was also the "other" Steve Holland who provides excellent answers in your *Q&A* section. Although I suspect you've clarified the separate SHs' relevance in the past, it may be worth restating this for the benefit of newer readers!

Thanks for the obit on George Woodbridge, one of **MAD**'s most underrated illustrators (he never considered himself a cartoonist), possibly because — like stablemate Bob Clarke – GW was a jack-of-all-trades lacking the "star status" of a Don Martin or a Mort Drucker. One obit on the net has some of George's early work confused with that of the late Wallace Wood.

Woodbridge's colour work was excellent and seen all too infrequently in **MAD**: he only ever painted one front cover. His attention to detail meant that an army vehicle, for example, would always look authentic and tangible. This detail was evident in his "other job", depicting military uniforms. George helped found a society, like Britain's Sealed Knot, to reenact Civil War battles (but nobody's perfect!). RIP.

On your new departure into books, one of the (several) facets of the **Comix** hardback that I like is one which I also enjoy in **CI** itself: the selection of the right, clean typeface and size for logo, its positioning and juxtaposition with the other visuals.

Is this design and typography the work of a hidden hand?

Hidden only in modesty, David. Put it down to Yorkshire thriftiness if you wish, but I've generally designed my own titles ever since the days I co-owned a Soho-based design studio. Of course, fading vision also helps guarantee clean clear type, so I don't get crow's feet proofreading the stuff afterwards!

Book choice shock

Peter Sidebotham
Congleton, Cheshire

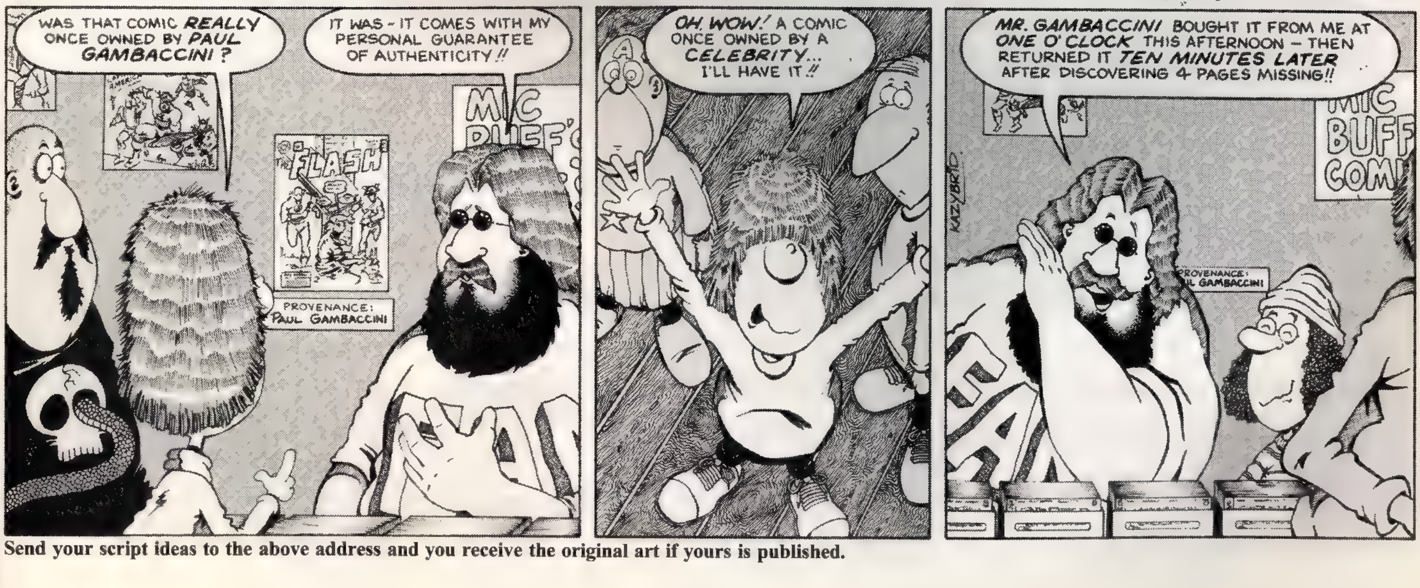
CONGRATULATIONS to Quality on its recent venture into book publishing; hopefully it will stick to mainly comics-related titles! Although I must admit to being surprised at the first choice of subject. Is there really a mass market appeal for information about underground comix?

As for future projects, how about a history of **Lion**, **Valiant**, **TV21**, **2000AD** and so on? British comics seem to have been poorly served in today's book media.

I've recently paid £19.99 for the first hardback **Dan Dare** by Titan – not £12.99! – and look forward to future books, including the reprints of *Trigan Empire*. Now, if only Carlton Books could

Mike Kazybrid's COMIC CUTS

Script by Paul Kristian


WAS THAT COMIC REALLY ONCE OWNED BY PAUL GAMBACCINI?
IT WAS – IT COMES WITH MY PERSONAL GUARANTEE OF AUTHENTICITY!!
FLASH
PROVENANCE: PAUL GAMBACCINI
MIC BUFF'S
OH, WOW! A COMIC ONCE OWNED BY A CELEBRITY... I'LL HAVE IT!!
MR. GAMBACCINI BOUGHT IT FROM ME AT ONE O'CLOCK THIS AFTERNOON – THEN RETURNED IT TEN MINUTES LATER AFTER DISCOVERING 4 PAGES MISSING!!
MIC BUFF COM
KAZYBRID
PROVENANCE: L GAMBACCINI

Send your script ideas to the above address and you receive the original art if yours is published.

Please note: All scripts are submitted on the understanding they become the copyright property of Kazybrid, Skinn and Comics International.

get themselves together and reprint the old **TV21** strips, *Thunderbirds*, *Fireball XL5*, *Stingray*, *Captain Scarlet*, etc!

I know I've said it before, and at the risk of sounding repetitive, I must state that I still have this love-hate relationship with superheroes. It's no surprise to me at all that sales of **Superman** have slipped so low (**CI** #169).

Just how many titles can one character maintain before he/she becomes overused and boring – Superman, Batman, X-Men, Spider-Man, etc..?

Still love **2000AD** though, even if it does drive me mad at points!

Why underground comix? Simply because, to my knowledge, nobody had produced an easy-read concise overview of the entire US/UK phenomenon. It's a subject that – thanks to movies and court cases – everybody is aware of and, unlike with regular comics, I felt it would have a far wider general-market appeal. Come on, sex, drugs and rock 'n' roll aren't just a 1967 Summer of Love fad!

In fact when one friend wanted three copies, one for herself and one each for her two teenage sons, I knew we were out of the niche market.

Your vote for British comics as a topic in future is the second this month, but let's not get too caught up in that preaching to the converted trap, unless there's a sizeable number of converts. Our next three titles are already lined up but we more than welcome discussion in these pages.

False advertising

An anonymous aficionado of The Ultimates

I'M A big fan of **The Ultimates**, but the one thing that gets to me is false advertising.

Why did Marvel advertise **The Ultimates** #13 for January 2004 when it didn't come out? Then **The Ultimates Volume 2** is supposed to come out in April '04.

So, if it takes Bryan Hitch three months to do an issue, then why does Marvel advertise Volume 2 #1 for April when it should be June, then September and December – on a quarterly basis like **Planetary** and **Secret War**.

Library issues

Steve Page, Ealing, London
stevejeff@onetel.net.uk

YOU'VE included a couple of comments touching on libraries stocking comics titles recently.

As a fan of the local library and of the great graphic novel, I'm writing to offer some examples of how to make the most of what libraries have on offer.

My local is Ealing Central Library, which has a separate teenage section and this is where they choose to store graphic novels. Fair enough, I guess I can see their logic.

The selection used to be quite limited, which frustrated me enough to send an e-mail asking for them to increase the choice, comparing their range to that of another library not too far away in Richmond. I got no reply, but they did increase the number of graphic novels quite dramatically over the next few months. This is borrower power at work!

Our borough's libraries have a website that allows you to search author or title or key words. An hour of creative searching one evening resulted in a list of graphic novels available at the various libraries. Over the next four to five months I requested these and picked them up from my local. I found some real duds, but mostly I introduced myself to a wide variety of authors and titles I wouldn't have thought of buying.

By searching authors I also found some great novels of the non-graphic kind by the likes of Greg Rucka.

Like Andy Jones *(Comment,* **CI** #170) I found that libraries are crying out for book donations, especially if they are like-new copies (and who amongst you have anything other than like-new graphic novels preserved in their own bags!).

When I occasionally find myself with a graphic novel which isn't quite what I thought it was – I take it to the library. Unlike Andy J., Ealing Library does not age-differentiate between graphic novels – so rape scenes in **Preacher** are shelved alongside **Star Wars** – but if your library does, it's probably a good idea to give it a rating yourself when you part with it.

I hear from mates in other parts of the country that their local libraries ask readers to give reviews to include in monthly recommendation lists made available to borrowers. So why not offer your services with your donation?

I keep reading about graphic novels becoming more acceptable to general readers. I noticed that CrossGen's **Abadazad** #3 has advice to parents and teachers about reading programmes that incorporate comics.

So it seems a good time too for each **CI** reader to take one graphic novel to the local library with a list of other recommendations and a plea for more stock – I'm sure we won't be met with derision.

However, if you plan to follow my suggestion, ensure that you're a member of the library first!

Reader recommendations to local libraries, eh? Now there's this great hardback about underground comix that I know...

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Kent CT1 2AS Tel/fax: 01227 785893

Directory

An at-a-glance reference guide to everything that counts in comics

Internet Listings

Comics creators

Jessica Abel	www.artbabe.com
Neal Adams	www.nealadams.com
Kyle Baker	www.kylebaker.com
Leo Baxendale	www.reaper.co.uk/main.htm
Brian Bolland Art	www.velouria.com/Bolland
Mark Bright	www.mdbright.com
Eddie Campbell	www.eddiecampbellcomics.com
John Cassaday	www.johncassaday.com
Gene Colan	www.genecolan.com
Chuck Dixon	www.dixonverse.com
Will Eisner	www.willeisner.tripod.com
Warren Ellis	www.warrenellis.com
Phil Foglio	www.studiofoglio.com
Jon Haward	www.jonhawardart.com
Jeff Jones	www.jeffreyjones.com
Bob Layton	www.boblayton.com
Joseph Michael Linsner	www.linsner.com
Tom Lyle	www.tomlyle.com
Scott McCloud	www.scottmcloud.com
Grant Morrison	www.grant-morrison.com
Alex Ross Art	www.alexrossart.com
Dave Stevens	www.davestevens.com
William Stout	www.williamstout.com
Bryan Talbot	www.bryan-talbot.com
Barry Windsor-Smith	www.barrywindsor-smith.com
Bernie Wrightson	www.berniewrightson.com

Comics publishers

Abstract Studios	www.strangersinparadise.com
AC Comics	www.accomics.com
Acclaim	ww.acclaim.com/comics
AiT/Planet Lar	www.astronautsintrouble.com
Antarctic Press	www.antarctic-press.com
Archie Comic Publications	www.archiecomics.com
Caliber Comics	www.calibercomics.com
Cartoon Books	www.boneville.com
Chaos!	www.chaoscomics.com
Cool Beans World	www.coolbeansworld.com
com.x	www.comxcomics.com
CrossGen	www.crossgen.com
Crusade Entertainment	www.shiweb.com
Dark Horse	www.darkhorse.com
DC Comics	www.dccomics.com
Drawn and Quarterly	www.drawnandquarterly.com
Dynamic Forces	www.dynamicforces.com
Fantagraphics	www.fantagraphics.com
Harris Comics	www.vampirella.com
Heavy Metal	www.heavymetal.com
Knockabout Comics	www.knockabout.com
Marvel Comics	www.marvel.com
Northern Lightz	www.northernlightz.com
Oni Press	www.onipress.com
Quality/Warrior	www.comicsinternational.com
Sirius Entertainment	www.sirius.choiceoneonline.com
Todd McFarlane Productions	www.spawn.com
Top Cow Comics	www.topcow.com
TwoMorrows	www.twomorrows.com
2000 AD	www.2000ADonline.com
Viz (USA)	www.viz.com
Viz (UK)	www.viz.co.uk
WildStorm Comics	www.wildstorm.com

Manga and anime

AD Vision	www.advfilms.com
MVM	www.mvm-uk.co.uk

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eBay	www.ebay.co.uk
Heritage Comics Auctions	www.heritagecomics.com

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.... **www.near-mint.com**

Fantasy art and books

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'Shop online' for original comic art, lithos, manga, fantasy and gothic art.
.... **www.thedragonsgallery.co.uk**

Festivals and fairs

Amadora Festival (Portugal)	www.bdamadora.com
Angouleme BD (France)	www.bdangouleme.com
Comic-Con International (San Diego, USA)	www.comic-con.org
Megacon (Florida, USA)	www.megaconvention.com
Raptus International Festival (Norway)	www.raptus.no
Scottish Comic, Card & Collectables Fair	e-mail: marts@redhotcomics.demon.co.uk
Wizard World (Chicago, USA)	www.wizarduniverse.com

New and back issue dealers

Ace Comics	www.acecomics.net
Avalon Comics	www.avaloncomics.co.uk
Black Dog Comics	www.blackdog-comics.com

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Krypton Komics	www.kryptonkomics.com

MEGA-CITY COMICS
Largest graphic novel catalogue in the country – fast and easy online shopping.
.... **www.megacitycomics.co.uk**

Mighty World of Comicana	www.comicana.com

OBSCURE COMICS
For those comics that you can't find anywhere. Cheap too!
.... **www.obscurecomics.com**

Page 45	www.page45.com

QUICKSILVER COMICS
The specialist Silver and Bronze Age site. Over 100,000 items listed, all with cover images .... **www.qscomics.com**

SILVER ACRE COMICS
Over 900,000 comics in stock, 110,000 different items listed online.
.... **www.silveracre.com**

Speeding Bullet	www.speedingbulletcomics.co.uk

On-line comics companies:

By popular demand, **Comics International** now runs an at-a-glance overview of the major sites for on-line comics collectors and creators. Have your company listed for only £5 (US $8) a month. Bookable in six-issue blocks, companies wishing to be included should send £30 or US $40 (UK: please add £5.25 to cover VAT) with trading name and website address.

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Comics International, 345 Ditchling Road, Brighton BN1 6JJ

Alternatively, payment can be made by credit card, fax: 0(11 44) 1273 566 333 or e-mail details to: comicsinternational@yahoo.co.uk

Retail Index: UK

Key to the abbreviations used:

imp = air imported new issues
back = back issues stocked
gn = graphic novels
tpbk = trade paperbacks
STO = standing order service (new comics reserved)
s-p = small press and fanzines
ind = independent comics
u/g = underground comix
prl = peripherals/supplies
RPG = role playing games
CCG = customisable card games
merch = trading cards, videos, t-shirts, posters, etc

Sorry, no websites, this is a shop guide

When telephoning from outside the UK, drop the first 0 and replace with: 01144 (USA); 0044 (mainland Europe & Eire); 001144 (Australasia).

Central London

Avalon Comics, 143 Lavender Hill, Battersea, London SW11 5QJ. Mon-Thurs 10-5.45; Fri 10-6.30; Sat 9.30-5.30; Sun 11-3.30 (imp, back, gn, tpbk, STO, ind, prl, CCG, merch) 020 7924 3609

Book & Comic Exchange, 14 Pembridge Road, Notting Hill Gate, London W11. Mon-Sun 10-8. Nothing legal refused! (back, ind, u/g) 020 7229 8420

Comic Showcase 63 Charing Cross Road, London WC2H 0NE. Sun-Wed 10-7; Thurs-Fri 10-8; Sat 9.30-8 (imp, back, s-p, ind, u/g, merch, cartoon books, original art) 020 7434 4349

Forbidden Planet Megastore, 179 Shaftesbury Avenue, London WC2H 8JR. Mon-Sat 9.30-7; Sun 12-6 (imp, back, gn, STO, s-p, ind, RPG, CCG, merch, sci-fi/fantasy, books, video/DVD, games, mags, toys) 020 7420 3666

Gosh!, 39 Great Russell Street, London WC1B 3PH (opposite British Museum). Mon-Sun 10-6 (Thurs-Fri to 7) (imp, back, STO, ind, u/g, merch, foreign, largest range newspaper strip compilations in UK) 020 7636 1011

Mega-City Comics, 18 Inverness Street, Camden Town, London NW1 7HJ. Mon-Sun 10-6 (Thurs-Fri to 7) (imp, back, STO, s-p, ind, u/g, merch, film/TV, fantasy/horror, body art, subculture) 020 7485 9320

Mighty World of Comicana, 237 Shaftsbury Avenue, London WC2H 8EH. Mon-Wed 10.30-6.30; Thurs-Sat 10-7; Sun 10-4 (imp, back, STO, ind, merch, film/TV/fantasy) 020 7836 5630

Orbital, 9 Old Compton Street, London W1. Mon-Sat 10.30-7; Sun 11-5 (imp, back, gn, STO, manga, toys, Star Wars) 020 7434 9363

Outer London

A Place in Space, 101 Church Street, Croydon, Surrey CR0 1RN. Mon-Sat 9.30-5.30 (imp, back, STO, ind, RPG, CCG, prl, merch, sci-fi, original art) 020 8686 2400

Ashcan Ltd, 3 Eagle Star House, 299-301 High Street, Sutton, Surrey SM1 1LG. Tues-Wed/Fri 12-5; Thurs 9-6; Sat 10-5 (imp, back, STO, ind, merch) 0845 166 2532

Atomic Comics, 1112 High Road, Chadwell Heath, Romford, Essex RM6 4AH. Mon-Tues 10.30-5.30; Wed 1-5.30; Thurs-Fri 10.30-6; Sat 10-6 (imp, back, gn, tpbk, STO, ind, u/g, prl, RPG, CCG, merch, film/TV, art books, Games Workshop, toys, kits) 020 8597 8547

Calamity Comics, 160 Station Road, Harrow, Middlesex HA1 2HR. Mon-Wed 10-6, (Thurs-Fri to 7); Sat 9.30-6 (imp, back, STO, s-p, ind, u/g, RPG, merch, fantasy film/TV, books, videos) 020 8427 3831

Epic Heroes, 21/23 Station Road, Edgware, Middlesex HA8 7JE. Mon-Sat 10-6. (imp, back, gn, tpbk, STO, RPG, CCG, merch, toys, posters, Transformers) 020 8952 7181

Forbidden Planet, 175 North End, Croydon CR0 1TP. Mon-Fri 10-6 (Thursday to 7); Sat 9.30-6. (back, gn, tpbk, STO, ind, u/g, CCG, merch) 020 8688 7190

Into the Void, 262 Streatham High Road, Streatham SW16 1HS. Mon-Sat 9.30-7; Sun 11-3. (imp, back, STO, merch, toys) 020 8677 7037

Krypton Komics, 252 High Road, Tottenham, London N15 4AJ (next to Tesco) Tues-Wed 11-6; Thurs 10.30-7; Fri 10.30-6; Sat 10-6 Nearest Tube: Seven Sisters Road. (imp, back, STO, s-p, ind) 020 8801 5378 fax: 8376 3174

They Walk Among Us, 26 Red Lion Street, Richmond, Surrey TW9 1RW. Mon-Sat 9.30-5.30 (Thurs to 6); Sun 11-4 (imp, back, STO, ind, u/g, merch, fantasy/sci-fi/horror, subculture) tel/fax: 020 8948 8476

30th Century Comics, 18 Lower Richmond Road, London SW15 1JP. Mon-Wed 10.30-6; Thurs-Fri 10.30-7; Sat 10.30-6; Sun 11-5 (imp, back, STO, ind, u/g, merch, Gold/Silver/Bronze Age specialists, British comics/annuals, books) 020 8788 2052

South East

Ace Comics, 63/64 High Street, Colchester, Essex. Mon-Sat 10-5.30 (imp, back, STO, s-p, ind, u/g, RPG, merch) 01206 561912

The American Comic Shop, 1 Church Street, Chatham, Kent ME4 4BS (off High Street). Mon-Fri 10-5.30 (Tues until 5); Sat 9-5.30. (imp, back, gn, tpbk, STO, ind, prl, action figures) 01634 817410

Calamity Comics 2, 90 Queens Road, The Broadway, Watford WD1 2LA. Mon-Tues 10-5.30; Thurs/Fri 10-7; Sat 9.30-5.30 (imp, back, STO, s-p, ind, u/g, RPG, merch, fantasy film/TV, books, videos) 01923 249293

Cartoon Shop, 19 East Square, Basildon, Essex SS14 1HT. Mon-Sat 10-6 (imp, back, STO, s-p, ind, RPG, merch) 01268 534194

Central City Comics, 4 Eagle Street, Ipswich, Suffolk IP4 1JB. Mon-Sat 10-6 (imp, back, STO, s-p, ind, u/g, merch, foreign) 01473 233017

Chaos City, 20 Heritage Close, (off High Street), St Albans, Herts AL3 4EB. Mon-Thurs 10-5.30; Fri 10-7.30; Sat 9-5.30; Sun 12-4 (imp, back, gn, tpbk, STO, ind, prl, RPG, CCG, merch) 01727 838719

Comic Showcase, 19-20 St Clements Street, Oxford OX4 1AB. Mon-Sat 10-6 (imp, back, STO, s-p, ind, u/g, merch) 01865 723680

Comix-shop.co.uk, 7a High Street, Maidenhead SL6 1JN. Mon-Sat 10-6 (imp, back, STO, tpbk, gn, merch, CCG, toys) 01628 777998

David's Comic Shop, 5 Sydney Street, Brighton, Sussex BN1 4EN. Mon-Sat 9.30-5.45; Sun 11-4 (imp, back, STO, ind, u/g) 01273 691012

Daydream Nation Trading Cards at Hive, 6 Kensington Gardens, Brighton BN1 4AL. Mon-Sat 10-6 (CCGs, cards, sports, Ultra-Pro) 01273 687 877

Forbidden Planet, 60 Burleigh Street, Cambridge CB1 1DJ. Mon-Sat 9.30-6 (imp, back, STO, ind, u/g, CCG, merch, videos, sci-fi/fantasy books, film/TV magazines) 01223 301666

Forbidden Planet, 44 The Priory Centre, Dartford, Kent DA1 2HS. Mon-Wed 10.30-5.30; Thurs-Sat 10-5.30 (back, gn, ind, PRG, CCG, merch) 01322 224837

Incognito Comic Shop, 1-2 The Friars, Canterbury, Kent CT1 2AS. Mon-Fri 10-5.30; Sat 9-5.30; Sun 11-4 (imp, back, STO, ind, merch, film/TV) tel/fax: 01227 785898

Off World: The Sci-Fi Store, 142 Market Halls, Arndale Centre, Luton LU1 2TP. Mon-Sat 9.30-5 (imp, STO, s-p, CCG, merch, Star Trek/Wars, sci-fi collectables) 01582 736256

Planet Ace, 324-325 Chartwell North, Top Floor, Victoria Plaza, Southend-on-Sea, Essex SS2 5SR. Mon-Sat 9.30-5.30 (imp, back, STO, ind, u/g, merch) 01702 613021

NEW **Steve's Comics**, The Bookstall, Beckenham Junction Station, Rectory Road, Beckenham BR3 1HY. Mon-Fri 6-7; Sat 7-5 (back – Marvel, DC – ind, British comics, tpbk) 01753 521594

Slough Computers, 50 Village Shopping Centre, Slough, Berks SL1 1HP. Mon-Sat 9.30-5.30 (imp, STO, ind, cards, second hand computer games) 01753 521594

Time Trek, 46 High Street, Bromley, Kent BR1 1EG. Mon-Wed/Fri 9.30-5.30; Thurs 10-8; Sat 10-5.30; Sun 10-4 (imp, back, ind, gn, merch, STO, CCG, prl, sf TV/film) 020 8313 0677

Whatever Comics, 2 Burgate Lane, Canterbury, Kent CT1 2HH. Mon-Sat 10-5.30 (imp, back, STO, s-p, ind, u/g, merch, kits) 01227 453226

Whatever Comics, 5 Middle Row, High Street, Maidstone, Kent ME14 1TF. Mon-Sat 10-5.30 (imp, back, STO, s-p, ind, u/g, merch, model kits) 01622 681041

Midlands

Abstract Sprocket, 29 St Benedicts Street, Norwich, Norfolk NR2 4PF. Mon-Sat 10-5 (imp, back, STO, s-p, ind, u/g, merch) 01603 624410

Another World, 42/43 Main Centre (opposite Wilkinsons) Derby. Mon-Fri 9.30-5.30; Sat 9-5.30; Sun 12-4 (imp, back, STO, ind, RPG, merch, rock/film/TV memorabilia, computer games) 01332 206606

Another World, 23 Silver Street, Leicester LE1 5EU. Mon-Fri 10-5.30; Sat 9-5.30; Sun 12-4 (imp, back, STO, ind, u/g, RPG, merch, foreign, alchemy metalware, rock memorabilia) 0116 2515266

Another World, 11 Market Street, Nottingham. Mon-Fri 9-5.30; Sat 9.30-5.30; Sun 12-4 (imp, back, STO, s-p, ind, u/g, RPG, merch, foreign, rock memorabilia, alchemy metalware) 0115 9484122

Another World, 52 Stafford Street, Hanley, Stoke-on-Trent ST1 1JB. Mon-Fri 9.30-5.30; Sat 9-5.30; Sun 12-4 (imp, back, STO, s-p, ind, u/g, RPG, merch, rock memorabilia, alchemy metalware) 01782 279294 fax: 202381 Mail Order: 271750

Another World, 23 Victoria Street, Wolverhampton WV1 3NP. Mon-Fri 10-5.30; Sat 9-5.30; Sun 12-4 (imp, back, STO, s-p, ind, u/g, RPG, merch, rock memorabilia, alchemy metalware) 01902 717440

Comic Culture, The Mall, 257-259 High Street, Lincoln LN2 1HX. Mon-Fri 10-5; Sat 9-5 (imp, back, gn, tpbk, STO, prl) 01522 546611

Forbidden Planet, 31 Cross Cheaping, Coventry CV1 1HF. Mon-Sat 9.30-6 (Thurs to 7) (imp, back, STO, ind, u/g, RPG, CCG, merch, film/TV) 024 76229672

Forbidden Planet (FPI), 129 Middle Walk, Broadmarsh Centre, Nottingham NG1 7LN. Mon-Sat 9-6 (imp, back, STO, s-p, ind, u/g, merch, film/TV) 0115 958 4706

Forbidden Planet Superstore, 38 Priory Queensway, Birmingham B4 7LA. Mon-Sat 9.30-5.30 (Thurs-Fri to 6) (imp, back, gn, STO, ind, RPG, CCG, merch, books, games, mags, kits, toys, videos) 0121 236 3026

Ground Zero, 9 Toothill Lane, Mansfield, Nottinghamshire NG18 1NJ. Mon-Sat 9-5 (imp, back, STO, prl, CCG, merch, toys) 01623 622017

Nostalgia & Comics (FPI), 14-16 Smallbrook, Queensway, Birmingham. Mon-Thurs 9.15-5.45; Fri-Sat 9.15-6 (imp, back, STO, s-p, ind, u/g, merch) 0121 643 0143

Page 45, 9 Market Street, Nottingham NG1 6HY. Mon-Sat 9-6. (imp, back, gn, STO, s-p, ind, u/g, merch, manga) 0115 950 8045

Phoenix Comix, 29 Abington Square, Northampton NN1 4AE. Mon-Sat 9.30-5 (imp, back, STO, ind, merch, RPG, CCG, action figures) 01604 602311

Travelling Man, c/o Gamestation, 1st Floor, 6 East Street, Derby DE1. Mon-Sat 9-5 (imp, back, gn, tpbk, STO, prl, RPG, CCG, merch, action figures, fantasy books, film/TV) 0115 950 9231

Travelling Man, c/o Gamestation, 1st Floor, 16 Angel Row, Nottingham NG1 6HL. Mon-Sat 9.30-5.30 (imp, back, STO, ind, RPG, CCG, merch, action figures, miniatures) 0115 950 9231

North West

All-American, 102 Newport Street, Bolton BL3 6AB. Mon-Sat 10-6 (imp, back, gn, STO, merch, Star Wars, WWF, action figures, S/Age, videos, records, CDs) 01204 366553

Alpha Omega Comics, 33-35 Library Street, Wigan, Lancs WN1 1NN. Mon-Sat 9.30-5 (imp, back, STO, merch, videos) 07796 854644

Forbidden Planet, 92 Bold Street, Liverpool L1 4HY. Mon-Sat 9.30-5.30 (Thurs to 7) (imp, back, STO, ind, u/g, RPG, CCG, merch, film/TV, sci-fi/horror) 0151 707 1491

Forbidden Planet Megastore (FPI), 65 Oldham Street, Piccadilly, Manchester M1 1JR. Mon-Sat 9.30-5.30; Sun 12-5 (2 floors; imp, back, STO, RPG, CCG, merch, books, toys, film and TV tie-ins, manga) 0161 839 4777

Imagination Station, 41 Bank Street, Carlisle, Cumbria CA3 8HJ. Mon-Sat 9.30-5 (imp, back, STO, ind, merch)

Millennium Comics, 4 Church Road, Northwich, Cheshire CW9 5NT. Mon-Tues 10-5; Wed closed; Thurs-Fri 10-5.30; Sat 9-5 (imp, back, STO, s-p, RPG, merch, action figures, toys) 01606 49255

Moonwalk Collectables, Unit 15, Climax Works, Durham Street (off Station Road), North Redditch SK5 6YZ. Mon-Sat 10-6 (back, gn, tpbk, STO, ind, merch, Star Wars and Dr Who specialist, TV/film, British titles) 0161 431 6050

Thunderbooks, 332 Lytham Road, Blackpool FY4 1DW. Mon/Tues/Thurs-Sat (Sun June-Oct inc) 10-5.30; Wed 1-3.30 (imp, back, STO, ind, merch, media collectors' items) 01253 348321 fax: 407813

Thunderbooks II, 116 Friargate, Preston, PR1 9EE. Mon-Sat 10-5.30 (imp, back, STO, s-p, ind, RPG, merch) 01772 204287

Time Tunnel, 13 Earle Street, Crewe, Cheshire CW1 2BS. Mon and Wed-Sat 9.30-6 (imp, back, STO, merch, film/TV memorabilia, action figures, videos, model kits) 01270 215496

Twin Suns, 127 Blackburn Road, Accrington, Lancashire BB5 0AA. Mon-Sat 10-5 (imp, back, gn, STO, RPG, CCG, merch) 01254 386665

Worlds Apart (FPI), 58-60 Lime Street (city centre), Liverpool. Mon-Sat 10-6 (Fri 10-7) (imp, back, STO, ind, merch, film) 0151 707 0839

North East

Books 'N' Comics, Unit 15, Forbes Building, Linthorpe Road, Middlesbrough, Cleveland TS1 4AW. Mon-Sat 10-5.30 (imp, back, STO, s-p, ind, merch, fantasy and film magazines, Doctor Who/Star Trek) 01642 249143

Forbidden Planet (FPI), 30 Eastgate, The Headrow, Leeds LS2 7JL. Mon-Sat 9.30-5.30 (imp, back, LF film books, film/TV mags, posters, toys, kits, trading cards, stills, Star Trek/Doctor Who) 0113 242 6325

Forbidden Planet, 59 Grainger Street, Newcastle NE1 5JE. Mon-Sat 10-6 (imp, back, STO, ind, u/g, merch, film/TV mags, fantasy/sci-fi books, videos) 0191 261 9173

Forbidden Planet (FPI), 41 Dundas Street, Middlesbrough TS1 1HR. Mon-Sat 9.30-5.30 (Thurs until 7) (imp, gn, s-p, STO, ind, u/g, prl, RPG, CCG, merch, video, action figures, film/TV, manga) 01642 248889

Forbidden Planet (FPI), 12 Matilda, off the Moor, Sheffield. Mon-Fri 10-5; Sat 9.30- 5.30 (imp, back, s-p, ind, u/g, merch, original art, model kits, sci-fi/fantasy books, horror magazines, newspaper strip books) 0114 276 9475

The Last Picture Show, 38-39 The Lanes, The Oasis, Meadowhall Centre, Sheffield S9 1EP. Mon-Thurs 10-8; Fri 10-9; Sat 9-7, Sun 11-5 (imp, back, STO, ind, RPG, CCG, merch, film/TV and rock memorabilia) 0114 256 9604 fax: 255 3399

Millennium Comics, Stall 141, Warrington Indoor Market. Mon-Sat 9-5 (imp, back, STO, s-p, RPG, merch, action figures, toys) 01925 575657

Off-World Comics, 200 Park View, Whitley Bay, Tyne & Wear NE26 3QP. Mon-Tues/Thurs 10-5.30 (closed Wed); Fri 10-6; Sat 10-5.30 (imp, back, STO, ind, CCG, merch) 0191 251 2288

Sheffield Space Centre, 33 The Wicker, Sheffield. Mon-Sat 10-5 (Wed closed) (imp, back, STO, s-p, ind, merch, Star Trek) 0114 275 8905

Travelling Man, Unit 8/9, The Corn Exchange, Call Lane, Leeds LS1 7BR. Mon-Thurs 10-5.30; Fri-Sat 9-5.30; Sun 11-5 (imp, back, STO, ind, RPG, CCG, merch, action figures) 0113 242 7227

Travelling Man, 54 Goodramgate, York YO1 2LF. Mon-Sat 10-5.30 (imp, back, STO, ind, RPG, CCG, merch, action figures) 01904 628787

West Country

American Dream Comics, 72 Walcot Street, Bath BA1 5BD. Mon-Fri 10-5; Sat 10-5.30 (imp, back, STO, s-p, ind, u/g, merch, original art, hobby kits, CDs) 01225 424881

Area 51, 143 Gloucester Road, Bristol. Mon-Sat 10-5.30 (imp, back, STO, ind, u/g, RPG, merch, original art) 0117 924 4655

Automattic Comics, Unit 2, 17 Pickwick Road, Corsham SN13 9BQ. Mon-Tues 12-5; (Wed closed); Thurs-Sat 10-6 (imp, back, STO, s-p, ind, u/g, merch) 01249 701647

Collector's Choice, 45 Southgate Street, Gloucester GL1 1TX. Mon-Sat 9-5 (S/Age, British comics/annuals, vintage mags, toys, memorabilia) 01452 410232

NEW **Fantasyland Comics**, Unit 4, The Colwell Centre, Weymouth, Dorset DT4 8NJ. Mon-Fri 11-5; Sat 10-5 (imp, back, gn, tpbk, STO, ind, RPG, CCG, merch)

Forbidden Planet, 30 Penn Street, Bristol BS1 3AS. Mon-Fri 9.30-5.30 (Thurs to 7); Sat 9.30-6 (imp, back, STO, s-p, ind, u/g, merch, film/TV mags, subculture) 0117 929 8692

Forbidden Planet, 43-45 East Street, Southampton SO14 3HN. Mon-Fri 9.30-5.30 (Thurs to 6); Sat 9.30-6 (imp, back, STO, s-p, ind, u/g, merch, film/TV) 023 80230991 fax: 230996

Ian's Books & Comics, 195a Albert Road, Southsea, Portsmouth PO4 0JP (next to Tesco). Mon-Tues/Thurs-Fri 10.30-5.15 (Wed closed); Sat 10-5.15 (imp, back, tpbk, STO, s-p, prl, toys) 023 92422731

Into the Void, 11 Rodbourne Road, Swindon SN2 2AG. Mon-Sat 9-5 (imp, back, STO, CCG, merch) 01793 434363

Kaboom, 65 High Street, Totnes, Devon TQ10 9PU. (new, back, action figures, t-shirts, board games, RPG, import computer games, mail order) 01803 863049

Kathies Comics, Unit BG29, Broadmead Gallery, The Galleries Shopping Centre, Bristol BS1 3XB. Mon-Wed/Fri-Sat 9-5.30; Thurs 9-6; Sun 11-5.30 (imp, back, gn, tpbk, STO, ind, prl, CCG, merch) 0117 922 1170

Kathies Comics, 20 Market Avenue, Plymouth, PL1 1PH. Mon-Fri 9.30-5.30; Sat 9-5.30 (imp, back, gn, tpbk, STO, ind, prl, CCG, merch) 01752 257800

Paradox Comics, 17 High Street, Poole, Dorset BH15 1AB. Mon-Fri 10.30-5; Sat 10-5 (imp, back, gn, STO, ind, merch, videos) 01202 661346

Wonderworld, 540 Christchurch Road, Boscombe, Bournemouth, Dorset. Mon-Sat 9-5.30 (imp, back, STO, ind, CCG, merch, film/TV/media, beanie babies) 01202 394918

Wales

NEW **Cardiff's Comic Guru Presents!**, 20-22 Wyndham Arcade, Cardiff CF10 1FJ. Mon-Sat 10-6 (Thurs 'til 9) (imp, back, gn, tpbk, STO, s-p, ind, u/g, prl, CCG, merch) 029 202 29119

Cardiff Fantasy Centre, 1st Floor, Jacobs Market, West Canal Wharf, Cardiff. Sat 9.30-4.30 (imp, back, STO; established over 20 years) 029 206 58184 (eves)

Comix Shoppe, 13 Shoppers Walk, Swansea SA1 3AY. Mon-Fri 10-5; Sat 10-5.30 (imp, back, STO, ind, u/g, RPG, CCG, merch, anime, Games W/shop) 01792 642097

Forbidden Planet (FPI), 5 Duke St, Cardiff. Mon-Sat 10-5.30 (imp, back, STO, ind, u/g, merch, sci-fi fantasy/horror books, Star Trek/Wars) 029 202 28885

Negative Zone, Provision Market Gallery, High Street, Newport, Gwent NP9 1DD. Mon-Sat 9.30-5 (imp, back, gn, STO, s-p, ind; established for 11 years) 01633 222159

Scotland

Asylum Books & Games, 29 Adelphi, Aberdeen AB11 5B2. Mon-Sat 10-6 (Mon/Thurs to 8); Sun 12-5 (imp, back, STO, new/second hand RPG, CCG, books, original art) 01224 574637

Black Hole Comic Shop, Unit 3, 5 Victoria Road, Dundee DD1 1ER. Mon-Thurs 10-5; Fri-Sat 10-5.30 (imp, back, STO, ind, second hand records, CDs, videos) 01382 221037

City Centre Comics, 51 Parnie Street, Glasgow G1 5LU. Tues-Sat 10-5 (back) 0141 552 2208

Forbidden Planet (FPI), 12 Schoolhill, Aberdeen AB10 1JX. Mon-Fri 10-6 (Thurs until 7); Sat 9.30-5.30; Sun 12-5 (imp, gn, STO, s-p, ind, u/g, prl, CCG, merch) 01224 622131

Forbidden Planet (FPI), 40-41 South Bridge, Edinburgh EH1 1LL. Mon-Wed 10-5.30; Thurs 10-6.30; Fri-Sat 10-5.30; Sun 12-5. (imp, STO, s-p, ind, merch, foreign) 0131 558 8226

Forbidden Planet (FPI), 168 Buchanan St, Glasgow G1 2LW. Mon-Sat 10-5.30; Sun 12-5 (imp, back, STO, s-p, ind, u/g, merch) 0141 331 1215

Justice Comics, Unit 36, The Arcade, Stirling FK8 1AX. Mon-Sat 10-5 (imp, back, STO, ind, merch) 01786 447687

Kapow!, 28 Allison Street, Govanhill, Glasgow G42 8NN (off Pollokshaws Road). Tues-Sat 11-6 (buy and sell back, gn, ind, mags, videos, DVDs, new and second-hand books, merch) 0141 4241600

Plan 9, 9 Rosemount Viaduct, Aberdeen AB25 1NE. Mon-Sat 10-5 (Thurs to 6); Sun 1-4. (imp, back, STO, ind, RPG, CCG, WWF, merch, sci-fi) tel/fax: 01224 624467

Red Hot Comics, Block D Unit 7, Glenwood Business Park, Glenwood Place, Glasgow G45 9UH. Sat 11.30-6; Sun 12-5 (imp, back, gn, tpbk, STO, ind, prl, CCG, merch) 0141 630 0049

Northern Ireland

Crosshatch, Unit 8, Smithfield Market, Belfast BT1 1JD. Mon-Fri 10-5; Sat 10-5.30 (original art, prints, autographs, cover recreations) 07739 871415

Forbidden Planet (FPI), 47 Winetavern Street, Belfast BT1 1JQ Mon-Sat 9.30-5.30 (imp, back, STO, ind, u/g, merch) 028 90438744

Planet Ace Derry, 33 Shipquat St, Derry, Londonderry BT48 6DF. Mon-Sat 10-6 (imp, back, gn, tpbk, STO, ind, prl, RPG, CCG, merch) 02871 369787

Retail Index: USA

When telephoning from outside the USA, include the bracketed 00. Out-of-town US calls begin with the 1 prefix only. The following is a fraction of the estimated 3,000+ US comics stores.

Alabama

Optic Nerve, 1930 12th Avenue South, Birmingham, AL 35205 (film, newsstand, ind) (00)1 205 933 2787

Alaska

Bosco's in Spenard, 2606 Spenard Road, Anchorage 99503. Mon-Sat 11-8, Sun 12-6 (new, back, CCG, RPG, cards, anime, merch) (00) 1 907 274 4112

Bosco's Diamond Centre, 800 East Diamond Boulevard, Anchorage 99577. Mon-Fri 10-9; Sat 10-6; Sun 12-5 (new, back, CCG, RPG, cards, anime, games, Star Wars/Trek) (00) 1 907 344 3963

Bosco's in Eagle River, 11432 Business Boulevard, Eagle River. Mon-Sat 12-8, Sun 12-5 (new, back, CCG, RPG, cards, merch) (00) 1 907 696 5166

Arizona

Lost Dutchman, 747 West Camelback Road, Phoenix, AZ 85013. Mon-Sun 10-7. (new, back) (00)1 619 278 0371

California

Comickaze, 5525 Clairemont Mesa Boulevard, San Diego, CA 62117-2342. Mon-Fri 11-7; Sat 11-6; Sun 12-6 (new, back, CCG, merch)(00)1 858 278 0371

Comix Experience, 305 Divisadero Street, San Francisco, CA 94117. Mon-Sat 11-7; Sun 12-5 (new, back) (00)1 415 863 9258

Flying Colors Comics, 2980 Treat Blvd, Concord, CA 94518. Mon-Sat 11-7 (Fri until 8); Sun 12-6 (new, back, ind, cards, merch) (00)1 510 825 5410

Lee's Comics, Inc., 1020-F N Rengstorff Avenue, Mountain View, CA 94043. Mon-Sun 10-9 (new, back: 1930s to date, anime, manga, s-p, adult, merch) (00)1 650 965 1800

Lee's Comics, Inc., 2222 South El Camino Real, San Mateo, CA 94403. Mon-Sun 10-9, (new, back: 1930s to date, anime, manga, adult, s-p, merch) (00)1 650 571 1489

Meltdown Comics & Collectibles, 7522 Sunset Boulevard, Los Angeles, CA 90046 (toys, comics, books) (00)1 323 851 7223

Stand-Up Comics, 10020 San Pablo Avenue, El Cerrito, CA 94530. Mon-Fri 11 7; Sat-Sun 11-6 (new, back, cards, anime, CCG, merch) (00)1 510 525 3344

Third Planet, 3822 Sepulveda Boulevard, Torrance, CA 90505. Sun-Thurs 11-8; Fri + Sat 11-9 (new, ind, back, CCG, RPG, GW, sci-fi/fantasy, anime, merch) (00)1 310 791 6227

Hawaii

Gecko Books & Comics, 3613 Waialae Avenue, Honolulu, 96816. Mon-Sun 9-9 (new, back, cards, toys, merch) (00)1 808 732 1292

Illinois

Comic Kingdom, 5941 W Irving Park Road, Chicago, IL 60634. (new, back) (00)1 773 545 2231

Louisiana

Comic Cosmos, 343 W Esplanade Avenue, Kenner, LA 70065. Mon-Thur 11.30-7, Fri-Sat 11-7.30, Sun 12-5 (new, back, cards, CCG, toys, anime) (00)1 504 286 0039

Crescent City Comics & Cards, 6111 Elysian Fields, New Orleans, LA 70122. Mon-Sat 11-7, Sun 12-6 (new, back, cards, CCG, RPG, anime) (00)1 504 286 0039

More Fun Comics, 8200 Oak Street, New Orleans, LA 70118. Tues-Sat 11-7, Sun-Mon 12-6 (new, back, cards, CCG, merch, toys, CDs) (00)1 504 865 1800

Maine

Casablanca Comics, 151 Middle Street, Portland, ME 04101. Mon-Sat 10-9, Sun 12-7 (new, back, cards, CCG, RPG, merch, art) (00)1 207 780 1676

Casablanca Comics, 778 Roosevelt Trail, Windham, ME 04062. Mon-Fri 11-7, Sat 10-6, Sun 12-5 (new, back, CCG, RPG, merch)(00)1 207 892 0056

Massachusetts

Comicopia, 464 Commonwealth Avenue, Boston, Massachusetts 02215. Mon-Sun 11-7 (Wed 10-8) (new, merch, CCG, manga, tpbk)(00)1 617 266 4266

Minnesota

Uncle Sven's Comic Shoppe, 1838 St Clair Avenue, Saint Paul, MN 55105. Mon-Fri 3-6, Sat 11-4 (new, back, tpbk, gn, videos, action figures, CCG, RPG; est 19 years) (00)1 651 699 3409

New York State

Earthworld Comics, 327 Central Avenue, Albany, NY 12206. Mon-Wed 11-6; Thur-Fri 11-7, Sat 11-6, Sun 12-5 (new, back, ind, manga/anime, cards, merch) (00)1 518 465 5495

Forbidden Planet (**FPI** associate), 840 Broadway (at 13th St, NY 10003. Mon-Sat 10-10; Sun 12-10. (new, ind, back, RPG, merch, fantasy) (00)1 212 473 1576

Jim Hanley's Universe Ltd, 4 West 33rd Street (opposite Empire State Building), NY 10001. Mon-Sat 9am-11pm; Sun 10-9. (Everything to do with comics) (00)1 212 268 7088

Jim Hanley's Universe Ltd, 325 New Dorp Lane, Staten Island, NY 10306. Mon-Sun; 12-9. (Everything to do with comics) (00)1 718 351 6299

Midtown Comics, 200 West 40th Street, NY 10018 (00)1 212 302-8192

Ohio

The Laughing Ogre, 4258 North High Street, Columbus, Ohio 43214. Mon-Sat 10-9; Sun 12-5 (new, back, cards, merch) (00)1 614 267 6473

Oklahoma

Time Warp, 588 SE Washington Street, Bartlesville, OK 74006 (new, back, cards, games, toys, CDs, sci-fi/fantasy) (00)1 918 335 3373

Pennsylvania

Comic Castle, 17 West Fourth Street, Williamsport, PA 17703 Mon-Sun 10-9 (new, back) (00)1 717 322 8763

Golden Eagle, Berkshire Square, 1159 Berkshire Boulevard, Wyoming, PA 19610 (new, back, games, CCG, cards, Star Wars/Trek) (00)1 610 376 8255

Golden Eagle, Fairgrounds Square Mall, Reading, PA 19605 (new, back, games, CCG, cards, Star Wars/Trek) (00)1 610 921 3160

Tennessee

Collector's World, 1511 E Main Street, Murfreesboro, TN 37130. Open all week (new, back, CCG, merch, cards, CDs) (00)1 615 895 1120

Collector's World, Hickory Plaza South Central, 5751 Nolensville Road, Nashville, TN 37211. Open all week (new, back, CCG, merch, cards, CDs) (00)1 615 895 1120

Collector's World, 10820 Kingston Park #10, Knoxville, TN 37922 Open all week (new, back, CCG, merch, cards, CDs) (00)1 423 675 6830

Collector's World, 4006 Granny White Park, Nashville, TN 37204 (new, back, CCG, merch)(00)1 615 385 8136

Texas

Cliff's Comics, 2205 West Berry Street, Fort Worth, TX 76110. (new, back, cards, merch) (00)1 817 927 7172

Collectible Heroes, 502 West Calton Road #307, Laredo, TX 78041. Mon-Wed 2-7.30; Thurs-Sat 11.30-7.30 (new, back, cards, merch) (00)1 956 791 8428

Dragon's Lair Comics & Fantasy, 616 West 34th Street, Austin, TX 78705 (new, back, games, anime, miniatures, prl) (00)1 512 454 2399

Virginia

Thore Comics, 3514 Oaklawn Boulevard, Hopewell, VA 23860. Mon-Sat 11-7, (new, back, Silver Age, sci-fi, M:TG, cards, vinyl)(00)1 804 458 9561

Trilogy Shop, 700 E Little Creek Road, Norfolk, VA 23518. Mon-Fri 11-7, Sat 10-7, Sun 12-6 (new, back, merch) (00)1 757 587 2540

Wisconsin

Lost World of Wonders, 6713 West Oklahoma Avenue, Milwaukee, WI 53219 (00)1 414 328 4651

Direct Market Retailers:

Comics International's Retail Index is THE international retail reference source for collectors, creators, publishers and journalists. Through it you can reach over 40,000 dedicated readers each issue for only £6 (US $10) a month! Bookable in six-issue blocks, retailers wishing to be included should send US $60 or £36 (UK: please add £6.30 to cover VAT @ 17.5%) plus shop information as detailed on previous page to:

Comics International, 345 Ditchling Road, Brighton BN1 6JJ

Cheques and international money orders should be made payable to Comics International. Alternatively, payment can be made by credit card, fax: 0(11 44) 1273 566 333 or e-mail: comicsinternational@yahoo.co.uk

The letters **(FPI)** after various entries indicates that the company is part of **Forbidden Planet International Ltd**

Retailers: International

Australia

Arcadia Unbound, 267 Forest Road, Hurstville, NSW 2220. Mon-Fri 10.30-7, Sat 10-4, Sun 12-3 (imp, back, manga, merch, CCG) (0061) 2 9585 1489

Books & Bounties/Comics Haven, 157a Charters Towers Road, Townsville, Queensland 4812. Mon-Sat 9-6 (imp, back, gn, merch, RPG, CCG) (0061) 7 4779 2408

Fan Attic, 1st Floor, 91 Elizabeth Street, Brisbane, Queensland 4002. Mon-Sun 9.30-5.30 (toys, Star Wars, sci-fi collectibles) (0061) 7 3221 1420

Kinda Lotsa Comics and Stuff, Shop 4, 503-511 King Street, Newtown, Sydney, NSW. Mon-Sat 10.30-7.30 (back, toys, merch)(0061) 2 9565 1054

Known Space Books, 1st Floor, 108 Gawler Place, Adelaide, SA 5000. Wed-Sat 12-6 (US/UK back) (0061) 8 8223 4304

Phantom Zone, 23 Anderson Street, Chatswood, NSW 2067. Mon-Fri 9-6, Sat-Sun 9-4 (imp, back, merch, RPG) (0061) 2 9411 3709

Phantom Zone, 198 Mann Street, Gosford, NSW 2250. Mon-Fri 9-6, Sat-Sun 9-4. (imp, back, merch, RPG) (0061) 2 43 25 4599

Phantom Zone, 207 George Street, Liverpool, NSW. Mon-Fri 9-6, Sat-Sun 9-4. (imp, back, merch, RPG) (0061) 2 9601 2622

Phantom Zone, 285 Hunter Street, Newcastle, NSW. 2300. Mon-Fri 9-6, Sat-Sun 9-4. (imp, back, merch, RPG) (0061) 2 4929 5717

Phantom Zone, 101a Argyle Street, Parramatta, NSW 2150 Mon-Fri 9-6; Sat-Sun 9-4 (imp, back, books, merch, RPG) (0061) 2 9891 1848

Phantom Zone, 268 Crown Street, Wollongong, NSW. 2500. Mon-Fri 9-6, Sat-Sun 9-4 (imp, back, gn, merch, RPG) (0061) 2 4228 7393

Austria

Comic Treff, Getreidemarkt 2-4, 1010 Vienna. Mon-Fri 10-7, Sat 10-1 (imp, back, gn, CCG) (0043) 11 586 76 27

Belgium

Forbidden Zone, 25 Rue de Tamines, 1060 Brussels. (3 floors; imp, back, merch, US/French, STO, toys) (0032 2) 534 63 67 (fax 538 24 52)

Canada

Connection MD, 1539 Van Horne Avenue, Montreal, Quebec H2V 1L4. Mon-Sat 11-6 (new, merch, back, CCG) (00)1 514 948 2627

Dragon Lady Comics & Paper Nostalgia, 609 College Street, Toronto, Ontario M6G 1B5. (00)1 416 536 7460

Little Shop of Heroes, 160 Wallace Avenue, South Listowel, Ontario N4W 1X9 (00)1 519 291 2281

Silver Snail Comic Shop, 367 Queen Street West, Toronto M5V 2A4. Mon-Wed 10-6; Thurs-Fri 11-8; Sat 10-6; Sun 12-5 (00)1 416 593 0889

France

Album, 67 boulevard St Germain, 75005 Paris. Mon-Sat 10-8; Sun 12-7 (imp, back, gn) (0033) 53 10 00 60

Album, 6 rue Dante, 75005 Paris. Mon-Sat 10-8; Sun 12-7 (imp, back, gn) (0033) 43 54 67 09

Alpha Omega, 25 rue de la Clef, 59800 Lille. Mon 2.30-7.30, Tue-Sat 10.30-12.30/2.30-7.30 (imp, back, French, merch, trading/gaming cards, toys, RPG, Wars/Trek, B5, L5R) (0033) 320 319 375

Astro City, 22 rue Masurel, 59800 Lille. Mon 3-7.30; Tue-Sat 10-12.30, 2-7.30 (imp, manga, cards, merch, kits) (0033) 320 55 1010

Impact Comics, 64 rue Condorcet, 75009 Paris. Mon-Sat 11-7.30 (imp, back, merch, CCG)(0033) 42 80 30 10

L'Antre des Dragons, 56 rue de Loup, 33000 Bordeaux. Mon-Sat 10-1/2-7 (imp, manga, gn, RPG, CCG, merch) (0033) 55 65 17378

Les Nageurs de Sable, 14 rue Courteline, 37058 Tours. Mon-Sat 11-1/2-7 (imp, back, cards, merch) (0033) 2 47 39 52 40

Pulps, 14 bld Morland, 75004 Paris. Mon-Sat 11-7 (imp, back, RPG) (0033) 1 42 72 55 25

Germany

Black Dog Comics, Rodenberg Strasse 9, 10439 Berlin. Mon-Fri 11-6.30, Sat 11-2 (imp, back, gn, t/cards) (0049) 30 4473 6486

Grober Unfug, Zossenerstrasse 32-33, 10961 Berlin. Mon-Sat 11-7 (imp, back, gn, CCG, merch) (0049) 30 6940 1490

Greece

Metropolis Comics, 94 Metropoleos St, 54622 Thessaloniki. Mon-Sat 10.30-3.30/7.30-11.30 (imp, back, gn, RPG, CCG, merch) (0030) 3 193 7775

Solaris, 6 Botasi Str, 10682, Athens. Mon-Sat 9-3.30/5-8.30 (imp, back, gn, merch) (0030) 1 384 1065

Holland

Henk Lie's Comics & Manga Store, Zeeduk 104, 1012BB Amsterdam. Mon-Sat 11-6; Sun 11-9 (imp, cards, merch, CCG) (0031) 20 421 3688

Hungary

Troll Kepregenyta'r, Terez Krt 13, Budapest 1067. Mon-Fri 10-6, Sat 10-1(imp, manga, gn, RPG, CCG, merch) (0036) 1 322 6026

Irish Republic

Forbidden Planet (FPI), 5-6 Crompton Quay, Dublin 2. Mon-Sat 10-6 (Thurs 10-7); Sun 12-5 (imp, back, ind, merch, u/g, UK, gn, STO) (0035) 3167 10688

Sub-City Comics, 2 Exchequer Street, Dublin 2. (imp, back, gn, tpbk, STO, s-p, ind, u/g, prl, RPG, CCG, merch) (0035) 3167 71902

Sub-City Comics, Unit 10, Level 1, Corbettcourt Centre, Eyre Square, Galway. (imp, back, gn, tpbk, STO, s-p, ind, u/g, prl, RPG, CCG, merch) (0035) 3915 65994

The 3rd Place, Crow Street, Temple Bar, Dublin 2. (imp, back, gn, tpbk, STO, s-p, ind, prl, RPG, CCG, merch) (0035) 3163 36965

Italy

Avalon, via Battisti 9/b, Bologna. Mon 3-7, Tue-Sat 10.30-1/2-7.30 (imp, back, gn, RPG, CCG, merch) (0039) 051 234459

Avalon, via Pedriali 21, Forli. Mon 3-7, Tue-Sat 10-1/2-7 (imp, back, gn, RPG, CCG, merch) (0039) 0543 33523

Avalon, via Settembrini 20, Milan. Mon 3.30-7.30, Tue-Sat 11-7.30 (imp, back, gn, RPG, CCG, merch) (0039) 022 9400410

Avalon, via Foscolo 3, Padova. Mon 3-7, Tue-Sat 10-1/2-7. (imp, back, gn, RPG, CCG, merch)(0039) 049 658290

Avalon, via Bissolati 68, Rome. Mon 3-7, Tue-Sat 10-1/2-7 (imp, back, gn, CCG, cards, merch)

Avalon, via Magenta 0, Torino. Mon 3.30-7, Tue-Sat 10.30-1, 2-7.30 (imp, back, gn, RPG, CCG, merch) (0039) 011 5617252

Forbidden Planet, via Pinerolo 11/15, 00182 Rome (imp, back, gn) (0039) 06 70305702

Il Marchio Giallo, via Deghi Scipioni 116, Rome. Tue-Sat 10.30-1/2-7.30 (imp, back, merch, kits) (0039) 06 361 40 60

La Borsa del Fumetto, via Lecco 16, 20124 Milano. (imp, back, European and RPG, CCG) (0039) 11 5617252

Malaysia

The Mind Shop, Starhill Centre, Jalang Bukit Bintag, Kuala Lumpur. Mon-Sat 11-10 (imp, CCG, RPG, merch) (00603) 241 8871

The Mind Shop, S 58 Bandar Utama, Petaling Jaya. Mon-Sat 11-10 (imp, CCG, RPG, merch) (00603) 719 8246

The Mind Shop, Jin SS21/39, Petaling Jaya. Mon-Sat 11-10 (imp, CCG, RPG, merch) (00603) 717 6602

New Zealand

Heroes For Sale, Level 2, 62 Queen St, Auckland. Mon-Sat 10-7 (imp, back, s-p, merch, ind, u/g)(0064) 9 307 0682

Whitcoulls Corner Branch, 210 Queen Street, Private Bag 92098, Auckland. (imp, back, gn, tpbk, s-p, merch, ind, u/g) (0064) 9 356 5400 (fax: 9 356 5408)

Portugal

BdMania, Rua das Flores 67-71 R/C, 1200 Lisboa. Mon-Sat 11-7.30 (imp, back, CCG, merch) (00351) 21 346 1207

Interzona, Centro Comercial Brasilia, Loja 203, Rua Luis Veaga Lertao 98-120, 6050 Porto. Mon-Sat 11-11 (imp, back, gn, CCG, merch) (00351) 22 609 1460

Mundo Fantasma, Centro Comercial Brasilia, Rua Luis Veiga Leitao, 98/120, 1 Andar-Loja 203, 4050-399 Porto. Mon-Sat 11-11 (US imp, back, gn, CCG, merch) (00351) 22 609 1460

South Africa

Euroniag, Shop 79A, East Rand Mall, Boksburg, Johannesburg. Mon-Sun 9-10 (imp, back, gn, CCG, merch) (0027) 11 896 3773

Zed Bree's Comic Universe, Mediterr-anean Building, 24 Tenth Ave, Edenvale 1610 Gauteng. 9.30-6 (imp, merch, gn, CCG) 002711 453 4215 (fax 453 4459)

Spain

Gigamesh, RDA San Pedro 53, 08010 Barcelona. Mon-Sat 10-1.30/4.30-8 (imp, gn, RPG, CCG, merch) (0034) 3 246 6359

Sweden

Comics Heaven, Stora Nygatan 23, 11127 Stockholm. Mon-Sat 10-6.30 (imp, back, gn, merch)(0046) 8 202516

Switzerland

Analph Comicladen Strassburgstr, 10 PO Box 1030, 8004 Zürich. (0041) 1 2419695 fax 1 2403442

The letters **(FPI)** after entries indicate that the company is part of **Forbidden Planet International Ltd**

International Festivals

A listing of the world's major comics festivals and conventions. For further information, call the organisers on the phone, fax or e-mail numbers provided. To view updates, contact them on their websites. Organisers' estimates of their previous year's attendance is given in brackets.

May 6-9: Spain

THE 22ND BARCELONA INTERNATIONAL COMIC FESTIVAL. (2003 est: 85,000). Organisers: Ficomic, Palau, 4 Baixos, 08002 Barcelona, Spain. Tel: 0034 93 301 23 69 fax: 0034 93 301 52 26. Website: www.ficomic.com

May 15-16: England

LONDON EXPO, ExCel Convention Centre, Royal Victoria Dock, London E16, UK. Organisers:London Expo (EW), PO Box 38727, London E10 7YH. Tel: 020 8523 1074. Website: www.londonexpo.com

May 21-23: Finland

ARCTIC COMICS FESTIVAL, KEMI. Organisers: The Arctic Comics Centre, Rautatienkatu 13 B, FIN-90100 Oulu, Finland. Tel/fax: 00358 400 514 540. Website: www.kemi.fi/sarjis

May 29-30: England

Comics Festival 2004, The Empire and Commonwealth Museum and Ramada Plaza Hotel, Bristol. Organiser: Kev F. Sutherland. Website: www.comicfestival.co.uk

June 10-13: Switzerland

FESTIVAL INTERNATIONAL DE LA BANDE DESSINEE DE SIERRE. Organisers: Festival BD Sierre, CP 200, CH-3960 Sierre, Switzerland. Tel: 0041 27 455 90 43 fax: 0041 27 455 91 01. Website: www.bdsierre.ch

July 22-25: United States

COMIC-CON INTERNATIONAL '04, San Diego, California. (2003 est: 53,000). Organisers: Comic-Con International, PO Box 128458, San Diego, CA 92112-8458. Tel: 001 619 491 2475 fax: 001 619 414 1022. Website: www.comic-con.org

August 13-15: United States

WIZARD WORLD CHICAGO CON 2004. (2003 est: 35,000) Organisers: Wizard World Chicago, 151 Wells Avenue, Congers, NY 10920-2064. Tel: 001 608 226 0200. Website: www.wizarduniverse.com

August 14-15: England

MEMORABILIA '04, NEC, Birmingham. Organisers: Made in Heaven, 1 Star Street, Moffat, Dumfriesshire DG10 9DR. Tel: 01683 220787 fax: 01683 220798. Website: www.memorabilia.co.uk

August 27-29: Canada

CANADIAN NATIONAL COMIC BOOK EXPO 2004; Metro Toronto Convention Center, Toronto, Ontario, Canada. (2003: 15,000) Website: www.hobbystar.com

September 3-6: United States

DRAGON*CON 2004, Atlanta, Georgia. (2003: 20,000). Organisers: Dragon*Con, PO Box 16459, Atlanta, GA 30321-9998. Tel: 001 770 909 0115 fax: 001 770 909 0112. Website: www.dragoncon.org

September 9-11: Norway

RAPTUS INTERNATIONAL COMICS FESTIVAL. Organisers: Raptus Bergen Comics Festival, PO Box 768, Central 5807 Bergen, Norway. Tel/fax: 0047 55 32 88 55. Website: www.raptus.no

September 11-12: United States

BALTIMORE COMIC-CON, The Baltimore Convention Centre, One West Pratt Street, Baltimore, Maryland 21201. Contact: Marc Nathan. Tel: 001 410 526 7410. Website: www.comicon.com/baltimore

October 9-10: Belgium

FACTS 2004, ICC Citadelpark, 9000 Gent. Organisers: Forbidden Zone, 25 Rue de Tamines, 1060 Brussels, Belgium. Tel: 0032 2 534 63 67 fax 0032 2 538 24 52. Website: www.facts-convention.com

Comics Publishers

North America

Unlike Europe, North American publishers invariably favour indie status to that of being labelled small press. This results in there being hundreds of comics publishers.

While circulations vary immensely, the following are the continent's major comicbook producers with titles printing between 5,000 and 150,000 copies. Contact telephone numbers are given where readily available.

AARDVARK-VANAHEIM, PO Box 1674 Station C, Kitchener, Ontario, Canada N2G 4R2 (Cerebus)

ABSTRACT STUDIOS, PO Box 271487, Houston, TX 77277-1487 (Strangers in Paradise)

AC COMICS, PO Box 521216, Longwood, FL 32752-1216 (adventure titles, Golden Age superhero and western reprints)

ACCLAIM COMICS, 1 Acclaim Plaza, Glen Cove, NY 11542 (game tie-in adventure, Valiant superhero imprint. dormant) (00)1 516 656 5000

AiT/PLANET LAR, 2034 47th Avenue, San Francisco, CA 94116 (graphic novels) (00)1 415 504 7516

ALTERNATIVE COMICS, 503 North West 37th Ave, Gainesville, FL 32609-2204 (alternative and graphic novels) (00)1 352 373 6336

AMERICAN MEDIA CONSUMER ENTERTAINMENT, INC, 600 East Coast Avenue, Lantana, Florida 33464 (Cracked) (00)1 561 586 1111

ANTARCTIC PRESS, 7272 Wurzbach Parkway, Suite 204, San Antonio, Texas TX 78240 (adventure and US manga)

ARCHIE COMIC PUBLICATIONS, 325 Fayette Avenue, Mamaroneck, NY 10543 (humour) (00)1 914 381 5155

AVATAR PRESS, 9 Triumph Drive, Urbana, IL 61802 (horror fantasy titles) (00)1 217 384 2216

AWESOME ENTERTAINMENT, 9744 Wilshire Boulevard, Suite 402, Beverly Hills, Los Angeles, CA 90212 (adventure titles; dormant)

BONGO ENTERTAINMENT, 1440 South Sepulveda Boulevard, 3rd Floor, Los Angeles, CA 90025 (The Simpsons and related humour titles) (00)1 310 966 6168

CALIBER COMICS, 225 North Sheldon Road, Plymouth, MI 48170 (black and white adventure titles) (00)1 734 462 0457

CARTOON BOOKS, PO Box 16973, Columbus, OH43216 (Bone and related)

CROSSGEN ENTERTAINMENT, INC, 4023 Tampa Road, Suite 2400, Oldsmar, FL 34677 (fantasy adventure) (00)1 813 891 1702

CRUSADE FINE ARTS LTD, PO Box 845, Bayport, NY 11705 (fantasy and adventure) (00)1 631 472 2866

DARK HORSE COMICS, 10956 South East Main Street, Milwaukie, OR 97222 (adventure titles, licensed, US and Japanese manga) (00)1 503 652 8815

DC COMICS, 1700 Broadway, NY 10019 (adventure and humour, MAD, Vertigo and Paradox Press imprints) (00)1 212 636 5400

DRAWN & QUARTERLY, PO Box 48056, Montreal, Quebec, H2V 4SB, Canada (black and white biog)

DREAMWAVE PRODUCTIONS, 11 Allstate Parkway, Suite 200, Markham, Ontario L3R 9T8, Canada

DYNAMIC FORCES, 155 Ninth Avenue, Suite E, Runnemede, NJ 08078 (variant editions and merchandise) (00)1 856 312 1040

FANTAGRAPHICS BOOKS, 7563 Lake City Way North East, Seattle, Washington 98115 (adventure, biographical and Eros adult) (00)1 206 524 1967

HARRIS COMICS, 1115 Broadway, 8th Floor, NY 10010 (Vampirella, fantasy and horror) (00)1 212 807 7100

HEAVY METAL, 100 North Village Road, Suite 12, Rockville Center, NY 11570 (adult fantasy magazines and spin-off editions)

HUMANOIDS PUBLISHING, PO Box 931658, Hollywood, California CA 90093 (US-European editions)

IMAGE COMICS, 1071 North Batavia Street, Suite A, Orange, CA 92867 (adventure) (00)1 714 2880200

MARVEL ENTERTAINMENT GROUP, 10th Floor, East 40th Street, New York, NY 10016 (adventure, humour and licensed) (00)1 212 5764000

NBM PUBLICATIONS, 185 Madison Avenue, Suite 1504, New York, NY 10016 (adult fantasy graphic novels and magazines)

ONI PRESS, 6336 South East Milwaukie Avenue, PMB 30, Portland, OR 97202 (adventure)

RADIO COMIX, 11765 West Avenue, PMB #117, San Antonio, TX 78216 (anthropomorphic manga) (00)1 210 3487195

SIRIUS ENTERTAINMENT, INC, PO Box 834, Stanhope, NJ 07802 (adult)

SLAVE LABOR GRAPHICS PUBLISHING, 577 South Market Street, San Jose, CA 95113 (black and white fantasy titles) (00)1 9718929

TOP SHELF PRODUCTIONS, PO Box 1282, Marietta, GA 30061-1282 (alternative and biographical titles) (00)1 770 4276395

TWOMORROWS PUBLISHING, 10407 Bedfordtown Drive, Raleigh, NC 27614 (comics feature magazines)
tel: (00)1 919 4490344
fax: (00) 1 919 4490327

VIZ COMMUNICATIONS, PO Box 77010, San Francisco, CA 94107 (English translated manga)

WaRP GRAPHICS, 2600 South Road, Suite 44/242, Poughkeepsie, NY 12601 (Elfquest and spin-offs)

United Kingdom

The following are major UK newsstand comics and graphic novel publishers. If calling from outside of the UK, you should drop the first 0 and replace with: 01144 (USA); 0044 (mainland Europe and Eire); 001144 (Australasia).

AP COMICS, Suite 3, 7 French Row, St Albans, Herts AL3 5DU (adventure)

COM.X, The Dickens Inn, Kirk Street, London WC1N 2DG (adventure titles) 020 7831 7777

DC THOMSON, 2 Albert Square, Dundee DD1 9QJ (humour and adventure comics, pocket books and annuals)

DENNIS PUBLISHING LTD, 30 Cleveland Street, London W1T 4JD (humour and adventure comics, pocket books and annuals) 020 7907 6000

EGMONT MAGAZINES LTD, 25-31 Tavistock Place, London WC1H 9SU (humour, licensed and pre-school titles) 020 7344 6400

HAMLYN BOOKS, 2-4 Heron Quays, London E14 4JB (graphic novels) 020 7531 8400

JOHN BROWN CITRUS PUBLISHING, The New Boathouse, 136-142 Bramley Road, London W10 6SR (albums) 020 7565 3000

KNOCKABOUT COMICS, 10 Acklam Road, London W10 5QZ (humour and underground comix and graphic novels) 020 8969 2945

PANINI COMICS (UK), Panini House, Coach and Horses Passage, The Pantiles, Tunbridge Wells, Kent TN2 5UJ (humour and adventure comics, Marvel licensed titles) 01892 500100

REBELLION DEVELOPMENTS LTD, The Studio, Brewer Street, Oxford OX1 1QN (Judge Dredd The Megazine and 2000 AD) 01865 792201

THE REDAN COMPANY, Canon Court East, Abbey Lawn, Shrewsbury SY2 5DE (pre-school humour and licenced titles) 01743 364433

SAVOY BOOKS, 446 Wilmslow Road, Withington, Manchester M20 3BW (adult comics magazines, books and graphic novels) 0161 445 5771

TITAN ENTERTAINMENT GROUP LTD, Titan House, 144 Southwark Street, London SE1 0UP (licensed graphic novels, books, magazines and comics) 020 7620 0200

France

The following are the country's major comics and album publishers. If phoning from the USA, the country code of 0033 becomes 011 33

ALBIN MICHEL, 22 rue Huyghens, 75014 Paris (albums) (0033) 1 42 79 10 00

CASTERMAN, 36 rue du Chemin Vert, 75011, Paris (albums and manga)

DARGAUD, 15-27 rue Moussorgski, 75018 Paris (albums and manga)
tel: (0033) 1 53 26 32 32
fax: (0033) 1 53 26 32 00

DELCOURT, 54 rue d'Hauteville, 75010 Paris (albums and comics)
tel: (0033) 1 56 03 92 20
fax: (0033) 1 56 03 92 30

FLUIDE GLACIAL, 33 avenue du Main, BP 187, 75755 Paris (comics and albums) (0033) 1 43 20 23 96

GLENAT, 31-33 rue Ernest Renan, 92130 Issy-Les-Moulineaux (albums and manga titles)
tel: (0033) 1 41 46 11 41
fax: (0033) 1 41 46 11 13

J'AI LU, 84 rue de Grenelle, 75007 Paris (licenced Japanese manga) (0033) 1 44 39 34 70

LES HUMANOIDES ASSOCIES, 5 Passage Piver, 75011 Paris (albums) tel: (0033) 1 49 29 88 88
fax: (0033) 1 49 29 88 89

SEMIC FRANCE, 44316 Nantes Cedex 03 (licenced comics and albums) (0033) 2 51 86 14 14

Italy

The following are the country's major comics and album publishers. If phoning from the USA, the country code of 0039 becomes 011 39

SERGIO BONELLI EDITORE, via Buonarroti 38, 20145 Milano (black and white comics)

CULT COMICS, viale Emilio Po' 380, 41100 Modena (Image and Dark Horse licensed)

MAGIC PRESS, Zona industriale via Ragusa 18, 00040 Pavona, Roma (Vertigo and WildStorm licensed titles) (0039) 06 93020361

STAR COMICS, strada Selvette 1bis/1 Bosco (PG) (comics and black and white manga)

ASTORINA S.R.I., via Boccaccio 32, 20123 Milano (Diabolik original and reprint black and white)

KING COMICS, via Pinerolo 3, 00182 Roma (comics)

Spain

The following are the country's comics and album publishers. If phoning from the USA, the country code of 0034 becomes 011 34

NORMA EDITORAL, Fluvià 89, 08019 Barcelona (licensed DC and Dark Horse comics and albums) 0034 93 303 68 20

EDITORIAL PLANETA-DE AGOSTINI, SA, Aribau 185, 08021 Barcelona (licensed Dark Horse comics and albums)

TOUTAIN EDITOR, SA, Diagonal 325, E-08009 Barcelona (licensed Marvel, Dark Horse, Chaos!, Image and manga comics and albums) 0034 93 344 06 00

EDICIONES LA CÚPULA, Plaza de las Beatas 3, E-08003 Barcelona (adult comics and albums) 0034 32 682 8 05

Mail Order Specialists

Key to abbreviations used:

w/s	= wholesale available
dis	= bulk discount terms
cat	= phone/write for catalogue
s-cat	= sae for catalogue
wants	= wants lists accepted
s-wants	= sae with wants lists
CoBRA	= Comic Book Retailers' mail order protection scheme
cc	= major credit cards accepted
sae	= send stamped, addressed envelope with enquiry

When telephoning from outside the UK, drop the first 0 and replace with: 01144 (USA); 0044 (mainland Europe & Eire); 001144 (Australasia).

Golden Age

Generally acknowledged as being published between 1938 and 1945, the first age of superhero comics, but herein designated to cover all pre-Silver Age American comics.

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 020 8446 3464

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 020 7424 0007

NEW **Goldust Comics**, 67 St John's Wood High St, London NW8 2NL (high grade, cat, wants, cc) 020 8341 5558

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 020 7836 5630

Quality Comics, 345 Ditchling Rd, Brighton BN1 6JJ (CoBRA, cc)

Silver Acre Comics, PO Box 114, Chester CH4 8WQ (s-wants, cc) 01244 680 048 (fax: 680686)

Silver Age

Accepted as starting in 1955 with DC's superhero rebirth through ***Detective Comics*** *#225 (intro-ducing the Martian Manhunter) and* ***Showcase*** *#4 (introducing the Barry Allen Flash). Herein covering titles up to late 1960s.*

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 020 8446 3464

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 020 7424 0007

East Coast Comics UK, 28 Acton Road, Lowestoft, Suffolk NR33 7LG (high grade, s-want, cc, sae) 01502 578385 (day) 560727 (eve)

NEW **Goldust Comics**, 67 St John's Wood High St, London NW8 2NL (high grade, cat, wants, cc) 020 8341 5558

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 020 7836 5630

Quality Comics, 345 Ditchling Rd, Brighton BN1 6JJ (CoBRA, cc)

Quicksilver Comics, PO Box 73, Ossett WF5 0YQ (s-cat, dis, wants, cc, CoBRA) 01924 270500 (fax: 270919)

Silver Acre Comics, PO Box 114, Chester CH4 8WQ (s-wants, cc) 01244 680 048 (fax 680686)

Post-Silver Age

Comics from 1970 to date: From Bronze Age-Marvel Age-Lead Age up to Platinum Age-Gimmick Age-Image Age. Historians will doubtless eventually decide on a name.

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 020 7836 5630

Planet Warehouse (FPI) *formerly Comics Warehouse* PO Box 600, 8 Galliford Road, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 877244

Quality Comics, 345 Ditchling Rd, Brighton BN1 6JJ (CoBRA, cc)

Tarpaulin Books and Comics, 5 Oak Close, Thetford, Norfolk IP24 3EZ (wants, s-cat) 01842 820139

Hot Comics

Current or key titles, first issues or first appearances of major characters. Investment titles for speculators willing to gamble.

A Place in Space, 101 Church Street, Croydon, Surrey CR0 1RN (wants, cc, dis) 020 8686 2400

Comix-shop. co.uk, 7a High Street, Maidenhead, Berkshire SL6 1JN (wants, cat, cc) 01628 777998

Advance Imports

US comics are not generally available in UK newsagents, except for some sea-freight shipped low-cover price DCs and Marvels, and can only be found through specialists in the rest of the world. The following companies offer air-shipped copies from all of the major US publishers.

Ace Comics, 63/64 High Street, Colchester, Essex (wants, cat, CoBRA, cc) 01206 561912

Avalon Comics, 143 Lavender Hill, London SW11 5QJ (cc, CoBRA) 020 7924 3609

Comix-shop.co.uk, 7a High Street, Maidenhead, Berkshire SL6 1JN (wants, cat, cc) 01628 777998

86th Floor Comics & Cards, 6 Shipley Common Lane, Ilkeston, Derbyshire DE7 8TR (dis, cat, cc) 0115 9443009

Forbidden Planet Megastore, 179 Shaftesbury Avenue, London WC2H 8JR (s-cat cc) 020 7420 3666

Gosh! Strips by Mail, 39 Great Russell Street, London WC1B 3PH 020 7636 1011

Planet Warehouse (FPI) *formerly Comics Warehouse,* PO Box 600, 8 Galliford Road, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 877244

Red Hot Comics, The Warehouse Block D Unit 8, Glenwood Business Park, Glenwood Place, Glasgow G45 9UH (CoBRA, w/s, dis, wants, cc) tel/fax: 0141 630 0049

Limited Editions

Many high-profile miniseries and one-shots are also available in limited, numbered and often autographed editions (s&n). New titles, to acquire copyright, can also appear in small print-run "ashcan" editions (ash).

Comic Biz, PO Box 7041, London N12 9NF (CoBRA, cc, ash, s&n, cat) 020 8446 3464

Trading Cards

Several mail order dealers carry a range of non-sports cards and related peripherals (files, folders, sleeves).

Beyond Comics, 76 Harlescott Road, Nunhead, London SE15 3BZ (s-cat, s-wants, sae, CoBRA) tel/fax: 020 7564 4213

John McDonald: Non-Sport Trading Cards, 20 Alder Grove, Coatbridge, Lanarkshire ML5 3PT (cat, wants) tel/fax: 01236 433358

Old British Titles

The popularity of old British comics continues to increase as more dealers expand into this area. The following specialise in such titles.

The Book Palace, Jubilee House, Bedwardine Road, Crystal Palace, London SE19 3AP 020 8768 0022

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 020 8446 3464

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 020 7424 0007

Weird Fantasy, 19 Decoy Road, Ormesby, Great Yarmouth, Norfolk NR29 3LG (s-cat, s-wants, annuals specialist)

Merchandise

Comics, film and TV-related t-shirts, posters, video games, badges, toys, action figures, etc.

Off World: The Sci-Fi Store, 142 Market Halls, Arndale Centre, Luton, Beds LU1 2TP. (specialists in Star Trek, Star Wars and sci-fi collectables) 01582 736256

Sci-Fi Merchandise Direct (FPI) and **Gear for Games (FPI)** Maldon, Essex CM9 4XD (cat) 01621 877222

Original Art

With artists having their originals returned by publishers, an increasing number of pages are now being made available for collectors.

The Book Palace, Jubilee House, Bedwardine Road, Crystal Palace, London SE19 3AP 020 8768 0022

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 020 7424 0007

Silver Acre Comics, PO Box 114, Chester CH4 8WQ (s-wants, cc) 01244 680 048 (fax: 680686)

Peripherals

Acid-free protection for comics. Backing boards, protective bags, storage boxes, etc.

The Book Palace, Jubilee House, Bedwardine Road, Crystal Palace, London SE19 3AP 020 8768 0022

Just Comics, 65 Station Road, Warboys, Huntingdon, Cambs PE28 2TH (w/s only, CollectorLine™ distributor) 01487 824895 01487 824896

Planet Warehouse (FPI) *formerly Comics Warehouse,* PO Box 600, 8 Galliford Road, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 877244

General Fantasy

As well as comics old and new, some suppliers also provide catalogues of multi-media fantasy, covering TV, film, trading cards and toys.

Forbidden Planet Mail Order, 144 Southwark Street, London SE1 0UP (cat) 020 7803 1900 (fax: 7803 1901)

Sci-Fi Merchandise Direct (FPI) and **Gear for Games (FPI)** Maldon, Essex CM9 4XD (cat) 01621 877222

Manga Titles

English language translations of Japanese comics and US titles drawn in the Japanese style.

United Publications, 85 Croydon Road, Keston, Kent BR2 8HU (ind, back, cat, wants, cc) 020 8325 9507

Alternative & Biographical

The following carry an extensive range of biographical and slice-of-life comicbooks and graphic novels (Fantagraphics, Maus, Crumb, Pekar...)

Gosh! Strips by Mail, 39 Great Russell Street, London WC1B 3PH (wants) 020 7636 1011

Knockabout Comics, 10 Acklam Road, London W10 5QZ (w/s, s-cat, cc) 020 8969 2945 (fax: 8968 7614)

Page 45, 9 Market Street, Nottingham NG1 6HY 0115 9508045

Comics Auctions

Accepting lots from the general public, comics auctions provide an alternative way for collectors to sell their valuable comics. The following accept items for sale, as well as providing regular catalogues for mail order bids.

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 020 7424 0007

Distributors

Anybody considering opening a comics shop or becoming a mail order dealer can obtain further information about the supply of titles from the following who bulk air import US and European comics and related items on a weekly basis.

The Book Palace, Jubilee House, Bedwardine Road, Crystal Palace, London SE19 3AP (graphic novels, art books, comics, remainders, film and TV, popular culture) 020 8768 0022

Diamond Comic Distributors, 2nd Floor, Warton House, 150 High Street, London E15 2NP (US and European comics, cards and related items) 020 8536 5730 (fax: 8536 5736)

Red Route Distribution, Unit 24, 10 Acklam Road, London W10 5QZ (US & European comics/ graphic novels, back-list specialists) 020 8960 5855

Turnaround Publisher Services, Unit 3, Olympia Trading Estate, Coburg Road, Wood Green, London N22 6TZ (graphic novels, art books, film and TV, popular culture) 020 8829 3000

Mail Order Dealers:

CI's Mail Order Index is the industry's most cost-effective and highly-targeted way to reach a huge dedicated audience in excess of 40,000 readers every month. It costs only £4 ($6 US) per entry per issue to appear and is bookable in advance as a six-issue series. Send pre-payment of £24/$36 (plus £4.20 VAT for UK advertisers) per category with your details to:

Comics International, 345 Ditchling Road, Brighton BN1 6JJ

Cheques and international money orders should be made payable to Comics International. Alternatively, payment can be made by credit card, fax: 0(11 44) 1273 566 333 or e-mail: comicsinternational@yahoo.co.uk

The letters **(FPI)** after entries indicates that the company is part of **Forbidden Planet International Ltd**

Classified

Advertising terms and conditions

Whether for publication or not, all advertisements must be accompanied by full name, home address and daytime phone number of advertiser.

- All private classified Wants or Announcements ads (comics or card related items only) are free of charge. Maximum 50 words, they will be printed at the publisher's discretion when space permits. *(Only one advertisement can be submitted per letter/per issue so everybody gets a chance to fit in!)*
- FOR SALE ads (and dealer wants/announcements) are charged:
(i) General announcements: Stating no issue numbers, prices or titles. Per 50 words (or part thereof) .... £5.00 ($7.50 US)
(ii) List ads: (including specific titles, issues and/or prices. Minimum charge, per 100 words (or part thereof) .... £10.00 ($15.00 US)

Payment (to Comics International) must accompany advertising copy.

CI Classified, 345 Ditchling Road, Brighton BN1 6JJ

For Sale

For sale: hundreds of top titles from the '80s and '90s. Marvel, DC and indies at really low prices. Almost all in near mint condition. Send a first or second class stamp for your free mini-catalogue to Russell Harris, The Spinney, Dalby Road, Partney, Spilsby, Lincolnshire PE23 4PQ. Tel: 01790 752916

For sale: Incredible Hulk collection. 56 issues from the best period in the Hulk's history, from Gray to Merged Banner Hulk. Complete run, all near mint. £90 the lot. And 40 issues of the current Hulk series – complete and near mint. £50 the lot. Instant collectiong at bargain price. Call 01923 896867.

Collection for sale: 306 US comics. Atlas, Quality, DC, Charlton, etc from the 1940s to the 1970s. 167 UK1/- and 6d reprints. 18 UK annuals - all 1950s to 1970s, mainly westerns, crime and horror. Write for your free list to Paul H.B. Rose, 16 The Loft, King's Terrace, Emsworth, Hampshire PO10 7AA.

Comics collection for sale: **Action**, **Avengers**, **Daredevil**, **Marvel Two-in-One**, **Spider-Man**, **Thor** and **X-Men**. 1970s to present. Mylite protected. Over 1000 issues. E-mail for list: Jonathan.Seymour@btclick.com or phone 01249 460818.

Wanted

Advertisers are reminded that Wanted ads must be no longer than 50 words (including address), and only single insertion private advertisements can be published free of charge.

Wanted in any condition: **Comics Journal** 46, 53 and 73; **Amazing Heroes** 99, 143-144 and 181 (please offer later issues available). Wanted in fine condition: **Comics Scene** 55; **Best of DC Digest** 31, 60, 63, 66 and 71; **Desperate Dan Book 1979**; **History of the Shadow Magazine** by Will Murray. Details and prices to Michael Connolly, 103 Ballylenaghan Heights, Belfast BT8 6WJ.

Wanted: Chang, The Yellow Pirate. Portuguese fans are preparing a special fanzine on Colin Merritt's Chang, The Yellow Pirate. We need a copy of **The Joker** #580, page 8. We'll offer a free copy of our fanzine, a true collector's item. Please e-mail us at augusto.pires@netcabo.pt

Wanted: **Charley's War Book 1**, UKCAC programme 1992, Bristol convention Deck of Cards 2001, **TV21** #40 and 42 and anything interesting about the New Eagle comic. An eclectic wants list. If you can help please e-mail rsheaf@npg.org.uk Good prices paid.

Announcements

Fanzine and small press titles must not be offered for sale before being printed. To verify publication, a sample copy must be sent in along with the advertising copy (50 words max). Single bookings only, so everybody gets a chance!

CAOF Presents 24 is out now. It's nearly 10 years since the first issue of **CAOF Presents** was published and, as we near the end of an era with the final issue, **CAOF Presents #25**, the anthology still remains a diverse showcase of UK small press talent. To get your copy please send a cheque for £1.80 (payable to Smallzone) and an sae to Smallzone, 10 Cleveland Avenue, High Ercall, Telford, Shropshire TF6 6AH.

Summer is here... and so is **Comics Retrospective Summer Special 2004**, looking back at the mighty world of Marvel UK! 44 pages for the same low price as **Comics Retrospective** 6, featuring The Invaders. Both available now. £1.20 from Tony Ingram, 3 Lower Harlings, Shotley Gate, Ipswich, Suffolk IP9 1QE.

Frogs in Space. The story so far of the amphibian adventurers is available in two **Frogsimile Collations** from Norwich Science Fiction Group presents. £1.20 each or £2 for both (including UK p&p) from 15a St Augustine's Street, Norwich, Norfolk NR3 3BY (cheques payable to Norwich Science Fiction Group). E-mail: n.s.f.g@ntlworld.com

Not for sale to children, lightweights or daytime TV presenters: **Toonedelic Times issue PHWOAR!** is out now. A churlish compilation of crazy comic cuts from Dal (**Rat Arsed and Shit Faced**), Rich Nairn and Rob Martin (Pantomime Press), Toby Ford (**Girly Comic**) and others. Send £2.50, payable to D.L. Worrow, to Toonedelic, 1c 58 Northgate Street, Devizes, Wilts SN10 1JJ.

Wicked! The pin-up and glamour catalogue – from cheesecake to erotica, via fetish – featuring artists and photographers from the 1930s up to the current day. Call 020 8768 0022 (mention **Comics International**) to get your free catalogue. Or visit www.bookpalace.com.

The Leon Files, file 5. The trusth is out there somewhere! Leon and co have a run-in with some nasty extra terrestrial types. £1.50 from Justin Askham, 35 Sutton Lane, Granby, Notts NG13 9PY.

Volume 2 of the critically acclaimed **Devilchild** small press graphic novel series is released in late May and we're looking for talented, quick and dependable artists to work on short five- to six-page strips. Interested? Send samples to Andrew Winter, 32 Rutland Avenue, Southend-on-Sea, Essex SS1 2XH.

Pest Control 5: following the gruesome events of last issue, we can finally reveal *The Life and Times of Penny Dreadful*. You really don't want to miss this one! Send £1 to Grant Springford, 2 Cawston Court, Highland Road, Bromley BR1 4AF. Suggested for mature readers.

Remember **2000 AD**'s own Bionic Man, MACH 1? Remember "the sons and daughters of the Justic Society", otherwise known as Infinity Inc? **Comics Retrospective** 5, on sale now, pays tribute to these legendary heroes. Er... and also to MACH 1. £1.20 from Tony Ingram, 3 Lower Harlings, Shotley Gate, Ipswich, Suffolk IP9 1QE.

Writers and artists wanted! **Redeye** 1 was a smash success at London's Comic Festival! Issue 2 will be available from all good comics shops in May 2004. And YOU need to be in it! If you're a UK self-publisher or creator in need of exposure, contact Barry Renshaw asap at editor@enginecomics.co.uk or at Redeye, 8 Avril Close, Reddish, Stockport SK5 6XH before March 1st.

New graphic novel **Angel of the Woods** – a supernatural story of the Vertigo type. Highly praised by professionals and recommended as 'Certified Cool' by Diamond. 84 black and white pages, illustrated in a classical European art style. Available from Diamond or Red Route Distribution (February catalogue, **Previews** page 218). Direct from the publishers for £5.99 UK/$8.99 US(p&p £1/$2). Write: Sean Michael Wilson,11A Montpelier Rise, London NW11 9SS. E-mail: sean@boychild productions.co.uk. Website: www.boychildproductions.co.uk

Bionic Benny issue 2... again! Bionic Comcis continues its policy of retreading old ground! Follow the conclusion of Bionic Benny's first epic adventure. Send two first class stamps to 94 Tippett Rise, Reading RG2 0DZ. And don't forget – **Bionic Benny** issue 1 is still available for the same great price!

Sgt Mike Battle: The Greatest American Hero! 4. Relive the adventure from 1987 when Sgt Mike Battle led Battle Force against the terrorist organisation Panda! Only £1 (plus p&p) for 40 pages of black and white fun from Graham Pearce, c/o 42 Talbot Road, Preston PR1 9QX. You can visit us at: www.sgtmikebattle.com

Comic Societies

Join The Eagle Society, dedicated to the memory of Britain's National Strip Cartoon Weekly – The Eagle 1950-1969. For just £18 per year (cheques should be made payable to The Eagle Society) members receive our quarterly journal **Eagle Times**, as well as the chance to attend social gatherings and meet original Eagle contributors. Write to the membership secretary: Keith Howard, 25a Station Road, Harrow, Middlesex HA1 2UA. Or e-mail: rsheaf@npg.org.uk

Comics Creators Guild: The Future of Comics in our Hands. Industry veterans and aspiring professionals. Join the largest comics organisation in Europe. Monthly meetings, newsletter, Comics Forum, exclusive publications, free legal advice, special discounts and more. For further information please contact: Comics Creators Guild, 22 St James Mansions, West End Lane, West Hampstead, London NW6 2AA. www.comicscreators.org.uk

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It's been tried and tested for over 10 years and it's still going strong...

Comics International's *Classified* section has turned more than one £5 "For Sale" advertiser into a big-time full page dealer.

One of the first-read sections of the magazine for both dealers and fans, *Classified* offers you the opportunity to add a part time job to boost your finances.

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... A loft which is in need of clearing.

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So, what are you waiting for? Everybody else to jump in first?

... It's down to you!

Comic & Card Events
FREE ADMISSION TO ALL SHOWS
DOORS OPEN 12 NOON
OVER 160 TABLES

THE NATIONAL COLLECTORS MARKETPLACE™

○ 2004 ○
SUNDAY
MAY
2

ROYAL NATIONAL HOTEL
BEDFORD WAY
LONDON WC1

The National, with 160 tables is the largest regular marketplace for comicbook and trading card collectors in the U.K. You will also find a whole range of related materials including Sci-fi, Fantasy, Film, TV and Toys fromleading British & international dealers.

2000 AD
ACTION FIGURES
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BABYLON 5
BRITISH COMICS
BUFFY
COMIC BOOK SUPPLIES
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ORIGINAL ARTWORK
POKEMON
SILVER AGE COMICS
SPORTS CARDS
SCI FI/FANTASY
STAR TREK
STAR WARS
TOYS
TRADING CARD SUPPLIES
VIDEOS

HOW TO GET THERE. BUS: 68, 91, 168 or 188 to Woburn Place. UNDERGROUND: Piccadilly Line to Russell Square. NATIONAL RAIL: Euston and Kings Cross are within walking distance of the venue.

FUTURE DATE: 6TH JUNE 2004

COMICBOOK MARKETPLACE™

○ 2004 ○
SUNDAY
JULY
4

FOR AMERICAN COMICBOOKS AND CULT COLLECTABLES

OVER 90 DEALERS TABLES!

CAMDEN CENTRE
Bidborough St, London WC1

The Comicbook Marketplace is held five times a year at the Camden Centre and is just a few minutes walk from Euston, Kings Cross and St. Pancras stations.
There are more than ninety tables with over 1,000,000 comicbooks, magazines and trading cards on sale, including S.F., Fantasy, Film and T.V. related items from Britain's top dealers.

HOW TO GET THERE. BUS: 10, 17, 30, 45, 46, 63, 73, 91, 214, or 259 to Kings Cross/Camden Town Hall. UNDERGROUND: Circle, Metropolitan, Piccadilly or Victoria Line to Kings Cross. BRITISH RAIL: Euston, Kings Cross and St. Pancras are within walking distance of the venue.

FUTURE DATE: 5TH SEPTEMBER 2004

CARD MART™

○ 2004 ○
SUNDAY
JULY
11

FOR SPORTS, NON-SPORTS AND COLLECTABLE GAMING CARDS

THE NATION'S TOP TRADING CARD EVENT

CAMDEN CENTRE, Bidborough St, London WC1
Dealers: for table availability phone 020 747 66 873

www.comicmart.co.uk

Events

A summary of all the events advertised this issue

April

24/4 **Sheffield:** Comic Mart & Card Show, The Royal Society for the Blind, Main Hall, Mappin Street (off West Street) .... (p55)

May

1/5 **Manchester:** Comic Mart & Card Show, Sachas Hotel, Tib Street, Piccadilly, Manchester .... (p55)
2/5 **London:** The National Collectors' Marketplace, The Royal National Hotel, Bedford Way .... (p66)
8/5 **Leeds:** Comic Mart & Card Show, Leeds Metropolitan University, Brunswick Hall, Merrion Way, Leeds .... (p55)
9/5 **Peterborough:** Peterborough Fantasy Fair, The Cresset Exhibition Centre, Bretton .... (p45)
16/5 **London:** The London Pulp & Magazine Show, The Royal National Hotel, Bedford Way .... (p15)
22/5 **Newcastle:** Comic Mart & Card Show, University of Northumbria, Students' Union Ballroom, Sandyford Road .... (p55)
29/5 **Birmingham:** Comic Mart & Card Show, The Clarendon Suites, Hagley Road, Birmingham .... (p55)
29-30/5 **Bristol:** Comic Festival 2004 .... (p4)
29/5 **Glasgow:** Scottish Comics, Card & Collectables Fair, James Moir Hall (Mitchell Theatre) Granville Street .... (p32)

June

6/6 **London:** The National Collectors' Marketplace, The Royal National Hotel, Bedford Way .... (p66)
19/6 **Manchester:** Comic Mart & Card Show, Sachas Hotel, Tib Street, Piccadilly, Manchester .... (p55)
20/6 **Liverpool:** Comic Mart & Card Show, Gladstone Hotel, Lord Nelson Street, Liverpool .... (p55)
22/6 **Nottingham:** Comic Mart & Card Show, Victoria Leisure Centre, Gedling Street, Nottingham .... (p55)

July

3/7 **Leeds:** Comic Mart & Card Show, Leeds Metropolitan University, Brunswick Hall, Merrion Way, Leeds .... (p55)
4/7 **London:** Comicbook Marketplace, Camden Centre, Bidborough Street, London .... (p66)
10/7 **Newcastle:** Comic Mart & Card Show, University of Northumbria, Students' Union Ballroom, Sandyford Road .... (p55)
11/7 **London:** Card Mart, Camden Centre, Bidborough Street .... (p66)
17/7 **Birmingham:** Comic Mart & Card Show, The Clarendon Suites, Hagley Road, Birmingham .... (p55)
31/7 **Sheffield:** Comic Mart & Card Show, The Royal Society for the Blind, Main Hall, Mappin Street (off West Street) .... (p55)

August

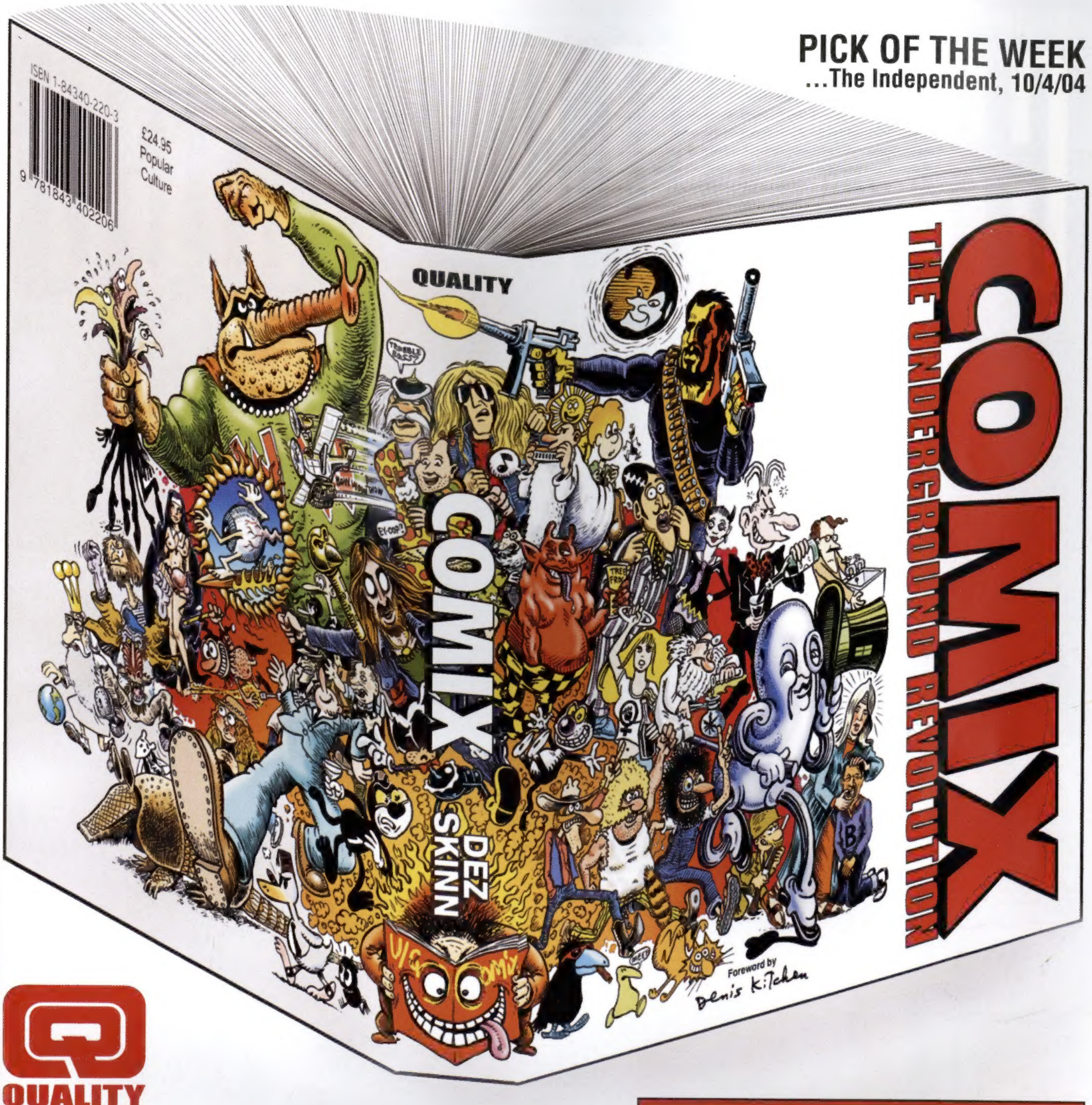
7/8 **Manchester:** Comic Mart & Card Show, Sachas Hotel, Tib Street, Piccadilly, Manchester .... (p55)
8/8 **Liverpool:** Comic Mart & Card Show, Gladstone Hotel, Lord Nelson Street, Liverpool .... (p55)
14/8 **Leeds:** Comic Mart & Card Show, Leeds Metropolitan University, Brunswick Hall, Merrion Way, Leeds .... (p55)
21/8 **Nottingham:** Comic Mart & Card Show, Victoria Leisure Centre, Gedling Street, Nottingham .... (p55)

September

5/9 **London:** Comicbook Marketplace, Camden Centre, Bidborough Street, London .... (p66)
19/9 **London:** The London Pulp & Magazine Show, The Royal National Hotel, Bedford Way .... (p15)

Please note: the above listing of UK comics, trading card and related events is free to Comics International display advertisers only.

PICK OF THE WEEK
...The Independent, 10/4/04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Foreword by
Denis Kitchen

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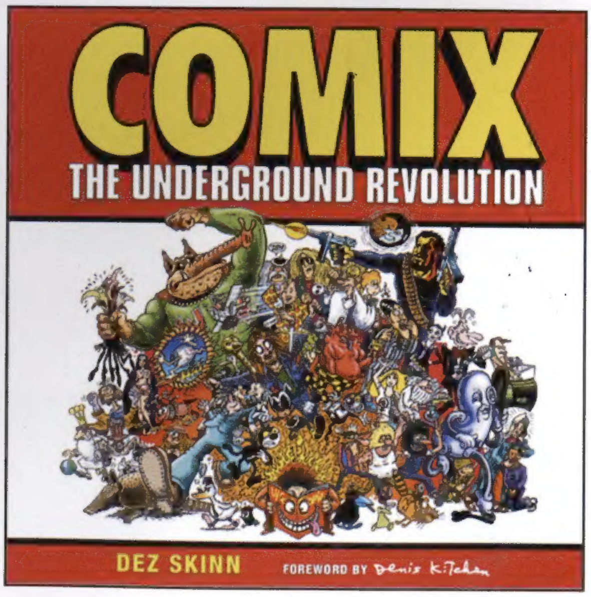
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